## Pseudocode for Prim's algorithm

```
Prim(G, w, s)
//Input: undirected connected weighted graph G = (V,E) in adj list representation,
         source vertex s in V
//Output: p[1..|V|], representing the set of edges composing an MST of G
01 for each v in V
02
      color(v) <- WHITE</pre>
03
      key(v) <- infinity
04
    p(v) \leftarrow NIL
05 Q <- empty list
                      // Q keyed by key[v]
06 color(s) <- GRAY
07 Insert(Q, s)
08 \text{ key(s)} < -0
09 while Q != empty
      u <- Extract-Min(Q)</pre>
10
11
      for v in Adj[u]
12
         if color(v) = WHITE
13
             then color(v) <- GRAY
                   Insert(Q,v)
14
15
                  key(v) \leftarrow w(u,v)
                  p(v) \leftarrow u
16
17
         elseif color(v) = GRAY
             then if key(v) > w(u,v)
18
19
                      then key(v) \leftarrow w(u,v)
20
                           p(v) \leftarrow u
      color(v) <- BLACK</pre>
21
22 return(p)
```