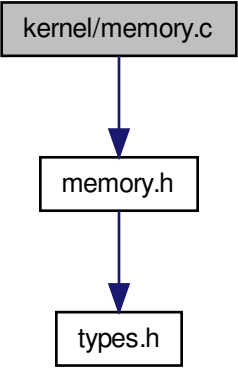


kernel/memory.c



```
graph TD; A[kernel/memory.c] --> B[memory.h]; B --> C[types.h];
```

memory.h

types.h