Al 3000 / CS 5500 : Reinforcement Learning Assignment № 1

DUE DATE: 04/09/2023

Couse Instructor: Easwar Subramanian 23/08/2023

Problem 1: Markov Reward Process

Consider a fair four sided dice with faces marked as $\{'1', '2', '3', '4'\}$. The dice is tossed repeatedly and independently. By formulating a suitable Markov reward process (MRP) and using Bellman equation for MRP, find the expected number of tosses required for the pattern '1234' to appear. Specifically, answer the following questions.

- (a) Identify the states, transition probablities and terminal states (if any) of the MRP (3 Points)
- (b) Construct a suitable reward function, discount factor and use the Bellman equation for MRP to find the 'average' number of tosses required for the pattern '1234' to appear. (7 Points)

[Explanation : For the target pattern to occur, four consequective tosses of the dice should result in different faces of the dice being on the top, in the specific order '1, '2', '3' and '4']

Problem 2: Markov Decision Process

- (a) Let M be an infinite horizon MDP given by $<\mathcal{S},\mathcal{A},\mathcal{P},\mathcal{R},\gamma>$ with $|\mathcal{S}|<\infty$ and $|\mathcal{A}|<\infty$ and $\gamma\in[0,1)$. Suppose that the reward function $\mathcal{R}(s,a,s')$ for any successor states $s,s'\in\mathcal{S}$ and action $a\in\mathcal{A}$ is non-negative and bounded, what is the lower and upper bound on the discounted sum of rewards ? (3 Points)
- (b) Let $\hat{M}=<\mathcal{S},\mathcal{A},\mathcal{P},\hat{\mathcal{R}},\gamma>$ be another infinite horizon MDP with a modified reward function $\hat{\mathcal{R}}$ such that

$$\mathcal{R}(s, a, s') - \hat{\mathcal{R}}(s, a, s') = \varepsilon$$

where ε is a constant independent of $s \in \mathcal{S}$ or $a \in \mathcal{A}$. Given a policy π , let V^{π} and \hat{V}^{π} be value functions of policy π for MDPs M and \hat{M} respectively. Derive an expression that relates $V^{\pi}(s)$ to $\hat{V}^{\pi}(s)$ for any state $s \in \mathcal{S}$ of the MDP. (3 Points)

- (c) Does M and \hat{M} have the same optimal policy ? Explain. (3 Points)
- (d) From sub-question (b) can one argue that the assumption that the MDP M in sub-question (a) has non-negative and bounded reward is without loss in generality? What if the MDP M is allowed to have negative but bounded rewards? (3 Points)

Assignment № 1 Page 1

- (e) State and prove an analogous result for the sub-question (b) for the case when M and \hat{M} are finite horizon MDPs with horizon length $H < \infty$. (4 Points)
- (f) Now, consider an indefinite MDP or a stochastic shortest path MDP where the horizon length H can vary. A subset of the state space $S_{\text{term}} \subset \mathcal{S}$ is considered terminal if a trajectory of the form $s_0, a_0, r_1, s_1, a_1, r_2, \cdots$, keeps rolling out until a terminal state $S_H \in S_{\text{term}}$ is visited. In general, the length of the episode H is a random variable. Does the analogous result of sub-question (b) hold when M and \hat{M} are indefinite MDPs? Explain. (4 Points)
- (g) For this sub-question let $\hat{M} = <\mathcal{S}, \mathcal{A}, \mathcal{P}, \hat{\mathcal{R}}, \gamma>$ be a infinite horizon MDP with a modified reward function $\hat{\mathcal{R}}$ such that

$$\left| \mathcal{R}(s, a, s') - \hat{\mathcal{R}}(s, a, s') \right| \le \varepsilon$$

where ε is a constant independent of s and a. Derive an expression that relates the optimal value functions $V_*(s)$ and $\hat{V}_*(s)$. Would M and \hat{M} have the same optimal policy ? Explain. (6 Points)

(h) Now consider the MDP M of sub-question (a). Does scaling the discount factor by a constant $\kappa \in (0,1)$ alter the optimal policy? Explain. (4 Points)

ALL THE BEST

Assignment № 1 Page 2