INTRO TO IT

Assignment 2

The IT World

I declare that in submitting all work for this assessment I have read, understood and agree to the content and expectations of the Assessment declaration.

Authors:

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# **Team Profile**

**Team Name: Team Peak**

**Personal Information**

**A person smiling for the camera

Description automatically generatedDo Hoang Quan • S3800978** [View profile](https://s3800978.github.io/intro_to_it_asgmt1/)

Hello! My name is Do Hoang Quan. I am a Vietnamese, born and raised in Ho Chi Minh City. I want to be an UIUX Designer, to build experiences that enhances and delights people’s lives. So far, I have been learning UIUX design for 2

months. With coding and IT skills that I will learn here at RMIT, I hope to be a capable IT professional.

A young person wearing a suit and tie

Description automatically generated**Taesung** **Yoon** • **S3847581** [View profile](https://taesung00.github.io/S3847581.github.io/)

Hi! My name is Taesung Yoon. I am 20 years old. My personal email address is [dbsxotjdaos@gmail.com](mailto:dbsxotjdaos@gmail.com). I'm from Korea and I can speak Korean and English. My hubby in this days is doing workout in the gym, cooking, and playing games. Also, I have one cat and her name is "Porori". I got her name from cartoon.

A person posing for the camera

Description automatically generated**Jae Jun Kim • S3741333** [View profile](https://kjjk1999.github.io)

My name is Jae Jun Kim, my email address is [s3741333@rmit.edu.vn](mailto:s3741333@rmit.edu.vn). First of all, I am from Republic of Korea thus, I speak Korean and English as well. Normally, most Korean are polite when they meet people because they do not like to have a bad effect on other people and it is a kind of Korean culture. My hobbies are listening to music and handle a computer.

**Team Profile**

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| **Do Hoang Quan** | **Taesung Yoon** | **Jae Jun Kim** |
| A picture containing green, large, parked  Description automatically generated | A close up of a logo  Description automatically generated | A screenshot of a cell phone  Description automatically generated |
| A close up of a logo  Description automatically generated | A picture containing umbrella  Description automatically generated | A picture containing game, table  Description automatically generated |
| Auditory: 10%  Visual: 45%  Tactile: 45%  🡪 Visual / Tactile Learner | Auditory: 30%  Visual: 35%  Tactile: 35%  🡪 Visual / Tactile Learner | Auditory: 25%  Visual: 35%  Tactile: 40%  🡪 Visual / Tactile Learner |

**How this information is helpful**

Although other traits differ, one personality aspect that the team share is that we take and believe information more from the internal world, apparent by the Intuitive trait in the Myers-Briggs test.  
Secondly, our team learns most effectively through Tactile and Visual.   
Thanks to this common ground, it’s easier for teammates to communicate and share ideas. As we share the same effective methods of learning, we can utilize this knowledge to better get our knowledge across.  
Furthermore, our teammates' differences complement each-others. Our team consists of both Introvert and Extrovert, Feelings and Thinkings, as well as Perception and Judging traits. Although issues might arise due to these differences, thanks to our common grounds and focus on communication, we can still collaborate well and utilize our differences to help each-other.

**Ideal Jobs**

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|  | **Quan** | **Taesung** | **Jae Jun** |
| **Job** | **UI/UX Designer** | **Security Engineer** | **Database Developer** |
| **Description** | Design user interfaces with the focus on maximizing usability and the user experience | Testing software and monitoring systems for security breaches or intrusions | Ensure that database management systems can handle massive quantities of data |
| **Common** | * IT-related jobs. * Each job is an important building block of a product / service.   Common skills requirements:   * Capable use of English * Analysis skills: figure out what the product goals is. * Familiarity with computers and electronics. * Programming: able to write, understand, and maintain softwares. * Keep up-to-date with technology advancements. | | |
| **Stack** | Front-end | Back-end | Back-end |
| **Focus** | What the user sees and feels when using the product | The security, reliability, and trustworthiness of the product | Ensure efficiency, consistency and scalability of the product and its data |
| **Skills required** | * Wireframing and UI prototyping * UX writing * Visual communication * Interaction design * Coding | * Anti-virus software * Firewall * Content filtering * System administration role | * Programming * SQL * ETL (Extract, transform, load) procedure * Excel at SAP |
| **Average salary** | ~58K USD / year | ~ 99K USD / year | ~ 73K USD / year |
| **Similar career plans** | 1. Focus on getting bachelor's degree 2. Learn and practice more in the interested field while studying 3. Practice soft skills like communication, teamwork, collaboration... 4. Apply for ideal jobs once graduated | | |

# **Tools**

**Group website:** <https://s3800978.github.io/intro_to_it_asgmt2/>

**GitHub link:** <https://github.com/s3800978/intro_to_it_asgmt2>

**Comments on how well the audit trail on the Git repository reflects group’s work:**

**Quan:** [comment here]

**Taesung:** [comment here]

**Jae Jun**: [comment here]

# **Industry Data**

[content here]

# **A person standing in front of a window Description automatically generatedIT Work**

# **IT professional:** Mrs. Nguyễn Xuân Thi

# **LinkedIn:** [Nguyen Xuan Thi - Trainer - UI/UX Training Course | LinkedIn](https://www.linkedin.com/in/nguyenxuanthi/)

* **Profession:** User Interface and User Experience Designer
* **Current employment:** KMS Technologies
* **Experience:** 14 years
* **Worked on:**
  + - * + Grove HR (GE Web, GO Mobile)
        + Athenka Chatbot

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**What kind of work is done by the IT professional?**

**It’s in our knowledge that you are a UIUX Designer. Can you please give us a quick explanation of your job?**

So a job of a UIUX Designer is to make products like apps and websites that are both visually beautiful and functionally easy-to-use. If you’ve ever loved a product because of how it always gets the job done and never makes you guess, then it’s because a good designer somewhere has done a lot of good work.

**That’s really easy to understand! So how do designers go about their job?**

It’s not as simple as you think! In making intuitive products, designers have many responsibilities to handle, and the process is extensive.

**So what is the first step to design a good UIUX?**

The step that kick-starts the process is user-centred design. By asking questions, doing surveys and researching on user's habits, designers can learn the scale, culture, process, etc. of the target demographic. Using this knowledge, designers can figure out workflows, pain points, and users’ goals to build functional products.

**What do designers do once they have finished researching?**

We then move to content, which has two parts: content strategy, which is the planning and management of content, and information architecture, the structure and layout of content.

The goal of these steps is to engage the users with cohesive, meaningful and easy-to-find content and information.

**That’s a lot of work and preparation! When do we get to design part of UIUX Design?**

Actually, this is that part. Once all the foundation is laid, designers begin to work on the two parts of design: visual design and interaction design. This is the step that designers focus on building the interface to be both beautiful and intuitive. Using color, sizing, spacing, etc. and components like buttons and toggles, designers clue users in on how the products will work while making it delightful to look and use.

**With so much work and the process so long, how can designers know if their work is good?**

There is of course testing. A lot of testing and tracking user's behaviors, repeatedly! Armed with the knowledge of their research and understanding of their work, designers are essential in the testing process. During this phase, designers can test and learn about shortcomings in their designs, and improve upon it.

**That’s a lot of work! In your expertise, what benefits does good UIUX bring to a product?**

By making a product more enjoyable and reliable, one of the first benefits is that there will be more frequent visits and for longer durations to the products, which increases sales. This also lets them more easily acquire new users. Secondly, since the product is easy to use, user errors are decreased, which also decreases customers support costs and word of mouth complaints.

Most importantly though, as the final result of all other benefits, great UI and UX instills trust in the products and the brand. This is the differentiating factor that really pushes the product above the competitors.

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**What kinds of people does the IT professional interact with? Are they other IT professionals? Clients? Investors? The general public?**

**Can you please tell us who you usually work with in your job?**

As the middle part of the process, UIUX designers will collaborate with nearly all departments. I’ve had the pleasure to work with developers, other designers, even management and the wider public.

**Which of those people do you work most with**

It’s the devs. Being the department that brings our designs to life through coding, developers are essential in the network of designers. This back-and-forth relationship informs both sides of how the products will work and therefore how to build it.

**Do you also work with other designers?**

It depends on the company and job, but I have. As with every team, designers can come from different backgrounds, work habits, skill levels, etc., so it’s important to be respectful and considerate to best work together.

**Do you work with higher management?**

Of course, designers receive requirements from the Product Owner. We put a lot of work into understanding these requests, anticipating how it will play out in the future. Sometimes designers have to clarify unclear aspects, and even object to unfeasible ideas to the Product Owner.

**You’ve said before that designers have the responsibility to research the market. Is that the public and client?**

Yes. These are the people who the product aims to satisfy, after all. We as designers must be able to pose questions and gather insights from this group. The better they are as research, empathizing, and understanding this group, the better the final product can be.

**Who usually gives feedback to designers about their work?**

It’s the Quality Assurance and Quality Control team. There’s usually a lot of conflict and misunderstanding that might arise here, but good designers must be able to understand, receive constructive criticism, and extract useful feedback from this team objectively and not take things personally.

**Is there any advice you’d like to share with students when it comes to working with others?**

Communication is essential, as well as having an open mind and the ability to see from another’s perspective. To be a good UIUX designer, or just a good teammate, you must be able to understand clearly and get your ideas across a wide range of people.

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**Where do the IT professionals spend most of their time?**

**As you’ve mentioned earlier, the design process is very extensive. Which part of that process takes the most time?**

In my opinion, the most time-consuming task in a UIUX designer’s work is planning, designing, and anticipating the master design system, which is a series of components (such as buttons, toggles, fields…) that can be reused in different combinations.

**What about this system makes it worth the time and effort put in?**

Even though it’s time consuming, by design, this system helps designers and developers easily build scalable and consistent products across a variety of platforms. This system is the direction in which the business rule of the field is heading.

**How much time does it usually take you to complete this phrase?**

In my experience, designing just the first 4-5 master pages of the design system for large products can take up to one whole month. For smaller products, this process usually lasts around a week or two.

**Wow that’s really time-consuming? Can you explain the reason why it takes so long?**

It’s because there are many aspects to consider that require not just research but also experience. I first have to consider the scalability of the product. Sometimes the decision to scale a product from small to large might come after the design has been done, so I have to anticipate how to design ahead. Even while designing the first few pages, I already have to plan out how it will look and work 100s of pages into the future. Like how will the layout change when the content is too long? What about multiple languages? How will information be presented on different screen sizes? Any mistakes made in the foundation will be incredibly time-consuming and costly to fix, so it is essential to take time and consider carefully here.

**Since our question is “where” you spend most of your time, can you please tell us a bit about where you physically work?**

Well I am currently spending most of my time at KMS Technologies. I chose KMS because it is one of the few rare Vietnamese companies capable of delivering products on a global scale.

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**What aspect of their position is most challenging?**

**Looking back on more than 10 years in the field, which is the most challenging aspect of your job, one that requires you to innovate?**

So, designing a product that meets all the requirements of a great UIUX: consistent, functional, scalable, beautiful is already difficult enough. Perfecting these aspects already takes countless hours of research and hard work. However, with knowledge, this is achievable. Something far more challenging, and infinitely more elusive, is adding the “wow” factor.

**Can you put into words what it is specifically?**

It’s the colors, movements, shapes, sizing, spacing... that not only embodies the brand but offer a unique and delightful experience to its users. It’s something unexpected, above-and-beyond, I think. This is the final ingredient that can really make a successful and memorable product.

**Thank you so much for your time and sharing with us your valuable knowledge and experience!**

# **IT Technologies**

**Machine Learning**

Machine learning is an application of artificial intelligence(AI). Machine learning technology can study and improve themselves beyond programming. It can access the data and use it to learn. This process starts at the taking look at the data, having an experience, looking for a pattern, and have a better decision. The main goal of this process is a machine can learn themselves without human help or intervention.

This technology has four types. Supervised, unsupervised, semisupervised, and reinforcement.

Supervised learning is an algorithm that makes a mathematical model with data of inputs and the desired outputs called training data. And it has some examples that contain another input and desired output known as a supervisory signal. In the mathematical situation, these examples are discussed by an array, vector, or feature vector, and data is represented as a matrix. Supervised learning algorithms are studying using these inputs to predict the output related to new inputs. However, if outputs are restricted values, it uses algorithms called classification algorithms. If outputs have a numerical value in the range, it uses regression algorithms.

Unsupervised algorithms have inputs only and it finds output and structure in the data. These algorithms learned from unclassified test data. It learns similarities from each different data and analyzes absences and similarities.

Semisupervised algorithms is a middle between unsupervised algorithms and supervised algorithms. Some examples are labeled and other examples are not labeled. People use these examples to make conjunction after that it can improve in learning accuracy.

Reinforcement learning is an area of machine learning. Software developers are owing to do some actions in a specific environment. This field, called Markov Decision Process(MDP) is effected by some regulations or norms such as game theory, control theory, operations research, and genetic algorithms. Also, there are many forms and disciplines that can be used in this circumstance. Most of these algorithms use dynamic programming techniques. It doesn't anticipate exactly in the MDP but it is used when the exact model is in an infeasible situation. This algorithm is used at autonomous vehicles or bot in the games.

Today, when they train the AI to have machine learning algorithms, developers should find the right examples and A.I is starting from the bottom to learn. It's like taking care of the baby. However, technological advances will make the future of machine learning brightly. According to experts, a multifunctional model can solve this challenge. That model is already trained about some fundamental parts like recognize user's faces or comprehends differences between dogs and cats. On the other hand, there is an obstacle to acquiring this model. When we build this model, it needs a lot of interesting, great quality computer systems and the structure of the model.

But, after this advance, AI will be more efficient and trained A.I will rapidly increase.

This is a step for developing machine learning applications. 1. Problem framing 2. Collect and clean the data 3. Prepare data for ML application 4. Feature engineering 5. Training model 6. Evaluating and improving model accuracy

Here, we can describe these steps as a process of education. The developer is just like a teacher. Problem framing is like scheduling the education, collect and clean the data, prepare data for ML application are like a providing education resources. We can know that developer's role is the most important to develop machine learning.

In conclusion, machine learning algorithms indicates that the machine can learn themselves without human. The developer's role is just to provide examples and data for machines can educate well. Also, in the future, we don't have to arrange these steps anymore.

We can find this technique in many workplaces and common devices.

Machine learning technology makes it possible to analyze big amount of data and easy to find. This big data has a big potential and makes business more efficient. Today, in the medical aspects, the doctor's eye decide what the disease is and make a prescription. But, in the future, a machine that learns medical imaging fields can diagnose the problem. This improvement can be helpful in rural areas and poor countries that don't have capable doctors or areas that doctors can approach.

Speech recognition is progress that machine translate the speech to a text file. It is used at translater, voice interfaces, and search applications. In foreign people's conversations, many people are using translater applications. But there is some issue inaccuracy. However, in the future, this progress developed well and people don't need to learn a foreign language anymore. Also, the interpreter can be replaced.

Especially, smart learning has much potential for financial services. AI learned from financial data to find a trend. After the training, people can recognize changes and react immediately.

One of the recent trends in the car is self-driving technology. In the road, every situation and behavior are changed every moment. AI cars can have temporary decision so there is difficulty. But, machine learning will analyze the road situation, recognize the patterns, and give the prediction. Machine learning technology makes development in autonomous vehicles.

On the other hand, machine learning can replace some jobs. As you know interpreter can be replaced by a translator application. And also, many reports and researchers expect that vehicle drivers will be replaced in the future.

These are the example of machine learning technology that we can see in our daily life.

In the house, IoT(Internet of things) home systems have face recognition. So they can recognize the home owner's face, visitors who are invited, and uninvited visitors. It also arranges your schedule and records your daily pattern like when you wake up, go to work, doing exercise, something like that.

When you are watching videos on Youtube, watching daily news on the internet, or using Spotify to listen to music, you will see the recommendations of sites. These recommendations are coming from the machine-learning and big data technology that recognizes the pattern, finding the data you like, and recommend it.

In these days, when we are driving, we can see many autonomous cars are running on the road. These vehicles are consist of sensors and machine learning technology. Since these vehicles are manufactured, people don't have to focus while driving and feel tired. They just put their hands on the steering wheel. In my case, when my family been on the trip, I don't feel tired while driving to the destination.

We can meet machine learning technology more common than you think. It helps and manages us for an efficient and comfortable life. As a result, people are affected by machine learning surrounding everywhere. In daily life, we see an advertisement on the internet that relies on big data and machine learning. Geeting management by healthcare applications is also based on machine learning. Machine learning technology is not a technology that we can only see at the science fiction novel.

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**Cybersecurity**

Computer security or cybersecurity is the protection of servers, computer, networks, electronic systems, and data from the theft called hacker, or disruption, or misdirection. It's also known as information technology security or electronic information security.

The internet and wireless network such as Wifi and Bluetooth are developed and also people are using smart devices more common, cybersecurity becomes a more significant part of recent years.

There are 5 sorts of cybersecurity. critical infrastructure, application, network, cloud, and Internet of things.

Critical infrastructure is a critical thing that we commonly use and face. For example, electricity grid, water purification, traffic lights, shopping centers, and hospitals. Critical infrastructures are very fragile to the cyber attack because of using the internet. So the organization that has the operation of it should provide plans for against and defend these attacks.

Application security is one of the best ways to protect your system from cyber threats. There are three types of application security, antivirus programs, firewalls, and encryption programs. Application security is to prevent and tackle external threats, and unauthorized access. Also, companies can detect and protect sensitive data through this application.

Network security commonly used against the unauthorized intrusion of internal networks. It secures infrastructure access from outside threats. In these days, it develops to use machine learning to alert threats immediately. There are many examples of this type like extra logins and new passwords.

And these security technologies make "Cloud" appeared. Cloud security is a security tool that is based on the cloud so protect user's resources and information. And cloud's administer advances this tool more secured. Many people believe that their physical server and hardware feel more secured than a "Cloud" service. But, according to research, it's not true.

Internet of things, called IoT security, is including critical and non-critical cyber-physical systems such as security cameras, televisions, sensors, that we use things widely. Especially, IoT products are very vulnerable because they have limits of security patching. Study shows that security is one of the significant parts of IoT. And they suggest that providers should have to learn more about security issues and implement more solutions.

As a result, cybersecurity is very important to secure data. Because hackers keep progressing and developing their hacking skills.

For this reason, many organizations, systems, and countries are having a cybersecurity.

Financial systems such as commercial banks, SWIFT, and investment banks are prominent targets. In the web site, they accept and store personal, financial information so hackers threaten it. These information have a lot of potentials. They can manipulate the market, make a bank account, purchase, and sell their information to the black market. To prevent these, banks invest much to the system and people. Threats are changing every time. Banks are requiring new products and technologies and people.

Most countries are running their own computer security team. In the U.S, they prioritize to provide personal freedom and secure people's data and technology marketplace. Canada is having a strategy since 2010. This one has three main goals. Securing government systems and vital private cyber systems. Helping Canadians to be secure online. Also, they provide organizations that can resist cyber threats called "CCIRC"(Canadian Cyber Incident Response Centre). It is for responding to cyber threats, recovering, and providing online repot service. Lastly, China has its organization (China's Central Leading Group for Internet Security and Informatization) since 2014. It supervises almost fields that are related to network security and IT strategy such as economic, policies, cultural, social, and military.

In the next 3 years, most countries will alreay have an orgnanisations or try to establish organisation to protect national network. Also, most of computer security are considered by security manager's programming skills.

Any products that connect to the internet is one of the risk situations. Hackers can easily get user's information easily. This is why people have to focus on cybersecurity. People are finding a more secure strategy. According to experts, In the future, the future of computer security will depend on hacker's behavior. They will try to do new methods and tools for getting affordable data. It means that cybersecurity is facing limitations because defenders can predict every possibilities.

To deal with this problem, the government should have mitigation of these threats and legislate new laws. Like some organizations GDPR and CCPA, governments should follow their steps. Also, using automated systems that can monitor, manage, detect, and prevent these threats is a great idea. Also, companies should change their regulations. They are to focus on their supply chains and it is very vulnerable. Furthermore, hacking skills and tools will develop in the future and companies are collecting user's data, it is quietly important.. So, they have to use and upgrade more effective security solutions.

In the future, most of the products are connected with the internet and they will be in a poor situation from resisting cyber threats. However, cyber threats are unpredictable. But, there's no doubt that companies and nations will upgrade computer security technology and regulations. Most of companies, nations and IT employees will be affect the most. And the user has to adapt these developments. Computer security manger and experts will be hired by a company and hackers will find ways to break through this technology.

In technology, old security technology will be replaced by new skills like Automated Intelligence. As a result, it will rapidly increase at the employment of related jobs.

In my opinion, my friends and family will be in the same situation. Members of the society are using network-connected products like smart devices, computers, and TV. Also, In recent years, It's one of the trends that install IOT devices in the house and apartment when designinging the building. In the future, we have to be familiar with development of cybersecurity.

Despite, they are in the vulnerable to the cyber attack, people usually don't know this truth. For example, see your parent's phone or friend's computer. They are using it a lot but we can't see any antimalware or vaccine programs. Even the government, banks, and online shopping mall webpages can't protect their user's information. So, exploiting personal device's information is a piece of cake to hackers. But, what happen they download the vaccine programs already? They can protect information from the basic hacking tools and most of cyberattacks.

What is the most common password you think? It's '1234567' and 'password'. Surprise, most people use these password just for easy to remember. Even, one of the biggest hardware company, Intel's top-secret file's password was 'intel123' and popular game series pokemon's top-secret file password was 'pokemon'. Easy to guess a password like these can be a free pass ticket for hackers. However, this problem can be solved by creating a strong password policy. It is good for user to secure the user's password and not leaked by hackers except some inconveniences like requiring longer, changing password regularly, and adding at least 5 numbers.

We are in the poor situation to secure our personal information. But, cybersecurity technology prevents possible cyber threats and helps us remind the threats. In conclusion, cybersecurity is a necessary technology when we connect to the network.

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**Raspberry Pis, Arduinos, Makey Makeys, and other small computing devices**

In the 21st century, when high-tech industries are developed, various computers are used in various places. People want a computer that can perform the tasks they need more efficiently and accurately. Among the numerous IT devices developed by many developers based on efficiency, the name of the IT device I will introduce first is raspberry pi. First to approach Raspberry Pi's history, Raspberry pi was created in 2006 in a group of computer lovers. The initial raspberry pi had only one USB and HDMI connection port, but the new version of raspberry pi now has several connection ports. By the time Raspberry Pi was sold, it was not only very popular from Asian countries such as China and Taiwan, but it also disassembled and tested Raspberry Pi of past models for educational use in several British academies. Raspberry Pi has a distinct advantage in price and convenience compared to a typical desktop. Raspberry pi is about the size of a credit card, but it doesn't make a big difference in performance compared to a typical desktop. For example, searching the Internet, playing high-definition media, playing games, etc. To illustrate the difference between desktop and raspberry pi more analytically, raspberry pi uses the RISC processor architecture and the desktop uses the CISC processor architecture. RISC is lower in terms of production cost and energy efficiency than CISC. But raspberry pi first shows superior price advantage. When you buy a typical home desktop, you need to prepare 500 USD, but raspberry pie can be purchased if you prepare 10 to 30 USD. In addition, raspberry pi takes up less space on the desk because it is much smaller than a regular desktop. Raspberry Pi has sold more than 12.5 million SBCs over the past five years, and the raspberry Pi is known to be available without having to have computer expertise. Therefore, the sales volume of raspberry bi will increase. Raspberry pi is also free from language compatibility. Basically, Python can be used as the default programming language, and additional languages such as C, C++, java, perl, ruby, etc. can be used. In 2020, the raspberry pi company is selling even more upgraded products with the release of the raspberry pi OS.

Second, I will explain about the invention kit, Makey Makey, for everyone who can easily participate and enjoy it regardless of children and adults. Makey Makey is a kind of toy that you can easily find in everyday life and you can connect to a computer program using a USB cable or clip and enjoy it. You can even make electronic inventions with this toy and play the piano if you have the tools to connect USB. Makey Makey was first invented in 2010 by students attending M.I.T. Technical College. After its first invention, many designers and developers participated to create the current Makey Makey was born. It is important that the Makey Makey connects with things that can move. Moreover, Makey Makey is particularly good for young children who first get to know computers because she satisfies their interests in coding and computing through a medium such as games. In fact, some kindergartens use the Makey Makey to help them understand electronics and computers by forming groups of children for the education of children over the age of six. The Makey Makey works with a sense of resistance that requires the circuit to be closed in order to facilitate the instrument. The price is sold at approximately 25USD and can be purchased easily over the Internet.

The development of these tools can have a great effect on the world of it. First of all, raspberry pi lacks performance compared to conventional computers and laptops, and although there are many parts needed to use it, it has great general purpose. Even if the user is ignorant of programming, driver computer files, etc., the installation of only the relevant programs and projects that are widely available on the market can be used as necessary for the user. Makey Makey is also very easy to manipulate and has great artistic value, which can arouse interest enough. These advantages can lower the hurdles for entry into I.T for beginners who are inexperienced in programming or those who are not involved in the I.T industry. These advantages are likely to change the programming education system. First of all, it is easy to secure in large quantities because of its low price, easy to operate, and interesting, so it is easier to educate children and beginners about computer and I.T. In fact, Alex Hope, co-author of the next generation report, said they are promising computers that can teach children the joy of programming. In addition, these tools can affect engineering and invention. In fact, in the case of Makey Makey, it was established as a permanent collection of modern art museums in 2014, and in the same year, it was selected as one of the top 10 toys at the toy fair. Because of this artistic value, I think it can be used as an item for artists, engineers, and inventors to implement various ideas. I don't think these tools can completely replace the tools of current I.T yet, but I think they will reinforce the technology now enough. The 2011 technology author, Glanmudi, calls the Raspberry Pi Project a potential BBC Micro 2, and cannot replace but can make up for it. The Computer History Center has strongly pushed for raspberry pis, calling them 'the gatekeeper of the new era.' If these tools are developed and commercialized in the future, they will be able to be used in everyday life as familiar as various electronic devices such as computers. In terms of education, these kits can be used for IT-related education, and in addition, e-kits such as games and listening to music can be used for hobbies. I am interested in programming, so I am majoring in IT. However, the difficulty of programming is high, so I think the entry barrier of programming is high. But if I use these kits, not only I but also others will be able to learn programming more easily and interestingly. For example, I can easily understand the basics of coding with simple modules using Makey Makey Kit, and I think that even students who are learning I.T. can make basic inventions or development by taking advantage of the simple difficulty and low price of Raspberry Kit. I like games. However, the price of game consoles on the market is very expensive. But if I use these kits, I can solve these problems by researching and making them myself. If you download Raspberry Pi kits and some emulator files, you can make your own cheap and fun game console. These effects can be of sufficient interest to family and friends, not just to those who are engaged in IT or who are studying in IT-related departments like me, but also to those who are completely unrelated. Parents can make simple instruments or game consoles using the Maykey Makey kit and present them to their children, while unrelated people in IT will be able to easily access them without any burden using the Raspberry pi or Mayket Makey kit. Also, those who want to study IT but do not learn it due to lack of conditions will be able to use these cheap kits to enter without being pressured by cost.

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**Autonomous vehicles**

The impact of I.T. industrial development does not end in desktop. In particular, the A.I. industry, one of the recent developments in the I.T industry, is a stage that is rapidly developing. A.I. stands for Artificial Intelligence, literally allowing computers to perform on behalf of human intelligence activities. Among them, artificial intelligence about driving a car is what people want more intensely. Many people easily feel tired and bored of driving for a long time. First, the meaning of autonomous driving means a car that can be operated without human intervention, and a system that detects obstacles around it due to sensors embedded in the car, and at the same time, routes the car's navigation system to reach the destination. Even cameras attached to cars can detect traffic lights and road signs. However, self-driving cars have not been commercialized yet and remain in the research and testing stages. Indeed, many car drivers do not yet trust autonomous vehicles at present. People can't predict when and how accidents will happen at all. Even companies are in trouble. If a self-driving car is involved in an accident while driving, it is not easy to sell self-driving cars to the auto market because the responsibility lies with the company that made 100 percent of self-driving cars. According to an article, 75 percent of respondents in a 2016 survey by the American Automobile Association said they were not ready to accept autonomous vehicles. Nevertheless, many companies are studying self-driving cars because there are many advantages to developing self-driving cars. For example, traffic congestion will decrease by 30 percent because all cars with A.I. can collect information on which roads are congested and which roads are not congested in real time. Furthermore, using self-driving cars can reduce CO2 emissions by 80 percent worldwide, according to an article. Putting autonomous driving mode on cars will not stop at regular cars sold to consumers, but will also be introduced to public transportation such as taxis and buses. In fact, a U.S. company called Robotaxis conducted a small test on citizens using iPhones in one area. The small test is for people to call self-driving taxis on iOS apps, which have driven more than 100,000 cars in a year. Public transportation with this type of autonomous driving. There is a great economic advantage for consumers. According to an article's survey, the cost of a 10- to 20-kilometer trip will be reduced by 40-60 percent for taxi trips and 6 to 11 percent for bus trips. Finally, active self-driving public transportation can bring about effects such as increased labor productivity and reduced subsidies and will bring huge benefits to the transportation industry and the government as well as consumers. Because of these benefits, many automakers are preoccupied with auto-driving research. Hyundai, Korea's leading automaker.KIA, along with Aptiv Plc Company, has decided to invest $4 billion to develop unmanned vehicles. Hyundai. The KIA company said it plans to commercialize self-driving cars from 2021 and aims for fully unmanned vehicles by 2030. Not only Hyundai.KIA but also automotive companies such as TOYOTA, Tesla Inc. and the giant are now engaged in developing autonomous driving modes. However, as all companies dreaming of selling autonomous vehicles are concerned about "stability," and numerous repeated experiments and studies are needed to complement that "safety," it seems that autonomous vehicles will require stability without a single error.

Automatic driving systems can have many positive effects on society. First of all, the automatic driving system has the advantages of convenience, safety, time-saving, and eco-friendly. It is very convenient for the driver because it automatically drives and parks first, and for the same reason, it can prevent safety accidents caused by human error. Auto-driving cars also drive through a systematic system, eliminating traffic congestion and greatly reducing the time it takes to drive. At a time when global warming is calling for eco-friendliness, automatic vehicles are even more environmentally friendly by detecting the existence of other cars in a systematic system, reducing the gap between cars than conventional drivers, and thus reducing air resistance to reduce fuel consumption. Because of these advantages, perhaps if automatic driving systems are commercialized, there will be a change in transportation first. If self-driving buses and taxis are introduced, it is expected that the government will not only create the advantage of reducing human rights costs and the aforementioned fuel consumption but also improve public access to public transportation by reducing travel costs. Of course, the automatic driving system does not only have a positive effect. The impact of these changes will probably have a significant impact on the automotive industry and on most drivers. According to a report released by the New America Foundation, a U.S. policy research institute, the automatic driving system could cause massive unemployment in drivers as well as job losses for auto-related companies. Also, new types of crimes can be committed by hackers by hacking autonomous vehicles, and if more than 80 percent of cars that are commercialized and driven on the road are unmanned vehicles, who should be held responsible in the event of accidents among unmanned vehicles? is still not legally defined. In order to commercialize the automatic driving system, I think we need to come up with solutions to the new problems that the automatic driving system will cause in the future.

By the time the autonomous driving system is commercialized, there will be many changes in daily life. First of all, automatic driving cars will be very different from what we think they are. It is expected that the composition of indoor spaces will change a lot as it can secure a lot of space because it does not require a driver's seat. We can now sleep very comfortably in the car while driving, work, and eat and play games. This means that cars can now be a living space. If I have a self-driving car, I will have breakfast on my way to school, and study assignments or departments. I like taxis. In Korea, however, there is a bad habit of refusing to ride at certain times depending on the driver. This problem is likely to be solved if autonomous taxis are commercialized. Moreover, the basic fare for taxis in Korea is almost 4000KRW, which is quite expensive compared to my economic ability. Even some bad vicious drivers deliberately make the distance to arrive in 10 minutes over 15 minutes to make the fare increase further. However, if self-driving taxis become more common, not only will taxi fares be reduced and taxi fares can be used without any burden, but also the navigation program installed on cars can save time by using roads with smooth traffic and reduce the amount of exhaust gas that cars generate while waiting for signals. Finally, if self-driving taxis and buses become common, taxi drivers and bus drivers are no longer needed. Unfortunately, it is regrettable that taxi drivers and bus drivers lose their jobs, but companies will hire more programmers to develop better self-driving programs. The number of jobs for programmers studying autonomous driving is expected to increase and it will be good news for students studying I.T.

# **Project Idea**

[content here] [no less than 500 words]

# **Feedback**

[Feedback about: provide an assessment of each member of the group, including themselves]

**Quan:** [feedback here]

**Taesung:** [feedback here]

**Jae Jun:** [feedback here]

# **Group Reflection**

[Towards the end of the assignment period, you should reflect as a group on how well you think you have performed in this assignment. You should include whatever evidence you may have about the group's processes (such as commit trails from GitHub, or project meeting minutes). Each member of the group should contribute up to 200 words about their own perception of the group, and the group as a whole should contribute around 400 words. This should include the following attributes.

* What went well
* What could be improved
* At least one thing that was surprising
* At least one thing that you have learned about groups
* Remember to include in your section on Tools how well you think your Github log of activity reflects your group’s work on this assignment.]

**Quan:** [reflection here] [200 words]

**Taesung:** [reflection here] [200 words]

**Jae Jun:** [reflection here] [200 words]

**Group:** [reflection here] [400 words]

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