Team Contract

TableHub

Julian Bednarek, Jakub Raj, Hubert Szadkowski
Bartłomiej Sęczkowski, Diana Prośniewska
under the supervision of Dr. Eng. Rafał Kotas

October 2025

Contents

1 General Information

1.1 Team Name

The name **"TableHub"** represents a central hub for information about restaurant seating *Table*. It conveys the app's purpose as a go-to platform for real-time, crowdsourced updates on available tables.

1.2 Team Members

- Dr hab. Laurent Babout - Course Instructor

- Dr. inż. Rafał Kotas - Supervisor

- Team Members:

  - Julian Bednarek - 250247@edu.p.lodz.pl
  - Jakub Raj - 250266@edu.p.lodz.pl
  - Hubert Szadkowski - 250276@edu.p.lodz.pl
  - Bartłomiej Sęczkowski - 250270@edu.p.lodz.pl
  - Diana Prośniewska - 250265@edu.p.lodz.pl

1.3 Team Structure

Team Leader: Julian Bednarek

Backend Team

- Hubert Szadkowski - Lead Developer

- Jakub Raj - Junior Developer

Mobile Team

- Julian Bednarek - Principal Lead Developer

- Bartłomiej Sęczkowski - Junior Developer

- Diana Prośniewska - Junior Developer

Quality Assurance Team

- Jakub Raj - Lead QA Engineer

- Julian Bednarek - Support QA Engineer

DevOps Team

- Hubert Szadkowski - DevOps Engineer

- Julian Bednarek - Junior DevOps Engineer

Product development Team

Whole team is responsible for product development. i.e. brainstorming, planning, designing, stakeholder communication, etc.

2 Team goals

- Handle current tech debt

- Deliver high-quality software

- Implement user engaging features (e.g. gamification)

- Make designs more user-friendly

- Make software production ready

- Develop new skills and share knowledge

- Develop high quality product which will be used by real users

- Create high engagement community around the product

3 Team rules and expectations

3.1 Communication

- Use MS Teams for messages to everyone

- Use private messages for one-on-one communication

- We track progress in Jira

3.2 Meetings

- We have weekly meetings on Tuesdays at 13:15 central european time

- If there is a need for an additional meeting, the team leader will schedule it

- Team members are obliged to be on time for meetings

3.3 Task management

- We are working in **Kanban** methodology with **2 week sprints**

- We use Jira for task management

- Each team member is responsible for updating the status of their tasks in Jira

- We use GitHub for version control and code reviews

- Besides the code, team is obliged to prepare necessary documents (reports, presentations, etc.)

3.4 Code of conduct

- Treat each other with respect and professionalism

- Be open to feedback and willing to give constructive feedback

- Collaborate and support each other to achieve team goals

- Address conflicts directly and professionally

- Maintain a positive and inclusive team environment

4 Additional information

4.1 Jira

Our Jira board can be found *here.*

- We use hourly estimates for tasks

- We have the following task statuses: To Do, In Progress, In Review, Testing, Done and Blocked

- We use labels and epics to organize tasks (recommended not mandatory)

- After the end of each sprint, we have a retrospective meeting to discuss what went well, what could be improved, and any action items for the next sprint

4.2 GitHub

Our GitHub repository can be found *here.*

- We use feature branching strategy

- Each feature branch should be named according to the task it is related and based on author's name:
  `jb/TH-1-optionally-short-description`

- We use pull requests for code reviews

- Each pull request should be reviewed by at least one team member before merging

- We use GitHub Actions for continuous integration and deployment

- Other things are specified by team leader in the repository's README file