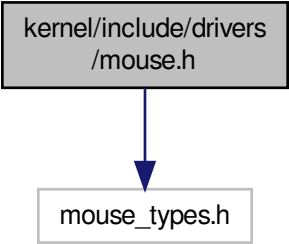


kernel/include/drivers  
/mouse.h



```
graph TD; A["kernel/include/drivers/mouse.h"] --> B["mouse_types.h"]
```

mouse\_types.h