Anonymous Authentication with Berocation and Encryption Schene for V2X

Introduction

Below we describe a scheme that allows registered users to authenticate themselves with on RSU, and once successfully authenticated, derive a symmetric key with the help of the RSU and communicate with its adjacent peers using CAM's encrypted using that key. We also

We also describe a way in which the RSU/IA can revoke the authentication of a user in a privacy preserving marmer if it suspects that the user is malicious

High-level Overview

The user has secrets d, B in Zq, which it uses to register with the IA, getting credentials (a, b, c, d), which can be used for authentication and deriving the secret key for CAHs during authentication.

Additionally, to prove that the user is not blackbirted, the were generates a fresh ticket to for each authentication, and maintains a queue of the part K (revokation window size) authentication tickets Q = Et., t.,..., tk, 3, while the verifier maintains a blacklist of teckets belonging to mirbehoving users. During authentication, the wer shares to and proves in zero-knowledge that the last k tickets in its queue haven't been blacklisted by the IA. After veriliging the users credentials and the integrity of the queue of last & tickets, the RSU computes a witness for the, which can be used by the uses in its next authentication to prove in zero knowledge the validity of ticket tx.

Building Blocks

I) Preliminaries

- → Notation:* a = X : Denotes that a is chosen uniformly at random from set X
 - * Zq: Set of integers modulo q
 - * Ne: Set of integers of size almost L-bits
 - * The: Set of primes of size atmost l-bits
 - * $\Delta(l, S)$: The set $\{2^{s_1}, \ldots, 2^{s_1} + 2^{s_1} 1\}$
 - * Safe Prine: p s.t. p and 12 are both prine
 - * l'hit rafe prine product : Product of two L2]-bit rafe prines.
 - * QRN: Set of quadratic residues modulo N.
 - * \$(N): Euler's totient of N.

→ Bilinear Pairings

- Hardness Assumptions
- i) Co-computational Deffre-Hellman (Co-CDH) assumption.
- ii) Decesional Belinear Deffie-Hellman (DBDH) assumption
- iii) Decisional Diffie Hellman assumption iv) Strong RSA assumption
- > ZKPoK Protocols * The notation introduced by Camerisch and Stadler is used in our where to represent the ZKPoK Protocols used in our
- * For example, PK {(z): y = g* } denotes a ZKPoK protocol that proves knowledge of an integer x s.t. y = g* holds.
- -> Randonizable Signatures (To generate user credentials)

I) Tickets and Queues

* The user picks a ticket uniformally at random from the set Tla, where l=166. i.e.

* Note that $|T_e| \ge 2^{160}$. Hence the probability of two randomly chosen tickets colliding is at most 2^{-90} (By the brithday paradox)

* We set the ticket domain to be

T = {-2 +1, ..., 2 -1}, where (= 330. * A queue of size k is a sequence of k tickets, sufforting

the enqueury (so Eng) and dequing (Deg) operation.

* Q[i] denotes the i-th least recently ticket enqueued ticket in the greve Q of size (K+1), where K is the revocation window * Note that the domain of Q = TK+1 = Q

III) Accumulator Scheme for tickets (To Prove User is not nevoked)

. We use make use of Universal Dynamic Accumulators (UDAs) introduced by Li et al, which allows for an efficient zero. browledge proof of non-numbership, in time independent of number of accumulated values. The IA blacklists were by

accumulating their tickets into UDAs. * Below we describe a construction of UDAs adapted for our notation and requirements he call the modified scheme Ticket Acc.

-> Key generation:

* Input security parameter: paramace = ln (=1024 recommended)

* Pick N = bg, and la-bit rafe prime product and ger QR,

* Output the accumulator's private and public key next.

skac = $\phi(N)$ phace = (ln, N, g)

-> Accumulating Lickets

* Input: ticket & ET and accumulator value V.

Accumulate (V, t) -> V' = V' (mod N)

* Similarly, for set $S_T = \{t_1, t_2, ..., t_L\}$, Accumulate (V, ST) -> V' = Vt.tz...tr (mod N)

* An accumulator value initially is initially of. Hence we

Accumulate (ST) = Accumulate (g, ST) = gt.ti...t- (mod N)

- Non-memberhip witnesses

* If V = Accumulate (ST) for some: STCT and tET/ST.

then I a non-membership witness

w = (a,d) & ZLO × QRN

for t writ V such that $I = I_s Non Member(t, V, w)$, where $I_s Non Member(t, V, w) = \begin{cases} 1 & \text{if } V^a \equiv d^s g \\ 0 & \text{otherwise} \end{cases}$

* A valid prover can convince a verifice that t was not accumulated in V using w, without revealing t on w, by conducting

PK {(t, w): 1 = Is Non Hember (t, V, w)}

The construction and rewrity of above protocol has been given by Li et al. and it runs with a time complexity of O(1), i.e. indendent of number of accumulated values.

* A witness w= (a,d) for t w.r.t V can be computed using knowledge of shall as:

Compute Witness (t, V, skace) -> w

Implementation of above function can be reffered to in Liet als

JUpdate of non-memberhip Witnesses

* Green witness w s.t. Is Non Member (t, V, w) = 1, when V gets updated to V' via the accumulation of a new ticket t' < T \(\text{t} \) into it, one can compute, without knowledge of shace, an updated witness w' s.t. Is Non Member (t, V', w') = 1, as

* Again, refer to Li et al , rehene for implementation.

- * Similarly for STCT\ {t}, we define
 - Update Witness (u, t, V, ST) -> w' as repetitedly updating the witness for each on ticket & ST.
- * Complexity of above operation is linear in size of ST, i.e. the number of new values accumulated.

II) Protocol for queue rigning (To prove integrity of the queue)

* The RSU needs to verify the integrity of the queue, since otherwise a user could circumvent revocation by fabricating a queue with an incorrect set of K tickets.

* For this, the RSU signs the gueve on a succenful authentication, no that it can be convinced of its integrity during the

* This must be done without revealing the gueve or the signature, next authentication as otherwise the weis actions can be linked. Hence, for the above purpose, we use the signature scheme given by Camerisch and Lysyanskaya, as shown below (Queue Sig):

-> Key generation:

* Input security parameters: paraming = (ln, l, le, l, l, 8,) * Choose N= pg, on lo-lit rafe prime, and b, c, go,...,gx = QRN

* Output: sking = \$\phi(N)\$ phing = (paraming, N. b.c, (gi) iso)

-> Request for signature: . To request a signature on a committed queue Q=(ti):=0 EQ,

Aluce picks n CR D(l. S.), commits Q: Commit (Q, x) → C = c TTg: (mod N),

and then rends the commitment C to the RSU.

* Proof of correctness: Alice (as the prover) then conducts the following protocol with the verifier to prove that the II commitment was constructed coverely:

PK { (Q, n): C = Commit (Q, n) A QEQ A n ED(1, 8n)} The RSU proceeds only if the protocol succeeds.

-> Signing

* The RSU signs and returns to Alice a signature of on C using its private key sking:

Sign (C, nking) -> &= (n'.e,v), where n' & A.
e & The and v = (he'C) e'mod dus (mod N)

-> Finalizing

* Alice finalizes the signature $\tilde{\sigma} = (s', e, v)$ on the commitment C into a signature σ on her queue Q:

Finalize $(\tilde{\sigma}, \pi) \rightarrow \sigma = (\pi + \pi', e, r)$

* She proceeds only if the signature verifies, i.e. Verify (Q, 6)=1, where

Verify (Q, 6) = { 1 if $v^e = b \in \Pi_{i=0}^k g^{t_i} \land e \neq 2^{e-1}$

Proof of knowledge of a righed queue

* The bt below protocol allows a user to prove to the RSV the possession of a valid signature without revealing the queue and signature themselves.

PK {(Q, 6): 1 = Verify (Q, 6) 1 Q E Q}

The construction for above protocol is standard for CL-signature on blocks of messages, and can be reffered to.

Proof of relation between two queues

* During authentication, Alice updates her current queue from

Q' to Q = Q'. Eng (t'). Deg(), for use during the next authentication,

where t' is the new ticket.

* The below protocol convinces the verifier that Quas indeed correctly updated from Q'.

PK {(Q',Q,E): Q=Q'. Eng(E'). Dag () \ \Q' \in Q\ \in \ \eartier \ \}

This protocol can be constructed as follows:

· Compute the commitments Co. C. using ro. T. & D(In, Sx) on Q', Q and conduct the following protocol:

PK {(No, N., (Ei) := 0): \(\) C = at \(\) gi \(\) \}

Which can be done using standard protocols for proving relations among components of a discrete logarithm reprentation of a group of elements:

* The above ZKPoK Protocols and signature protocol have an O(K) computational and communicational complexity between Alice and RSU.

Construction

Below we list out the describe the construction of our Privacy Preserving Authentication and with revokation and Eneryption Scheme.

- -> Setup
- * For the trandomizable signatures using lilinear pairings, · Given security parameter k, output the type-3 bilinear pairing
 - parameters (e, g., g, g, G., G, G) & Gen (1th)
 - · The IA generates sh=(x,y) & Zq as its secret heys and publishes for = (X = 9, , Y = 9,) as its public keys.
 - *The IA decides on an appropriate revokation window size K, and on at input parameters paramau & paraming generates (show, phaw) and (skrig, pkrig) respectively, according to the scheme in previous section.
 - * The IA also picks a prime \(\hat{t} \in TT_{\ell_{k}}\), which is used to fill a user's queue as the default value during registration
 - * Initially, the IA's Block blacklist $BL = \phi$, accumulator V = g, and ticket -list TL = \$
 - * The IA creates a private key $Ak_{IA} = (sk, sk_{sig}, sk_{occ})$ and a public key pk In = (pk, E. ph ing, pkace)

-> Registration

- * The user has secrets $(d, \beta) \stackrel{R}{\leftarrow} Z_q$ and sends one = $(a = g_1^0, h_2)$ to the issuer. The issuer verifies the while and uses its recret heys to compute $(c, d) = (a^*, (a^*, c)^*)$ and outputs the signature $\sigma = (a, b, c, d)$
- * DAlso, the user picks $t^* \in \mathbb{R} T_{\mathbb{Q}_{\underline{u}}}$ and initializes their queue Q' as $Q' = \{\hat{\mathfrak{t}}, \hat{\mathfrak{t}}, ..., \hat{\mathfrak{t}}, t^*\}$. Then the user sends C = Commit(Q', n), where $n \in \Delta(\mathbb{Q}_N, \delta_n)$, to the JA.
- ii) (Proof of correctness) Then the user engages in the following protocol with the IA.

PK { (Q', n): N = ê = Q'[i] N C = Commit (Q', n) N Q' EQ }

Above protocol is similar to the one in Ticket Acc, I have can be constructed similarly. The IA proceeds ofter only if this protocol terminates successfully.

- iv) (Coodential finalizing): The user computes 6' = Finalize (6, 1) and proceeds only if V' = Accumulate (BL'), 1 = Verify (Q'.8') and 1 = IrNonMember (ê, V', w)
- * The user then stores its credentials as cred = (6, 6', Q', (wi) ", BL', V'), where w = û for i & K-1

-> Authentication We now describe the authentication protocol between the user and the RSU.

i) Blacklist examination:

. The user obtains the current blackbirt BL from the RSU, and after arreiting that none of the tickets in Q' have been revoked, she the user continues

* Also, the user finds DB = BL\BL', i.e ret of newly blacklisted

") Regrest for authentication:

. The user generales a now ticket to TI. and no D(PN, 8n), and computes:

Ex = Q'[K]

Q = Q'. Eng((). Dag()

C = Commit (Q, n)

V = Accumulate (V', DBL),

w: = Witness Update (w:', Q'CiJ, V, DBL), for i € [0, K)

* The user then sends (tx, C) to the RSU, and after the RSU verifies that tx is a fresh friend in Tre, it adds tx to TL.

* Proof of correctness: The user then engages in the below ZKPOK protocol to convince the RSU that he hasn't been revoked yet, tx is a well-formed ticket and C is a well formed commitment of the user's next queue

PK { (Q', 6', (u.) 1.0, t', Q, n):

£ = Q'[K]

1 = Varify (Q', 6')

Nio 1 = Is Non Member (Q'EL), V, wi) A

Q = Q'. Eng. (t"). Dag()

C = Commit (Q', 1)

Q'EQNIET MAER 3

Above pretocal can be built using the individual protocals in previous section

iii) Refreshment issuing:

* RSU then computer and shares the following with the user:

\$\mathcal{E} = \text{Sign}(\alpha, \text{sking}), and

\$\psi_k = \text{Compute Witness}(V, \text{tx. share})\$

iv) Credential refreshment:

* The user fundages the signature 6, i.e.

6 = Finalize (8, Q, r)

and checks for correctness:

1 = Verify (Q, 6)

1 = INDONTENDER (tx . V, Wx)

* The user ubdates endertish for next of

* The user updates credentials for next authentication as

(Q', S') = (Q, S')

(O'c, U', ... U', ...) = (U', ..., U', ...) $\omega_{K+1} = \omega_{K}$ (BL', V') = (BL, V)

V) Randomizable Signature verification:

* The user shares (a, b, c, d), which the RSU verifies by checking e(a, X) = e(c, g) and e(d, g) = e(bc, Y)

* After above verification suiceds and the user proves he is not blacklisted, the RSU follows the scheme for Key Generation Mechanism, following which a valid user can successfully energht and decrypt their CAMs. efficiently

-> Revocation

* To blacklist the user who provided tx, the \$\$ RSU

corresponding accumulated value as

updates its blacklist on BL = BLU {tx} and the

V = Accumulate (V, tk)