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## **OPERATING SYSTEM**

Lab 4: Process (Part 2/2)

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## 1 Problem 2:

Write a short essay which summarizing the knowledge of process's data segment to answer for these questions:

- In which cases we should use aliqued\_malloc() instead of standard malloc?
- How can we increase the size of heap in a running process?

We use <code>aligned\_malloc()</code> to allocate memory to aligned directory that is the certain bit boundary. Since the standard <code>malloc</code> will return the suitable alignment for any standard types depending on the OS architecture, it sometimes not useful whenever we allocate too much memory space or too low one. So the <code>aligned\_malloc()</code> will solve that problem. If we know the size and the aligned bits boundary, the program can run faster and efficiency. For UNIX system, the <code>malloc</code> is implemented by <code>glibc</code>, the reason we need to use <code>aligned\_malloc()</code> will be more clear:

The address of a block returned by malloc or realloc in GNU systems is always a multiple of eight (or sixteen on 64-bit systems). If you need a block whose address is a multiple of a higher power of two than that, use aligned\_malloc() or posix\_memalign

We can increase the size of heap whenever we call malloc(). For UNIX system, with the brk() and sbrk(), we can adjust the program break as long as the virtual memory allocated enough for it. We typically don't need to call brk() everytime if malloc provide enough memory otherwise we can call setbrk() system call. The limit of the size of virtual memory of the system