

Tadas Devėnas
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Personal Profile

I am a Bachelor's graduate in Informatics from Kaunas University of Technology with a big interest in computer science, programming, software development and a passion for art.

Education

Kaunas University of Technology	2019-2023
Bachelor of Informatics	

Šiauliai "Julius Janonis" Gymnasium	2016-2019
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Work experience

- Dassault Systemes, QA Engineer (05/2023 – Current)
Participated in Agile sprints, testing and ensuring the quality and functionality of new features developed for the model-based systems engineering tool, MagicDraw. Used Jira for bug reporting and tracking work progress.
- Unity, Junior Test Engineer (02/2023 – 05/2024)
Filed, tested, debugged user and internal bug reports, worked closely with developers of various teams to have issues resolved. Occasionally debug and provide users coding solutions with C#.
- KTU Centre for Smart Cities and Infrastructure, Web development internship (08/2022 – 12/2022)
Worked on developing a digital twin project for a hackathon event by programming front-end code with technologies React, Typescript, itwin.js. Consulted hackathon participants with programming issues.
- Worked on individual and small team projects for university. Collaboration with the Museum of Lithuanian Aviation, developed an interactive airplane viewing app using the Unity game engine and C#. Individual website projects such as an e-commerce website using React, Javascript, CSS, NoSQL, Node.js for backend, Firebase hosting with functionality to let users create orders, leave ratings and admin CRUD functions.

Skills

- 2 years of experience with: C#, Unity, HTML, CSS, JavaScript, React
- Familiar with: TypeScript, Node.js, .Net, SQL, php,, Python, JAVA, C++/C
- Agile scrum development methodology
- Experienced working in teams and with individual projects
- Used tools: Github, Jira

Other skills

- Unity game engine
- Blender modeling software
- Audio and music production, video and photo editing

Languages

Fluent Lithuanian and English languages.

Interests

Art – During my free time I express myself creatively. I create music, occasionally do video editing and 3D modeling with Blender.