

CS4243

Computer Vision & Pattern Recognition

AY 2023/24

Lab Session 6



NUS
National University
of Singapore

School of
Computing

Arrangement

- Part 1 – Quick Recap from the Lecture (~10 min)
- Part 2 – Lab Tutorial (~40 min)
- Break (10 min)
- Part 3 – Lab Solution (~20 min)

Lab Materials

- GitHub Repo:
https://github.com/ldkong1205/cs4243_lab
- Slides
- Notebook & Solution
- Other Materials (image, media, etc.)

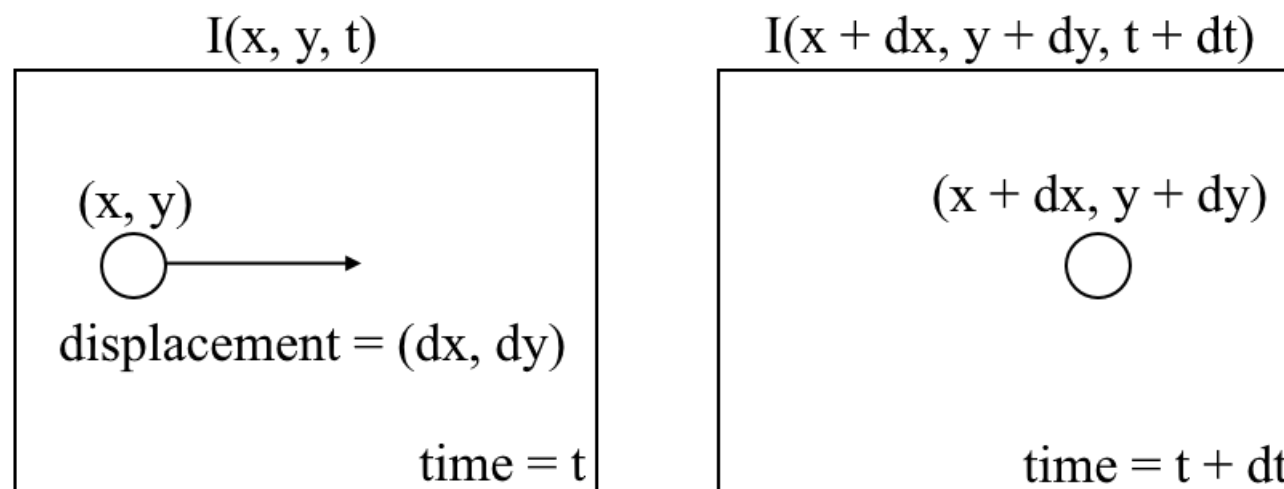


Lesson 5

Motion Detection and Optical Flow

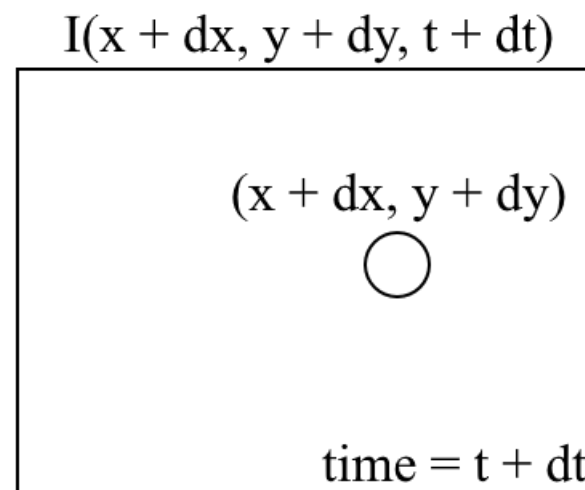
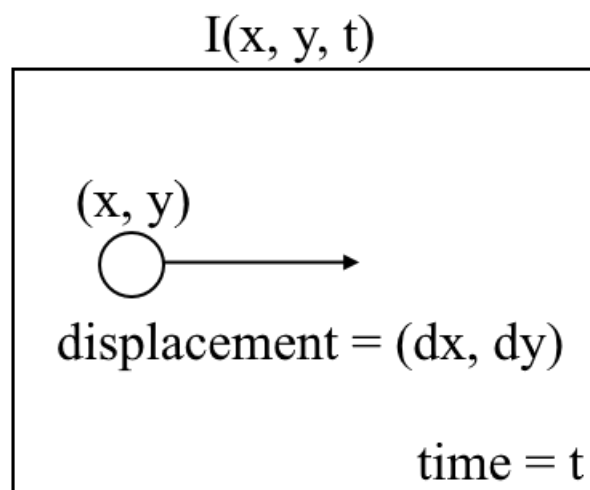
Optical Flow

Optical flow is the **motion** of objects between **consecutive frames of sequence**, caused by the relative movement between the object and camera. The problem of optical flow may be expressed as:



Optical Flow

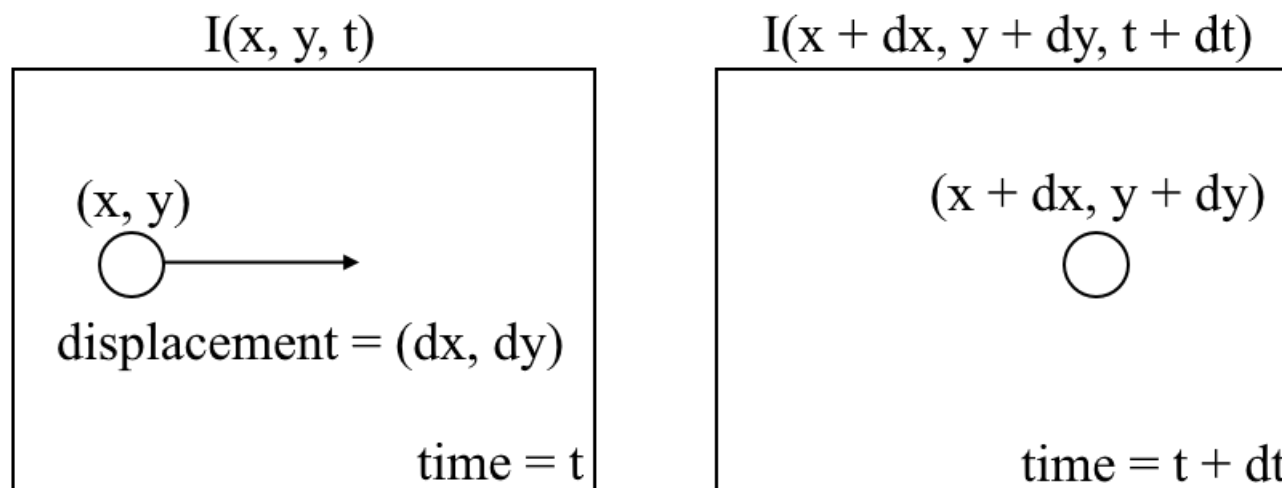
where between consecutive frames, we can express the image **intensity**, I , as a function of **space** (x, y) and **time** (t) .



Optical Flow

In other words, if we take the first image $I(x, y, t)$ and move its pixels by (dx, dy) over t time, we obtain the new image:

$$I(x + dx, y + dy, t + dt)$$



Optical Flow

First, we assume that **pixel intensities** of an object are **constant** between consecutive frames:

$$I(x, y, t) = I(x + \delta x, y + \delta y, t + \delta t)$$

Optical Flow

First, we assume that **pixel intensities** of an object are **constant** between consecutive frames:

$$I(x, y, t) = I(x + \delta x, y + \delta y, t + \delta t)$$

Second, we take the Taylor Series Approximation of the RHS and remove common terms:

$$I(x + \delta x, y + \delta y, t + \delta t) = I(x, y, t) + \frac{\partial I}{\partial x} \delta x + \frac{\partial I}{\partial y} \delta y + \frac{\partial I}{\partial t} \delta t + \dots$$

$$\Rightarrow \frac{\partial I}{\partial x} \delta x + \frac{\partial I}{\partial y} \delta y + \frac{\partial I}{\partial t} \delta t = 0$$

Optical Flow

Third, we divide by dt to derive the optical flow equation:

$$\frac{\partial I}{\partial x}u + \frac{\partial I}{\partial y}v + \frac{\partial I}{\partial t} = 0$$

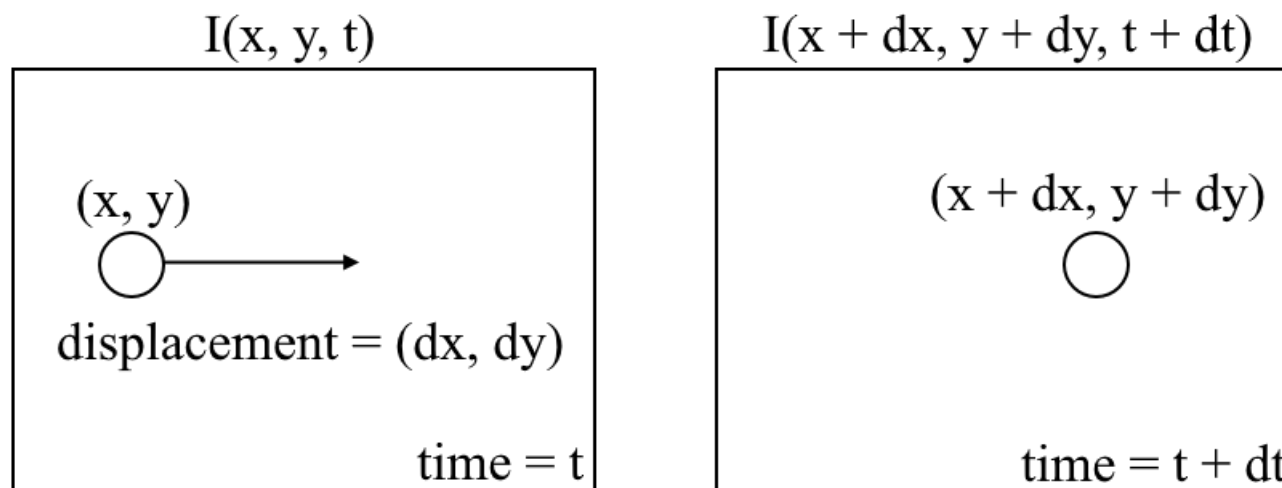
where $u = dx/dt$ and $v = dy/dt$.

dI/dx , dI/dy , and dI/dt are the image gradients along the horizontal axis, the vertical axis, and time.

Optical Flow

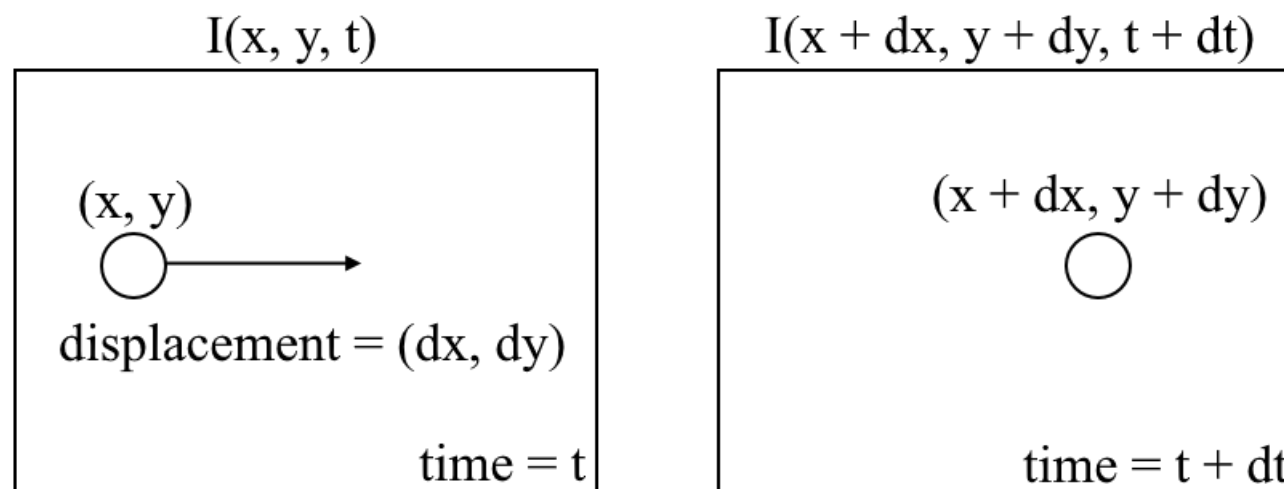
Summary:

Optical flow \rightarrow Solving $u(dx/dt)$ and $v(dy/dt)$ to determine movement over time.



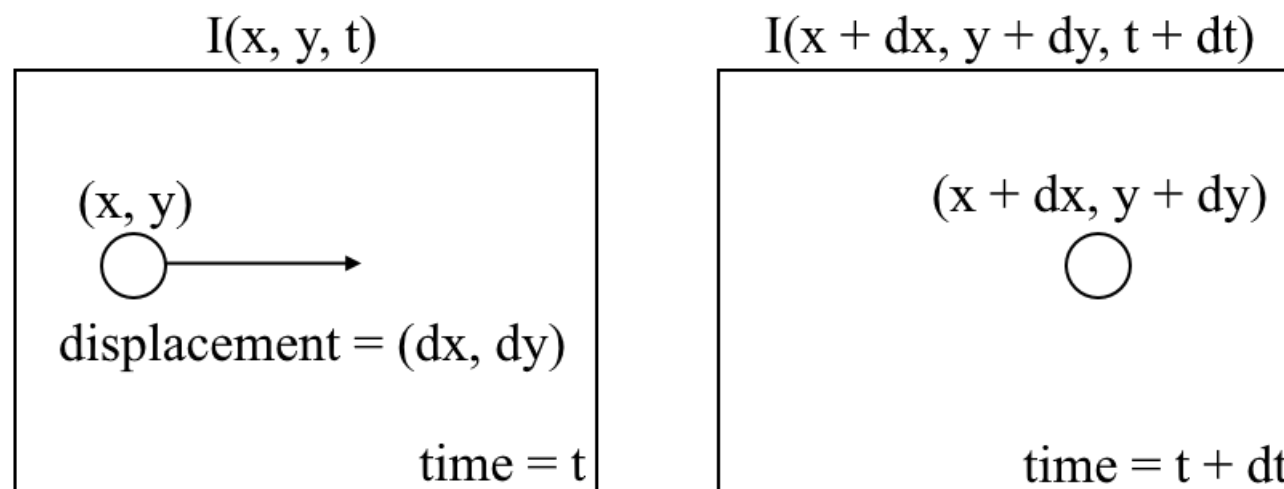
Optical Flow

You may notice that we cannot directly solve the optical flow equation for u and v , since there is only one equation for two unknown variables.

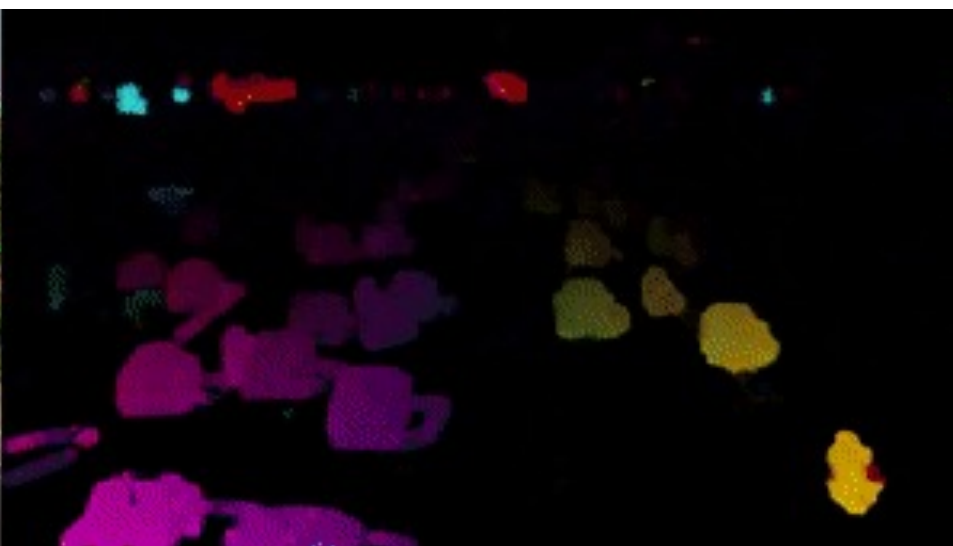


Optical Flow

In today's lab, we will implement some methods such as the **Lucas-Kanade method** to address this issue.



Sparse vs. Dense Optical Flow



Left: Sparse Optical Flow – track a few "feature" pixels.

Right: Dense Optical Flow – estimate the flow of all pixels in the image.

Tracking Specific Objects



There might be scenarios where you want to only track a specific **object** of interest, or **one category** of objects.

Lucas-Kanade: Sparse Optical Flow

Lucas and Kanade proposed an effective technique to estimate the motion of interesting features by comparing two consecutive frames in their paper

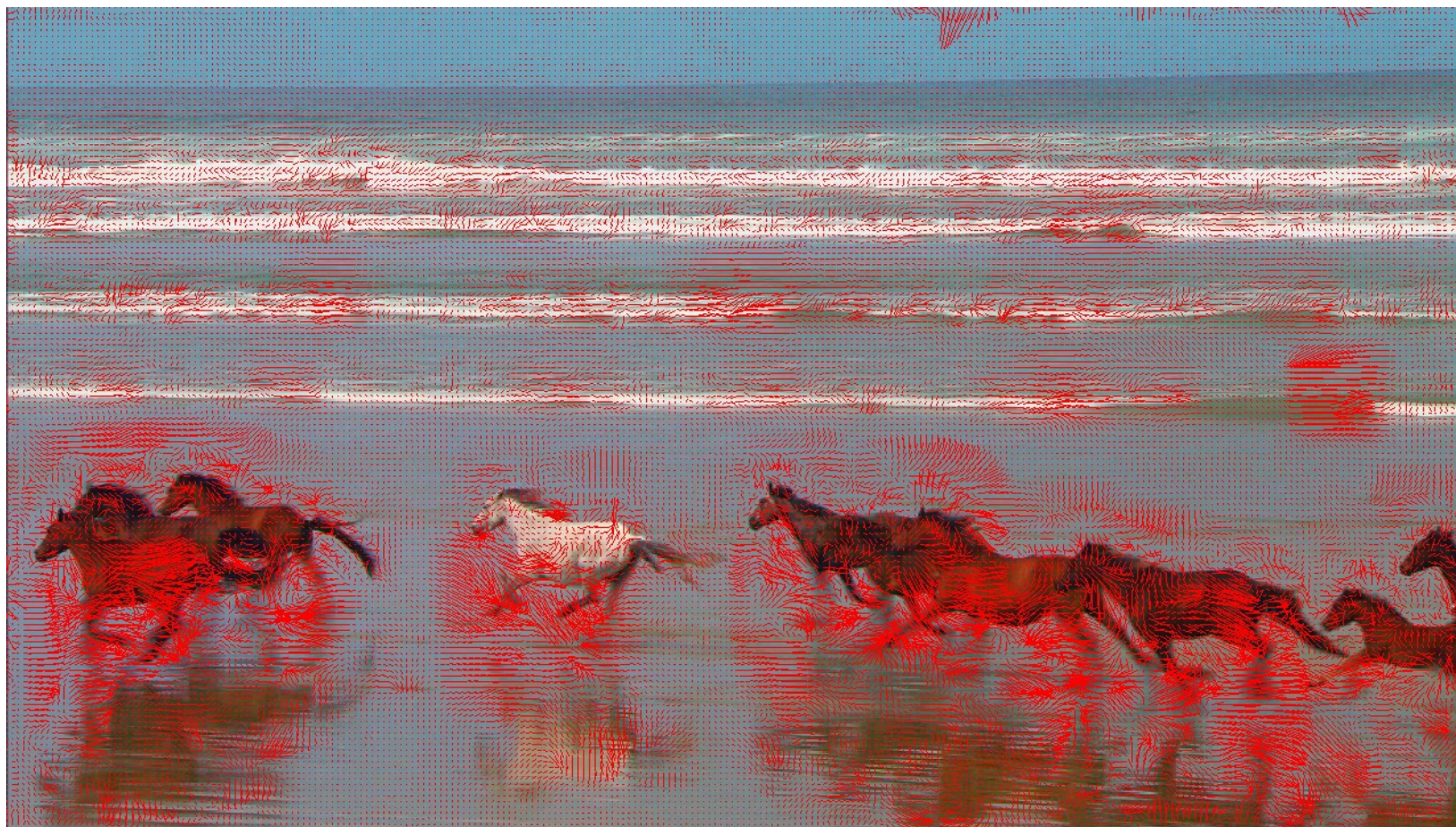
“An Iterative Image Registration Technique with an Application to Stereo Vision,” IJCAI, 1981.

Lucas-Kanade: Sparse Optical Flow

The Lucas-Kanade method works under the following assumptions:

1. Two consecutive frames are separated by a **small time increment (dt)** such that objects are not displaced significantly (in other words, the method work best with slow-moving objects).
2. A frame portrays a “natural” scene with textured objects exhibiting shades of gray that change smoothly.

Lucas-Kanade: Sparse Optical Flow



Sparse optical flow of horses on a beach.

Optical Flow using Deep Learning

While the problem of optical flow has historically been an optimization problem, recent approaches by applying deep learning have shown impressive results.

Generally, such approaches take two video frames as input to output the optical flow (color-coded image), which may be expressed as:

$$(u, v) = f(I_{t-1}, I_t)$$

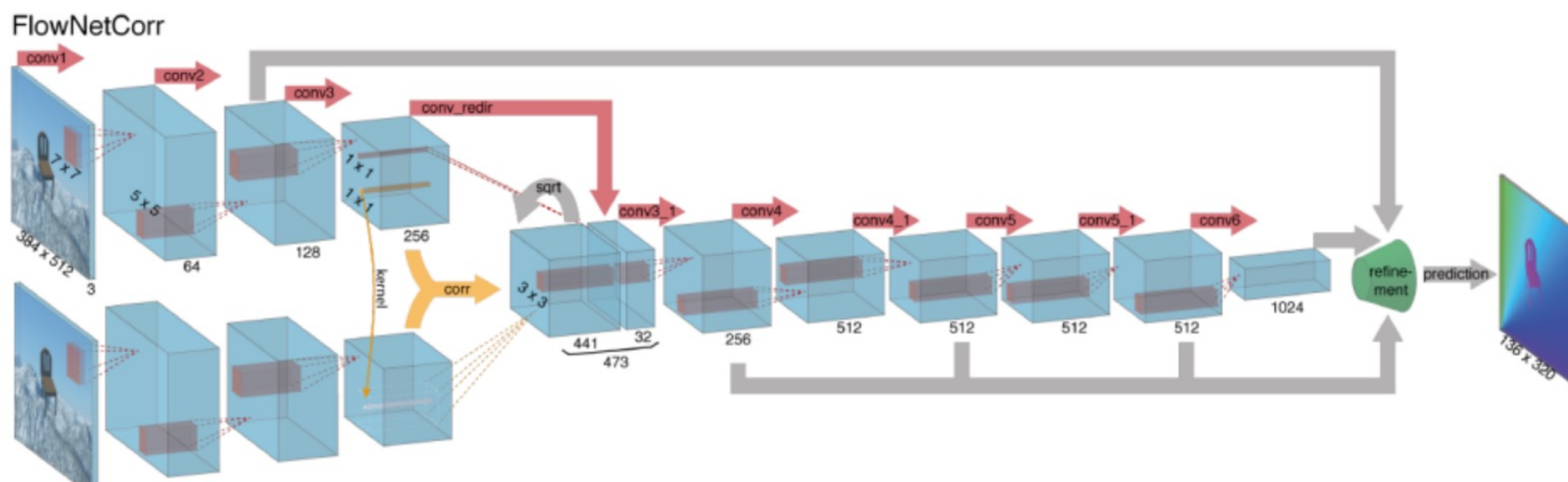
Optical Flow using Deep Learning



Output of a deep learning model: color-coded image.

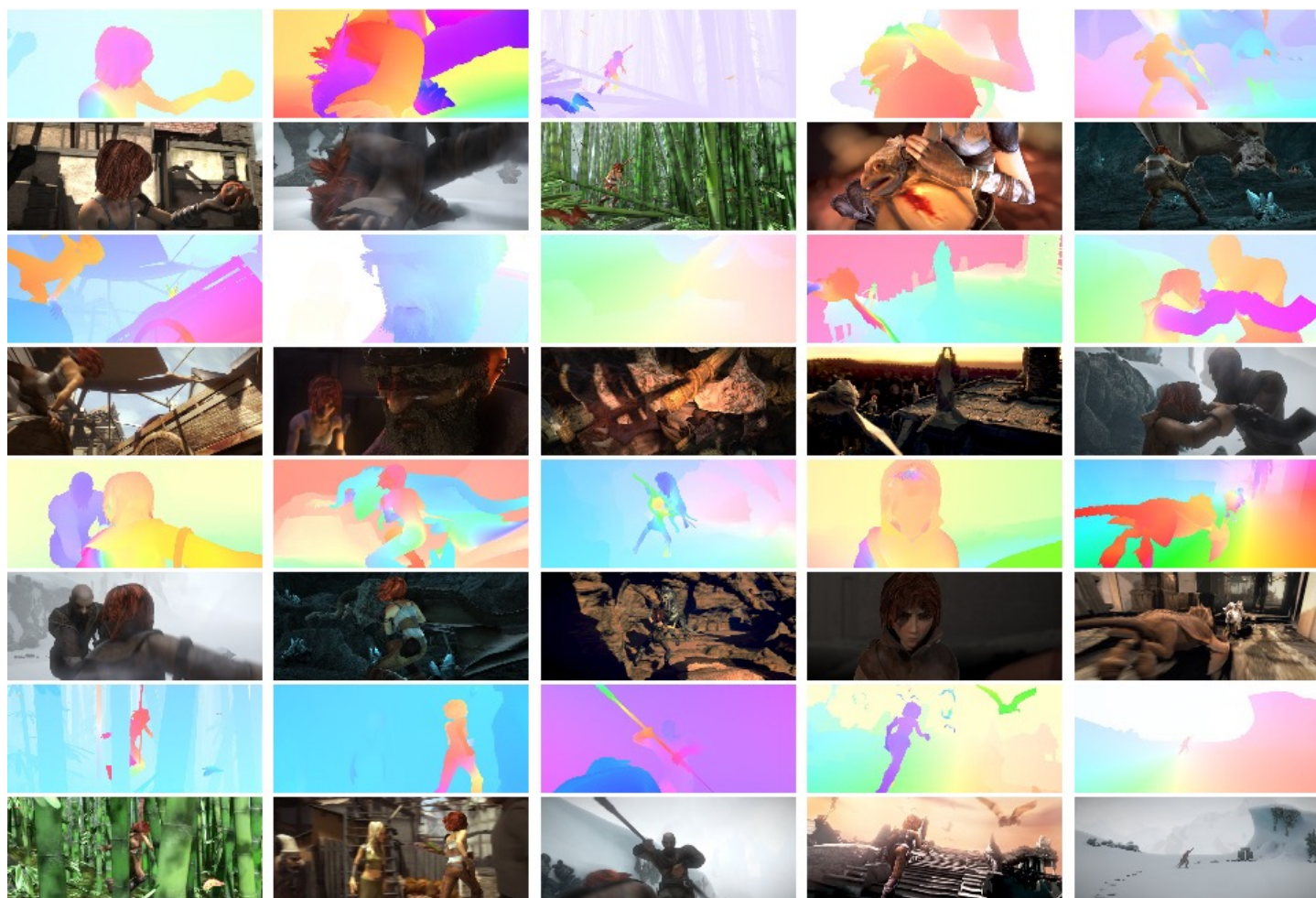
Color encodes the **direction** of pixel while intensity indicates their **speed**.

Optical Flow using Deep Learning



Architecture of **FlowNetCorr**, a convolutional neural network for end-to-end learning of optical flow.

Optical Flow using Deep Learning



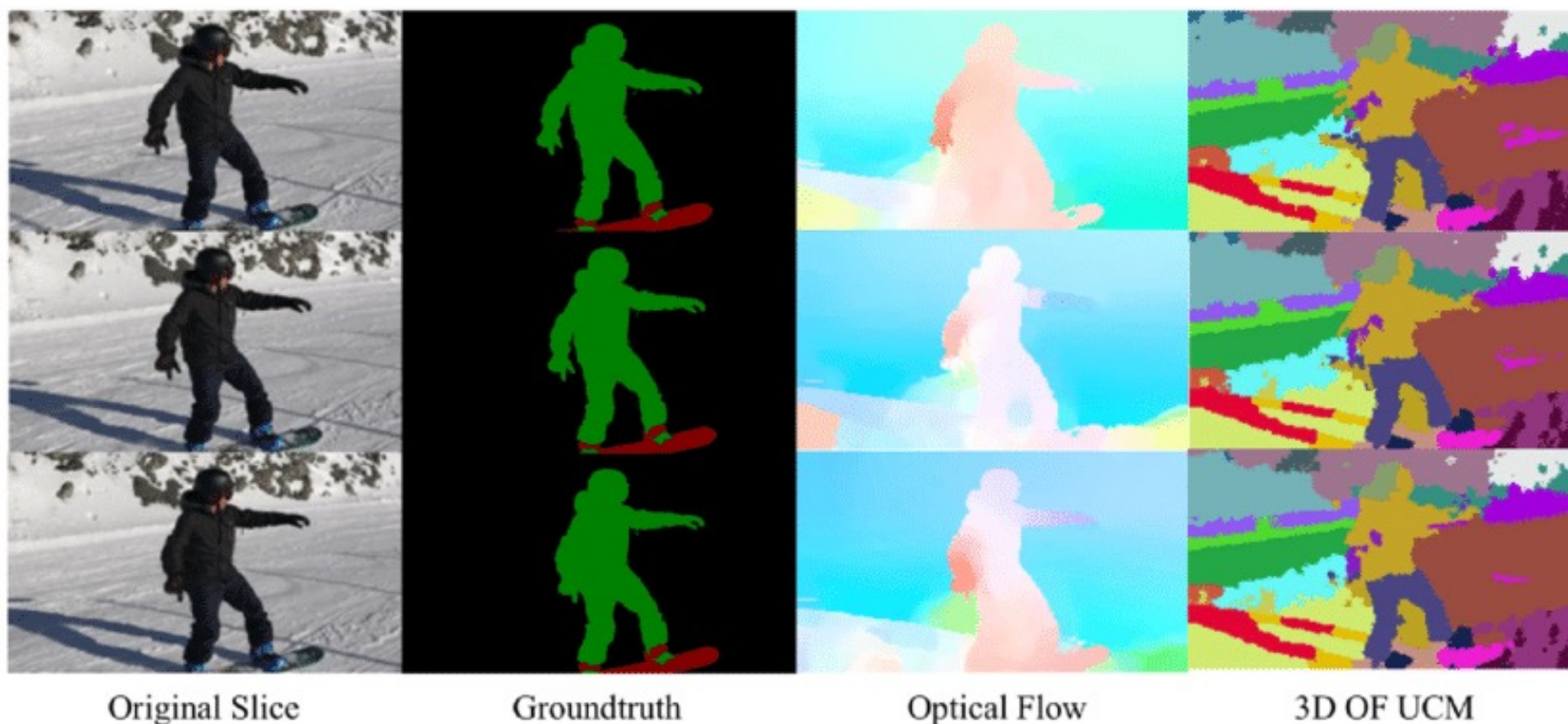
Synthetically
generated data
for training
Optical Flow
Models – the
MPI-Sintel
dataset.

Optical Flow using Deep Learning



Synthetically generated data for training Optical Flow Models – the **Flying Chairs** dataset.

Application: Semantic Segmentation



Semantic segmentation generated from optical flow.

Application: Object Detection & Tracking

Loc 1



Loc 2



Loc 3



Loc 4

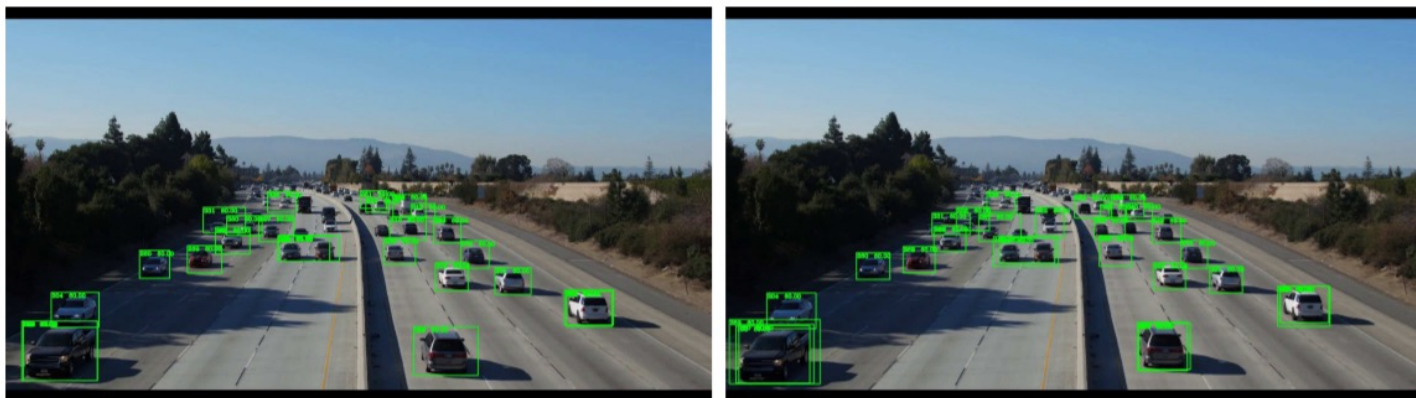


Real-time tracking of vehicles with optical flow.

Application: Object Detection & Tracking



(a) Predicted Speed Model



(b) Constant Speed Model

Optical flow can be used to predict vehicle speeds.

Lab Session 6

Optical Flow



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