



TACEO

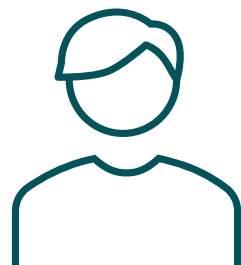
[Don't] share your data.

github.com/TaceoLabs/noir_workshop_0625/



Building a coSNARK-powered DApp with coNoir

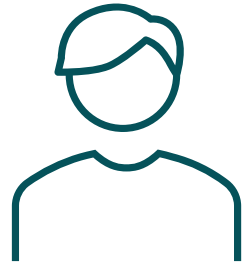
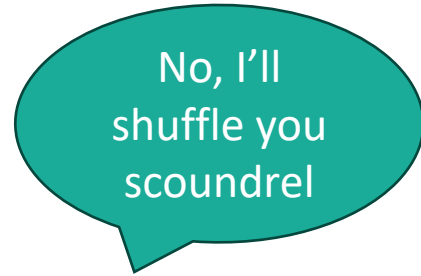
Shuffling Cards with MPC





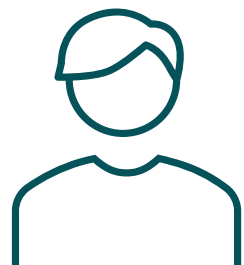


Sure, but I'll
shuffle you
cheat



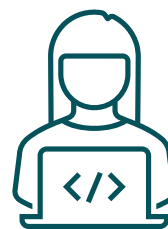


Please
shuffle the
cards for us









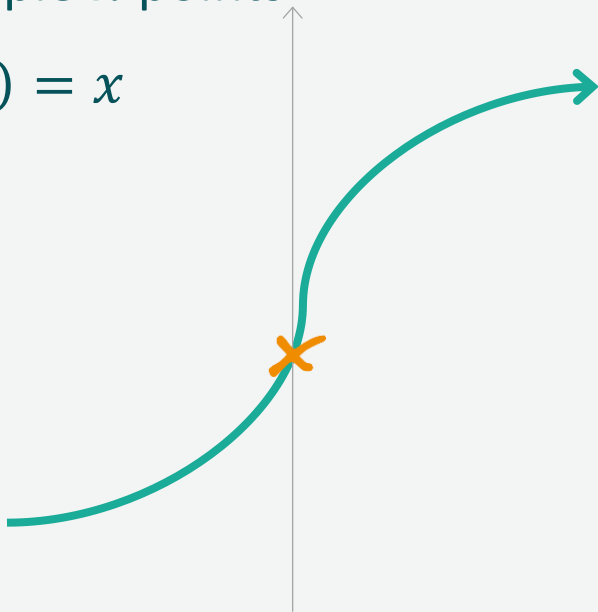
What now?

Private State only gets you that far

How to share a secret?

Shamir Secret Sharing

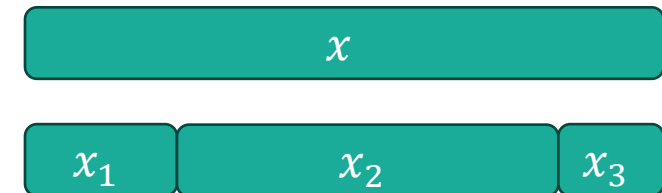
- Polynomial $f(X)$ of degree d
- Sample n points
- $f(0) = x$



Additive Secret Sharing

- Split x in n parts

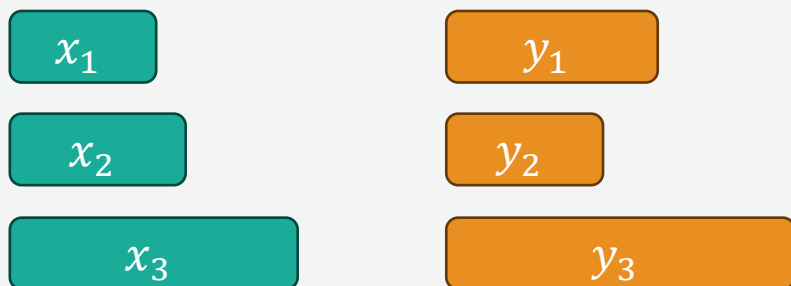
$$\sum_n x_i = x$$



Computing on secrets

Addition

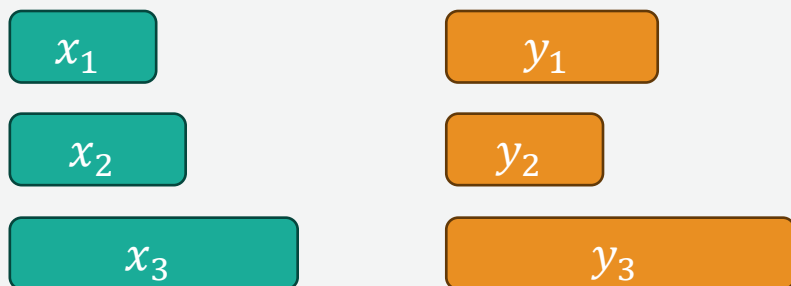
Two secrets x and y



Computing on secrets

Addition

Two secrets x and y

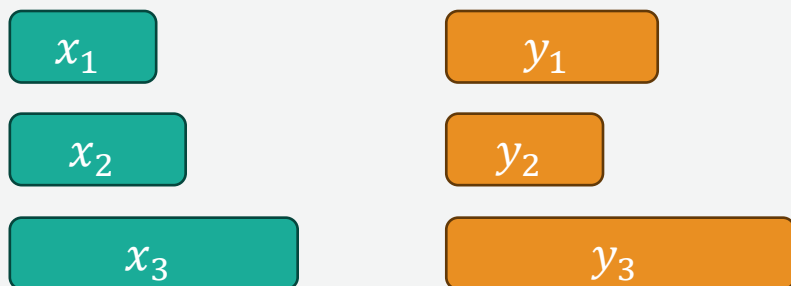


$$\begin{array}{rcl} x_1 + y_1 \\ x_2 + y_2 \\ x_3 + y_3 \end{array} = x + y$$

Computing on secrets

Addition

Two secrets x and y



$$\begin{array}{rcl} x_1 + y_1 \\ x_2 + y_2 \\ x_3 + y_3 \end{array} = x + y$$

Multiplication

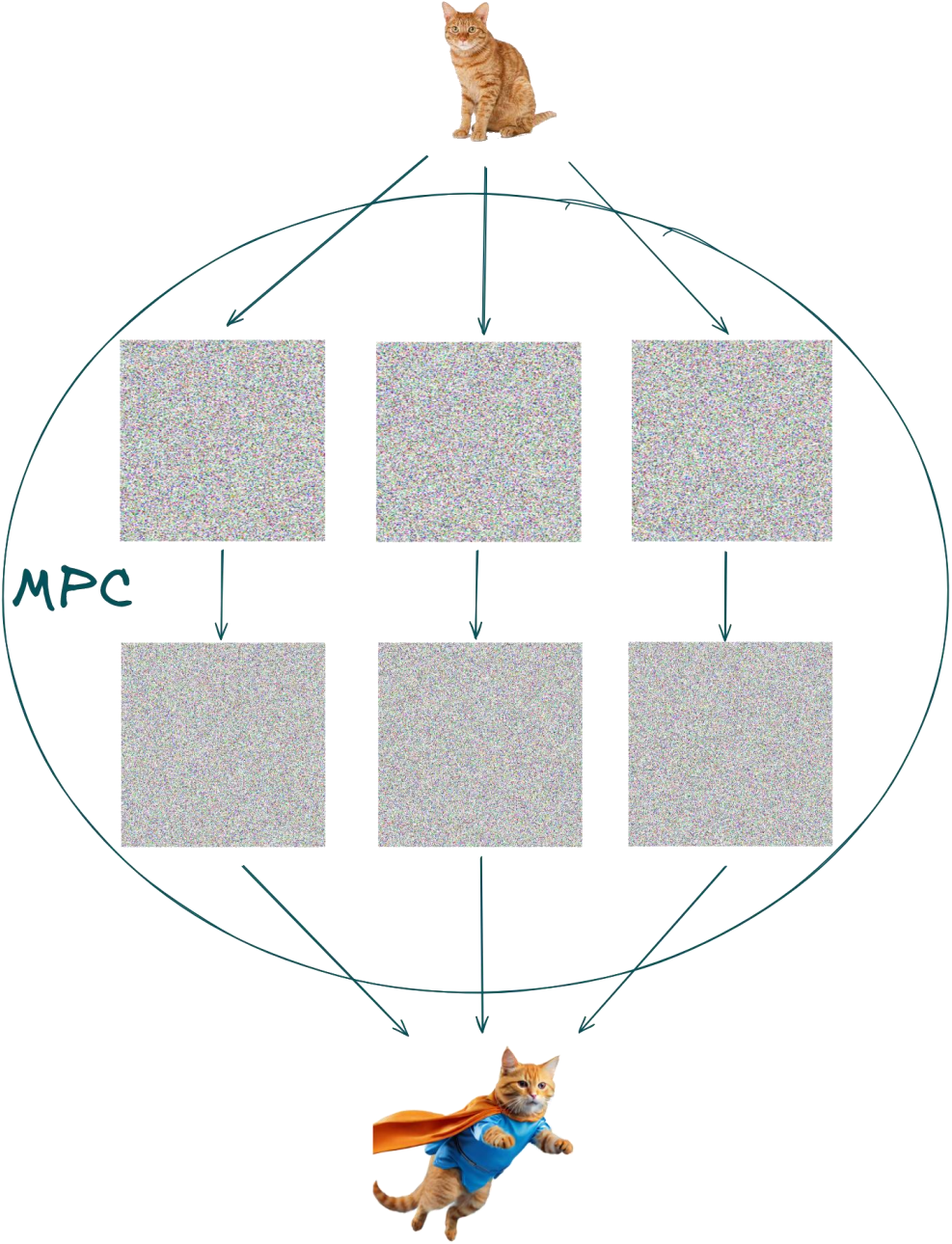


Non-linear Operations

- Beaver triples
 - Generate helper triples $([a], [b], [c])$ and $ab = c$
 - Open $[a + x] = A$ and $[b + y] = B$
 - Compute $A[y] - B[a] + [c] = [xy]$

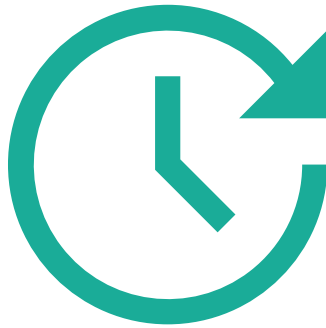
Non-linear Operations

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- Replicated Secret Sharing (2 out of 3 sharing)
 - Parties hold two shares instead of one
 - Every party computes $x_a y_a + x_a y_b + x_b y_a + m$, where $m = [0]$
 - Reshare result



Great – what now?

zkSNARKs 101

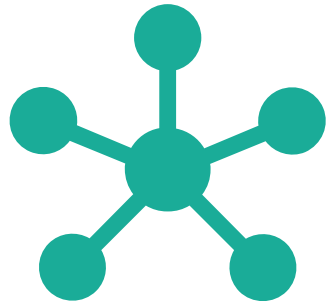


Succinct proof for computational
integrity



Keeping secret input hidden
(potentially)

MPC 101



Mutually untrusting parties jointly
compute a function



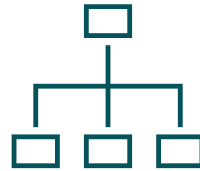
Inputs and intermediate values
private (secret-shared)

What are coSNARKs?

Zero-Knowledge



MPC

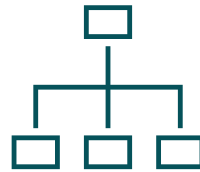


What are coSNARKs?

Zero-Knowledge



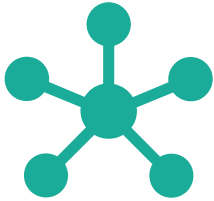
MPC



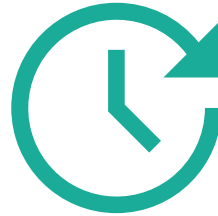
co-SNARKs



Co-SNARK 101



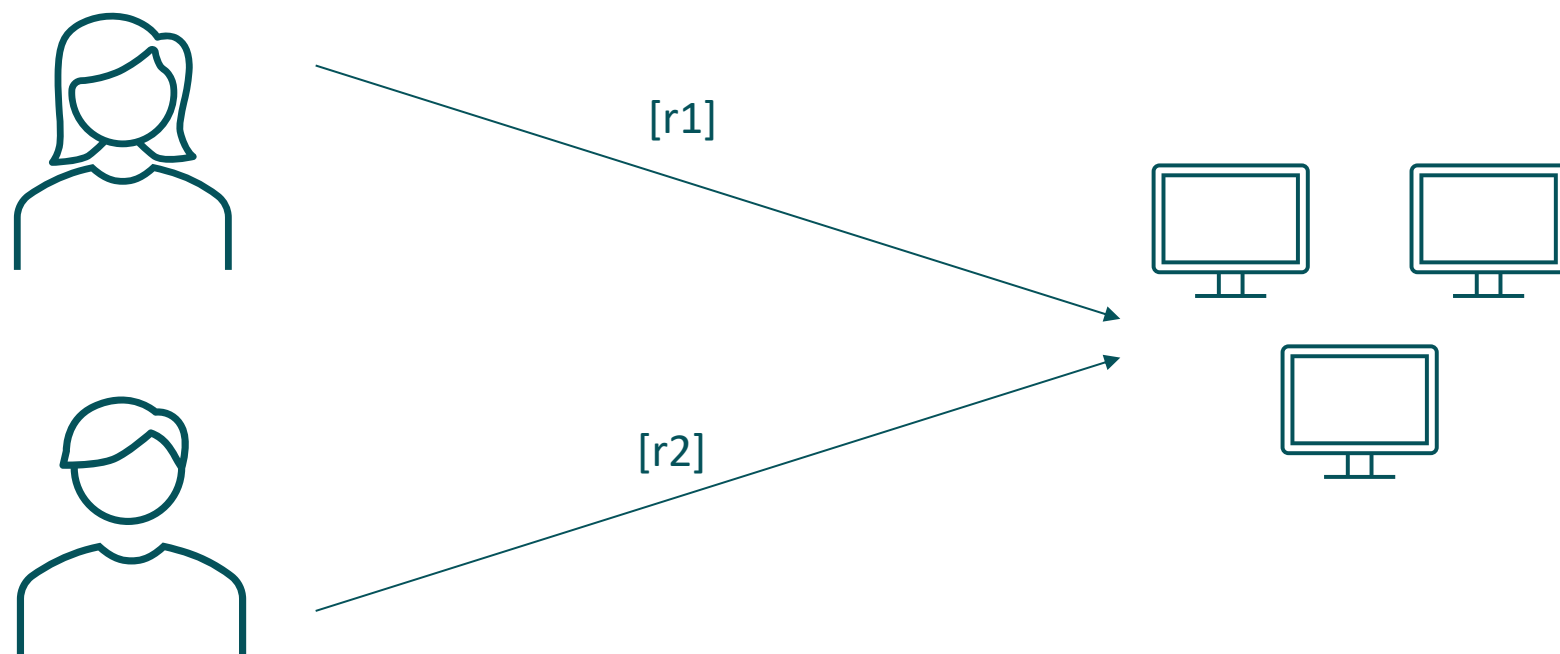
Mutually untrusting parties
jointly compute a function



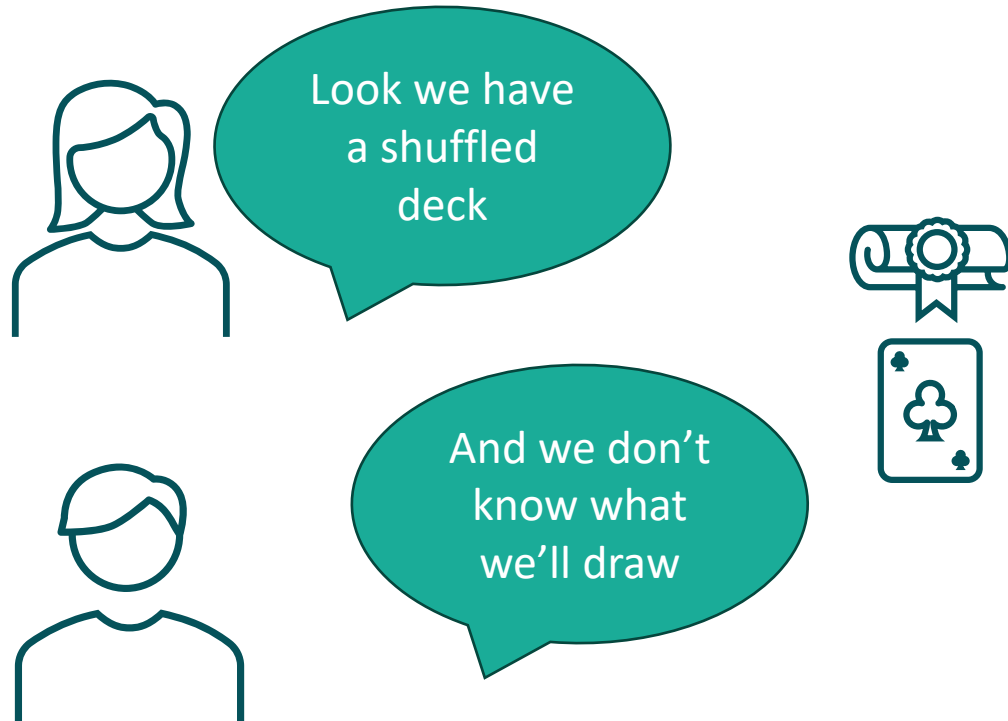
Succinct proof for
computational integrity

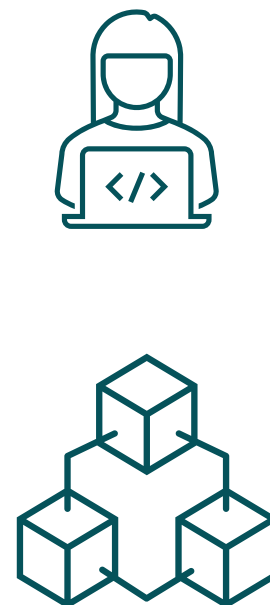
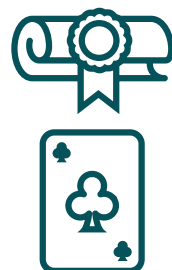


Keeping secret inputs
and intermediate values
hidden









We are done, right?

Let's think this through

Let's think this through

Playing a game of cards

- Shuffled the deck

Let's think this through

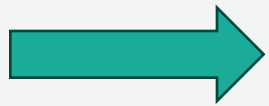
Playing a game of cards

- Shuffled the deck
- Only distribute cards to respective players (verifiable encryption)

Let's think this through

Playing a game of cards

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- Only distribute cards to respective players (verifiable encryption)

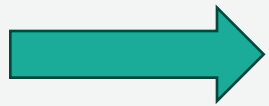


No one knows the structure of deck!

Let's think this through

Playing a game of cards

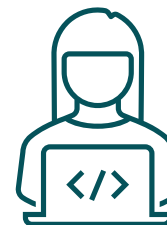
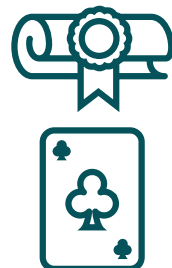
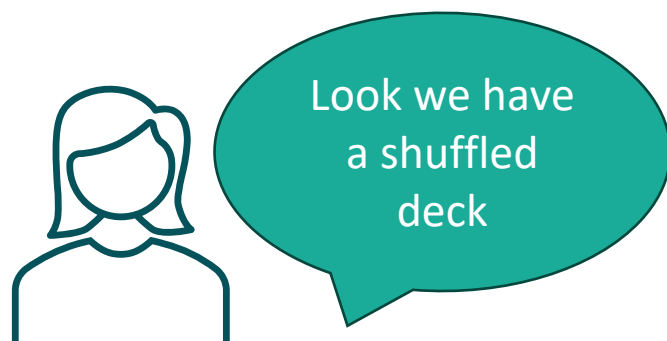
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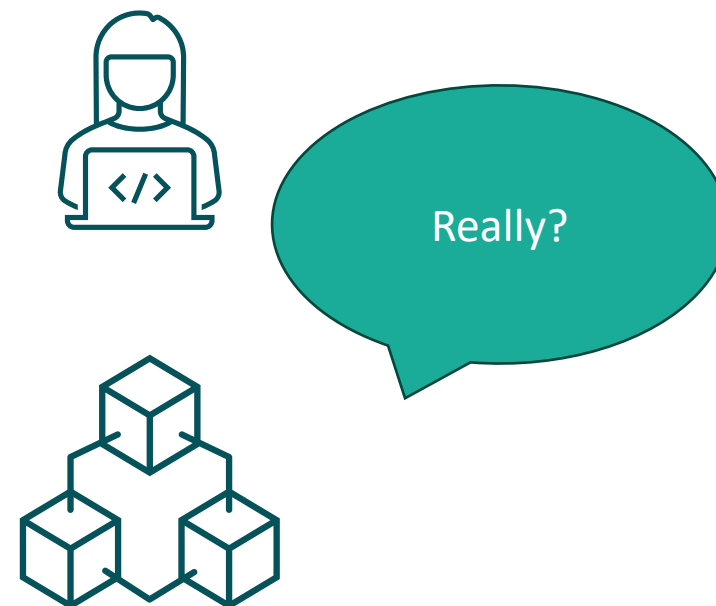
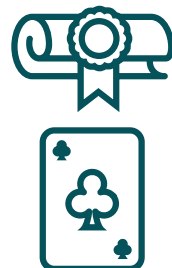
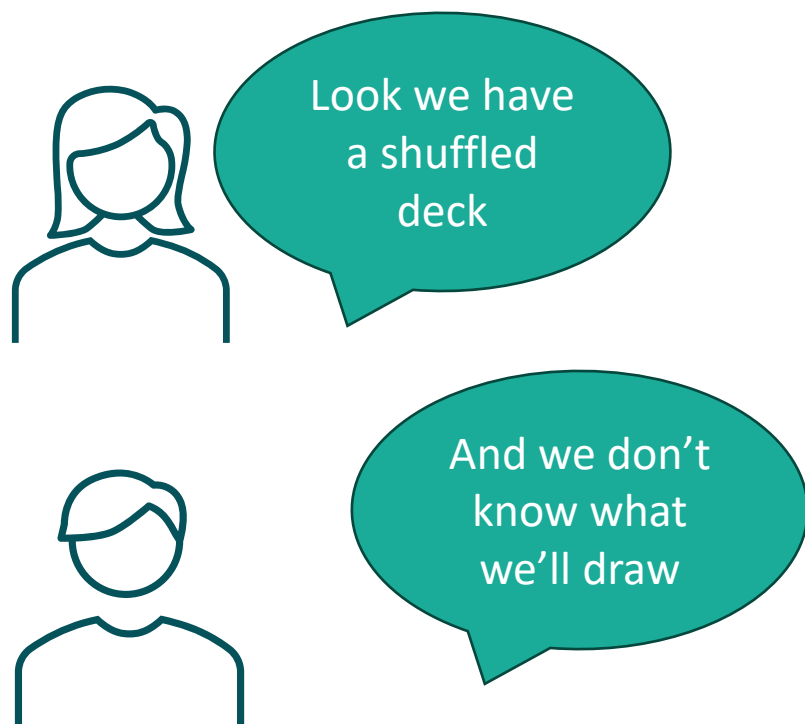


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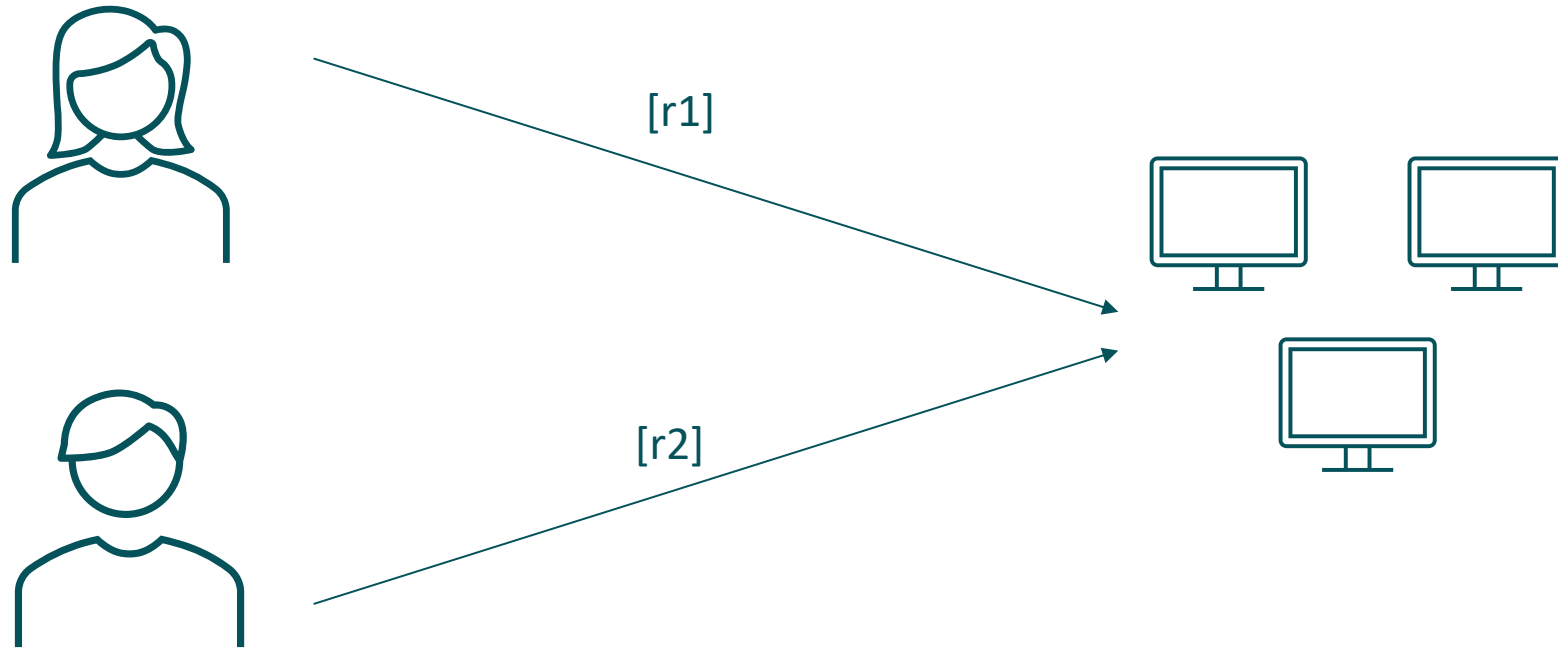
Private Shared State

- Not simply composing Alice and Bobs private state
- We generate new private state that nobody knows
- But: No input verification so far!

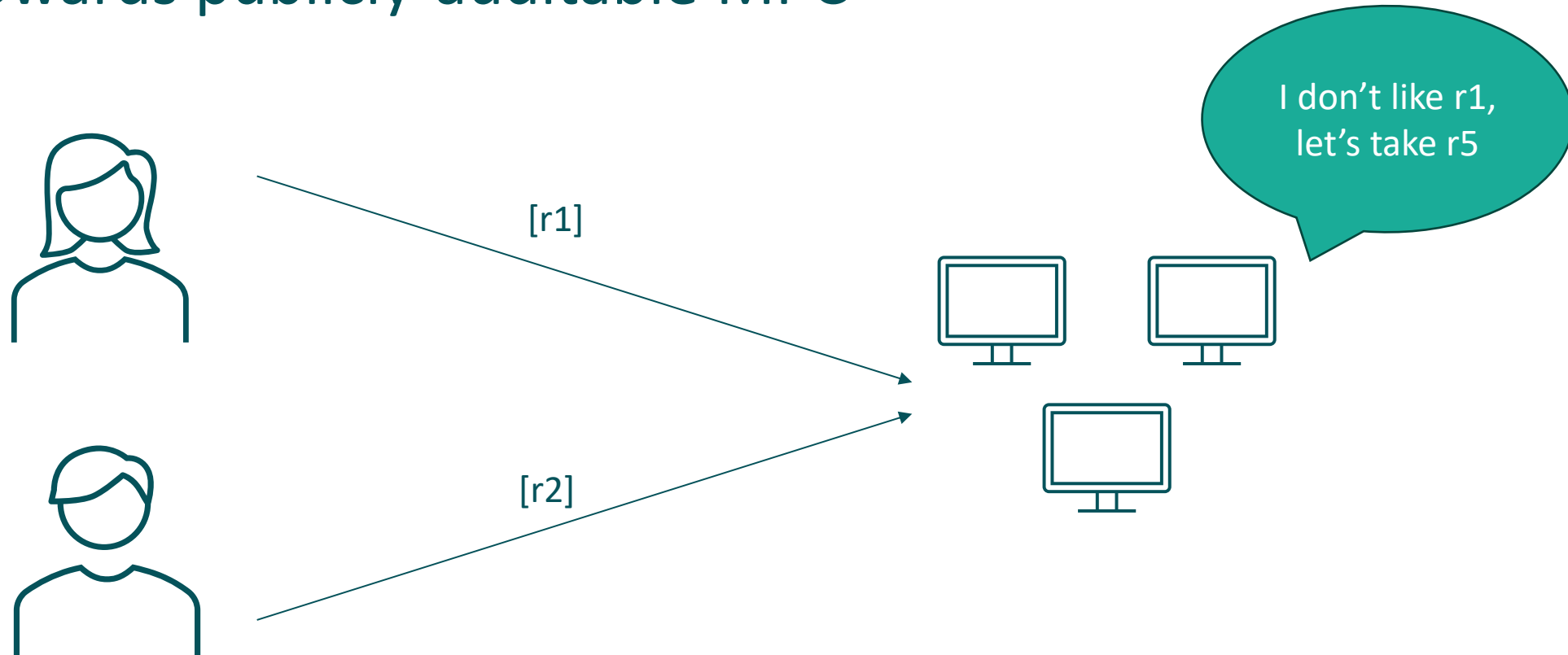




Towards publicly-auditable MPC



Towards publicly-auditable MPC



=> Solution: Always bind data to public commitments

Towards publicly-auditable MPC

Interop with Aztec

UltraHonk Proof System

- Currently supported by coNoir
- Recurse into smart contract

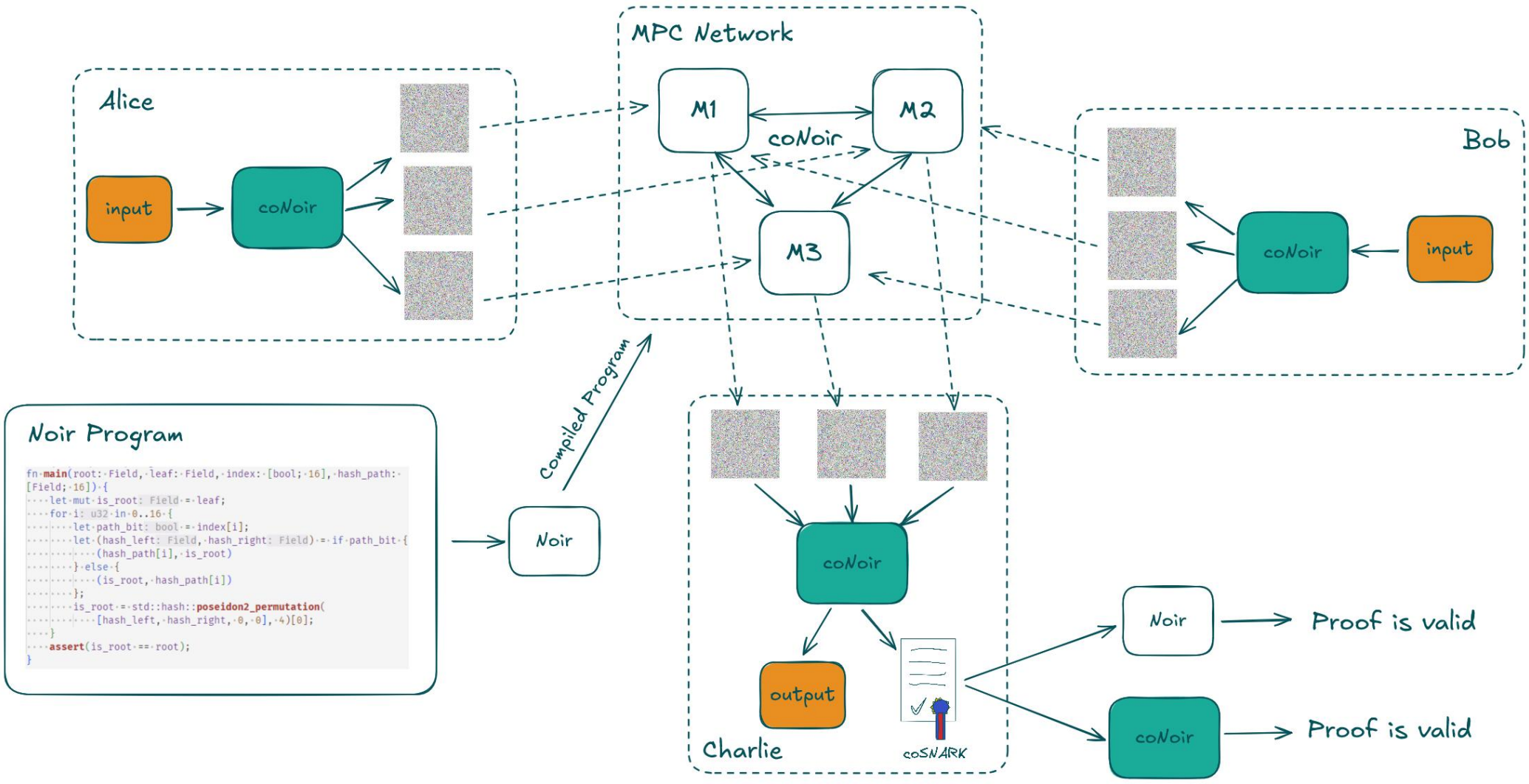
```
std::verify_proof(  
    verification_key,  
    proof,  
    public_inputs,  
    key_hash  
);
```

Full Client-IVC Proof System

- Prove whole Aztec transactions in MPC
- Create Aztec keys that are secret-shared and own Private State

github.com/TaceoLabs/noir_workshop_0625/





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TACEO GmbH

Am Eisernen Tor 5 8010

Graz | Austria

office@taceo.io