

# Debugging and expanding Meta Casanova

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June 27, 2016

# Introduction

- ▶ Motive
- ▶ Research questions
- ▶ Results
- ▶ Conclusion
- ▶ Questions

- ▶ Video game industry
- ▶ Video game development
- ▶ Casanova
- ▶ Meta Casanova

# Main research question

How can the programming language Meta Casanova be improved for the user within the timeframe of the internship?

# Sub research questions

- ▶ What is a good programming language to the user?
- ▶ What is MC and how does it work?
- ▶ How can the current syntax be improved to serve the user?
- ▶ How can the standard library be improved to serve the user?

# What is a good programming language to the user?

## Criteria:

- ▶ Read- & Writability
- ▶ Simplicity
- ▶ Definiteness
- ▶ Predictability
- ▶ Expressiveness
- ▶ Implementability
- ▶ Efficiency
- ▶ Custom Libraries
- ▶ Time
- ▶ Hackability
- ▶ Succinctness
- ▶ Redesign
- ▶ External Factors

Criteria are used as guidelines

# What is MC and how does it work?

## Meta Casanova

- ▶ Functional
- ▶ Declarative
- ▶ Pure

# What is MC and how does it work?

## Basics: part one

```
Func int -> "foo" -> int -> 'a -> int * 'a
Func int -> "bar" -> int -> int
Data int -> ", " -> 'a -> int * 'a
```

Declarations

Function  
Definition

Rule

```
a bar b  -> res
res,c    -> res'
```

premises

-----  
a foo b c -> res'

Function  
Definition

Rule

```
a <= b
```

conditional

```
b - 1    -> res
a bar res -> res'
```

Implication

-----  
a bar b -> res'

bar

conclusion

Rule

```
a > b
```

-----  
a bar b -> b

Function  
Definitions



# What is MC and how does it work?

## Basics: part two

- ▶ TypeFunc
- ▶ TypeAlias
- ▶ Module

# How can the current syntax be improved to serve the user?

## Expanding Modules

### ► Old

```
TypeFunc "expanding" => Module => Module  
expanding M => M{  
  .....  
}
```

### ► New

```
TypeFunc "expanding" => Module => Module  
expanding M => Module {  
  inherit M  
  .....  
}
```

# How can the current syntax be improved to serve the user?

## Syntax additions

- Priority

```
Func "bar" -> Int #> 12
```

```
TypeFunc "foo" => Float => 'a => 'b #> 9 R
```

- .NET

```
import System
```

```
Func "dotNetTest" -> String
```

```
dotNetTest -> DateTime.Now.ToString()
```

# How can the standard library be improved to serve the user?

- ▶ Prelude
- ▶ Number
- ▶ Record
- ▶ Monads

# How can the standard library be improved to serve the user?

## Prelude

```
TypeAlias "Then" => Type
```

```
Data "then" -> Then
```

```
TypeAlias "Else" => Type
```

```
Data "else" -> Else
```

```
Func "if" -> Boolean^System -> Then -> 'a -> Else -> 'a -> '
```

↪ a

```
if True^builtin then f else g -> f
```

```
if False^builtin then f else g -> g
```

# How can the standard library be improved to serve the user?

## Number & Record

- ▶ Number
  - ▶ Generic
- ▶ Record
  - ▶ Compile time

# How can the standard library be improved to serve the user?

## Monads

- ▶ Monad
- ▶ Monad transformers
- ▶ TryableMonad

# How can the standard library be improved to serve the user?

## Implemented monads & monad transformers

- ▶ List
- ▶ Either
- ▶ Result
- ▶ State
- ▶ Id



# Advantages of Meta Casanova

- ▶ Predictability
- ▶ Definiteness
- ▶ Succinctness
- ▶ Safety
- ▶ Choice of execution time

# Conclusion

- ▶ Sub research questions
  - ▶ What is a good programming language to the user?
  - ▶ What is MC and how does it work?
  - ▶ How can the current syntax be improved to serve the user?
  - ▶ How can the standard library be improved to serve the user?
- ▶ Main research question
  - ▶ How can the programming language Meta Casanova be improved for the user within the timeframe of the internship?
- ▶ Video game industry

# Conclusion



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# Conclusion



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# Conclusion



# Questions

Any questions?



# Recommendations

- ▶ Monads
  - ▶ IO monad
  - ▶ Coroutine monad
- ▶ The compiler



# Monads in other languages

| <b>Language</b> | <b>Monad</b>      | <b>Number of lines</b> |
|-----------------|-------------------|------------------------|
| Python          | State             | 75                     |
| Haskell         | State transformer | 232                    |
| Meta Casanova   | State transformer | 23                     |