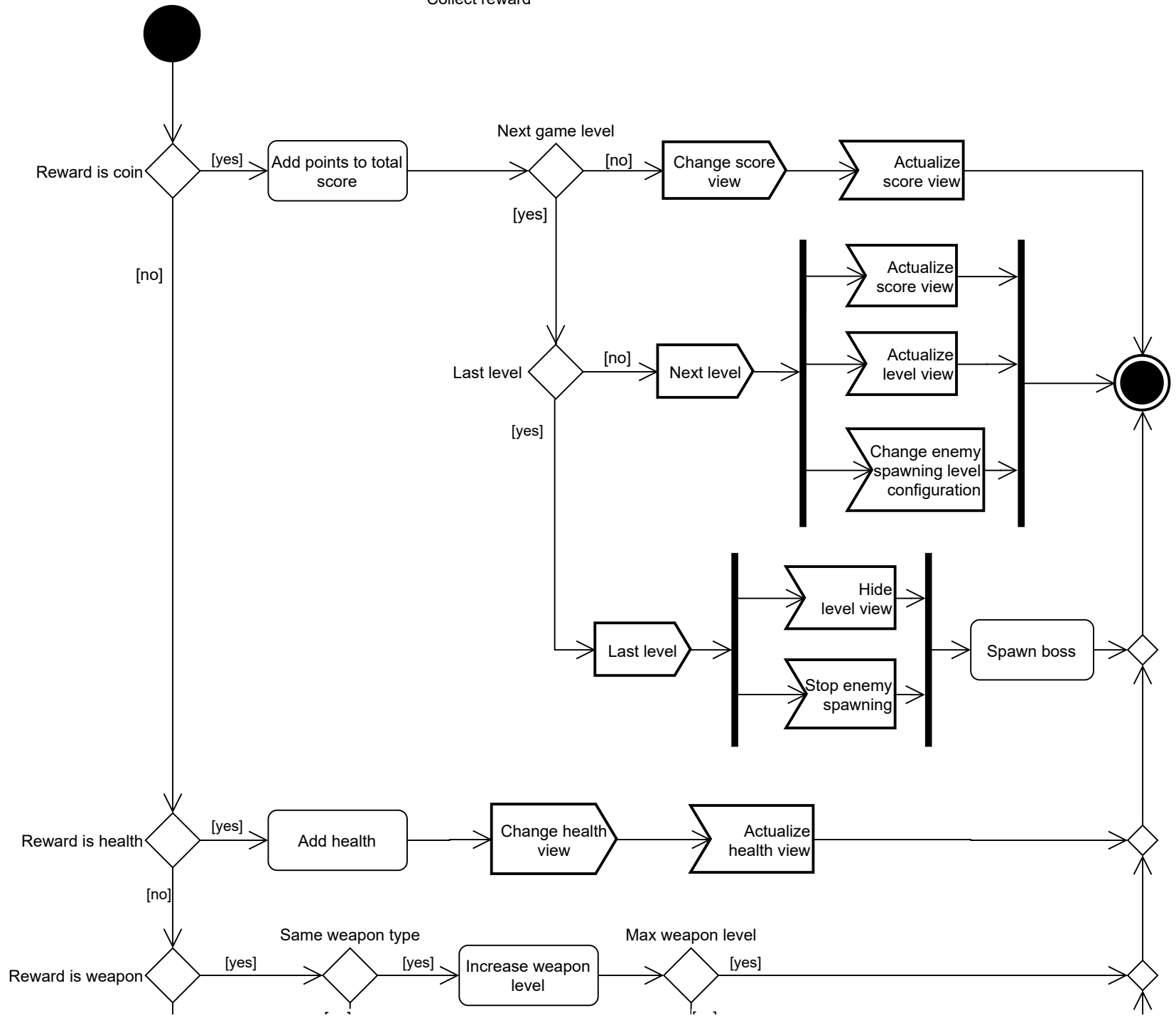
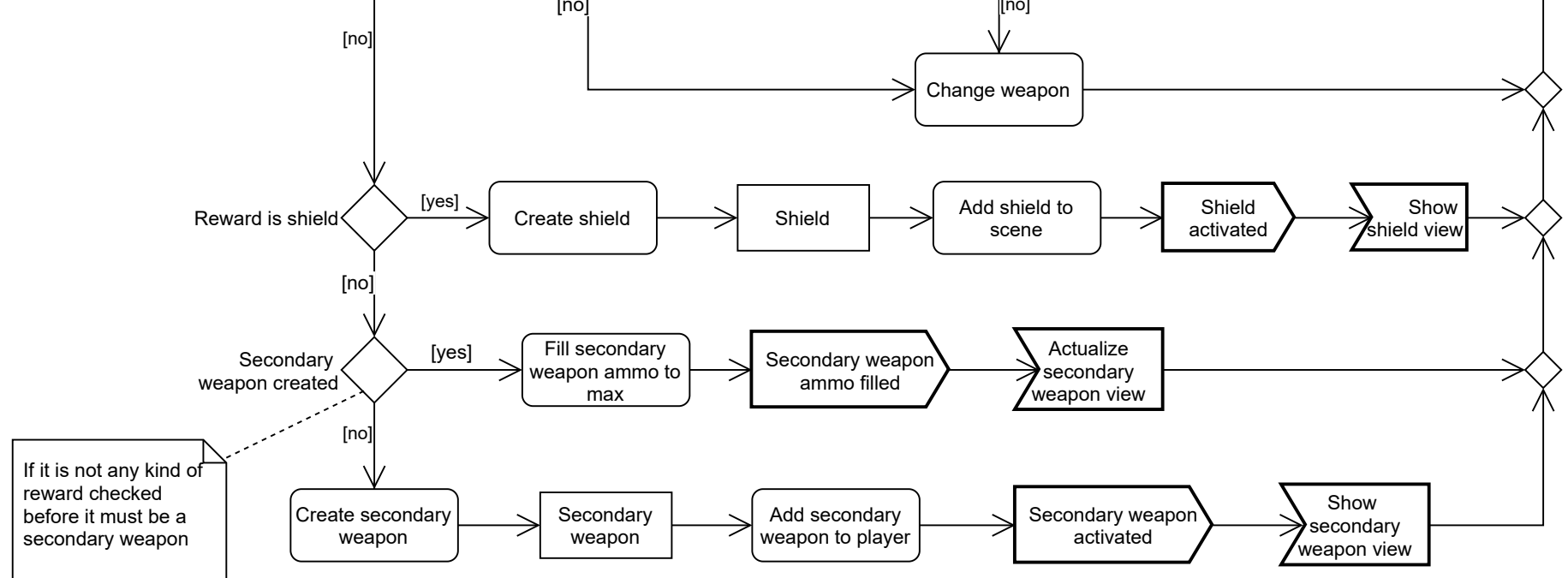
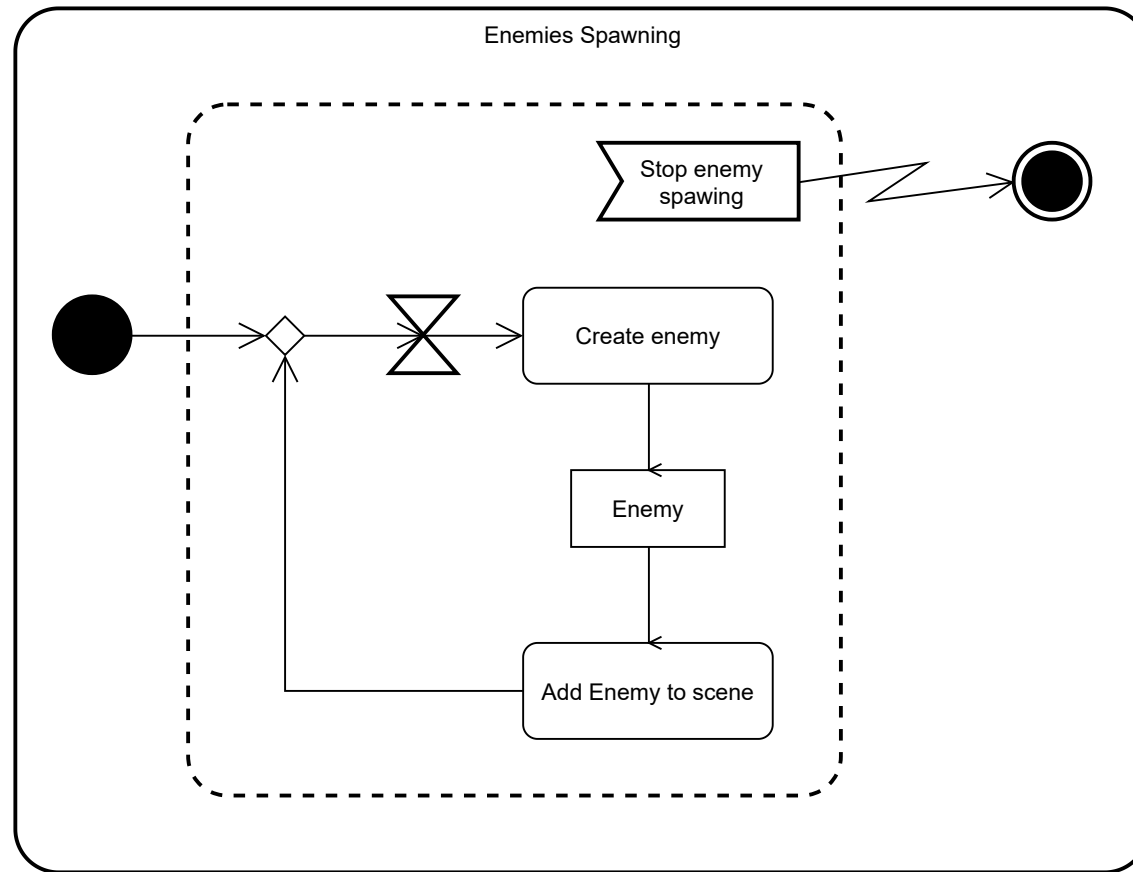


Collect reward







Enemies Spawning

