

# WALID TOUMI

GAME DEVELOPER

+212 637043264

webtwould@gmail.com

Morocco, Youssoufia

<https://twould0.github.io/>

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## PROFILE

Passionate and dedicated Game Developer with over four years of experience specializing in Unity. Proficient in C#, HTML, CSS, and some JavaScript, I have experience developing game mechanics for mobile and PC platforms, with one completed game. My expertise includes optimizing performance, managing monetization strategies, and creating pixel art that enhances the gaming experience. As a motivated self-starter, I excel in collaborative environments and constantly refine my skills through learning, trend analysis, and active engagement in the gaming industry.

## WORK EXPERIENCE

### Game Developer (End of 2020 – Present)

- Developed and programmed 2D and 3D games using Unity and C#.
- Developed a complete 2D top-down game using Unity and C# from concept to final release.
- Experienced in Unity development, covering gameplay programming, 2D/3D asset integration, UI implementation, animations (Timeline, Animator Controllers), performance optimization, and monetization strategies.
- Integrated game levels using Unity Prefabs, custom editor tools, and asset pipelines to create immersive and efficient workflows.

### Pixel Art (Present)

- Created original assets and edited designs for game projects.

### 3D Design (2021 – Present)

- Created and integrated 3D assets, environments, and props into Unity game projects.

### Web Developer (2022 – Present)

- Built and maintained responsive e-commerce and portfolio websites.

## SKILLS

- **Game Development:** Unity, C#
- **Level Integration:** Unity Timeline, Animator Controllers, Prefabs & Variants, Scene Setup
- **Performance Optimization:** Game Mechanics Tuning, Memory Management
- **Monetization Strategies:** Unity Ads, AdMob
- **Web Development:** HTML, CSS, JavaScript
- **3D Design:** Blender
- **Pixel Art Creation:** Aseprite

## EDUCATION

### 2022 - GDGSR

- High School Diploma in Physical Sciences

## PROJECTS

- **Game Development:** Developed several mobile games, launching one after two years of work.
- **Pixel Art:** I create and share an asset on itch.io.
- **Web Development:** Built a private e-commerce site and a portfolio website featuring my projects and links.

## LANGUAGES

- Arabic (basic)
- English