

# PPSZ for General $k$ -SAT – Making Hertli’s Analysis Simpler and 3-SAT Faster\*

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## Abstract

The currently fastest known algorithm for  $k$ -SAT is PPSZ named after its inventors Paturi, Pudlák, Saks, and Zane [7]. Analyzing its running time is much easier for input formulas with a unique satisfying assignment.

In this paper, we achieve three goals. First, we simplify Hertli’s 2011 analysis [1] for input formulas with multiple satisfying assignments. Second, we show a “translation result”: if you improve PPSZ for  $k$ -CNF formulas with a unique satisfying assignment, you will immediately get a (weaker) improvement for general  $k$ -CNF formulas.

Combining this with a result by Hertli from 2014 [2], in which he gives an algorithm for Unique-3-SAT slightly beating PPSZ, we obtain an algorithm beating PPSZ for general 3-SAT, thus obtaining the so far best known worst-case bounds for 3-SAT.

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## 1 Introduction

The problem of SAT, deciding whether a proposition formula conjunctive normal form has a satisfying assignment (or even constructing such a solution) enjoys a central position among NP-complete problems. The case of  $k$ -SAT, in which the input is restricted to  $k$ -CNF formulas, i.e., formulas of clause width bounded by  $k$ , has drawn special attention. An obvious brute-force algorithm solves SAT in time  $O(2^n \text{poly}(n))$ , where  $n$  is the number of variables. For  $k$ -SAT, this running time has been improved quite a bit. Two approaches stand out: local search algorithms and encoding based algorithms. In 1999, Schöning [11] gave a simple local search algorithm for  $k$ -SAT. Paturi, Pudlák, and Zane [8] came up with an encoding-based algorithm, called PPZ in their honor. PPZ is not as good as Schöning, but has interesting applications in circuit complexity [8] and complexity of exponential algorithms [4].

Most importantly for this paper, there exists a “PPZ 2.0 version” called PPSZ (Paturi, Pudlák, Saks, and Zane [7]). This is the currently fastest randomized algorithm for  $k$ -SAT.

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It is quite simple to state but challenging to analyze. We should state that its actual worst-case running time is not understood at all: Chen, Scheder, Talebanfard, Tang [10] construct exponentially hard instances, but their bounds are quite poor. Perhaps counterintuitively, the analysis in [7] incurs an exponential loss if the input formula has multiple solutions. Only in 2011, Timon Hertli [1] closed this gap in a breakthrough paper by a better (and simpler, yet still quite challenging) analysis. Still, PPSZ continued to be the best algorithm. A first crack in the wall appeared in 2014, when Hertli [2] combined PPSZ with several other algorithms, and showed that this improves the running time of Unique-3-SAT by a small but exponential amount. By *Unique- $k$ -SAT* we mean  $k$ -SAT where the input formula  $F$  can have at most one satisfying assignment. If  $F$  may have multiple solutions, we write *general  $k$ -SAT*.

In this paper we first give a simpler analysis of Hertli’s 2011 result [1]. This analysis also yields a translation result: if you improve PPSZ for Unique- $k$ -SAT, you immediately get a (smaller) improvement for general  $k$ -SAT. Thus, researchers who want to “crack the PPSZ barrier” can focus on Unique- $k$ -SAT for the time being. This, together with Hertli’s 2014 improvement for Unique-3-SAT [2], gives the currently fastest known running time for general 3-SAT.

To give the reader an impression of which running time we are talking about, let us state some bounds for 3-SAT, ignoring subexponential factors. PPZ [8] runs in time  $O(2^{2n/3}) \approx O(1.59^n)$ , Schöningh [11] in time  $O((\frac{4}{3})^n) \approx O(1.334^n)$ , and PPSZ [7] in time  $O(2^{(2\ln(2)-1)n}) \approx O(1.308^n)$ . The improvements by Hertli [2] and this paper are quite small (think of in the ballpark of tenth digit after the dot) and serve more as a demonstration that PPSZ *can* be improved, even if they do not improve it by much.

## 1.1 The PPSZ Algorithm

PPSZ is a probabilistic algorithm that tries to incrementally construct a satisfying assignment of  $F$ . The “generic PPSZ algorithm” is easy to state. Given a  $k$ -CNF formula  $F$ , choose a variable  $x$  therein uniformly at random; then choose a value  $b \in \{0, 1\}$ . Choose  $b$  uniformly at random, unless we can determine the “correct” truth value of  $x$  by some correct yet incomplete proof heuristic.

Let us state things more formally. A proof heuristic is a deterministic procedure  $P$  which on input  $F$  and  $x$  outputs a value  $b \in \{0, 1, ?\}$ . Correctness means that  $P(F, x) = b \in \{0, 1\}$  means that  $F \models (x = b)$ , i.e.,  $b$  is really the correct value of  $x$ ; incompleteness means that we allow  $P(F, x)$  to output “?”, even if only one value  $b \in \{0, 1\}$  for  $x$  is feasible. From now on, when we say *proof heuristic*, we always mean a correct but possibly incomplete heuristic.

Suppose now that  $\alpha \in \text{sat}(F)$ , i.e., it is a satisfying assignment. Below we give procedure ENCODE that, given access to  $\alpha$ ,  $F$ , the heuristic  $P$ , and a permutation  $\pi$  of the variables of  $F$ , encodes  $\alpha$  into a bit string  $c$ , hopefully using fewer than  $n$  bits. Intuitively, it iterates through the variables in the order given by  $\pi$  and outputs  $\alpha(x)$  for every variable, unless this value is already implied by  $F$  and the bits output so far. This encoding is reversible: the procedure DECODE can recover  $\alpha$  when given access to  $F$ ,  $P$ ,  $\pi$ , and the encoding  $c$ . The generic algorithm RANDOMDECODE then is simply to choose  $\pi$  and  $c$  randomly, start decoding and hoping for the best.

Note that the running time of RANDOMDECODE is dominated by the running time of  $P$ . Thus, as long as  $P$  runs in polynomial (subexponential) time, so does RANDOMDECODE. Consequently, we measure the goodness of RANDOMDECODE not in terms of running time, but in terms of *success probability*, which will usually be of the form  $2^{-pn}$  for some constant  $p$ . To make RANDOMDECODE into an algorithm, we still have to specify  $P$ . Here are some examples:

**Algorithm 1** Generic Encoding Procedure

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1: procedure ENCODE( $\alpha, \pi, F, P$ )
2:    $\beta :=$  the empty assignment on  $V$ 
3:   for  $x \in V$  in the order of  $\pi$  do
4:     if  $P(F|_{\beta}, x) = ?$  then
5:       output  $\alpha(x)$ 
6:     end if
7:     add  $[x \mapsto \alpha(x)]$  to  $\beta$ 
8:   end for
9: end procedure

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**Algorithm 2** Generic Decoding Procedure

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1: procedure DECODE( $c, \pi, F, P$ )
2:    $\beta :=$  the empty assignment on  $V$ 
3:   for  $x \in V$  in the order of  $\pi$  do
4:     if  $P(F|_{\beta}, x) = b \in \{0, 1\}$  then
5:        $\beta(x) := b$ 
6:     else
7:        $\beta(x) :=$  the next bit of  $c$ 
8:     end if
9:   end for
10:  return  $\beta$ 
11: end procedure

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**Algorithm 3** Generic Random Decoding Procedure

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1: procedure RANDOMDECODE( $F, P$ )
2:    $\pi :=$  a random permutation on  $V$ 
3:    $c :=$  a random string in  $\{0, 1\}^n$ 
4:    $\beta :=$  DECODE( $c, \pi, F, P$ )
5:   return  $\beta$  if it satisfies  $F$ , else failure
6: end procedure

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**Example:  $P_0$ .** This heuristic always outputs “?”. Obviously, RANDOMDECODE( $F, P_0$ ) is just random guessing, and each solution  $\alpha$  appears with probability  $2^{-n}$ . This is not a very good algorithm.

**Example:  $P_1$ .** This heuristic answers  $P_1(F, x) = b \in \{0, 1\}$  if  $F$  is a CNF formula and  $F$  contains the unit clause  $(x = b)$ <sup>1</sup>. RANDOMDECODE( $F, P_1$ ) is the algorithm PPZ, invented by Paturi, Pudlák, and Zane [7]. Its success probability on  $k$ -CNF formulas is  $2^{-(1-1/k)n}$ .

**Example:  $P_d$ .** This heuristic generalizes  $P_1$ . It answers  $P_d(F, x) = b$  if  $F$  is a CNF formula and it contains a subset  $G$  of at most  $d$  clauses for which  $G \models (x = b)$ . With this heuristic, RANDOMDECODE( $F, P_d$ ) becomes PPSZ, although Paturi, Pudlák, Saks, and Zane[7] state

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<sup>1</sup> If  $F$  contains both  $(x = 0)$  and  $(x = 1)$  then  $P_1(F, x)$  can be either 0 or 1, but in this case  $F$  is unsatisfiable anyway.

it slightly differently. Its success probability is much higher than that of PPZ (we will give more details below) but it is still not completely understood.

**Example:  $P_\infty$ .** This heuristic employs the whole power of propositional logic. It answers  $P_\infty(F, x) = b \in \{0, 1\}$  if  $F$  implies  $(x = b)$ . Obviously, determining this is itself NP-hard, so this is not an efficient heuristic. Still, it will be important in this paper. Note that for satisfiable  $F$ ,  $\text{RANDOMDECODE}(F, P_\infty)$  always outputs a solution. Thus, it defines a distribution  $Q$  on pairs  $(\pi, \alpha)$ , where  $\pi$  is the permutation it chooses and  $\alpha$  the solution it outputs. The distribution  $Q$  will be very important in our proofs below.

## 1.2 Gauging the Strength of the Proof Heuristic $P$

Towards an analysis of its success probability time, let  $C_x(\alpha, \pi)$  be the indicator variable which is 1 if  $\text{ENCODE}$  outputs a bit for  $x$ , i.e., if  $P(F|_\beta, x) = ?$  in Line 4 of  $\text{ENCODE}$ . So  $C(\pi, \alpha) := \sum_x C_x(\pi, \alpha)$  is the length of the encoding, i.e.,  $|c| = C(\pi, \alpha)$ . Note that  $C_x(\pi, \alpha)$  also depends on  $F$  and  $P$ . Since they are usually fixed throughout, we choose to drop them for the sake of readability.

► **Observation 1.**  $\Pr[\text{RANDOMDECODE}(F, P) \text{ returns } \alpha] = \mathbb{E}_\pi [2^{-C(\pi, \alpha)}]$ .

**Proof.** Let  $c^* := \text{ENCODE}(\alpha, \pi, F, P)$ .  $\text{RANDOMDECODE}$  returns  $\alpha$  iff the first  $C(\pi, \alpha)$  bits of its random string  $c \in \{0, 1\}^n$  agree with  $c^*$ . ◀

We write  $F \models T$  as a shorthand of “ $F$  implies  $T$ ”, i.e., every satisfying assignment of  $F$  satisfies  $T$ . If  $F \models (x = 0)$  or  $F \models (x = 1)$  we say that  $x$  is **frozen** in  $F$ . Equivalently, all satisfying assignments of  $F$  agree on  $x$ . Otherwise, we say that  $x$  is **liquid**. Note that  $C_x(\pi, \alpha)$  can be 1 for two reasons. First, it could be that in Line 4 of  $\text{ENCODE}$ ,  $x$  is liquid in  $F|_\beta$  and thus every correct proof heuristic  $P$  must answer  $P(F|_\beta, x) = ?$ . In this case we set  $I_x(\pi, \alpha) = 1$ . Second, it could be that  $x$  is frozen in  $F|_\beta$  and therefore  $P(F|_\beta, x) = ?$  is due to the **incompleteness of  $P$** . In this case we set  $J_x(\pi, \alpha) = 1$ . Thus,  $C_x(\pi, \alpha) = I_x(\pi, \alpha) + J_x(\pi, \alpha)$ . We also set  $I(\pi, \alpha) = \sum_x I_x(\pi, \alpha)$  and  $J(\pi, \alpha) = \sum_x J_x(\pi, \alpha)$ . Note that  $I(\pi, \alpha) = 0$  if  $F$  has a unique satisfying assignment, since all variables are frozen. Also,  $J(\pi, \alpha) = 0$  for  $P_\infty$ , since this heuristic never fails. Here is a plausible notion of strength for proof heuristics: if  $P$  is a strong proof heuristic, then  $J_x(\pi, \alpha) = 1$  should not happen too often:

► **Definition 2 (Error of  $P$ ).** Let  $\mathcal{C}$  be a class of formulas and  $P$  be a proof heuristic.  $P$  has *error at most  $p$  against  $\mathcal{C}$*  if  $\mathbb{E}_\pi [J_x(\pi, \alpha)] \leq p$  for every  $F \in \mathcal{C}$ , solution  $\alpha$ , and variable  $x$  in  $F$ .

► **Theorem 3 ([8]).**  $P_1$  has error  $1 - 1/k$  against  $k$ -CNF formulas.

Paturi, Pudlák, Saks, and Zane[7] prove the following bound on the error of  $P_d$  (although they do not use this exact wording). Consider the infinite  $(k - 1)$ -ary rooted tree. For each vertex  $v$  in this tree, choose  $\pi_v \in [0, 1]$  uniformly at random. Delete each vertex  $v$  with  $\pi_v < \pi_{\text{root}}$ . Let  $s_k$  be probability that the root is contained in an infinite connected component. It is easy to see that  $s_2 = 0$ . A simple calculation shows that  $s_3 = 2 \ln(2) - 1$ .

► **Theorem 4 ([7]).**  $P_d$  has error  $s_k + \epsilon_{d,k}$  against  $k$ -CNF formulas, where  $\epsilon_{d,k} \rightarrow 0$  as  $d \rightarrow \infty$ .

► **Observation 5.** *Let  $P$  be a proof heuristic of error at most  $p$  against  $\mathcal{C}$ . If  $F \in \mathcal{C}$  has a unique satisfying assignment  $\alpha$ , then  $\text{RANDOMDECODE}(F, P) = \alpha$  with probability at least  $2^{-pn}$ .*

**Proof.** We use Observation 1 and Jensen's Inequality:

$$\begin{aligned} \Pr[\text{PPSZ succeeds}] &= \mathbb{E}_{\pi} \left[ 2^{-C(\pi, \alpha)} \right] \geq 2^{-\mathbb{E}_{\pi}[C(\pi, \alpha)]} && \text{(Jensen's Inequality)} \\ &= 2^{-\mathbb{E}_{\pi}[J(\pi, \alpha)]} && (I = 0 \text{ since only one assignment}) \\ &\geq 2^{-pn} && (P \text{ has error at most } p) \end{aligned}$$

◀

### 1.3 Previous Work

In case  $F$  has multiple satisfying assignments, the proof of Observation 5 breaks down, and it is not clear why a proof heuristic of error at most  $p$  should give an algorithm of success probability  $2^{-pn}$ . A series of authors have improved PPSZ for the general case of multiple satisfying assignments. Paturi, Pudlák, Saks, and Zane [7] already gave an analysis, which has an exponential loss for  $k = 3, 4$ . Iwama and Tamaki [6] combine PPSZ for Schöning's random walk algorithm [11] to obtain a better algorithm. This combination was then further explored by Rolf [9], Iwama, Seto, Takai, and Tamaki [5], and Hertli, Moser, and Scheder [3]. All these improvements have serious drawbacks: they still have an exponential loss compared to the Unique- $k$ -SAT bound for  $k = 3, 4$ ; they are extremely technical; they use detailed knowledge of the proof heuristic  $P$ ; finally, the latter four have to combine PPSZ with a second algorithm (Schöning's random walk algorithm [11]) to achieve their improvement. In 2011, Timon Hertli achieved a breakthrough by proving the following theorem:

► **Theorem 6** (Hertli [1]). *Suppose  $P$  has error at most  $p$  against  $\mathcal{C}$ , and  $p \geq p^* := \frac{2 - \log(e)}{2} \approx 0.279$ . For every satisfiable  $F \in \mathcal{C}$ ,  $\text{RANDOMDECODE}(F, P)$  returns a satisfying assignment with probability at least  $2^{-pn}$ .*

Note the mysterious  $p^*$  in the theorem. We suspect that it is an artefact of the proof and make the following conjecture:

► **Conjecture 7.** *Theorem 6 holds for all  $p \geq 0$ .*

Currently, the only supporting evidence for the conjecture is (1) our failure to construct a counterexample, despite some trying, and (2) that it would simply be very weird if it were false. Anyway, since  $1 - s_k \geq p^*$  for all  $k \geq 3$ , Hertli's theorem works for the current version of PPSZ, for all  $k \geq 3$ . It might be, however, that future research brings about proof heuristics of error probability less than  $p^*$ , in which case the above theorem would again incur an exponential loss. Ingenious as it is, Hertli's proof is quite long and tedious.

### 1.4 Our Contribution

The first contribution of this paper is to give a much simpler proof of Theorem 6. Our proof in fact highlights why certain previous attempts fail, demonstrates more clearly “what is going on”, and also points towards further improvements.

As a second contribution, we show that any improvement of PPSZ for Unique- $k$ -SAT translates into a (weaker) improvement for General  $k$ -SAT. In particular, we will prove a stronger version of Theorem 6, which we now explain.

► **Definition 8.** A class  $\mathcal{C}$  of formulas or circuits is *closed under restrictions* if  $F \in \mathcal{C}$  implies that  $F|_{x=b} \in \mathcal{C}$ , for every variable  $x$  and value  $b \in \{0, 1\}$ .

Note that this applies to most “reasonable” circuit classes, in particular to  $k$ -CNF formulas.

► **Definition 9.** A proof heuristic  $P$  is called *monotone* if  $P(F, x) \in \{0, 1\}$  implies that  $P(F|_{y=b}, x) \in \{0, 1\}$ , for every  $F$ ,  $y \neq x$ , and  $b \in \{0, 1\}$ .

In other words, if  $P$  can deduce the value of  $x$ , then it can also do so after we add the additional information that  $y = b$ . Note that  $P_0, P_1, P_d, P_\infty$  defined above are all monotone. Recall that  $\text{RANDOMDECODE}(F, P_\infty)$  chooses a uniformly random permutation  $\pi \in \text{Sym}(V)$  and always outputs a satisfying assignment. Thus, it defines a distribution  $Q$  on  $\text{Sym}(V) \times \text{sat}(F)$  with  $Q(\pi, \alpha) = \frac{1}{n!} \cdot 2^{-I(\pi, \alpha)}$ .

► **Theorem 10.** Suppose  $P$  has error at most  $p$  against  $\mathcal{C}$ , and set  $q := p - p^*$  for  $p^* := \frac{2 - \log(e)}{2} \approx 0.279$ . Let  $F \in \mathcal{C}$  be satisfiable. Then  $\text{RANDOMDECODE}$  returns a satisfying assignment with probability at least  $2^{-pn+q\mathbb{E}_{(\pi, \alpha) \sim Q}[I(\pi, \alpha)]}$ , where  $q := p - p^*$ .

Since  $s_k > p^*$  for all  $k \geq 3$ , the value  $q$  above is positive, which immediately **reproves Hertli’s Theorem (Theorem 6)**. As pointed out by one of the referees, the “bonus term”  $\mathbb{E}_{(\pi, \alpha) \sim Q}[I(\pi, \alpha)]$  has an information-theoretic interpretation: it is the **conditional entropy  $H(\alpha|\pi)$** . Our theorem has a nice by-product, a “translation result” from Unique- $k$ -SAT to General  $k$ -SAT: suppose you have an algorithm  $A$  which is exponentially better than PPSZ for Unique- $k$ -SAT. Given an input  $k$ -CNF formula  $F$ , there are two cases: first, it could be that  $\mathbb{E}_Q[I]$  is “large” for this  $F$ , in which case Theorem 10 already gives an exponential bonus; or it is “small”, in which case there is a small restriction  $\rho$  such that  $F|_\rho$  has a unique satisfying assignment. We can now guess  $\rho$  and apply  $A$  to  $F|_\rho$ . Formally, we obtain the following theorem:

► **Theorem 11.** Suppose  $P$  is a monotone proof heuristic with error probability at most  $p$  against class  $\mathcal{C}$ . We assume that  $\mathcal{C}$  is closed under restrictions.

1. If  $\text{RANDOMDECODE}(P, \cdot)$  solves UNIQUE- $\mathcal{C}$ -SAT with probability at least  $2^{(-p+\epsilon)n}$ , then it solves  $\mathcal{C}$ -SAT with probability at least  $2^{(-p+\epsilon')n}$ .
2. If there is an algorithm  $A$  for UNIQUE- $\mathcal{C}$ -SAT with success probability  $2^{(-p+\epsilon)n}$ , then there is an algorithm  $A'$  for  $\mathcal{C}$ -SAT with success probability at least  $2^{(-p+\epsilon')n}$  and running time  $n$  times that of  $A$ .
3. If there is Monte Carlo algorithm  $B$  solving UNIQUE- $\mathcal{C}$ -SAT running in time  $2^{(p-\epsilon)n}$ , then there exists a Monte Carlo algorithm  $B'$  solving  $\mathcal{C}$ -SAT in time  $2^{(p-\epsilon')n}$ .

Here,  $\epsilon' > 0$  if  $\epsilon > 0$ .

► **Theorem 12 (Hertli [2]).** There exists a Monte-Carlo algorithm solving Unique-3-SAT in time  $O(2^{(s_3-\epsilon)n})$  for some  $\epsilon > 0$ .

Together with Theorem 11 we immediately obtain improvement for general 3-SAT and achieve the currently best running time.

► **Theorem 13.** There is a Monte-Carlo algorithm solving 3-SAT in time  $O(2^{(s_3-\epsilon')n})$  for some  $\epsilon' > 0$ .

## 2 Proof of Theorem 10

In addition to  $Q(\pi, \alpha) = \frac{1}{n!} \cdot 2^{-I(\pi, \alpha)}$ , we consider another distribution  $R$  on  $\text{Sym}(V) \times \text{sat}(F)$ . We estimate the success probability of **RANDOMDECODE**:

$$\begin{aligned}
 \Pr[\text{success}] &= \sum_{\alpha \in \text{sat}(F)} \mathbb{E}_{\pi} \left[ 2^{-C(\pi, \alpha)} \right] = \sum_{\alpha \in \text{sat}(F)} \frac{1}{n!} \sum_{\pi} 2^{-I(\pi, \alpha) - J(\pi, \alpha)} \\
 &= \sum_{\alpha \in \text{sat}(F)} \sum_{\pi} R(\pi, \alpha) \frac{2^{-I(\pi, \alpha) - J(\pi, \alpha)}}{n! R(\pi, \alpha)} \\
 &= \mathbb{E}_{(\pi, \alpha) \sim R} \left[ \frac{Q(\pi, \alpha)}{R(\pi, \alpha)} \cdot 2^{-J(\pi, \alpha)} \right] \\
 &\geq 2^{\mathbb{E}_R \left[ -\log_2 \left( \frac{R(\pi, \alpha)}{Q(\pi, \alpha)} \right) - J(\pi, \alpha) \right]} \quad (\text{by Jensen's inequality}) \\
 &= 2^{-D(R||Q) - \mathbb{E}_R[J(\pi, \alpha)]},
 \end{aligned}$$

where  $D(R||Q)$  is called the **Kullback-Leibler divergence from  $Q$  to  $R$** . We can now plug in any distribution  $R$  and aim to minimize the expression

$$D(R||Q) + \mathbb{E}_{(\pi, \alpha) \sim R} [J(\pi, \alpha)]. \quad (1)$$

Here we face a tradeoff. If we choose  $R$  to be uniform over  $\text{Sym}(V) \times \text{sat}(F)$ , we get  $\mathbb{E}_R[J(\pi, \alpha)] = \mathbb{E}_{\alpha} [\sum_x \mathbb{E}_{\pi} [J_x(\pi, \alpha)]] \leq pn$ , since  $P$  has error at most  $p$ ; however,  $D(R||Q)$  might be too large. Choosing  $R = Q$  makes  $D(R||Q) = 0$ , but the second term can become larger than  $pn$ . Informally speaking, the problem is that for certain  $F$ ,  $P$ , and  $\alpha$ , if we sample  $\pi$  from the conditional distribution  $Q|\alpha$ , frozen variables  $x$  tend to come earlier (compared to a uniformly sampled  $\pi$ ). Thus, when we call  $P(F|_{\beta}, x)$ , we have less information ( $\beta$  tends to be a shorter partial assignment), and  $J_x$  is more likely to be 1. In Section B we provide examples where these phenomena actually happen.

The process **SAMPLE-R** below defines a distribution  $R$  on pairs  $(\pi, \alpha)$  that resembles  $Q$  (and thus keeps the divergence  $D(R||Q)$  small) while showing a moderate preference for moving frozen variables to the back of  $\pi$  (keeping  $\mathbb{E}_R[J(\pi, \alpha)]$  small). Note that unlike under  $Q$ , the marginal distribution on permutations induced by  $R$  is not necessarily uniform. Indeed, if we call **SAMPLE-R**( $F, V$ ) for  $F = x$  and  $V = \{x, y\}$  then  $\pi$  is  $(y, x)$  with probability  $2/3$  and  $(x, y)$  with probability  $1/3$ . On the other hand,  $R$  and  $Q$  induce the same marginal distribution on satisfying assignments. The reader is encouraged to verify this, but this property is not required for the proof. We call the resulting distribution  $R_F$  to highlight its dependency on  $F$ . If  $F$  is understood from the context, we simply write  $R$ .

► **Lemma 14.**  $D(R||Q) \leq p^* \mathbb{E}_R[I]$  for every  $F$ .

This is where the mysterious  $p^* = \left( \frac{2 - \log(e)}{2} \right)$  comes from. The proof of Lemma 14 is a little bit technical but rather straightforward for somebody familiar with information theory, and can be found in the appendix.

► **Lemma 15.** Let  $\mathcal{C}$  be a formula class closed under restrictions,  $P$  a monotone proof heuristic with error at most  $p$  against  $\mathcal{C}$ . Then for every  $F \in \mathcal{C}$  and every frozen variable  $x$  of  $F$  it holds that  $\mathbb{E}_R[J_x] \leq p$ .

This lemma is in some way the heart of our proof. Its proof studies how the conditional distribution  $R(\pi|\alpha)$  differs from the uniform distribution over  $\pi$  and applies two careful



**Algorithm 4** Sampling from the distribution  $R$ 


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1: procedure SAMPLE-R( $F, V$ )
2:   if  $V = \emptyset$  then
3:     return  $(\emptyset, \emptyset)$ 
4:   end if
5:    $S(F) := \{(x, b) \in V \times \{0, 1\} \mid F|_{x=b} \text{ is satisfiable}\}$ 
6:    $(x, b) :=$  a random element from  $S$ 
7:    $(\pi, \alpha) := \text{SAMPLE-R}(F|_{x=b}, V \setminus \{x\})$ 
8:   return  $(x\pi, \alpha \cup [x = b])$ 
9: end procedure

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coupling arguments. It is also the place where we use that  $P$  is monotone. Lemma 15 has the following consequence:

► **Lemma 16.**  $\mathbb{E}_R[pI_x + J_x] \leq p$  for every  $x \in V$ , and  $\mathbb{E}_R[pI + J] \leq pn$ .

**Proof.** Imagine we run the process SAMPLE-R but pause when (1)  $x$  becomes frozen or (2)  $x$ , as a non-frozen variable, is chosen in line 6. Everything what happens before the pause is called *the past*. If (2) happens, then  $I_x = 1, J_x = 0$  and thus  $\mathbb{E}_R[pI_x + J_x | \text{the past}] = \mathbb{E}_R[p \cdot 1 + 0] = p$ . Otherwise, if (1) happens, then  $I = 0$  since  $x$  becomes frozen, and  $\mathbb{E}_R[pI_x + J_x | \text{the past}] = \mathbb{E}_R[J_x | \text{the past}]$ . After *the past* has happened, the sampling process has arrived at a new formula  $F' \in \mathcal{C}$ , and  $x$  is frozen in  $F'$ . Since  $\mathcal{C}$  is closed under restrictions,  $F' \in \mathcal{C}$ , too, and we can apply Lemma 15 to conclude that  $\mathbb{E}_{R_{F'}}[J_x | \text{the past}] = \mathbb{E}_{R_{F'}}[J_x] \leq p$ . Thus,  $\mathbb{E}_R[pI_x + J_x] \leq p$ . ◀

► **Lemma 17.**  $\mathbb{E}_R[I] = \mathbb{E}_Q[I]$ .

Let us put everything together.  $D(R||Q) + \mathbb{E}_R[J] \leq p^* \mathbb{E}_R[I] + \mathbb{E}_R[J] = \mathbb{E}_R[pI + J] - (p - p^*) \mathbb{E}_R[I] \leq pn - q \mathbb{E}_Q[I]$ . Thus, RANDOMDECODE succeeds with probability at least  $2^{-pn+q \mathbb{E}_Q[I]}$ . This proves Theorem 10.

### 3 Unique to General

We are now ready to prove Theorem 11, which claims that if you can beat PPSZ for UNIQUE- $\mathcal{C}$ -SAT, then you can beat it for  $\mathcal{C}$ -SAT.

**Proof of Theorem 11.** Let  $\delta > 0$  be a fixed number, to be determined later. If  $\mathbb{E}_Q[I] \geq \delta \cdot n$ , then

$$\Pr[\text{RANDOMDECODE}(F, P) \text{ successful}] \geq 2^{-pn+\delta cn}, \quad (2)$$

which is exponentially larger than  $2^{-pn}$ .

Otherwise, assume that  $\mathbb{E}_Q[I] \leq \delta n$ . In particular,  $I(\pi, \alpha) \leq \delta n$  for *some* permutation  $\pi$  and assignment  $\alpha$ . This means that there is a partial assignment  $\rho$  fixing  $\delta n$  variables such that  $F|_\rho$  has a unique satisfying assignment. We prove Point 1 of the theorem. When running RANDOMDECODE on  $F$ , with probability  $\left(\frac{n}{\delta n}\right)^{-1} \cdot 2^{\delta n}$  the first  $\delta n$  steps produce exactly  $\rho$ , and the remaining  $(1 - \delta)n$  steps are like running RANDOMDECODE( $F|_\rho, P$ ).  $F|_\rho$  has the unique solution  $\alpha$ , and thus RANDOMDECODE( $F|_\rho, P$ ) finds  $\alpha$  with probability at least  $2^{(-p+\epsilon)(n-\delta)}$ . Altogether,

$$\Pr[\text{RANDOMDECODE}(F, P) = \alpha] \geq \left(\frac{n}{\delta n}\right)^{-1} \cdot 2^{-\delta n} \cdot 2^{(-p+\epsilon)(n-\delta)}. \quad (3)$$



By choosing  $\delta > 0$  optimally, we can make sure that both (2) and (3) are at least  $2^{(-p+\epsilon')n}$ , for some  $\epsilon' > 0$ . This proves Point 1 of the theorem. The proofs of the other two points are similar. ◀

## 4 Open Questions

Can we show that formulas with a unique solution are the worst case for RANDOMDECODE under every “reasonable” heuristic  $P$ ?

Can we show that the success probability of RANDOMDECODE is exponentially larger than  $2^{-pn}$  if  $F$  has an exponential number of solutions? Unfortunately, the current “bonus term”  $\mathbb{E}_Q[I]$  can be *constant* for some formulas with a large number of solutions, for example for  $F = (x_1 \wedge \dots \wedge x_{n/2}) \vee (|\mathbf{x}| \leq 100)$  (note that  $\mathbb{E}_Q[I]$  only depends on the underlying boolean function, not on its representation as a CNF formula).

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## A Proof of the lemmas

For a formula  $F$  over variable set  $V$ , recall that  $S(F, V)$  is the set of all pairs  $(x, b) \in V \times \{0, 1\}$  for which  $F|_{x=b}$  is satisfiable. Note that if  $F$  is satisfiable then  $|S(F, V)|$  is  $n$  plus the number of liquid variables.

► **Lemma 14** (restated).  $D(R||Q) \leq \left(\frac{2-\log(e)}{2}\right) \mathbb{E}_R[I]$ , for every formula  $F$ .

**Proof.** Let us spell out a pair  $(\pi, \alpha)$  as  $(x_1 \dots x_n, b_1 \dots b_n)$ , where  $x_i$  is the  $i^{\text{th}}$  variable under  $\pi$  and  $b_i = \alpha(x_i)$ . Let  $\tau_i := (x_1 \dots x_i, b_1 \dots b_i)$  be a “prefix” of  $(\pi, \alpha)$ . Define  $R_{\tau_i}$  be the distribution of  $(b_{i+1}, x_{i+1})$  under  $R$  conditioned on  $\tau_i$ . Similarly define  $Q_{\tau_i}$ . By the chain rule for the divergence we get

$$D(R||Q) = \sum_{i=0}^{n-1} \mathbb{E}_{\tau_i \sim R} [D(R_{\tau_i}||Q_{\tau_i})] .$$

So let us fix a “past”  $\tau_i$  and bound  $D(R_{\tau_i}||Q_{\tau_i})$ . Let  $F_i := F|_{x_1 \mapsto b_1 \dots x_i \mapsto b_i}$  and  $V_i := \{x_{i+1}, \dots, x_n\}$ . So  $F_i$  is a CNF formula over  $V_i$ , and it is exactly the formula for which SAMPLE- $R$  is called in its  $i^{\text{th}}$  call. Let  $n_i = |V_i|$ ,  $s_i := |S(F_i, V_i)|$ ,  $f_i$  the number of frozen variables in  $V_i$  and  $l_i$  the number of liquid variables. Thus  $f_i + l_i = n_i$  and  $f_i + 2l_i = s_i$ . Note that  $R_i$  is uniform over  $S(F_i, V_i)$ .  $Q_{\tau_i}$  picks  $x_{i+1}$  uniformly at random from  $V_i$  and assigns it a random value from the (one or two) allowed values. Thus,  $Q_{\tau_i}(x, b)$  is 0 if  $(x, b) \notin S(F_i, V_i)$ ; otherwise, it is  $1/n_i$  if  $x$  is frozen and  $1/2n_i$  if  $x$  is liquid.

$$\begin{aligned} D(R_{\tau_i}||Q_{\tau_i}) &= \sum_{(x,b) \in S(F_i, V_i)} R_{\tau_i}(x, b) \log \left( \frac{R_{\tau_i}(x, b)}{Q_{\tau_i}(x, b)} \right) \\ &= \sum_{(x,b) \in S(F_i, V_i)} \frac{1}{s_i} \log \left( \frac{1/s_i}{[1/n_i \text{ if } x \text{ frozen}, 1/2n_i \text{ if } x \text{ liquid}]} \right) \\ &= \frac{2l_i}{s_i} \log \left( \frac{1/s_i}{1/2n_i} \right) + \frac{f_i}{s_i} \log \left( \frac{1/s_i}{1/n_i} \right) = \frac{2l_i}{s_i} \log \left( \frac{2n_i}{s_i} \right) + \frac{f_i}{s_i} \log \left( \frac{n_i}{s_i} \right) \\ &= \frac{2l_i}{s_i} + \log \left( \frac{n_i}{s_i} \right) = \frac{2l_i}{s_i} + \log \left( 1 - \frac{l_i}{s_i} \right) \\ &\leq \frac{2l_i}{s_i} - \log(e) \frac{l_i}{s_i} = \frac{l_i}{s_i} (2 - \log(e)) . \end{aligned}$$

Let  $\tilde{I}_i(\pi, \alpha) := I_{x_i}(\pi, \alpha)$ , i.e., an indicator variable which is 1 if the  $i^{\text{th}}$  variable under  $\pi$  is liquid in  $F_{i-1}$ . We observe that  $\mathbb{E}_{R_{\tau_i}}[\tilde{I}_{i+1}] = \frac{2l_i}{s_i}$ , since there are exactly  $2l_i$  pairs  $(x, b) \in S(F_i, V_i)$  for which the variable  $x$  is liquid. Putting everything together, we get

$$D(R||Q) \leq \sum_{i=0}^{n-1} \mathbb{E}_{\tau_i \sim R} \left[ \frac{l_i}{s_i} (2 - \log(e)) \right] = \frac{2 - \log(e)}{2} \sum_{i=0}^{n-1} \mathbb{E}_{\tau_i \sim R} \left[ \frac{2l_i}{s_i} \right] .$$

As we have just seen, the latter sum equals  $\mathbb{E}_R [\sum_{i=1}^n \tilde{I}_i]$ , which again equals  $\mathbb{E}_R[I]$ , since  $\tilde{I}_i$ ,  $i = 1, \dots, n$  simply counts  $I_x$ ,  $x \in V$  in a different order. ◀

### A.1 Permutations that delay $x$ – Proof of Lemma 15

Before we prove Lemma 15, we have to introduce some notation. We call a function  $g : 2^V \rightarrow \mathbf{R}$  *monotone* if  $g(A) \leq g(B)$  for any  $A \subseteq B \subseteq V$ . Let  $x \in V$  be a fixed variable,  $\pi \in \text{Sym}(V)$  a permutation. We denote by  $W(\pi)$  the set of variables appearing after  $x$  in  $\pi$ . Observe that  $J_x(\pi, \alpha)$  only depends on  $W(\pi)$ , not on the particular order of the variables coming before  $x$  and of those coming after  $x$ .

► **Observation 18.**  $J_x$  is a monotone function in  $W$ , since  $P$  is a monotone heuristic.

For two strings  $\sigma, \pi$ , we write  $\sigma \preceq \pi$  if  $\sigma$  is a prefix of  $\pi$ . A permutation  $\pi$  on set  $V$  of size  $n$  can be viewed as a string in  $V^n$  without repeated letters. A string  $\sigma \in V^*$  without repeated letters is called a *partial permutation*. If  $D$  is a distribution over permutations on  $V$  and  $\sigma$  is a partial permutation, we write  $D(\sigma) := \Pr_{\pi \sim D}(\sigma \preceq \pi)$ .

► **Definition 19.** Let  $D$  be a distribution over permutations on  $V$ , and let  $x \in V$ . We say  $D$  *delays*  $x$  if for all  $y \in V$  and all partial permutations  $\sigma$  not containing  $x$  or  $y$ , it holds that  $D(\sigma x) \leq D(\sigma y)$ .

Informally, at every stage,  $x$  is among the least likely elements to come next. For example, the uniform distribution delays  $x$ ; so does the distribution that samples a permutation of  $V \setminus \{x\}$  and places  $x$  at the end. Lemma 15 will follow from the next two lemmas:

► **Lemma 20.** The distribution  $(R|\alpha)$  delays  $x$ , for every frozen variable  $x$ .

Here,  $(R|\alpha)$  is the distribution on permutations conditioned on this fixed satisfying assignment  $\alpha$ , i.e.,  $(R|\alpha)(\pi) = R(\pi, \alpha|\alpha)$ .

► **Lemma 21.** Let  $V$  be a finite set,  $x \in V$ ,  $D$  a distribution over permutations of  $V$  that delays  $x$ , and  $f : V \rightarrow \mathbf{R}$  a monotone function. Denote by  $W = W(\pi)$  the set of elements coming after  $x$  in  $\pi$ . Then

$$\mathbb{E}_{\pi \sim D}[f(W)] \leq \mathbb{E}_{\pi \sim \mathcal{U}}[f(W)] ,$$

where  $\mathcal{U}$  is the uniform distribution over permutations.

**Proof Idea.** Since  $D$  delays  $x$ , the set  $W$  tends to be smaller under  $D$  than under  $\mathcal{U}$ . Since  $f$  is monotone this means the expectation  $f(W)$  is smaller, too. This is the intuition. The formal proof uses a coupling argument. ◀

► **Lemma 15 (restated).** Let  $\mathcal{C}$  be a formula class closed under restrictions,  $P$  a monotone proof heuristic with error at most  $p$  against  $\mathcal{C}$ . Then for every  $F \in \mathcal{C}$  and every frozen variable  $x$  of  $F$  it holds that  $\mathbb{E}_R[J_x] \leq p$ .

**Proof.** By assumption on  $P$  we have  $\mathbb{E}_\pi[J_x(\pi, \alpha)] \leq p$  when  $\pi$  is uniform. Thus, we have to compare how the uniform distribution and  $(R|\alpha)$  differ in their treatment of  $x$ , and how  $J_x(\pi, \alpha)$  reacts to these differences. By Lemma 20,  $(R|\alpha)$  delays  $x$ . By Observation 18,  $J$  is a monotone function in  $W$ , where  $W = W(\pi)$  is the set of elements coming after  $x$  in  $\pi$ . Thus, by Lemma 21 we obtain that  $\mathbb{E}_{\pi \sim R}[J_x(\pi, \alpha)] \leq \mathbb{E}_{\pi \sim \mathcal{U}}[J_x(\pi, \alpha)] \leq p$ . ◀

## A.2 Remaining proofs – Lemma 20 and Lemma 21

**Proof of Lemma 20.** By assumption,  $x$  is frozen and  $\sigma$  is a partial permutation not containing  $x$  nor  $y$ . Assume first that  $\sigma$  is empty. We have to show that  $R(x|\alpha) \leq R(y|\alpha)$  or, equivalently,  $R(x, \alpha) \leq R(y, \alpha)$ .<sup>2</sup>

Consider the following alternative but equivalent way to sample  $R$ : order the  $s$  elements of  $S(F, V)$  randomly into a sequence  $\tau = (x_1, b_1), \dots, (x_s, b_s)$  and then add the unit clauses  $(x_i = b_i)$  to  $F$ , in this order, skipping a unit clause if adding it would make  $F$  unsatisfiable. This adds  $n$  unit clauses in some order  $(x_{i_1} = b_{i_1}), \dots, (x_{i_n} = b_{i_n})$  and thus defines a permutation  $\pi$  of  $V$  and an assignment  $\alpha$ . The pair  $(\pi, \alpha)$  has distribution  $R$ .

Let  $T_{z, \alpha}$  denote the set of all such sequences  $\tau$  that (1) result in  $\alpha$  and (2) place  $z$  at the beginning of  $\pi$ . So  $R(z, \alpha) = \frac{|T_{z, \alpha}|}{|S(F, V)|}$ . Since the first unit clause  $(x_1 = b_1)$  in a sequence is always consistent with  $F$ , every sequence in  $T_{z, \alpha}$  starts with  $(z = \alpha(z))$ . For a sequence  $\tau \in T_{x, \alpha}$  define  $f(\tau)$  to be the sequence  $\tau'$  where we switch the positions of  $(x = \alpha(x))$  and  $(y = \alpha(y))$  (note that both must appear in  $\tau$ , and  $(x = \alpha(x))$  appears at the beginning). A minute of thought shows that the sequence  $f(\tau)$  leads to  $\alpha$  as well (the key observation is that  $x$  is frozen, so logically  $(x = \alpha(x))$  is already present in  $F$ , whether it occurs at the beginning of  $\tau$  or not). Thus  $f(\tau) \in T_{y, \alpha}$  and we have just defined an injection from  $T_{x, \alpha}$  into  $T_{y, \alpha}$ . This shows that  $|T_{x, \alpha}| \leq |T_{y, \alpha}|$  and thus  $R(x, \alpha) \leq R(y, \alpha)$ .

If  $\sigma$  is not empty we write  $\alpha = \alpha_\sigma \alpha_{\bar{\sigma}}$ , where  $\alpha_\sigma$  is the  $\alpha$  restricted to the variables appearing in  $\sigma$ , and  $\alpha_{\bar{\sigma}}$  is the rest. Write  $F' := F|_{\alpha_\sigma}$ . Now  $R(\sigma z, \alpha)$  is the probability that SAMPLE-R follows  $\sigma$  and  $\alpha$  in its first  $|\sigma|$  steps, times  $R_{F'}(z, \alpha_{\bar{\sigma}})$ . Thus, we have reduced non-empty  $\sigma$  case to the empty  $\sigma$  case. ◀

► **Lemma 21 (restated).** *Let  $V$  be a finite set,  $x \in V$ ,  $D$  be a distribution over permutations of  $V$  that delays  $x$ , and  $f : V \rightarrow \mathbb{R}$  be a monotone function. Denote by  $W = W(\pi)$  the set of elements coming after  $x$  in  $\pi$ . Then*

$$\mathbb{E}_{\pi \sim D} [f(W)] \leq \mathbb{E}_{\pi \sim \mathcal{U}} [f(W)] ,$$

where  $\mathcal{U}$  is the uniform distribution over permutations.

**Proof.** Let  $W_D$  denote a random variable distributed like  $W(\pi)$  with  $\pi \sim D$ , and similarly  $W_{\mathcal{U}} = W(\pi)$  where  $\pi$  is uniform. Below, we define a process SAMPLE-W which simultaneously samples  $W_D$  and  $W_{\mathcal{U}}$  and guarantees  $W_D \subseteq W_{\mathcal{U}}$ . In other words, SAMPLE-W defines a coupling under which  $W_D \subseteq W_{\mathcal{U}}$ . We write  $D(z|\sigma) := D(\sigma z|\sigma) = \frac{D(\sigma z)}{D(\sigma)}$ . This is the probability that  $z$  is chosen next, conditioned on  $\sigma$  having been sampled so far.

The process SAMPLE-W clearly samples  $W_D$  from the correct distribution. Note that an element  $z$  gets removed from  $W_{\mathcal{U}}$  whenever  $t < D(x|\sigma)$ , and then a uniformly random element is removed. Also, the process terminates when  $x$  has been removed from  $W_D$ . Obviously, it will be removed from  $W_{\mathcal{U}}$  in the same iteration. So  $W_D$  and  $W_{\mathcal{U}}$  have the correct distribution. Lastly, since  $D(x|\sigma) \leq D(z|\sigma)$ , when the element  $z$  is removed from  $W_{\mathcal{U}}$ , it has already been removed from  $W_D$ . Thus,  $W_D \subseteq W_{\mathcal{U}}$  holds in every step. Thus,  $f(W_D) \leq f(W_{\mathcal{U}})$  with probability 1 and therefore  $\mathbb{E}_{\pi \sim D} [f(W)] \leq \mathbb{E}_{\pi \sim \mathcal{U}} [f(W)]$ . ◀

<sup>2</sup> We have not formally introduced this notation. It is the probability that SAMPLE-R outputs  $\alpha$  and a permutation  $\pi$  starting with  $x$  (respectively,  $y$ )

**Algorithm 5** Sampling  $W_D$  and  $W_U$ 


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```

1: procedure SAMPLE-W( $V, x$ )
2:    $\sigma :=$  the empty string
3:    $W_D = W_U = V$ 
4:   while  $x \in W_D$  do
5:      $(z, t) \in V \times [0, 1]$ , uniformly at random
6:     if  $t < D(z|\sigma)$  and  $z \in W_D$  then
7:       remove  $z$  from  $W_D$ 
8:       append  $z$  to  $\sigma$ 
9:     end if
10:    if  $t < D(x|\sigma)$  then
11:      remove  $z$  from  $W_U$ 
12:    end if
13:  end while
14:  return  $W_D, W_U$ 
15: end procedure

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**B** Bad Examples**B.1** Why s Direct Application of Jensen's Does Not Work

We will demonstrate why proving Theorem 6 requires nontrivial effort. Let us proceed as in the proof of Observation 5. Let  $\text{sat}(F)$  be the set of all satisfying assignments of  $F$ . The success probability of DECODE is

$$\begin{aligned}
 \Pr_{c, \pi}[\text{success}] &= \sum_{\alpha \in \text{sat}(F)} \Pr_{c, \pi}[\text{DECODE}(c, \pi, F, P) = \alpha] \\
 &= \sum_{\alpha \in \text{sat}(F)} \mathbb{E}_{\pi} \left[ 2^{-C(\pi, \alpha)} \right] \tag{4}
 \end{aligned}$$

$$\geq \sum_{\alpha \in \text{sat}(F)} 2^{-\mathbb{E}_{\pi}[C(\pi, \alpha)]}, \tag{5}$$

where last line follows from Jensen's inequality.

We will construct an example in which  $\Pr[\text{success}] = 1$  but (5) is exponentially small. Consider  $P = P_{\infty}$ , the complete proof heuristic, which has error 0 against, well, every circuit class. Also note that (4) is 1, as DECODE always returns a satisfying assignment if given access to  $P_{\infty}$ . Let  $F$  be the Boolean function defined by  $F(x) = 1$  if  $|x| = 1$ , i.e., exactly one of the  $n$  positions of  $x$  is 1. So  $\text{sat}(F) = \{\mathbf{e}_1, \dots, \mathbf{e}_n\}$ . Note that since  $P_{\infty}$  is the complete prover, it does not really matter in which way we represent  $F$ .

By symmetry,  $\Pr[\text{DECODE}(c, \pi, F) = \mathbf{e}_i] = 1/n$  for every  $i$ . What is  $C(\mathbf{e}_i, \pi)$ ? Let  $j$  be the position of  $x_i$  in  $\pi$ . A minute of thought shows that  $C(\mathbf{e}_i, \pi) = \min(j, n-1)$ . Therefore

$$\mathbb{E}_{\pi}[C(\mathbf{e}_i, \pi)] = \frac{1}{n} \cdot \sum_{j=1}^{n-1} j + \frac{1}{n}(n-1) \geq \frac{\binom{n}{2}}{n} = \frac{n-1}{2}.$$

Summing up over all  $\text{sat}(F)$  we see that

$$(5) = \sum_{\alpha \in \text{sat}(F)} 2^{-\mathbb{E}_{\pi}[C(\pi, \alpha)]} \leq n \cdot 2^{-\frac{n-1}{2}}.$$

Thus, there is an exponential gap between (5) and  $2^{-pn} = 2^{-0 \cdot n} = 1$ , the bound in the conjecture. We conclude that this “naive” application of Jensen’s inequality will not work.

## B.2 A Smarter Application of Jensen’s Inequality

Suppose we run  $\text{DECODE}(c, \pi, F)$  with random  $c$  and  $\pi$  and the complete prover  $P_\infty$ . It will always return a satisfying assignment, and thus defines a probability distribution  $Q$  over  $\text{Sym}(V) \times \text{sat}(F)$ . It is easy to see that

$$Q(\pi, \alpha) = Q(\pi) \cdot Q(\alpha|\pi) = \frac{1}{n!} \cdot 2^{-I(\pi, \alpha)}.$$

We can now rewrite the success probability of  $\text{DECODE}$  (using some incomplete proof heuristic  $P$ ) as

$$\begin{aligned} \Pr[\text{success}] &= \sum_{\alpha \in \text{sat}(F)} \mathbb{E}_\pi \left[ 2^{-C(\pi, \alpha)} \right] = \sum_{\pi, \alpha} \frac{1}{n!} 2^{-I(\pi, \alpha) - J(\pi, \alpha)} \\ &= \mathbb{E}_{(\pi, \alpha) \sim Q} \left[ 2^{-J} \right] \end{aligned} \tag{6}$$

$$\geq 2^{-\mathbb{E}_Q[J]} . \tag{7}$$

Sadly, (7) can be exponentially smaller than  $2^{-pn}$ , as we will show now.

## B.3 Another Bad Example

Consider the following function:

$$\text{EXACTLY-TWO}(x, y, z) \wedge \bigwedge_{i=1}^n (\text{AT-LEAST-TWO}(x, y, z) \rightarrow a_i) .$$

We can express this as a 3-CNF formula:

$$\begin{aligned} &(x \vee y) \wedge (x \vee z) \wedge (y \vee z) \wedge (\bar{x} \vee \bar{y} \vee \bar{z}) \wedge \\ &\bigwedge_{i=1}^n ((\bar{x} \vee \bar{y} \vee a_i) \wedge (\bar{x} \vee \bar{z} \vee a_i) \wedge (\bar{y} \vee \bar{z} \vee a_i)) . \end{aligned}$$

Enumerating our variables as  $x, y, z, a_1, \dots, a_n$ , the satisfying assignments are  $\alpha_1 = (0111^n)$ ,  $\alpha_2 = (1011^n)$ , and  $\alpha_3 = (1101^n)$ . Consider the prover  $P = P_1$ , i.e., it checks whether the variable in question is contained in a unit clause. Since this is a 3-CNF, the error probability of  $P$  is at most  $2/3$ . What is  $\mathbb{E}_Q[J]$ ?

$$\begin{aligned} \mathbb{E}_Q[J] &= \mathbb{E}_{\alpha \sim Q} \left[ \mathbb{E}_{\pi \sim Q|\alpha} [J] \right] = \mathbb{E}_{\pi \sim Q|\alpha_1} [J(\alpha_1, \pi)] && \text{(by symmetry between the } \alpha_i) \\ &\geq n \mathbb{E}_{\pi \sim Q|\alpha_1} [J_{a_1}(\alpha_1, \pi)] . && \text{(by symmetry between the } a_i) \end{aligned}$$

One can now show by a straightforward calculation that  $\mathbb{E}_{\pi \sim Q|\alpha_1} [J_{a_1}(\alpha_1, \pi)] = \frac{11}{16} > 2/3$ . Thus, the expression  $2^{-\mathbb{E}_Q[J]}$  can be exponentially smaller than  $2^{-\frac{2}{3}n}$ , which is the true worst-case success probability of PPSZ (i.e., PPSZ with proof heuristic  $P_1$ ) on 3-CNF formulas. We strongly encourage the reader to compute  $\mathbb{E}_{\pi \sim Q|\alpha_1} [J_{a_1}(\alpha_1, \pi)]$  for the above example.

**Problem Assessment**

Since  $\pi$  is uniform under  $Q$ , it holds that  $Q(\pi|\alpha)$  is proportional to  $Q(\alpha|\pi) = 2^{-I(\pi,\alpha)}$ . For  $\alpha_1 = (0111^n)$ , the latter term is largest when  $x$  comes first (as setting  $x$  to 0 implies the values of both  $y$  and  $z$ ). Informally speaking,  $y$  and  $z$  tend to come later among  $x, y, z$ . When can  $P_1$  tell the value of  $a_1$ ? The clause  $(\bar{y} \vee \bar{z} \vee a_1)$  reduces to the unit clause  $(a_1)$  if  $y, z$  come before  $a_1$ . Normally, this happens with probability  $1/3$ . Under  $Q|\alpha_1$ , however,  $y$  and  $z$  tend to come later, and the probability decreases to  $5/16$ , and thus  $\mathbb{E}_{\pi \sim Q|\alpha_1}[J_{a_1}(\alpha_1, \pi)] = 11/16$ .