

2.1. CREATE INITIAL DESIGN CLASSES

2.1.1. Design Boundary Classes

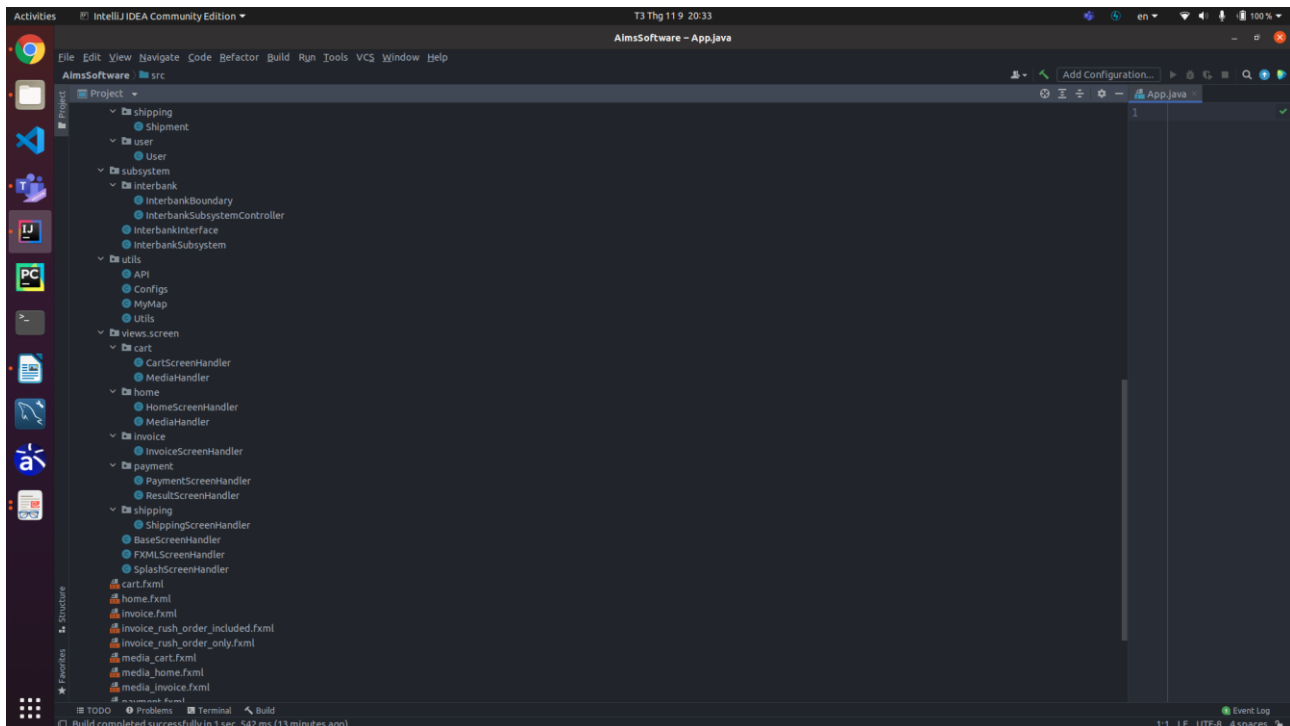
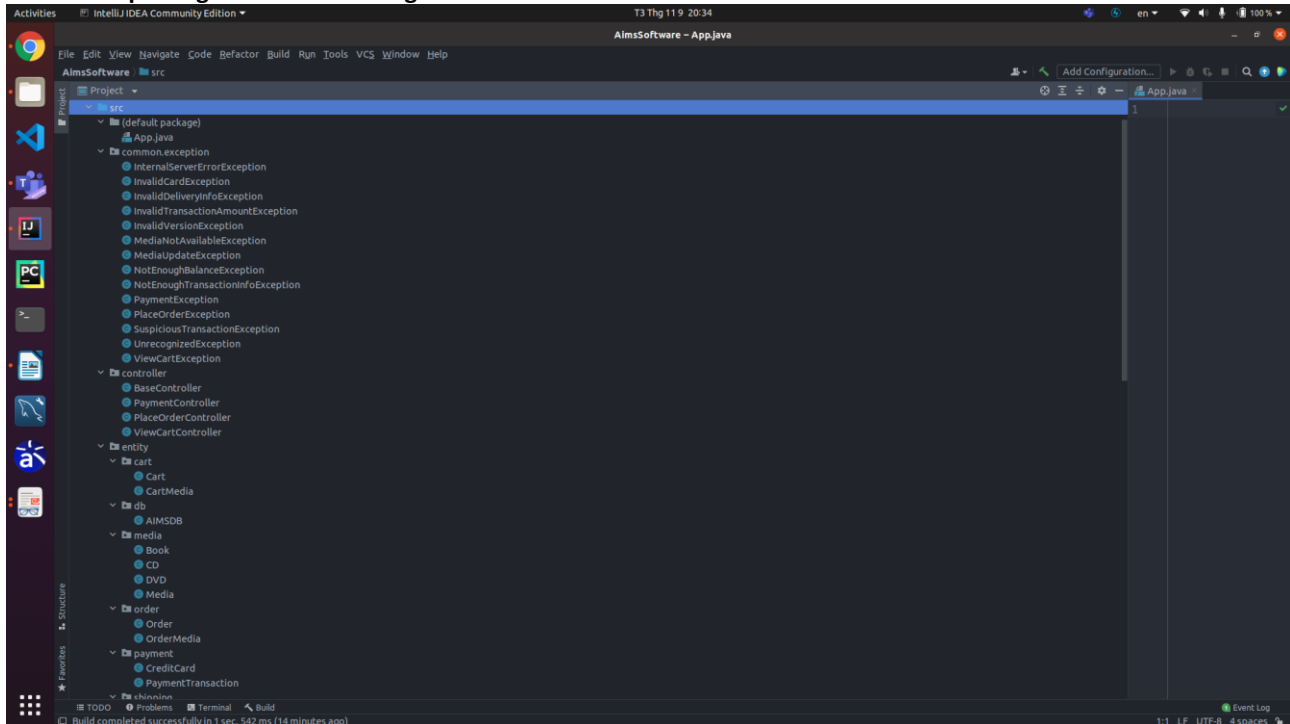
User interface (UI) boundary classes

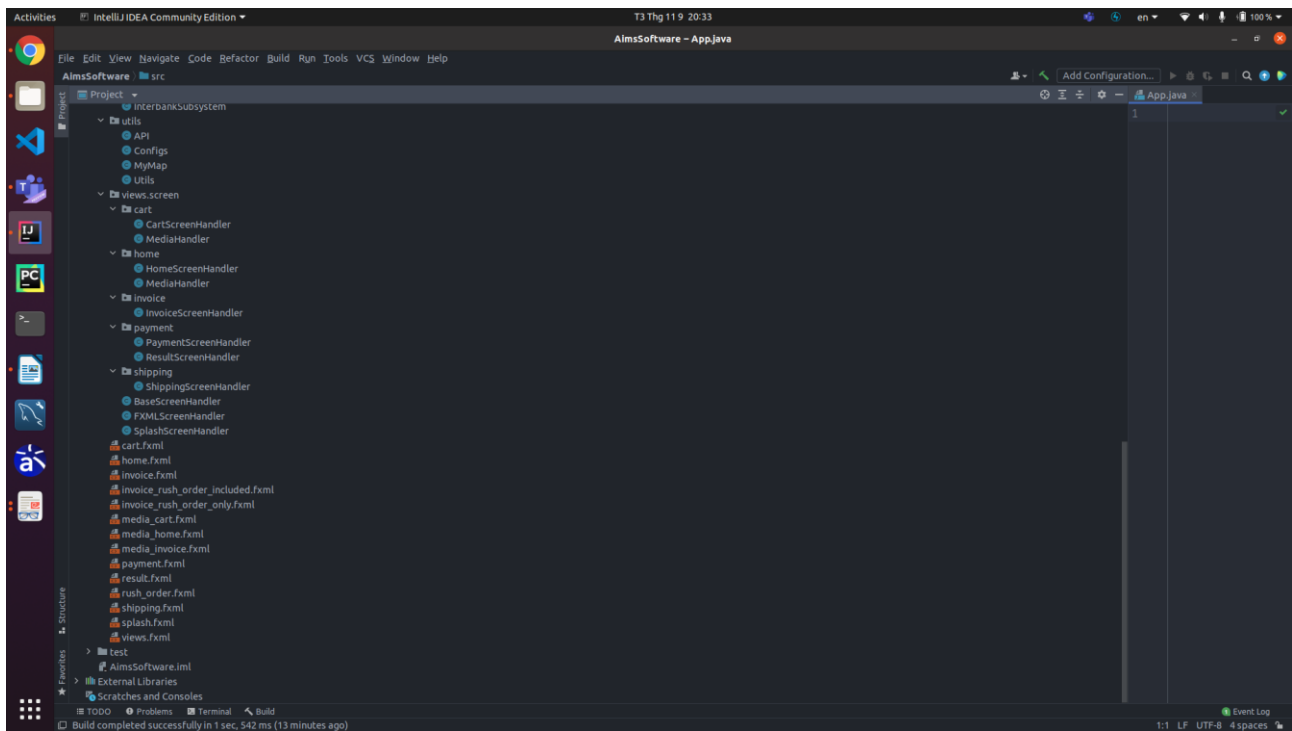
System/device boundary classes

2.1.2. Design Entity Classes

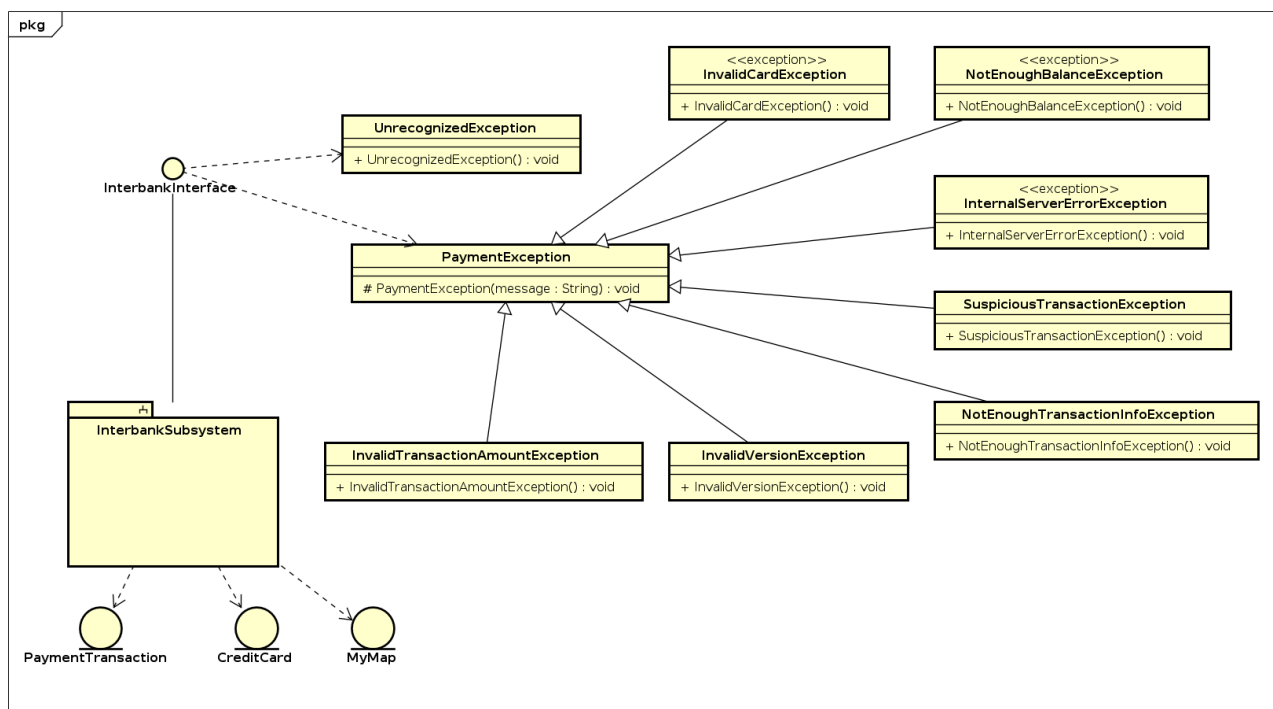
2.1.3. Design Control Classes

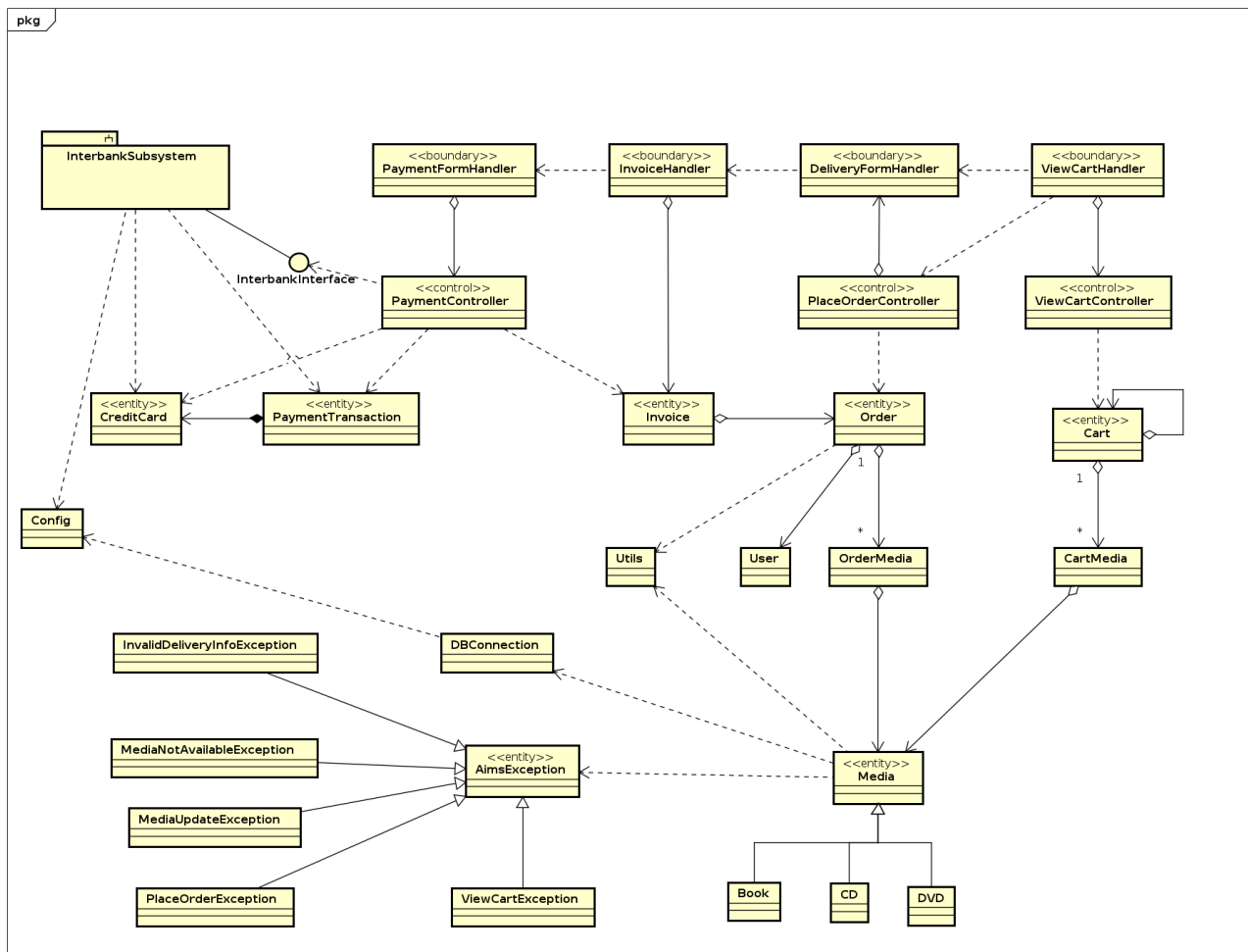
2.1.4. Group Design Classes in Packages





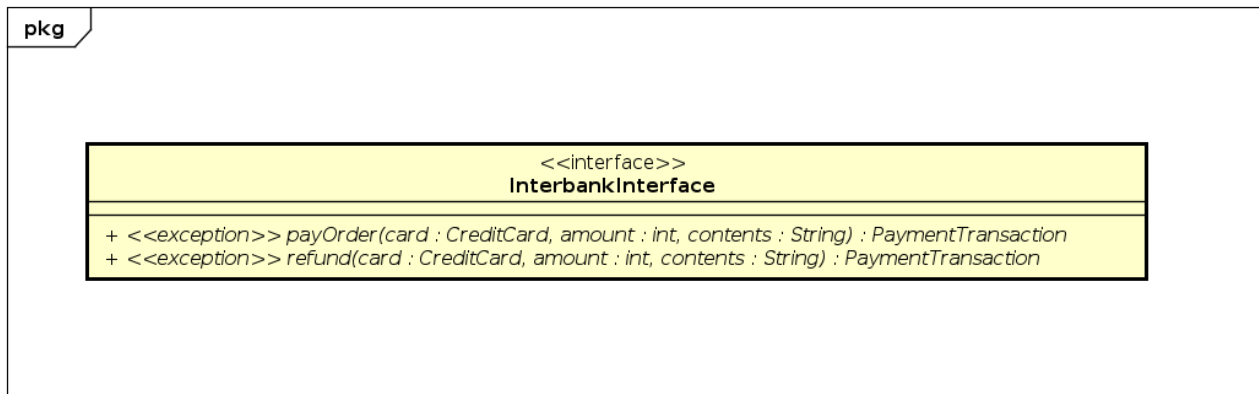
2.2. DEFINE RELATIONSHIPS BETWEEN CLASSES





2.3. CLASS DESIGN

2.3.1. Class "InterbankInterface"



Attribute

None

Operation

#	Name	Return type	Description (purpose)
1	payOrder	PaymentTransaction	Pay order, and then return the payment transaction
2	refund	PaymentTransaction	Refund, and then return the payment transaction

Parameter:

- card – the credit card used for payment/refund
- amount – the amount to pay/refund
- contents – the transaction contents

Exception:

- PaymentException – if responded with a pre-defined error code
- UnrecognizedException – if responded with an unknown error code or something goes wrong

Method

None

State

None

```

package subsystem;

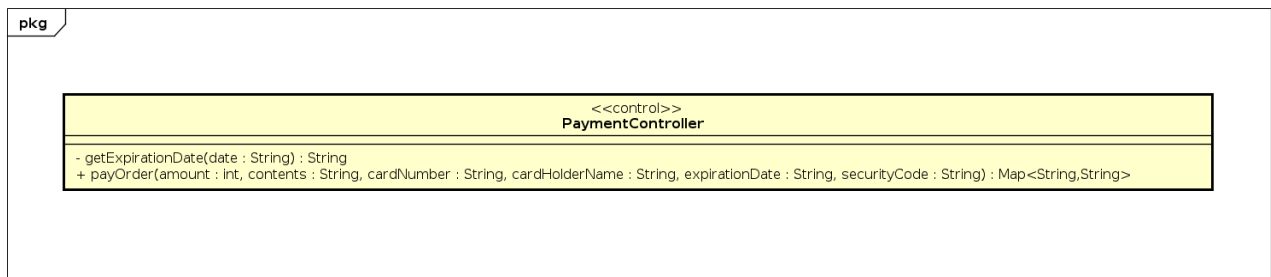
import common.exception.PaymentException;
import common.exception.UnrecognizedException;
import entity.payment.CreditCard;
import entity.payment.PaymentTransaction;

public interface InterbankInterface {
    /**
     * Pay order, and then return the payment transaction
     *
     * @param card - the credit card used for payment
     * @param amount - the amount to pay
     * @param contents - the transaction contents
     * @return (@Link entity.payment.PaymentTransaction PaymentTransaction) - if the payment is successful
     * @throws PaymentException - if responded with a pre-defined error code
     * @throws UnrecognizedException - if responded with an unknown error code or something goes wrong
     */
    public abstract PaymentTransaction payOrder(CreditCard card, int amount, String contents)
        throws PaymentException, UnrecognizedException;

    /**
     * Refund, and then return the payment transaction
     *
     * @param card - the credit card used for payment
     * @param amount - the amount to pay
     * @param contents - the transaction contents
     * @return (@Link entity.payment.PaymentTransaction PaymentTransaction) - if the payment is successful
     * @throws PaymentException - if responded with a pre-defined error code
     * @throws UnrecognizedException - if responded with an unknown error code or something goes wrong
     */
    public abstract PaymentTransaction refund(CreditCard card, int amount, String contents)
        throws PaymentException, UnrecognizedException;
}

```

2.3.2. Class “PaymentController”



Attribute

#	Name	Data type	Default value	Description
1	card	CreditCard	NULL	Represent the card used for payment
2	interbank	InterbankInterface	NULL	Represent the Interbank subsystem

Operation

Parameter:

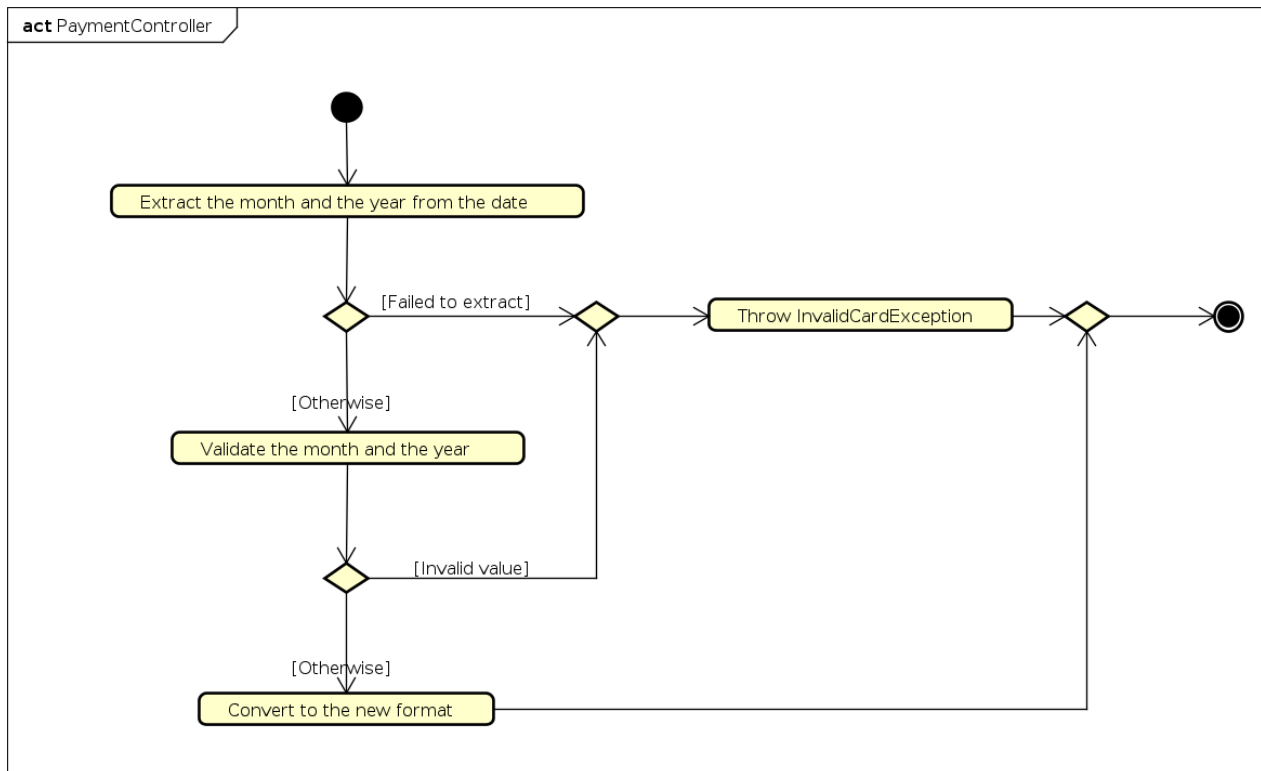
- amount – the amount to pay
- contents – the transaction contents
- cardNumber – the card number
- cardHolderName – the card holder name
- expirationDate – the expiration date in the format “mm/yy”
- securityCode – the cvv/cvc code of the credit card

Exception:

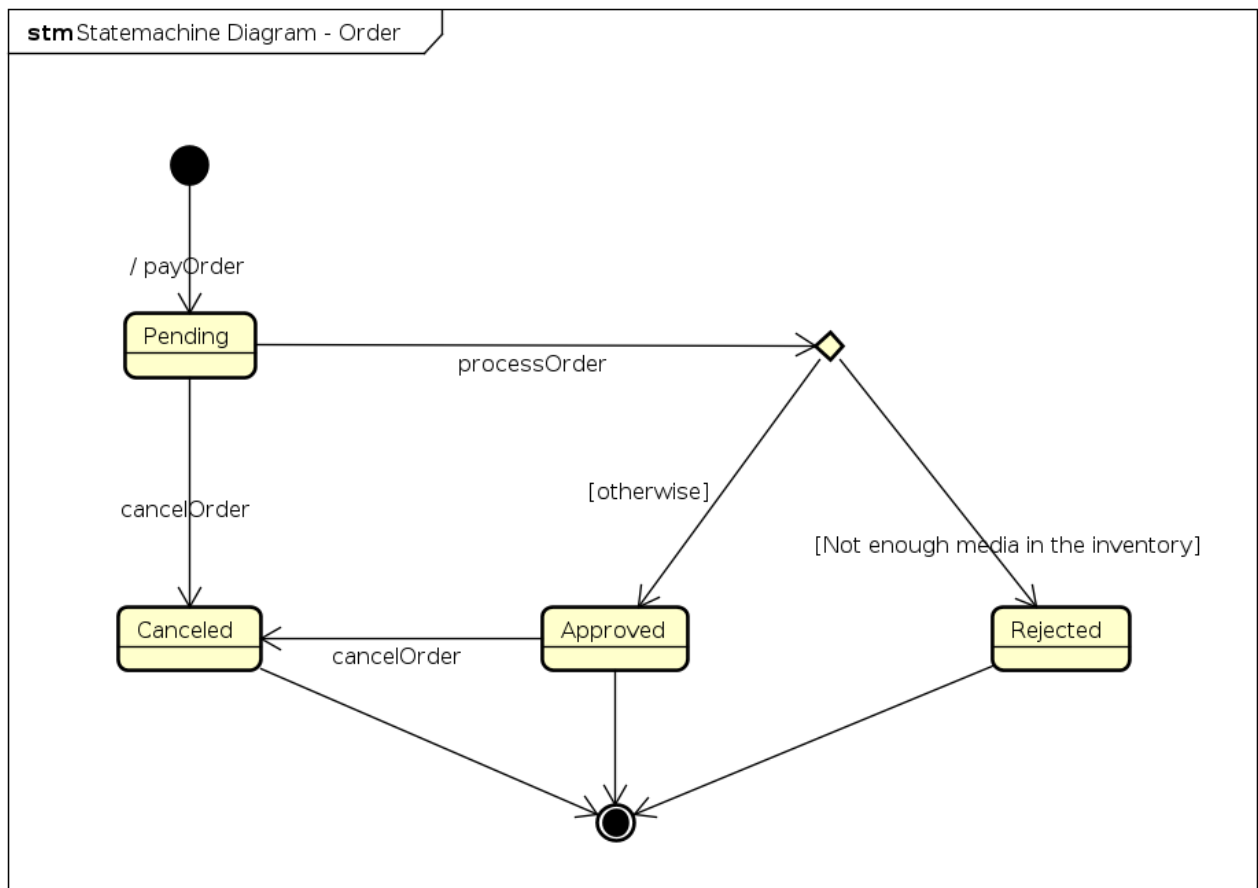
None

Method

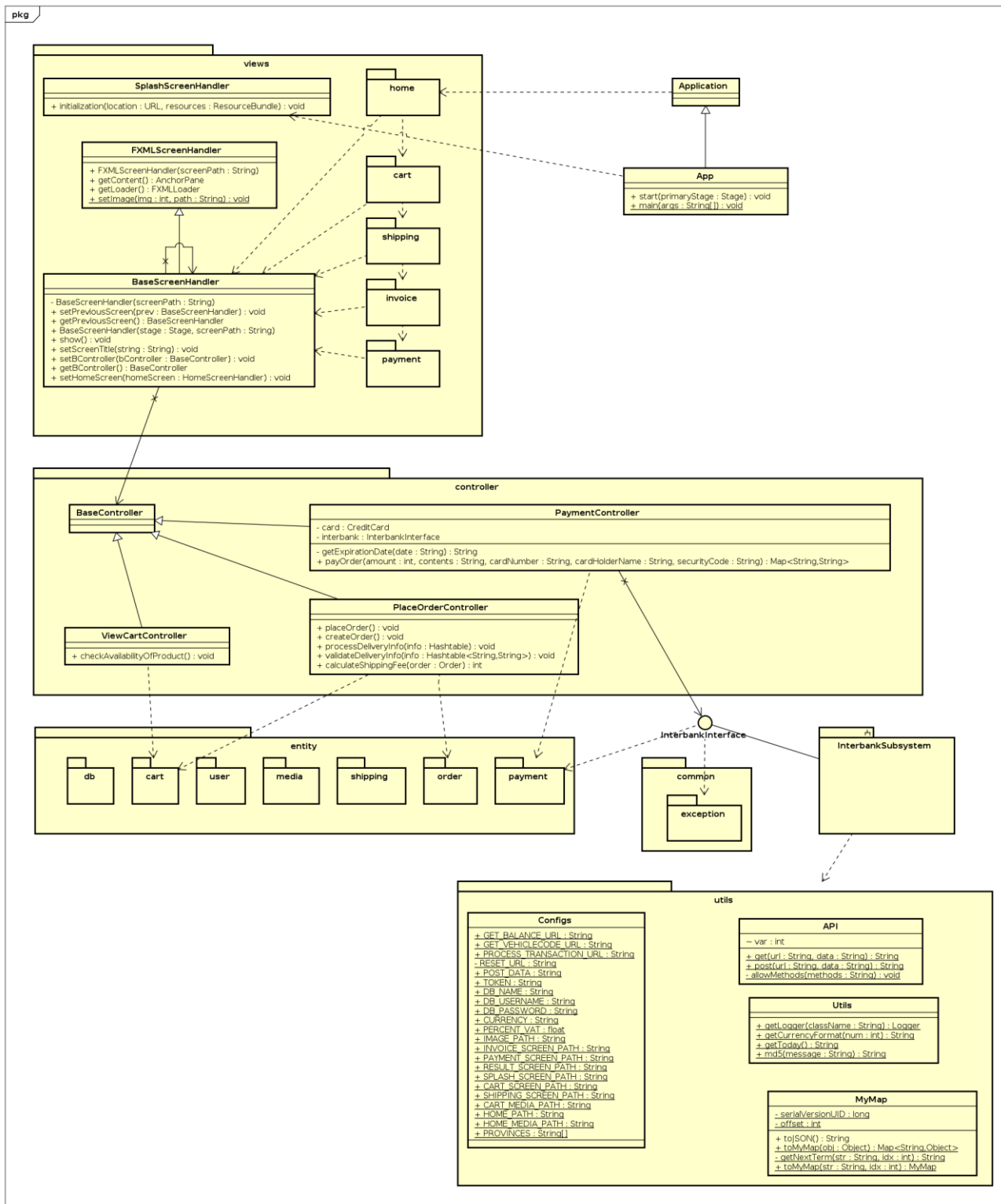
- getExpirationDate: Given the String “date” representing the expiration date in the format “mm/yy”, this method convert it into the required format “mmyy”. The algorithm is illustrated as follows.



2.3.3. State Machine Diagram for an “Order” object

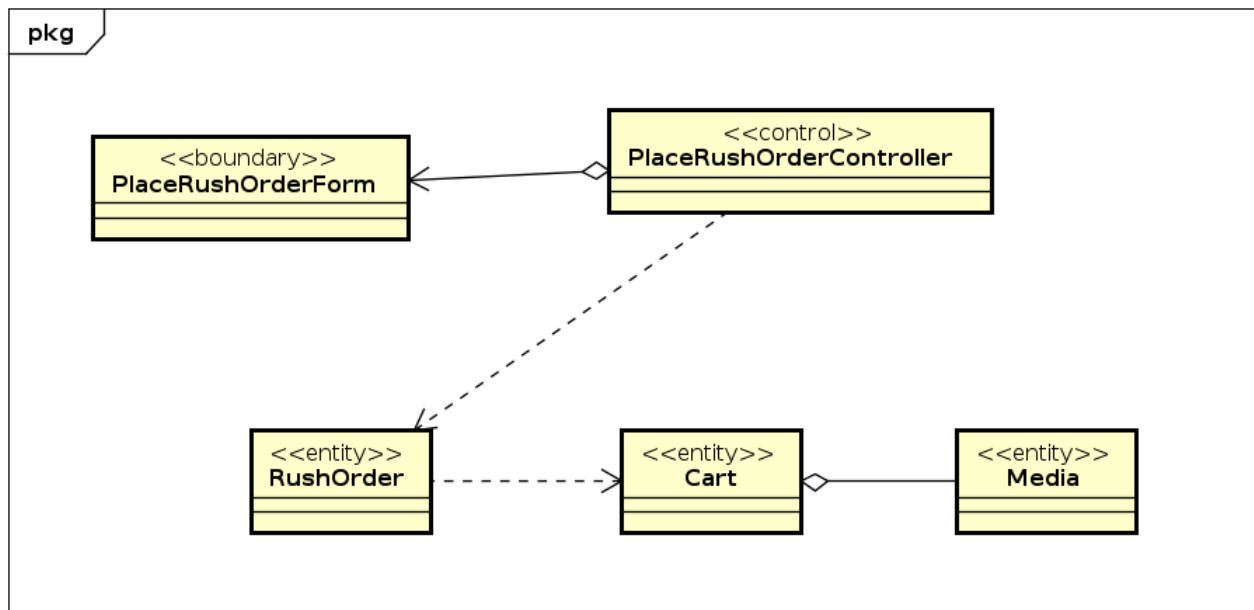


2.4. CLASS DIAGRAM

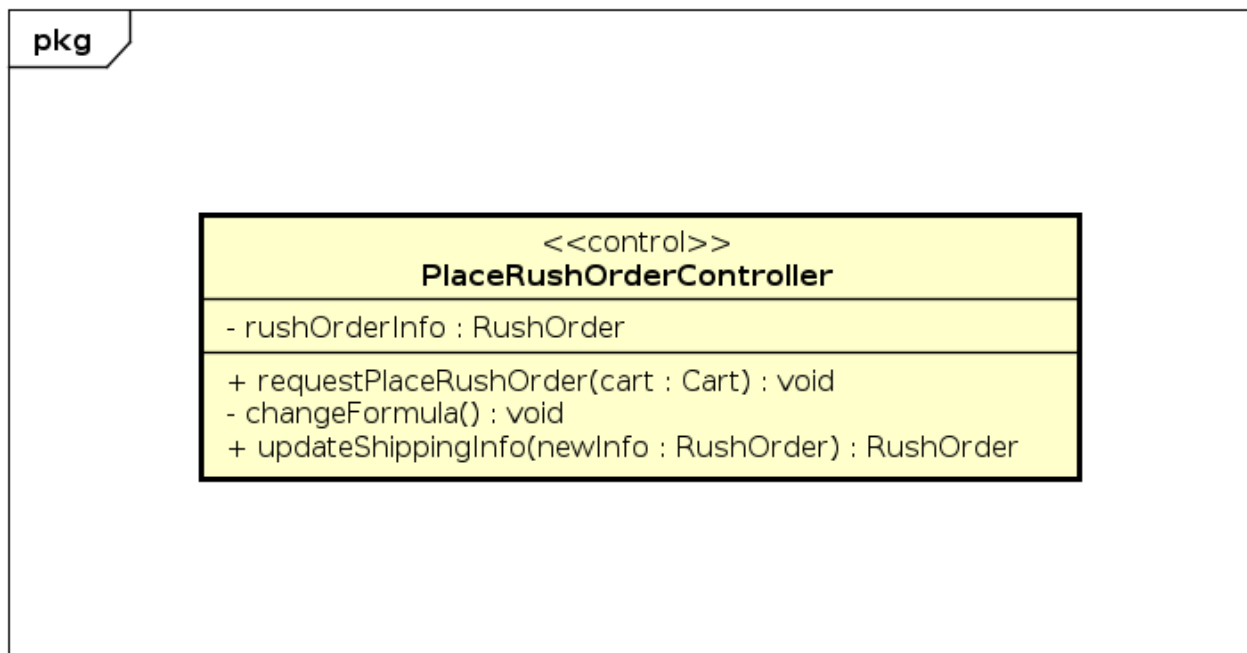


2.5. CLASS DESIGN FOR “PLACE RUSH ORDER”

2.5.1. Define relationships between classes



2.5.2. Class design



Attribute

#	Name	Data type	Default value	Description
1	rushOrderInfo	RushOrder	NULL	Stores all the medias information and shipping infos of each media

Operation

#	Name	Return type	Description (purpose)
1	RequestPlaceRushOrder	void	Receive request to Place rush order if user chooses to place rush order
2	updateShippingInfo	RushOrder	Update shipping info based on new information from users

Parameter:

- cart: the cart of user
- newInfo: updated info from user

Exception:

- None

Method

- changeFormula: Because this is place rush order so the software must change the formula to calculate new shipping fee

State

None

2.5.3. Class diagram

