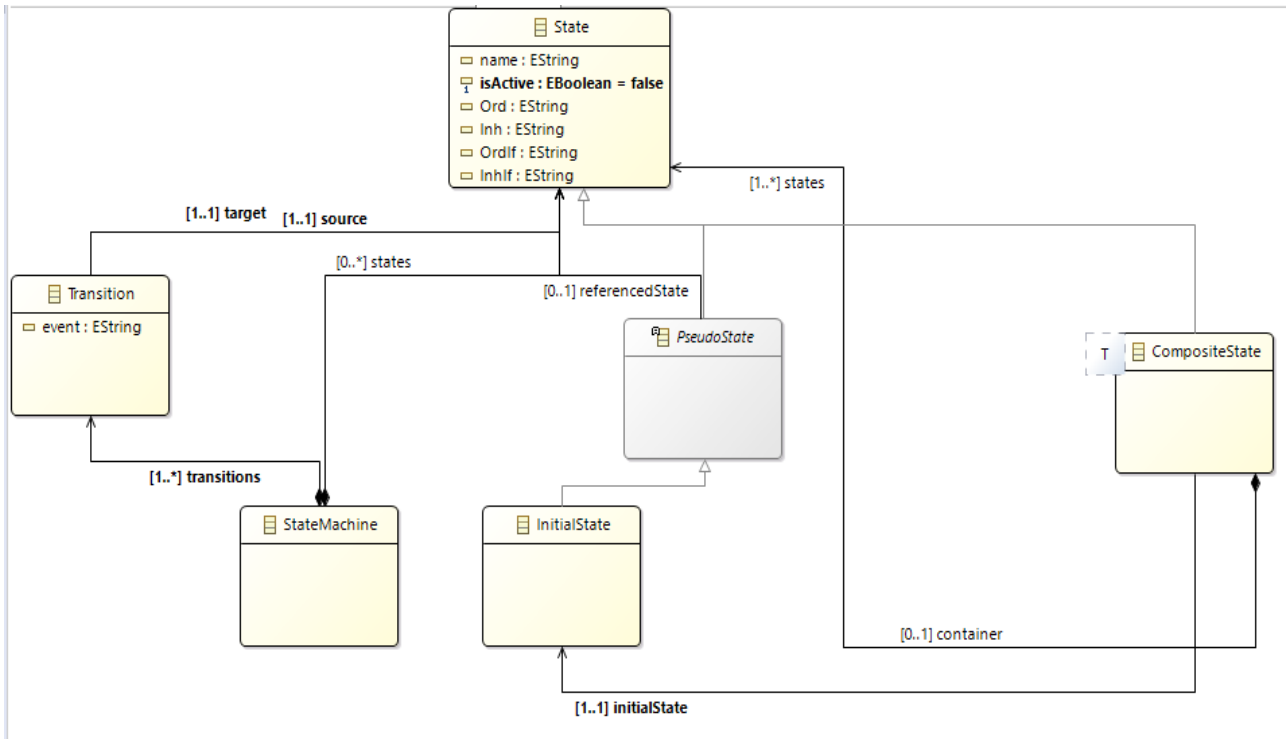
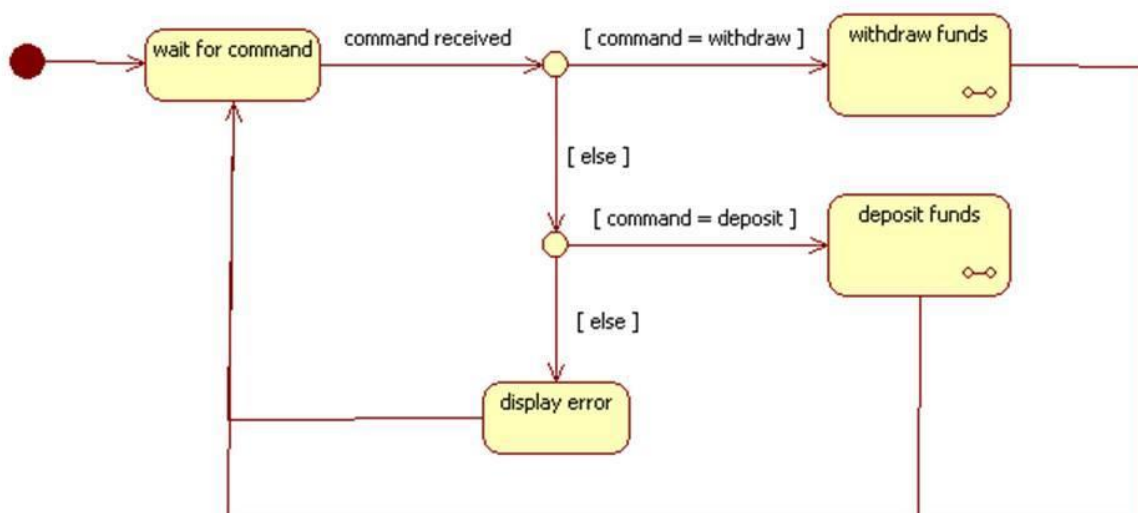


Editeur graphique du Meta model State Machine

Le Meta model :



On a modélisé le diagramme d'état suivant :



Les procédures à suivre pour aboutir au résultat :

Sirius Specification Editor

- platform:/resource/StateMachine.design/description/StateMachine.odesign
 - StateMachine
 - MyViewpoint
 - stateMachine
 - State_Diagram
 - Default
 - Initial_State
 - Workspace Image /StateMachine.design
 - transition
 - Edge Style solid
 - cont_states
 - Workspace Image /StateMachine.design

Resource Set

- platform:/resource/stateMachineDC.example/My.simplstatemachinedc
 - State Machine
 - Transition create
 - Transition close
 - Transition open
 - Transition Lock
 - Transition Unlock
 - State Opened
 - State Closed
 - State Locked
 - Initial State Start

Properties <> **Interpreter** **Problems**

transition

| General | Id*: | Label: |
|---------------|---------------------------------|--------|
| Path | Domain Class*: | |
| Documentation | Source Mapping*: | |
| Behavior | Source Finder Expression: | |
| Advanced | Target Mapping*: | |
| | Target Finder Expression*: | |
| | Semantic Candidates Expression: | |

Id*: transition
 Domain Class*: SimplStateMachineDC.Transition
 Source Mapping*: cont_states, Initial_State
 Source Finder Expression: feature:source
 Target Mapping*: cont_states
 Target Finder Expression*: feature:target
 Semantic Candidates Expression:

Le résultat obtenu :

