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% Taha Akhlaq MATLAB Assignment 4: Getting Funcy
clc; % clear command window
% Question 1
calculateDotProduct = @(vectorOne, vectorTwo) vectorOne' * vectorTwo;
% Question 2
function [isOrthonormal] = checkIfMatrixIsOrthonormal(matrixToCheck)
    calculateDotProduct = @(vectorOne, vectorTwo) vectorOne' * vectorTwo;
    numericalPrecisionThreshold = 1000 * eps;
    % Check if each column vector has a norm of 1
    for columnIndex = 1:size(matrixToCheck, 2)
        columnVector = matrixToCheck(:, columnIndex);
        columnNorm = norm(columnVector);
        if abs(columnNorm - 1) > numericalPrecisionThreshold
            isOrthonormal = false;
            return;
        end
    end
    % Check if all column vectors are orthogonal to each other
    for firstColumnIndex = 1:size(matrixToCheck, 2)
        for secondColumnIndex = firstColumnIndex + 1:size(matrixToCheck, 2)
            dotProductValue = calculateDotProduct(matrixToCheck(:,
firstColumnIndex), matrixToCheck(:, secondColumnIndex));
            if abs(dotProductValue) > numericalPrecisionThreshold
                isOrthonormal = false;
                return;
            end
        end
    end
    % If all checks passed, the matrix is orthonormal
    isOrthonormal = true;
end
% Question 3
function orthonormalizedMatrix =
performGramSchmidtOrthonormalization(inputMatrix)
    calculateDotProduct = @(vectorOne, vectorTwo) vectorOne' * vectorTwo;
    % Check if the input matrix is already orthonormal
    if checkIfMatrixIsOrthonormal(inputMatrix)
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orthonormalizedMatrix = inputMatrix;
        return;
    end
    % Store the orthonormalized vectors
    numberOfRows = size(inputMatrix, 1);
    numberOfColumns = size(inputMatrix, 2);
    orthonormalizedMatrix = zeros(numberOfRows, numberOfColumns);
    % Apply Gram-Schmidt
    for currentColumnIndex = 1:numberOfColumns
        % Take the current column vector from the input matrix
        modifiedVector = inputMatrix(:, currentColumnIndex);
        % Subtract the projections onto the computed orthonormal vectors
        for previousColumnIndex = 1:currentColumnIndex - 1
            projectionCoefficient =
calculateDotProduct(orthonormalizedMatrix(:, previousColumnIndex),
modifiedVector);
            projectionVector = projectionCoefficient *
orthonormalizedMatrix(:, previousColumnIndex);
            modifiedVector = modifiedVector - projectionVector;
        end
        % Normalize the resulting vector
        orthonormalizedMatrix(:, currentColumnIndex) = modifiedVector /
norm(modifiedVector);
    end
end
% Question 4
% Generate a 4x4 matrix with random complex numbers
randomComplexMatrix = randi(15, 4, 4) + 1j * randi(15, 4, 4);
% Display the original randomly generated matrix
disp('Original Random Complex Matrix:');
disp(randomComplexMatrix);
% Step 2: Apply Gram-Schmidt Orthonormalization
orthonormalizedOutputMatrix =
performGramSchmidtOrthonormalization(randomComplexMatrix);
% Display the resulting orthonormalized matrix
disp('Orthonormalized Matrix After Gram-Schmidt Process:');
disp(orthonormalizedOutputMatrix);
% Verify if the output matrix is truly orthonormal
isOrthonormalResult =
checkIfMatrixIsOrthonormal(orthonormalizedOutputMatrix);
disp('Is the matrix orthonormal? (1 = Yes, 0 = No)');
disp(isOrthonormalResult);
```

% Output:

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Original Random Complex Matrix:
  2.0000 + 1.0000i 3.0000 + 8.0000i 13.0000 + 8.0000i 9.0000 +12.0000i
  3.0000 +13.0000i
                   8.0000 + 8.0000i
                                      9.0000 +14.0000i 13.0000 + 9.0000i
 11.0000 +10.0000i
                   3.0000 +13.0000i 14.0000 + 9.0000i
                                                        14.0000 + 4.0000i
  8.0000 +15.0000i
                   1.0000 + 4.0000i 11.0000 +13.0000i 15.0000 +10.0000i
Orthonormalized Matrix After Gram-Schmidt Process:
   0.0760 + 0.0380i
                   0.1463 + 0.5288i
                                      0.7217 + 0.3956i
                                                        -0.0307 + 0.1160i
  0.1140 + 0.4938i
                   0.5497 + 0.0530i -0.2328 + 0.2461i
                                                        0.3003 - 0.4829i
  0.4179 + 0.3799i -0.1461 + 0.4807i -0.1803 - 0.4009i -0.4832 - 0.0443i
                                                        0.2680 + 0.5958i
   0.3039 + 0.5698i
                   -0.1411 - 0.3487i
                                      0.1095 + 0.0518i
Is the matrix orthonormal? (1 = Yes, 0 = No)
  1
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