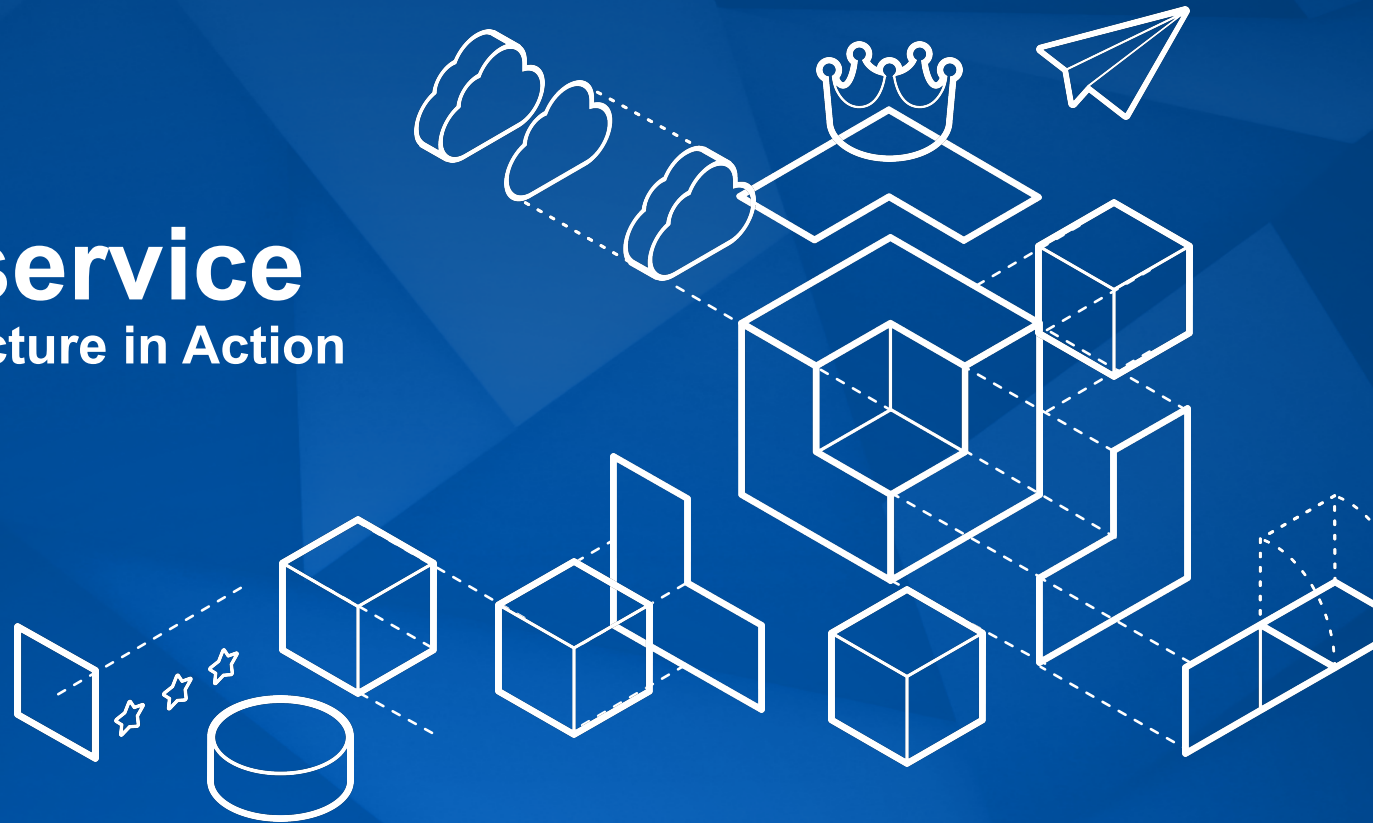


# hybris-as-a-service

A Microservices Architecture in Action

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Product Manager at hybris



# The Vision



# Why Microservices?



## CLOUD FIRST

Scale different parts of the application independently



## AUTONOMY

Independent teams, freedom to choose technologies



## RETAIN SPEED

Ship new features as soon as they are done, independently



## COMMUNITY

Share knowledge, ideas and extensions

**Microservices sound like a good fit**





# A **cloud platform** that allows everyone to easily develop, extend and sell services and applications.

## **DESIGNED TO SCALE**

Core services for storage, messaging, search and more are built with technologies which are known to scale

## **READY TO USE**

Persistence, messaging, API security layer - all is there. In the cloud.

## **MULTI-TENANT**

Infrastructure and core services are shared between all tenants







# A cloud platform that allows **everyone** to easily develop, extend and sell services and applications.

## **NO SECRETS**

---

SDK, Core APIs and guidelines are visible to everyone

## **NO SALES CONTACT**

---

Just sign up and start

## **COMMUNITY HUB**

---

Contribute your knowledge, and offer your own services to partners and companies





# A cloud platform that allows everyone to **easily develop**, extend and sell services and applications.

## OPEN

---

Use your favorite languages and technologies

## LOW LEARNING CURVE

---

Tools and an active community help getting you started in minutes

## SUPPORTIVE

---

Core APIs and SDKs are there to help you, not to restrict you



# The YaaS Universe



## hybris TEAMS



Offer key core services

## DEVELOPERS



Offer services and applications and use other services

## BUSINESSES





Use applications and services to engage with consumers

## CONSUMERS



Use applications to interact with businesses





Cancel

Create New Package

Details

Package Name\*

Fantasy Football League Services

Description\*

All you need to manage the football team of your dreams and have them compete against others

DEVELOPERS

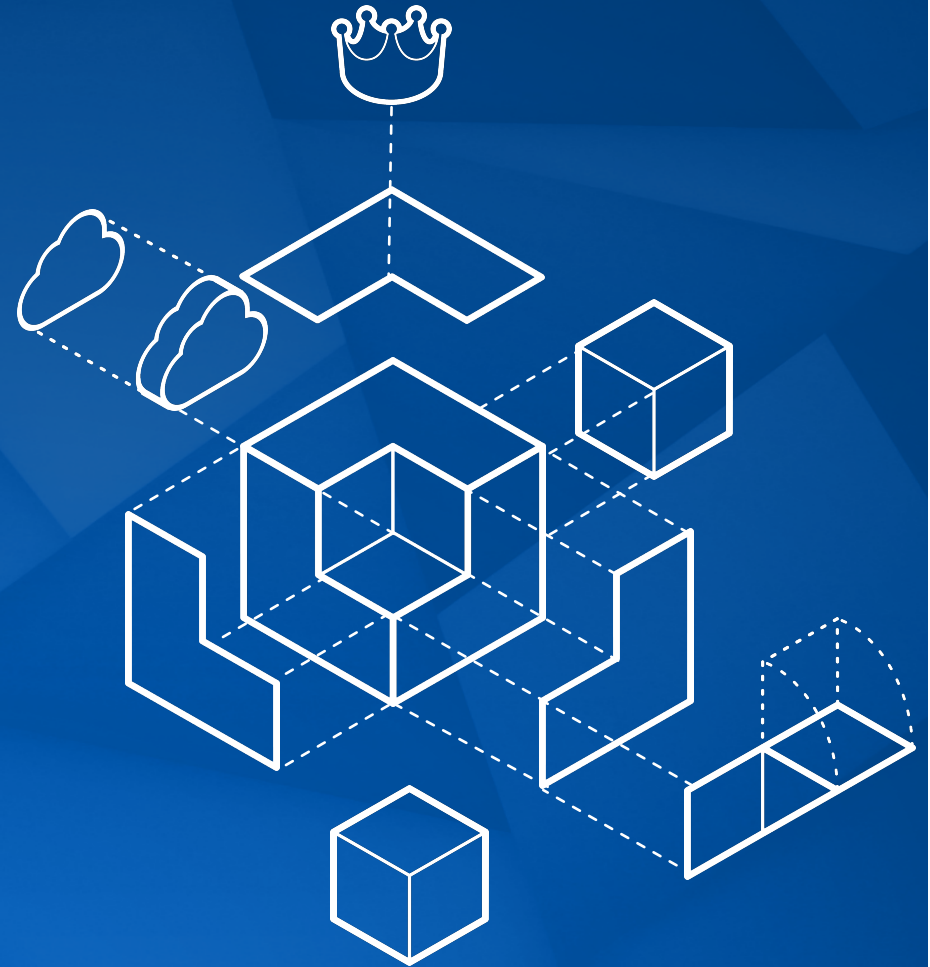
Explore

Develop

Sell



# The (v)-Factors



# The (v)Factors



## OPEN TECHNOLOGY LANDSCAPE

**Freedom** to pick the right tool for the job

## SCALABILITY OF TECHNOLOGY

Linear horizontal scalability: lower costs, less limits on maximal scalability

## DON'T SURPRISE YOUR CUSTOMERS

Use pre-defined patterns and best practices to ensure a consistent API and UI. Use technologies your customers know.

## SMALL, INDEPENDENT SERVICES

The perfect service has zero dependencies, functionality limited to one domain. Keep the design **simple**.

## DESIGN FOR FAILURE

If it can be down, it will be down. Design for failure and recovery.

## API FIRST

Focus on developing rich APIs and develop the functionality later. Design the API for your customers

## SELF SUFFICIENT TEAMS

Teams can take a product from the concept to production with limited dependencies outside of the team

## RELEASE EARLY, RELEASE OFTEN

Establish a deployment pipeline that allows to deliver without fear of breaking things

## RESPONSIBILITY

You build it, you run it. And release it, scale it, maintain it, support it, improve it, ...



# The (v)Factors - Balance



OPEN TECHNOLOGY LANDSCAPE  
Freedom to pick the right tool for  
the job



# The (v)Factors - Balance



## OPEN TECHNOLOGY LANDSCAPE

**Freedom** to pick the right tool for the job

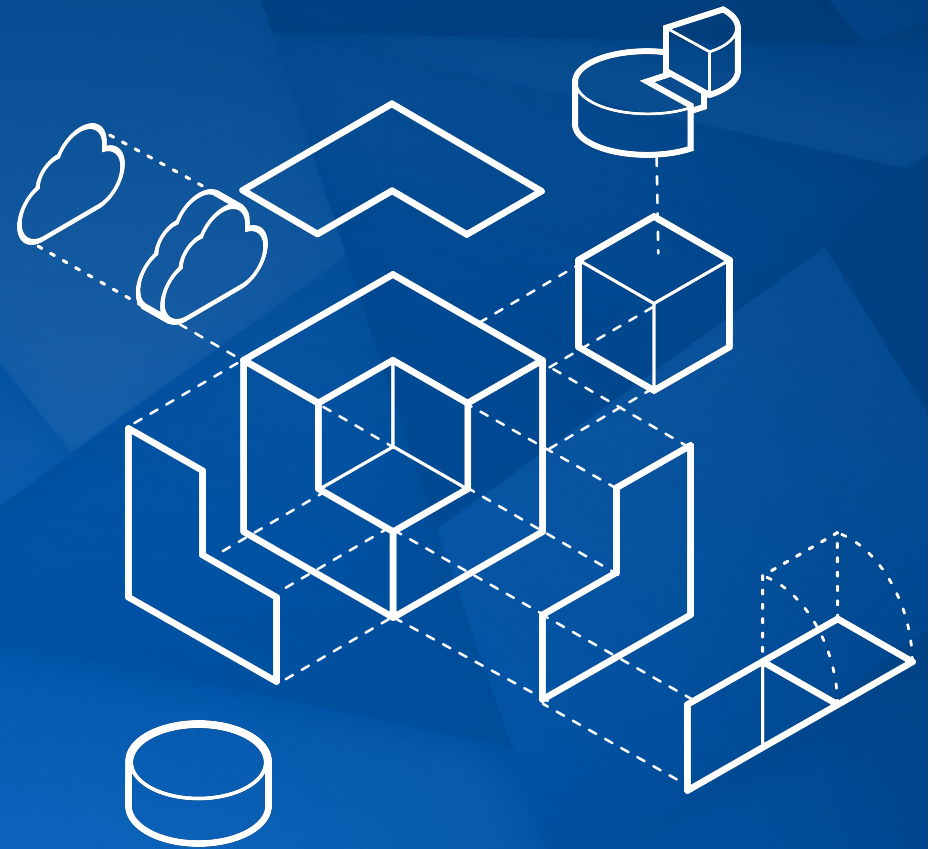
## RESPONSIBILITY

You build it, you run it. And release it, scale it, maintain it, support it, improve it, ...





# Architecture



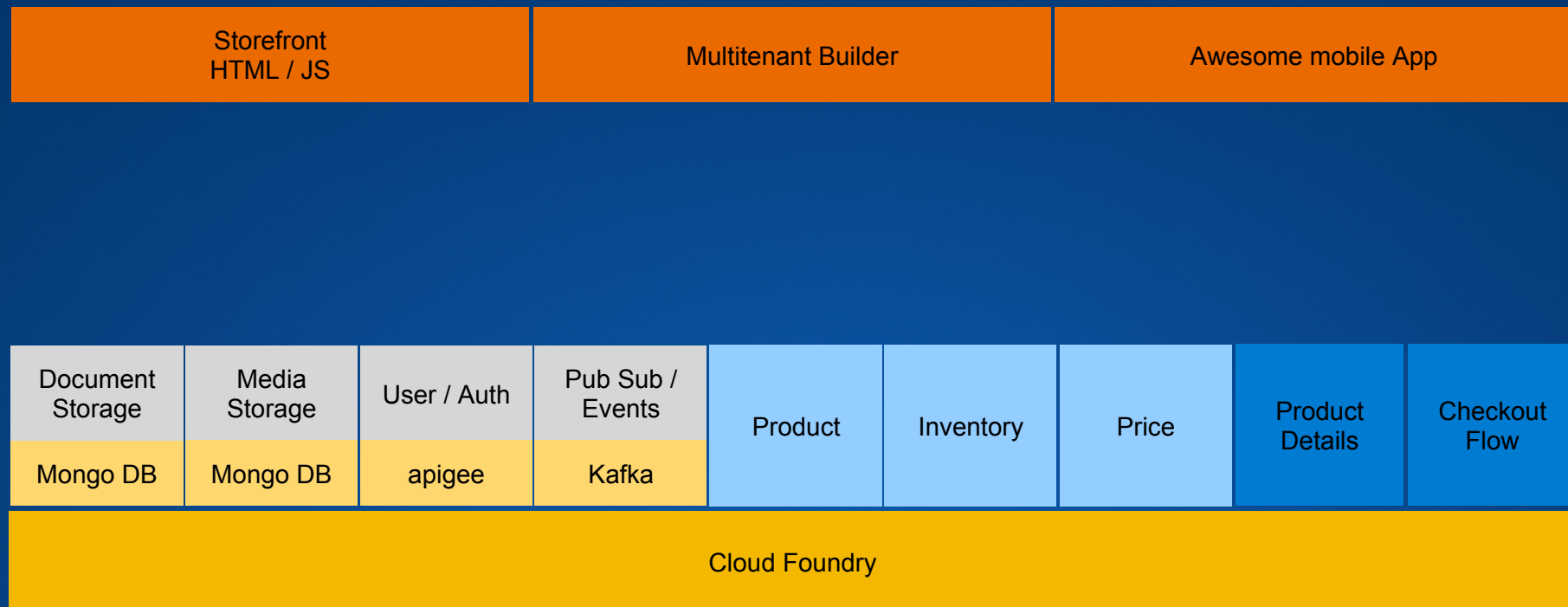
# Layers...



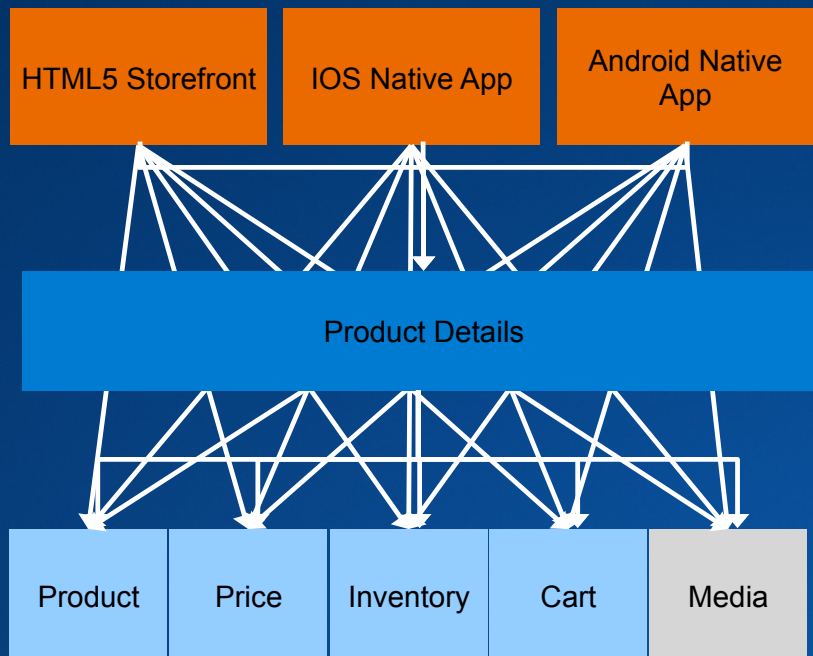
Applications	Storefront HTML / JS			Backoffice functionality multi-tenant		
Business Mash-ups	Product Details				Checkout Flow	
Business Services	Product	Inventory	Price	Cart	Order	More
Core Services	Document Storage	Media Storage	User / Auth	Pub Sub / Events	Email	More
Backing Services	Mongo DB	Mongo DB	apigee	Kafka	SMTP Server	More
PaaS	Cloud Foundry					



## ... or just a set of APIs



# The Role of Mash-ups



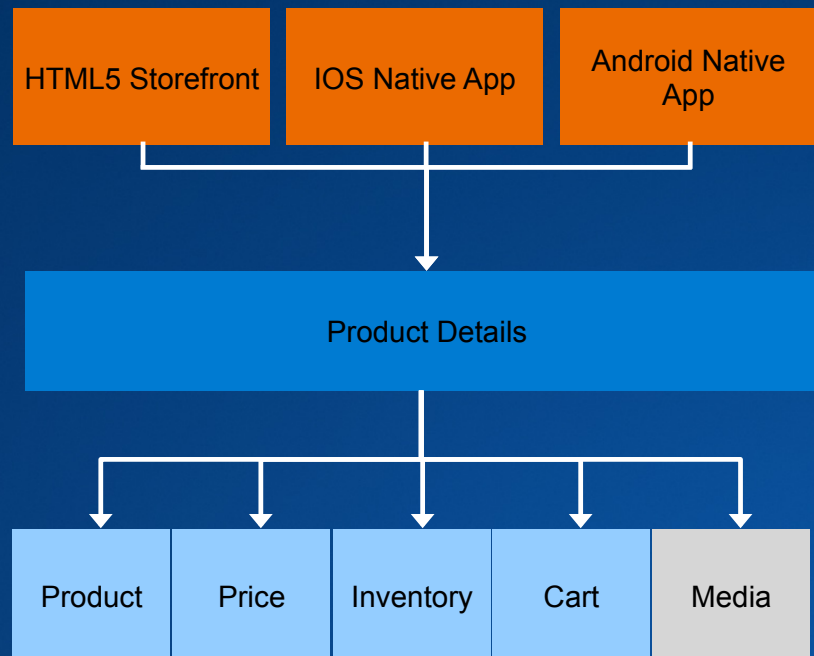
**If clients would use microservices directly, it...**

- ★ moves a lot of business logic & error handling logic to the clients
- ★ requires multiple requests for standard flows





# The Role of Mash-ups



Mash-ups can be used to **aggregate** service calls or to **compose service flows**

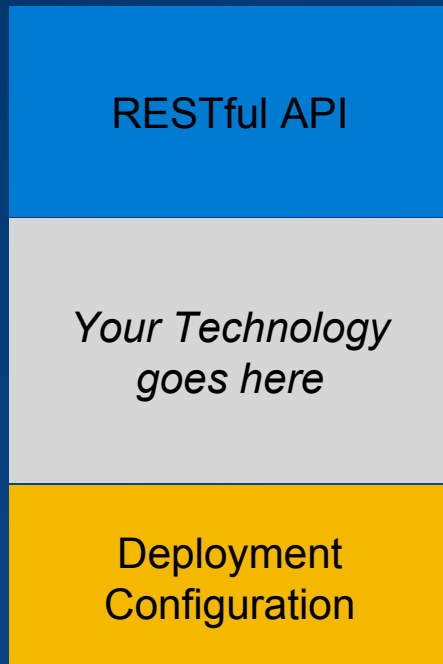
- ★ higher performance
- ★ optimized APIs for applications
- ★ More consistent behavior of applications
- ★ promotes isolation of functionality into microservices (as it moves most dependencies into mash-up layer)



# Writing Microservices



# The Anatomy of a Service



- ★ Services are consumed over RESTful APIs
- ★ Deployment Configuration matching your containers / infrastructure
- ★ Everything in between is up to you!



# The Anatomy of a **hybris** Service





## DIY – A Service in 3 Simple Steps



**1.**

Develop your  
service, API first

**2.**

Deploy it to any  
platform you like

**3.**

Offer it on the App  
Exchange



# Use our Microservices Development Kit



## **DEFINE THE API**

Using RAML, a simple, open language to model RESTful APIs with YAML and JSON

## **USE THE TEMPLATE**

Maven based archetype for Java projects

**Basic Java project**  
**API implementation stub**  
**API documentation**



# We use RAML to define APIs



```
/products:
  type: collection
  get:
    is: [paged]
    description: Gets all products
  post:
    description: Creates a new product

/{productId}:
  type: element
  get:
    description: Gets a product

  put:
    description: Updates a product

  delete:
    description: Deletes a product
```

- ★ The **RESTful API Modeling Language** is an open spec, built on standards such as YAML and JSON
- ★ It encourages reuse through pattern-sharing (schemas, traits, types)
- ★ Broad tool support to design and test APIs, and to generate server and client code



## Common traits ensure consistency



```
traits:  
- !include http://api.yaas.io/patterns/v1/trait-paged.yaml  
  
/products:  
  get:  
    is: [ paged ]
```

```
http://api.yaas.io/products?pageNumber=2&pageSize=10
```





# Share schemas for input and output



```
schemas:  
- error: !include http://api.yaas.io/patterns/v1/schema-error.json  
  
...400:  
  body:  
    application/json:  
      schema: error  
  
{  
  "status": 400,  
  "info": "https://developer.yaas.io/errors/missing.header",  
  "message": "Missing header"  
}
```



# Generate a service stub



# Three simple commands

```
mvn archetype:generate [group, artifact, version]
```

```
mvn clean install
```

```
mvn jetty:run
```

# Play with the API in the API Console

```
http://localhost:8080
```



Use existing microservices \*



## Secured with OAuth 2.0 One access token for all APIs



Data and media storage, events, mail, configuration, authorization, authentication, customer, product, order, cart, category, coupons, price, tax, shipping costs



# Documentation as part of the codebase



The screenshot shows a web interface for the Velocity documentation. At the top, there is a dark blue header with a menu icon on the left, the Velocity logo and the word "beta" in the center, and a yellow "Sign In" button on the right. Below the header, the breadcrumb "Core Services / Email" is visible. The main heading "EMAIL" is prominently displayed. To the right of the heading are three icons: a PDF icon, a printer icon, and a version selector showing "v2.3" with a dropdown arrow. The content area begins with an "Introduction" section, followed by a paragraph explaining that the Email Service supports sending emails via REST calls, focusing on repetitive sending and flexible template management using velocity scripting. Below this is an "EXAMPLES" section, which starts with a paragraph stating that the email service can be used for sending repetitive emails with customizable content, followed by a list item that begins with "• send an order confirmation mail to a customer listing".

Core Services / Email

## EMAIL

PDF Print v2.3

### Introduction

The Email Service supports you in sending emails by making a simple REST call with focus on sending emails repetitive. For this it provides a flexible template management based on velocity scripting.

### EXAMPLES

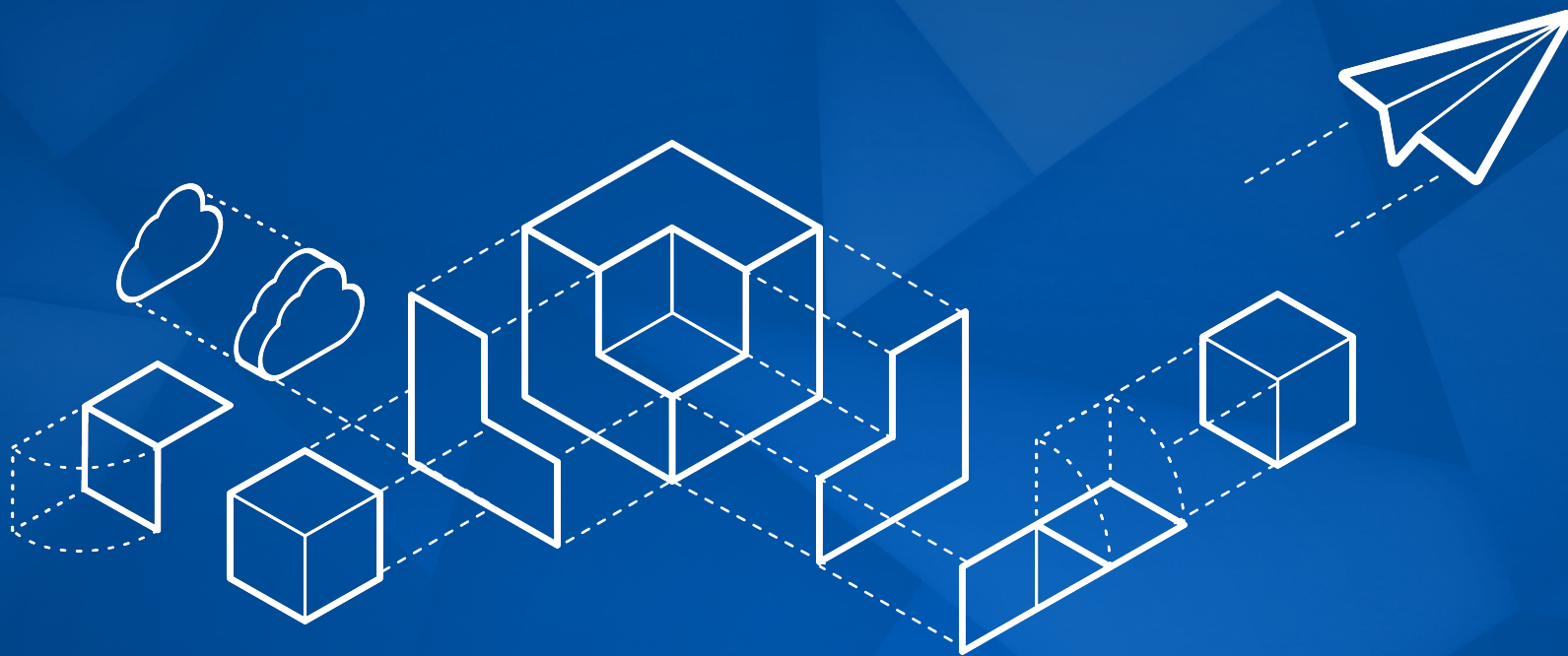
The email service can be used for sending emails repetitive having some content customizable, for example to:

- send an order confirmation mail to a customer listing





DEMO  
**WRITE A SERVICE.  
REALLY FAST.**



## What you just saw



**SDKs** to develop  
microservices, API  
first



**Builder** to  
manage your  
services and  
packages



**Secured** with  
OAuth2, https,  
and an API  
gateway



Offer your  
services on the  
**App Exchange**



**Services**  
for general  
functionality





AUTONOMY, COMMUNITY, SIMPLICITY

JOIN US NOW

REGISTER ON  
YAAS.IO

Join our community to build  
and exchange cloud-based  
enterprise services, and  
innovate faster.



**THANK YOU**

