KELSEY VAN ENGELENBURG

Game Developer

🌐 Amsterdam, The Netherlands   ✉ KelseyvanEngelenburg@gmail.com

🖥 https://github.com/Taerise

EDUCATION

Full Time HBO-ICT
Amsterdam University of Applied Sciences
2024 - 2028

Game Development Route

SKILLS

- C#
- Unity
- JavaScript
- MonoGame
- Art
- Game Design
- Scrum
- Git

LANGUAGE

- Dutch (native)
- English

PROFILE

Enthusiastic Unity developer with a strong interest in coding, game design and art. Experienced in C#, Unity, JavaScript, Godot and MonoGame. Currently studying Game Develepment at AUAS, looking to get into the game development landscape

WORK EXPERIENCE

Intertoys   2024 – Present

Sales Employee

- Weekend Job during my studies
- Working the register, inventory and store upkeep
- Packing orders
- Helping Customers

C&A   2023

Sales Employee

- Working the register
- Inventory and shop upkeep
- Helping customers

Ranzijn Tuin & Dier   2022-2023

Animal Caretaker/ Sales Employee

- Checked up on the animal 3 times a week and cleaned their cages, gave them food.
- Sales employee as well as the animals were in the store and i would work inventory if there was time left

HOBBIES

- Coding
- Gaming
- Art
- Puzzles