Reflection on Sprint #2

User Story #	Task #	Task assigned To	Estimated Effort Per Task	Actual Effort per Task(in hours)	Done	Notes
User Story 1 Power ups	1	Luka	Low	1	yes	
	2	Luka	Average	5	yes	
	3	Luka	High	10	yes	
	4	Luka	Low	1	yes	In the report
User Story 2 Achieve-ments	1	Jesse	High	4	yes	
	2	Jesse	Average	2	no	Achievements are not fully implemented, so the full UML does not yet exist.
	3	Jesse	High	14	yes	
User Story 3 Art work	1	Robin	High	8	yes	
	2	Robin	High	5.5	yes	
	3	Robin	High	1	yes	Luka created the original sprites, Robin fleshed them out a little
User Story 4 TA assignment	1	Taico	High	9	yes	
	2	Chiel	Average	5	yes	
	3	Chiel	Low	1	yes	
	4	Taico	Low	0.5	yes	
Other tasks	1	Chiel	Average	1	yes	
	2	Robin	Average	4	yes	

Tasks introduced during this sprint	1	Taico		0.25	yes	GUI test problems (removal of GUI tests)
	2	Robin	Average	5	yes	Created more test for the logging class. Using factory tests to test interface implementations.
	3	Taico		1	yes	Code cleanup

Main Problems Encountered

Problem 1

Description: Last minute changes AGAIN! This time we didn't schedule the report part of the assignments. We figured 5 hours for 3 persons would be enough on Friday.

Reaction: We managed to finish the assignments, but it was on the deadline again.

Adjustments for the next Sprint Plan

In the next sprint plan we will plan to do the exercises of the assignment earlier, because they are important too and it will give us more time for reviewing.