NOTES ON GALOIS ACTIONS ON ALGEBRAICALLY TEMPERED SCALES

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1. MATHEMATICAL SETTING

1.1. **Tonic frequency as a vector.** At the outset, we take a *frequency* to be some kind of unit that we can rescale, as in the operation

$$\lambda \text{ Hz} \longmapsto 2\lambda \text{ Hz},$$
 (1.1.0.1)

and that we can add, as in the operation

$$\lambda \text{ Hz}, \quad \mu \text{ Hz} \quad \longmapsto \quad \lambda + \mu \text{ Hz}.$$
 (1.1.0.2)

The ability to rescale corresponds to the ability to change pitch, to create musical movement along intervals. The ability to add pitches together is perhaps a bit suspect from a musical perspective, but it does correspond to nonlinear distortion phenomenon that occur in music, called *Tartini tones*.^[1]

The operations (1.1.0.1) and (1.1.0.2) make frequencies look like elements in vector spaces. We will treat them as such.

Fix a frequency

$$\lambda \text{ Hz}$$
 (1.1.0.3)

once and for all.

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^{[1] &}quot;In a power chord, the ratio between the frequencies of the root and fifth are very close to the just interval 3:2. When played through distortion, the intermodulation leads to the production of partials closely related in frequency to the harmonics of the original two notes, producing a more coherent sound. The intermodulation makes the spectrum of the sound expand in both directions, and with enough distortion, a new fundamental frequency component appears an octave lower than the root note of the chord played without distortion, giving a richer, more bassy and more subjectively 'powerful' sound than the undistorted signal. Even when played without distortion, the simple ratios between the harmonics in the notes of a power chord can give a stark and powerful sound, owing to the resultant tone (combination tone) effect." — Wikipedia, *Power chord*

1.2. **Just intoned scales as** \mathbb{Q} **-vector spaces.** This frequency (1.1.0.3) will serve as a *generator* for various scales that we will construct. Initially, we want to be somewhat agnostic about what it means to "generate a scale from a frequency λ Hz," as we will end up giving several incompatible interpretations of what it means to "generate a scale."

Example 1.2.1. Just intoned scale with tonic λ **Hz.** If we take λ Hz to be our tonic, then the commonly encountered *just intervals over this tonic* occur at the frequencies

$$2\lambda \, \mathrm{Hz}, \quad \frac{3}{2}\lambda \, \mathrm{Hz}, \quad \frac{4}{3}\lambda \, \mathrm{Hz}, \quad \frac{5}{4}\lambda \, \mathrm{Hz}, \quad \frac{6}{5}\lambda \, \mathrm{Hz}, \quad \text{and} \quad \frac{9}{8}\lambda \, \mathrm{Hz}.$$

These are all instances of multiples $\frac{m}{n}\lambda$ Hz by rational numbers $\frac{m}{n}\in\mathbb{Q}$ with relatively small *naive multiplicative height*. The set of all \mathbb{Q} -multiples of the frequency λ Hz is the \mathbb{Q} -vector space

$$V = \mathbb{Q}\lambda \text{ Hz.} \tag{1.2.1.1}$$

If we think of "a just-intoned scale with tonic λ Hz" as any collection of rational multiples of λ Hz, then the vector space (1.2.1.1) is the smallest just-intoned scale containing λ Hz and containing all just intervals over all of its pitches. We call (1.2.1.1) the *complete just scale generated* by the pitch λ Hz.

1.3. **Alternate perspective: Frequencies are vectors in a Lie algebra.** The real reason we use frequencies is

$$f(t) = Ae^{i 2\pi \lambda t}$$
 [...]

$$Ae^{i2\pi\lambda t} = e^{\log A + i2\pi\lambda t}$$

$$u := \log A$$

$$v := 2\pi \lambda t$$

$$e^{u+iv} = e^z.$$

$$e^{(-)}: \mathbb{C} \longrightarrow \mathbb{C}^{\times}$$

$$[...]$$
 exp : $\mathfrak{g} \longrightarrow G$

[...]

■ Main premise. A scales is a vector space V that comes with natural "exponentiation" map $\exp: V \longrightarrow \mathbb{C}^{\times}$ to

2. The Galois group of the 12-ET scale

$$\mathbb{Q} \hookrightarrow \mathbb{Q}(i)$$
[...]

$$\mathbb{Q}(i) \stackrel{\text{$2:1$}}{\longrightarrow} \mathbb{Q}(i,\sqrt{2}) \stackrel{\text{$2:1$}}{\longrightarrow} \mathbb{Q}(i,\sqrt[4]{2})$$

$$\mathbb{Q} \xrightarrow{2:1} \mathbb{Q}(\zeta_3) \xrightarrow{3:1} \mathbb{Q}(\zeta_3, \sqrt[3]{2})$$

[...]
$$e^{\zeta_3} = e^{-1/2} e^{i\sqrt{3}/2}$$

3. The Galois group of the 5-ET scale

4. Implementation proposal 1: Galois-orbits of complex embeddings

Here we provide examples of how one might implement the above ideas.

4.1. **Absolute amplitude- and time-scales.** Given a audio signal f(t), we can rescale it amplitude via

$$f(t) \longmapsto A \cdot f(t)$$

for any $A \in \mathbb{R}_{\geq 0}$. We can also rescale its rate via

$$f(t) \longmapsto f(\rho \cdot t)$$

$$e^{\log A + u} e^{i2\pi v \rho t}$$

- 5. IMPLEMENTATION PROPOSAL 2: LIFTS OF TATE'S ADDITIVE (-FUNCTION
- 5.1. \mathfrak{p} -Adic fractional parts in number fields. Before we described \mathfrak{p} -adic fractional parts of elements in number fields, it 's worthwhile to spend some time reviewing the theory for elements of \mathbb{Q} .
- **5.1.1. Fractional parts in Q.** Fix a nonzero element $a \in \mathbb{Q}$. Put this element in reduced form, so that

$$a = \pm \frac{M}{N}$$
 for elements $M, N \in \mathbb{Z}_{>0}$.

For each prime ideal $\mathfrak{p}=(p)$ in \mathbb{Z} , there exist units $u_{M,p}$ and $u_{N,p}$ in \mathbb{Z}_p so that

$$M = p^m \cdot u_{M,p}$$
 and $N = p^n \cdot u_{N,p}$.

f Defining $u_p := u_{M, p}/u_{M, p}$ and we have

$$a = p^{\operatorname{ord}_p(a)} \cdot u_p.$$

Here u_p is a unit in \mathbb{Z}_p , so we can write it as

$$u_p = a_0 + a_1 p + a_2 p^2 + a_3 p^3 + \cdots$$

Thus

$$a = a_0 p^{\operatorname{ord}_p(a)} + a_1 p^{\operatorname{ord}_p(a)+1} + \dots + a_{-1-\operatorname{ord}_p(a)} p^{-1} + a_{-\operatorname{ord}_p(a)} + a_{1-\operatorname{ord}_p(a)} p + a_{2-\operatorname{ord}_p(a)} p^2 + \dots$$

The terms with p-adic absolute value ≤ 1 , i.e., the terms with nonnegative power of p in this decomposition, form the p-adic intergral part of a, denoted $\lfloor a \rfloor_p$. The terms with p-adic absolute value ≤ 1 , i.e., the terms with nonnegative power of p in this decomposition, form the p-adic fractional part of a:

$$a = \underbrace{a_0 \ p^{\operatorname{ord}_p(a)} + a_1 \ p^{\operatorname{ord}_p(a)+1} + \dots + a_{-1-\operatorname{ord}_p(a)} \ p^{-1}}_{p\text{-adic fractional part } a - \lfloor a \rfloor_p} + \underbrace{a_{-\operatorname{ord}_p(a)} \ p^{-1}}_{p\text{-adic integral part } \lfloor a \rfloor_p} + \underbrace{a_{-\operatorname{ord}_p(a)} \ p + a_{2-\operatorname{ord}_p(a)} \ p^2 + \dots}_{p\text{-adic integral part } \lfloor a \rfloor_p}$$

Example 5.1.2. *p*-Adic fractional parts of the element $a = \frac{1}{6} \in \mathbb{Q}$. Le

(1) **Case:** p = 2. We have $6 = 1 \cdot 2 + 1 \cdot 2^2 = 2 \cdot (1 + 1 \cdot 2)$. Here

In other words, we have

$$\frac{1}{1+1\cdot 2} = 1+2+2^2+2^3+\cdots$$

We can then use this to write $\frac{1}{6}$ in a form that makes the 2-adic integral and fractional parts apparent:

$$\frac{1}{6} = \underbrace{2^{-1}}_{\substack{2\text{-adic} \\ \text{fractional} \\ \text{part } \frac{1}{6} - \lfloor \frac{1}{6} \rfloor}} + \underbrace{1 + 2 + 2^2 + \cdots}_{\substack{2\text{-adic integral part } \lfloor \frac{1}{6} \rfloor}}.$$

Thus $\operatorname{frac}_2\left(\frac{1}{6}\right) = \frac{1}{2}$.

- (2) **Case:** p = 3. We have $6 = 2 \cdot 3$
- (3) Case: p = 5. We have 6 = 1 + 1.5
- (4) **Case:** $p \ge 7$. We have $6 = 6 \cdot p^0$ A