

# TACEO

[Don't] share your data.



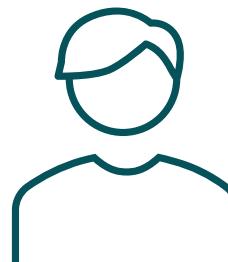
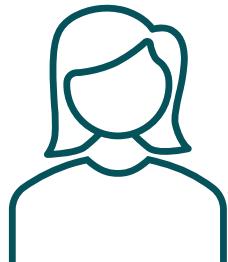
# How to participate in the Workshop



MPC meets circom and Noir

# What are co-SNARKs?

# Millionaires Problem



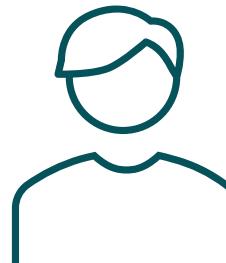
# Millionaires Problem



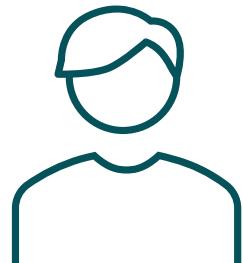
Who is richer?



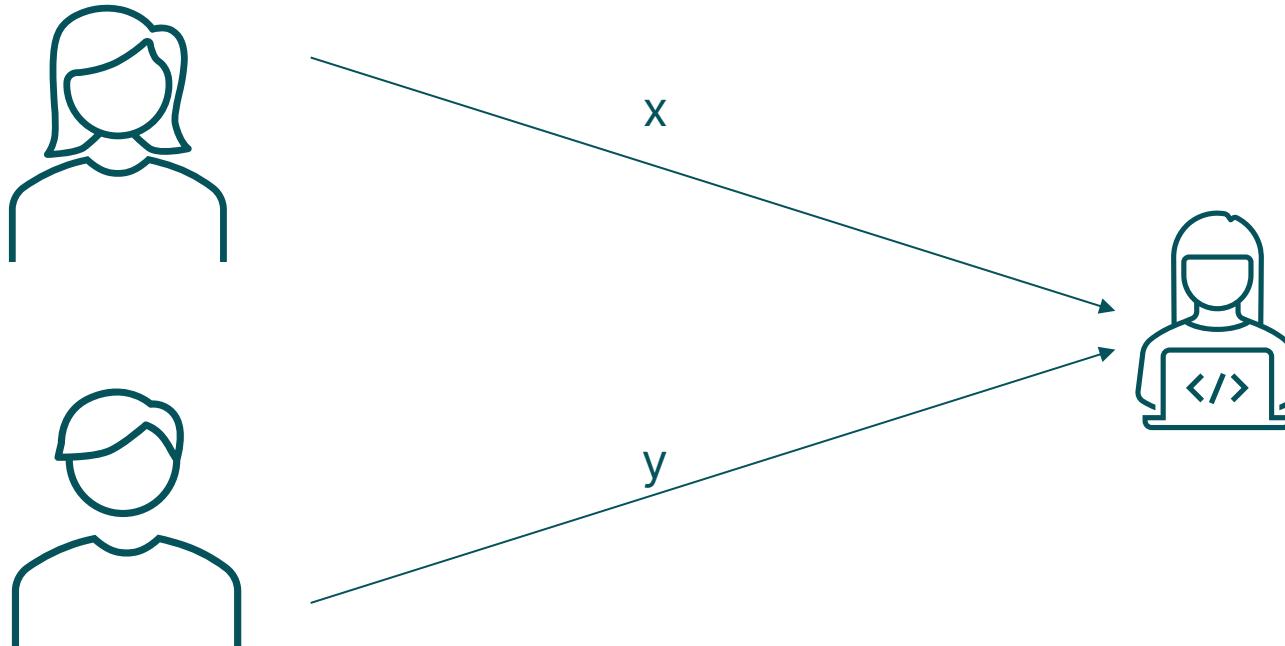
# Millionaires Problem



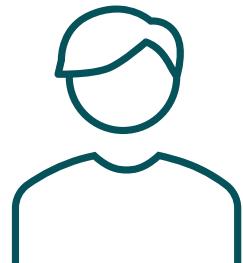
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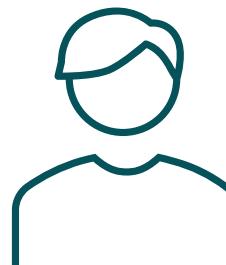
# Millionaires Problem



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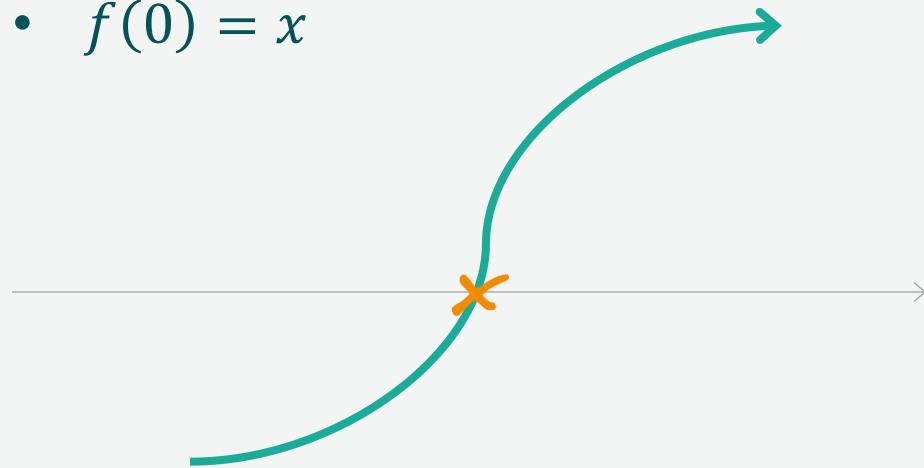
How to share a secret?

**MPC**

# How to share a secret?

## Shamir Secret Sharing

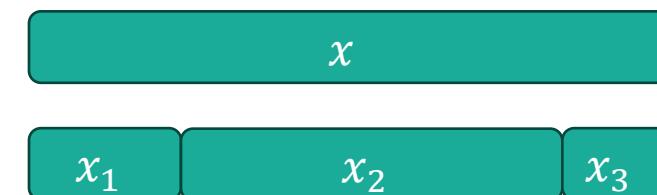
- Polynomial  $f(x)$  of degree  $d$
- Sample  $n$  points
- $f(0) = x$



## Additive Secret Sharing

- Split  $x$  in  $n$  parts

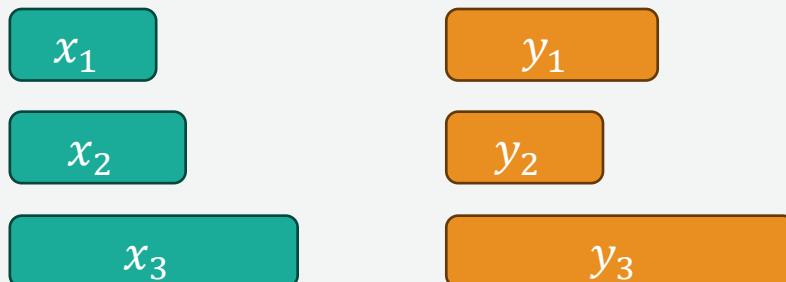
$$\sum_n x_i = x$$



# Computing on secrets

## Addition

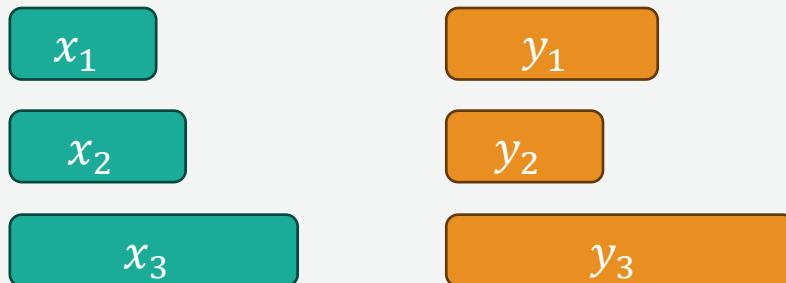
Two secrets  $x$  and  $y$



# Computing on secrets

## Addition

Two secrets  $x$  and  $y$



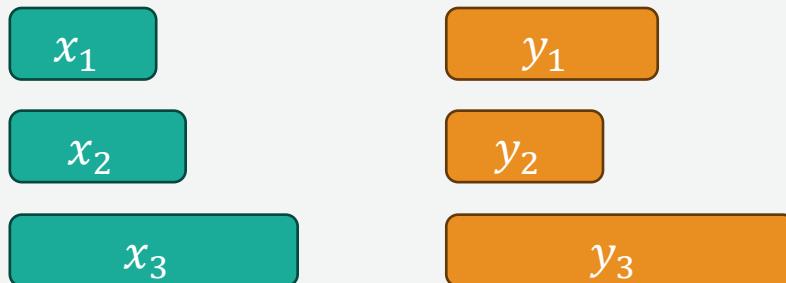
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$$\begin{aligned} x_1 + y_1 \\ x_2 + y_2 \\ x_3 + y_3 \end{aligned} = x + y$$

# Computing on secrets

## Addition

Two secrets  $x$  and  $y$



## Multiplication



---

$$\begin{aligned}x_1 + y_1 \\ x_2 + y_2 \\ x_3 + y_3\end{aligned} = x + y$$

# Non-linear Operations

- Beaver triples
  - Generate helper triples  $([a], [b], [c])$  and  $ab = c$
  - Open  $[a + x] = A$  and  $[b + y] = B$
  - Compute  $Ay + (-B)[a] + [c] = [xy]$

# Non-linear Operations

- Beaver triples
  - Generate helper triples  $([a], [b], [c])$  and  $ab = c$
  - Open  $[a + x] = A$  and  $[b + y] = B$
  - Compute  $Ay + (-B)[a] + [c] = [xy]$
- Replicated Secret Sharing (2 out of 3 sharing)
  - Parties hold two shares instead of one
  - Every party computes  $x_a y_a + x_a y_b + x_b y_a + m$ , where  $m = [0]$
  - Reshare result

## Key take away

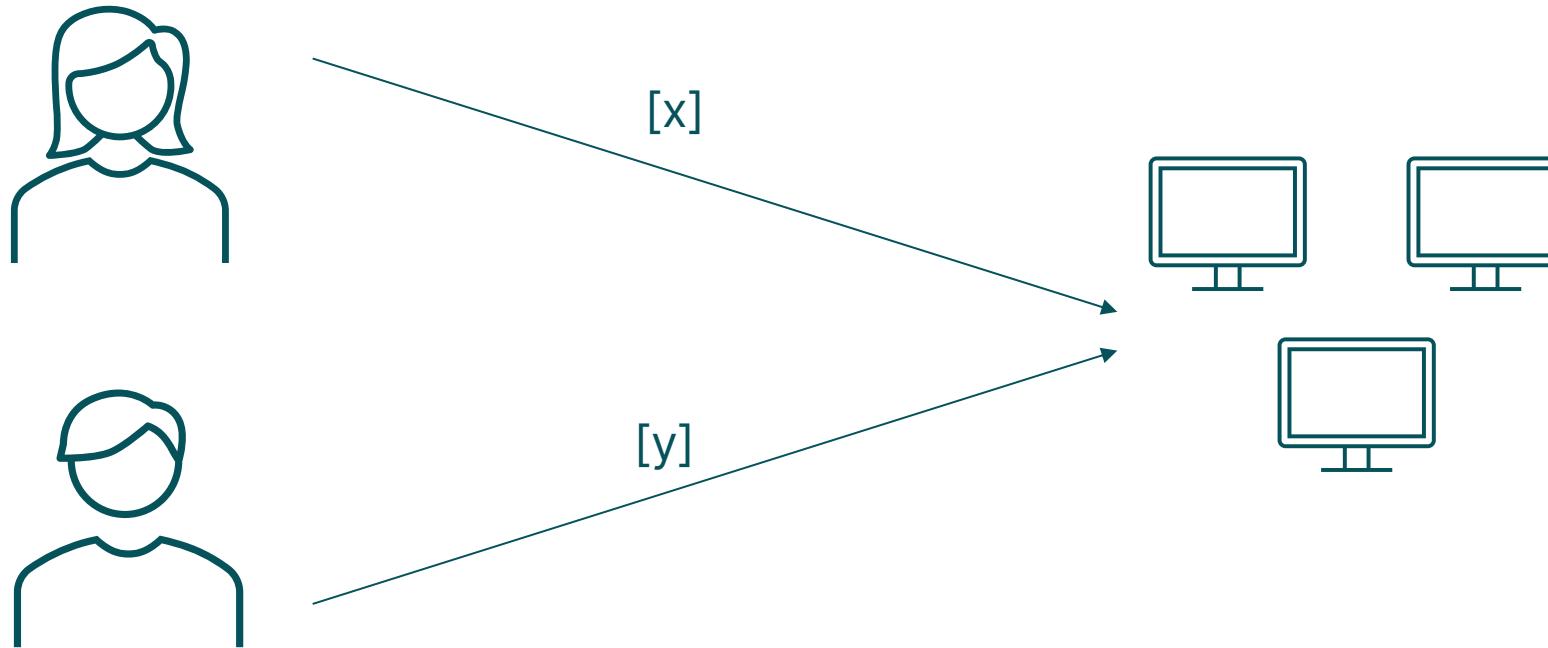
### Linear operations (+)

- Parties compute locally on shares

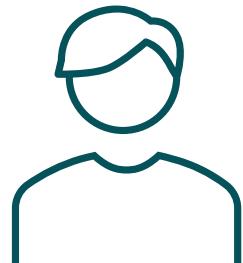
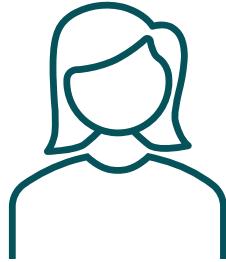
### Non-linear operations (\*)

- Parties need to communicate

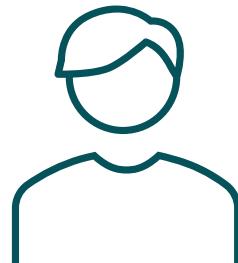
# Millionaires Problem



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## Millionaires Problem

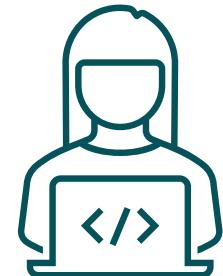
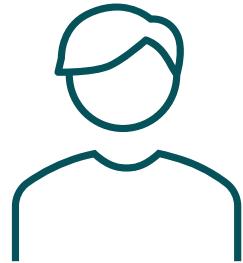
- Alice and Bob are two distrusting parties
- They have private information (their net worth)
  - Engage in an MPC protocol to compute who is richer

## Millionaires Problem

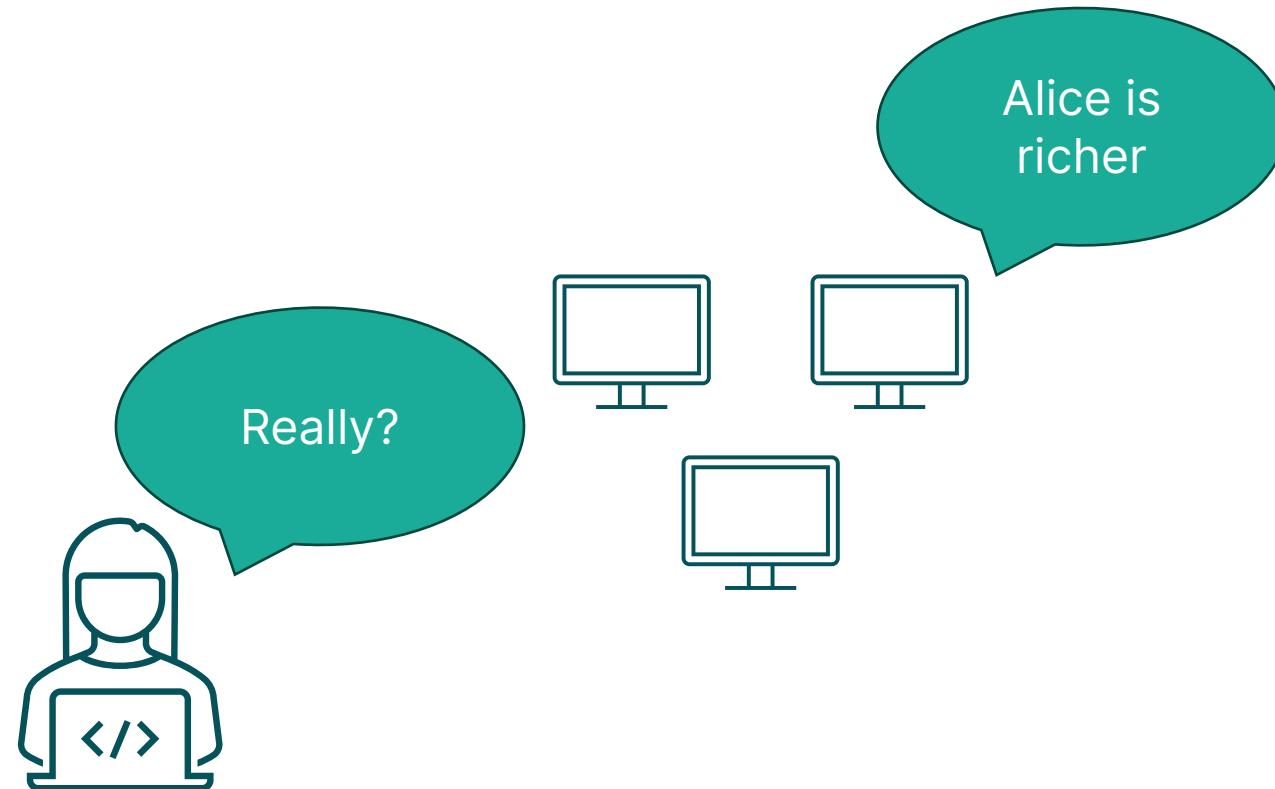
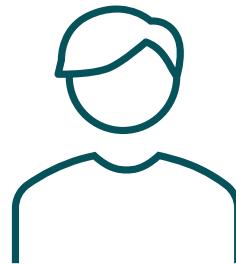
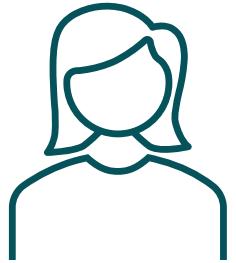
- Alice and Bob are two distrusting parties
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  - Engage in an MPC protocol to compute who is richer

What is the problem?

## Millionaires Problem



## Millionaires Problem



## Millionaires Problem

- Only involved parties know
  - whether they behaved honest (depending on MPC protocol)
  - what they computed
- If Charlette also wants to know who is richer, she must trust Alice and Bob

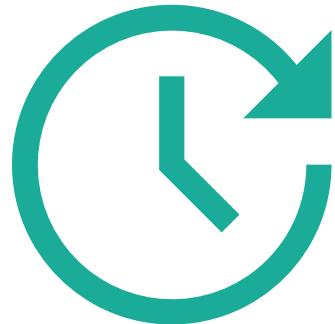
# What now?

# zk-SNARKs 101

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## zk-SNARKs 101



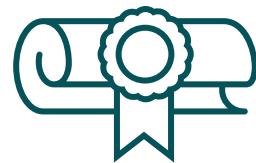
Succinct proof for  
computational integrity



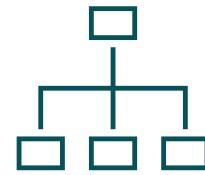
Keeping secret input hidden  
(potentially)

# What are co-SNARKs?

Zero-  
Knowledge



MPC

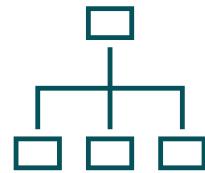


# What are co-SNARKs?

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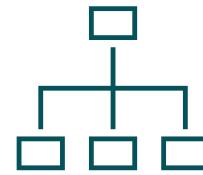


# What are co-SNARKs?

Zero-  
Knowledge



MPC



co-SNARKs



ZK + MPC = ❤

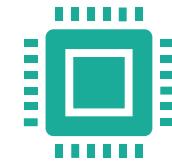
**co-SNARKs**

## Collaborative zk-SNARKs

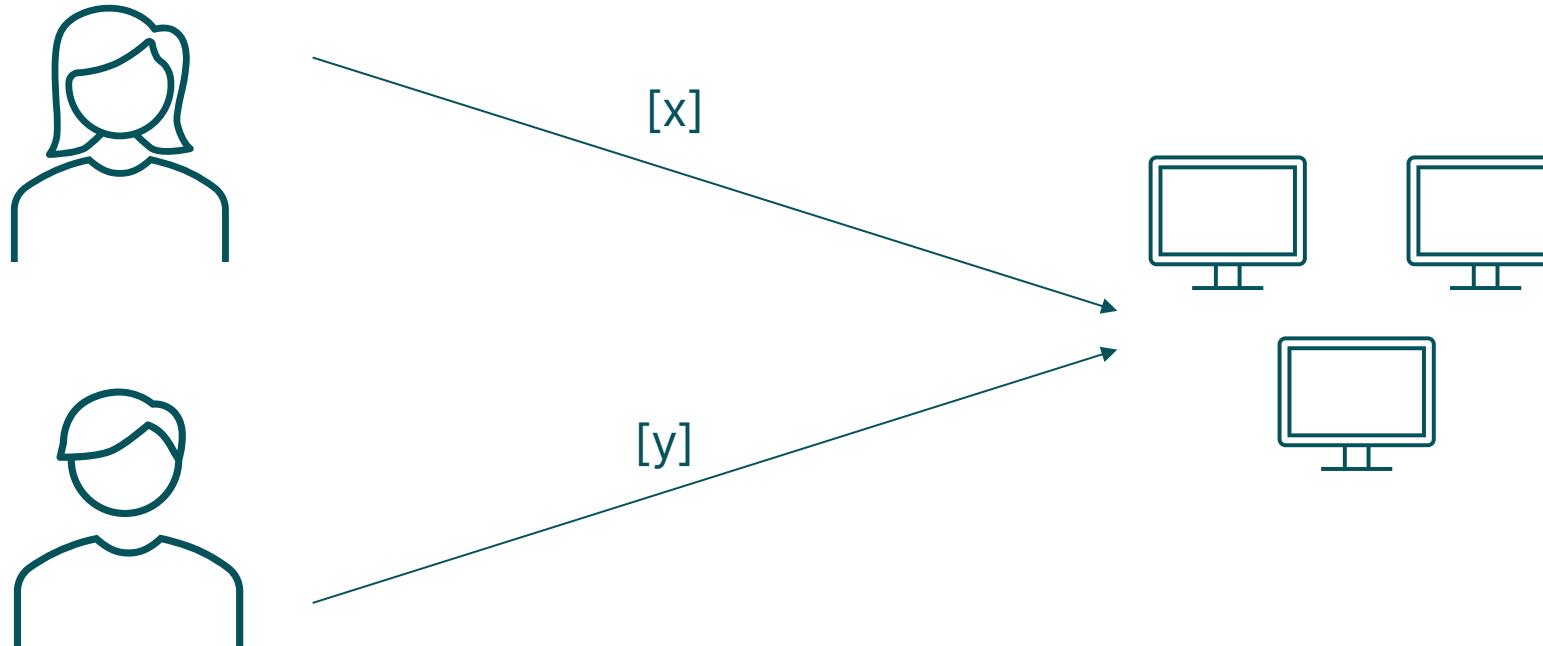
Allows multiple distrusting parties to jointly compute a proof



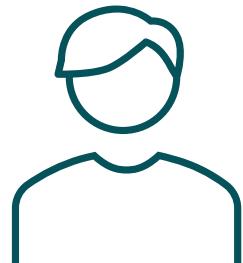
Execute the ZK prover in an MPC circuit



# Millionaires Problem



# Millionaires Problem



# Millionaires Problem



# Performance

**Linear operations (+)**

**Non-linear operations (\*)**

# Performance

## Linear operations (+)

- FFTs
- MSMs



## Non-linear operations (\*)

# Performance

## Linear operations (+)

- FFTs
- MSMs

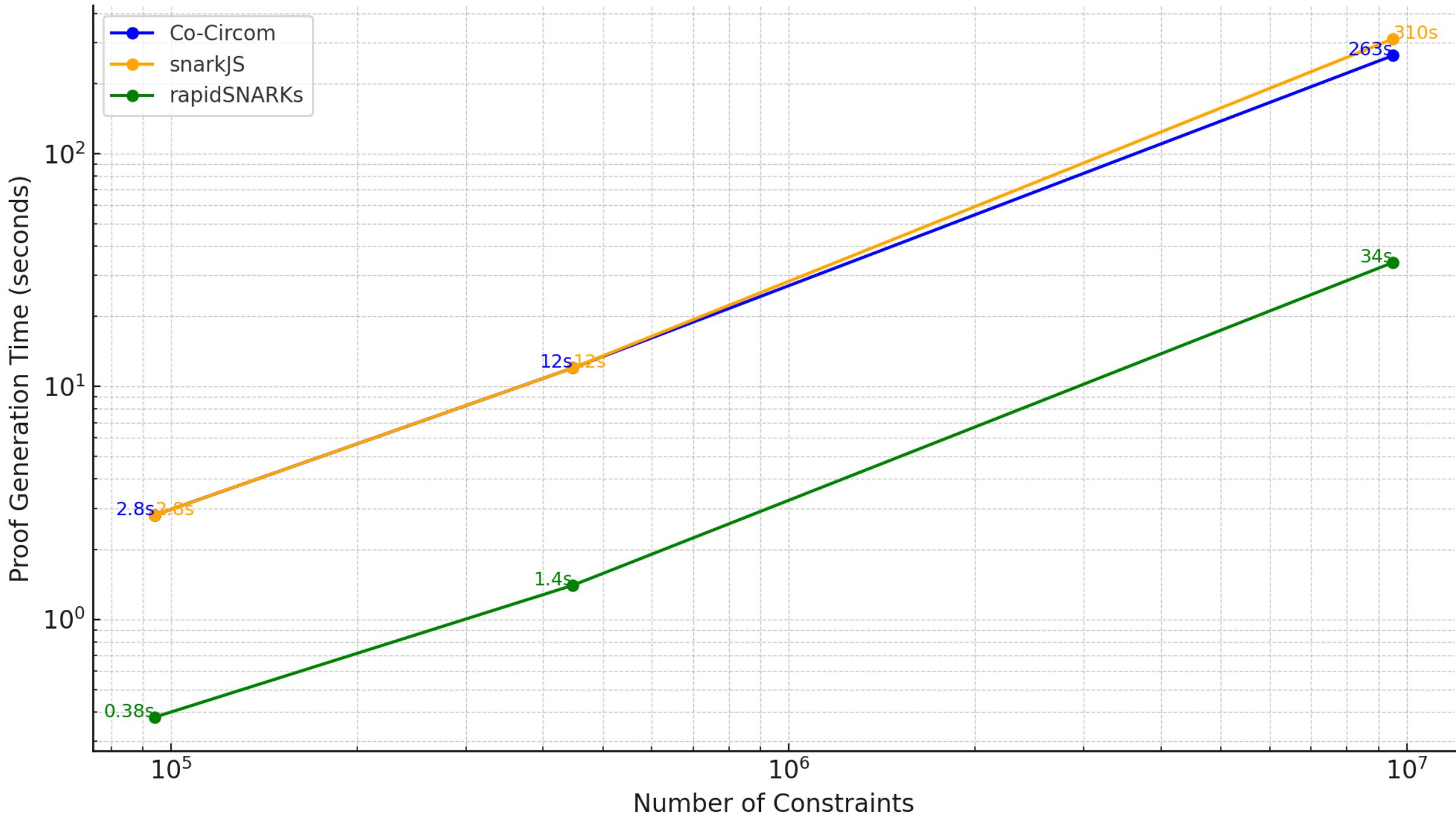


## Non-linear operations (\*)

- Large multiplications
- Hash based commitment schemes (STARKs)



# Proof Generation Time: Co-Circom vs. snarkJS vs. rapidSNARKs



# Use Cases

## Private Shared State

- Compute on multiple private states
- Roll computation on-chain
  - All benefits of succinct proofs



# Use Cases

## Private Shared State

- Compute on multiple private states
- Roll computation on-chain
  - All benefits of succinct proofs



## Private Proof Delegation

- Outsource proving
- Privacy not compromised
- Limited hardware



# How to participate in the Workshop

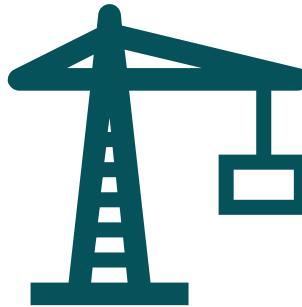


(and co-Noir, we need to change the name)

**co-circum**

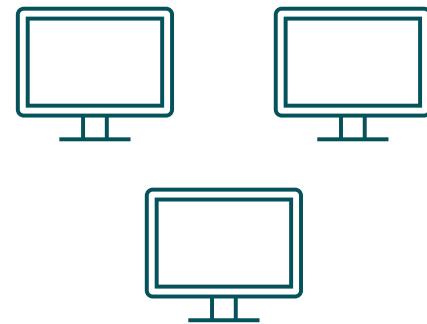
## co-circcom

- Build co-SNARKs based on
  - Circom
  - Noir
- Support for Groth16/PLONK
- Leverage the existing toolchain
  - Verifier cannot distinguish between coSNARK and zkSNARK



## Max Pick Challenge

- Game written with co-circum
- Highest Unique Guess wins
  - ⇒ keep guess secret
- Fully deployed on Optimism

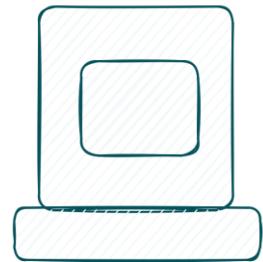


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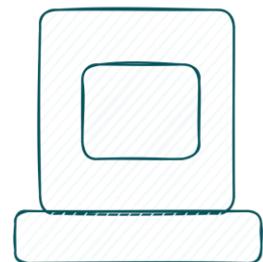


# Workflow

Party A

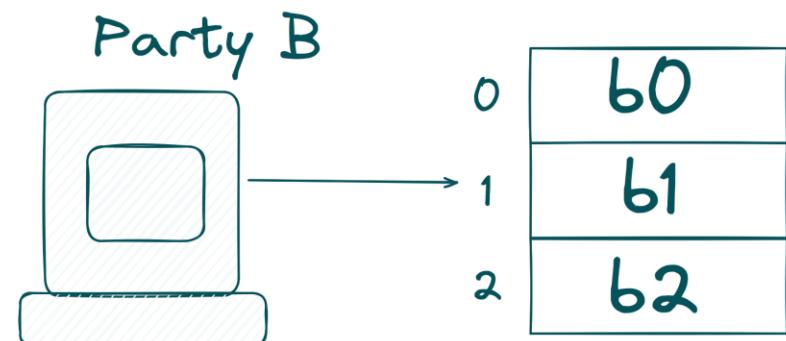
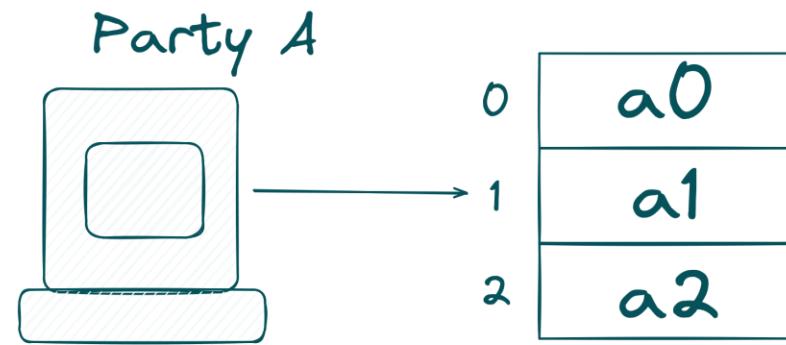


Party B



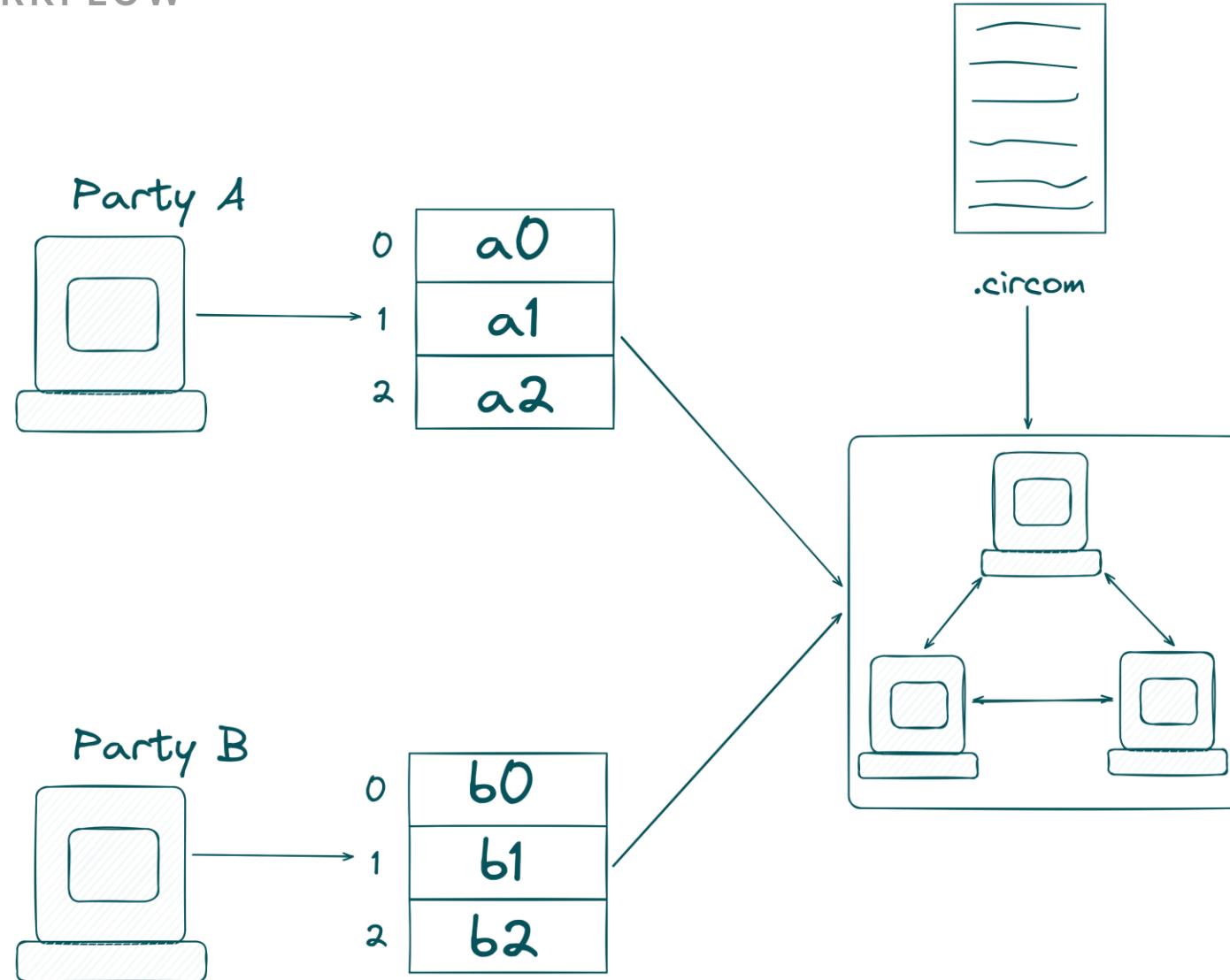
## WORKFLOW

TACEO



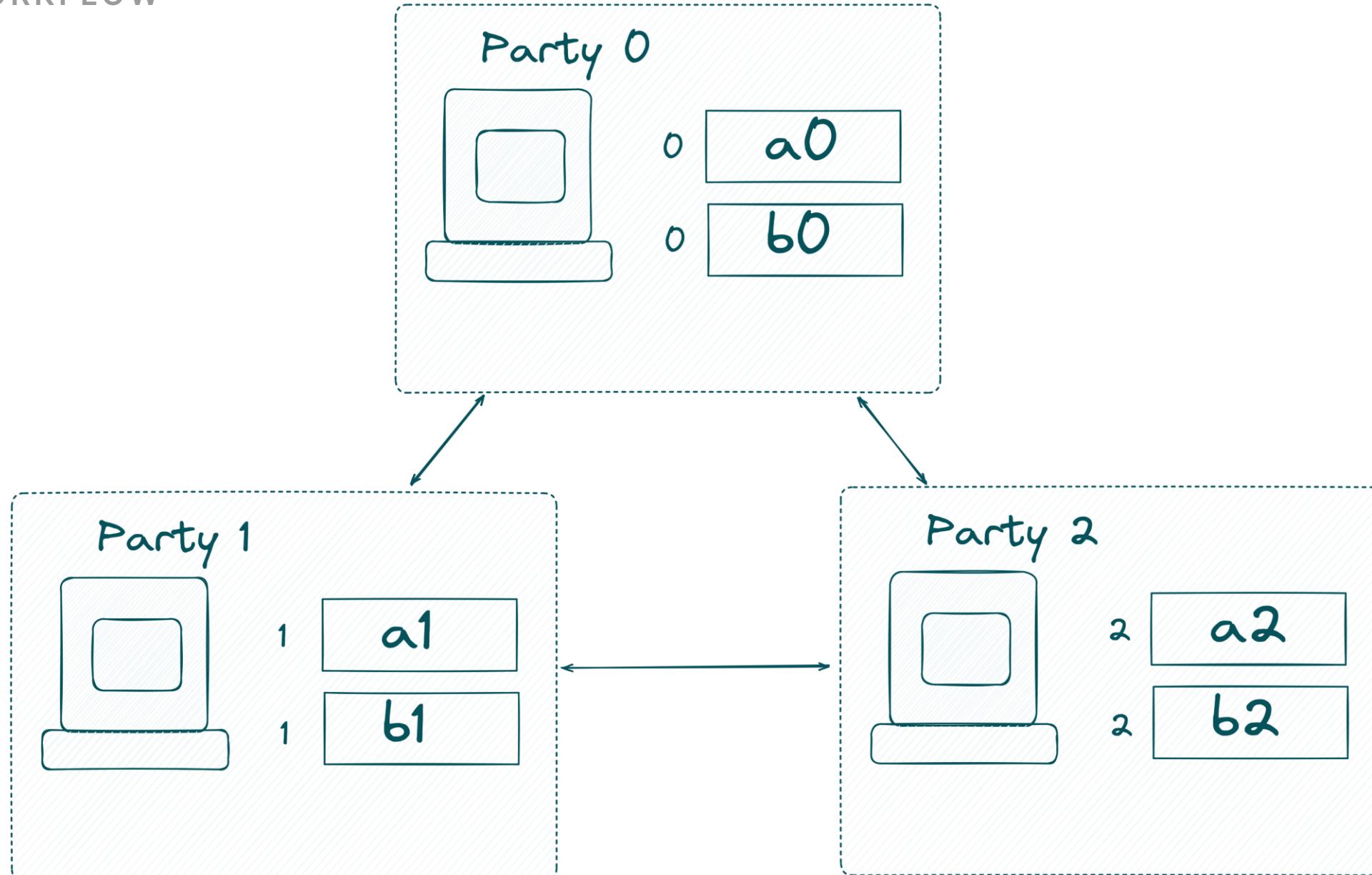
## WORKFLOW

TACEO



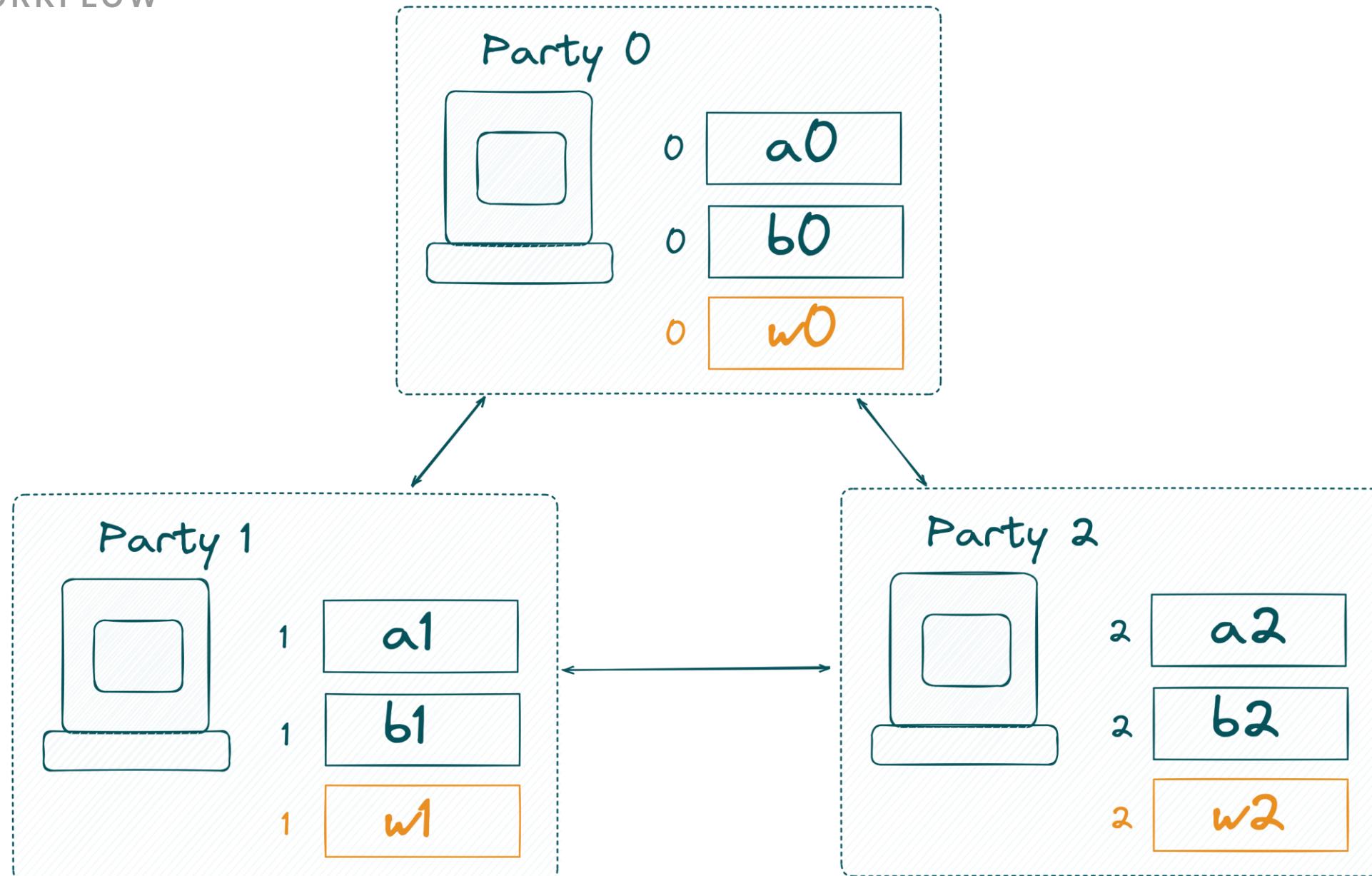
## WORKFLOW

TACEO

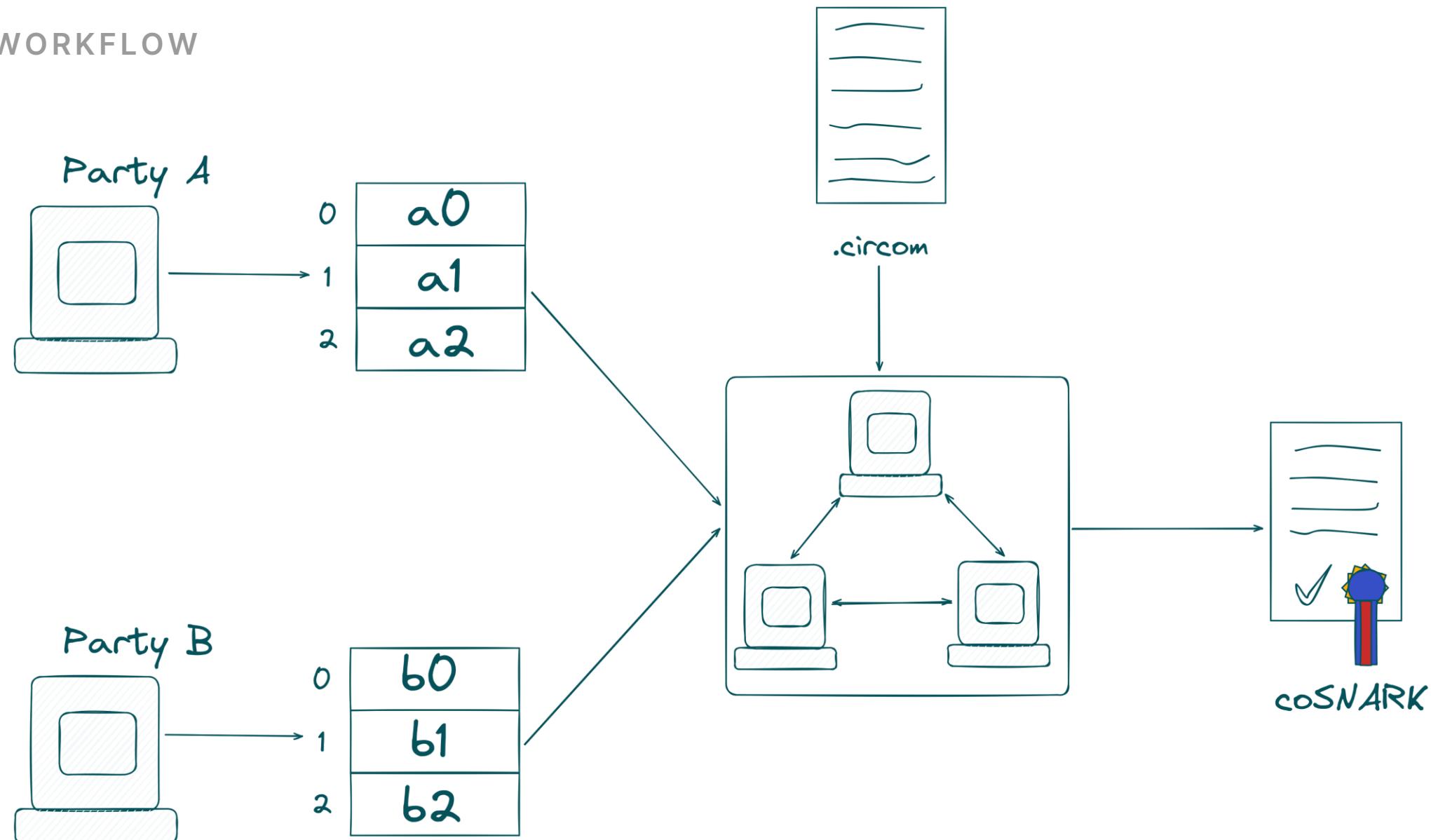


## WORKFLOW

TACEO



## WORKFLOW



Please leave a start ❤

