



(a) Generate images of churches



(b) Identify GAN units that match trees



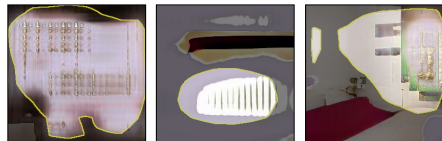
(c) Ablating units removes trees



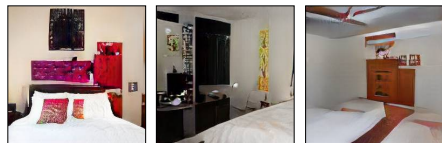
(d) Activating units adds trees



(e) Identify GAN units that cause artifacts



(f) Bedroom images with artifacts



(g) Ablating "artifact" units improves results