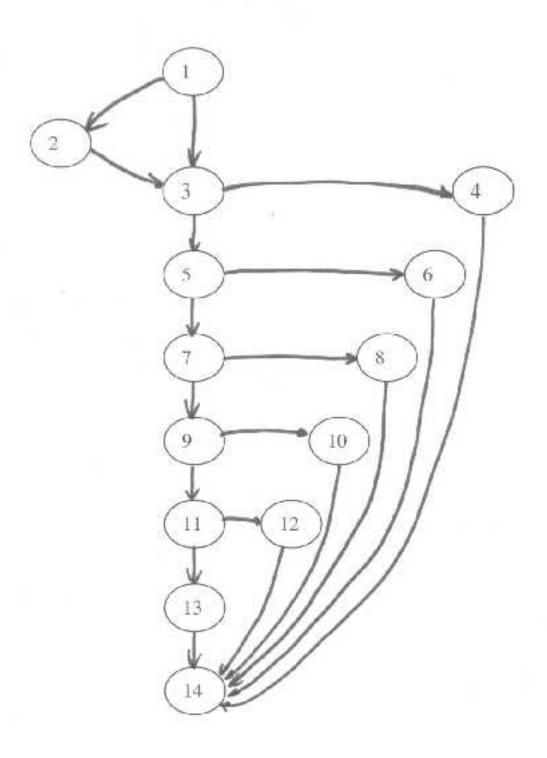
Basis Path Testing Example

Step 1: Draw the flow graph for the algorithm.

The example procedure below shows how the algorithm statements are mapped into graph nodes, numbered on the left.

```
public double calculate(int amount)
-1- double rushCharge = 0;
-1- if (nextday.equals("yes") )
-2-
          rushCharge = 14.50;
    double tax = amount * .0725;
    if (amount >= 1000)
-3-
-4-
          shipcharge = amount * .06 + rushCharge;
    else if (amount >= 200)
-5-
-6-
          shipcharge = amount * .08 + rushCharge;
    else if (amount >= 100)
-8-
          shipcharge = 13.25 + rushCharge;
-9- else if (amount >= 50)
-10-
          shipcharge = 9.95 + rushCharge;
-11- else if (amount >= 25)
-12-
          shipcharge = 7.25 + rushCharge;
    else
-13-
          shipcharge = 5.25 + rushCharge;
-14- total = amount + tax + shipcharge;
-14- return total;
     } //end calculate
```

Here is a drawing of the flowgraph.



Step 2: Determine the cyclomatic complexity of the flow graph.

$$V(G) = E - N + 2$$

= 19 - 14 + 2
= 7

This tells us the *upper bound* on the size of the basis set. That is, it gives us the number of independent paths we need to find.

Step 3: Determine the basis set of independent paths.

```
Path 1: 1 - 2 - 3 - 5 - 7 - 9 - 11 - 13 - 14

Path 2: 1 - 3 - 4 - 14

Path 3: 1 - 3 - 5 - 6 - 14

Path 4: 1 - 3 - 5 - 7 - 8 - 14

Path 5: 1 - 3 - 5 - 7 - 9 - 10 - 14

Path 6: 1 - 3 - 5 - 7 - 9 - 11 - 12 - 14

Path 7: 1 - 3 - 5 - 7 - 9 - 11 - 13 - 14
```

Note: This basis set is not unique. There are several different basis sets for the given algorithm. You may have derived a different basis set.

The basis set "covers" all the nodes and edges in the algorithm.

Step 4: Prepare test cases that force execution of each path in the basis set.

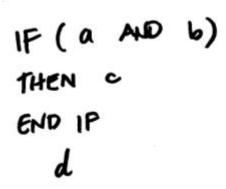
<u>path</u>	<u>nextday</u>	<u>amount</u>	expected result
1	yes	10	30.48
2	no	1500	????.??
3	no	300	345.75
4	no	150	174.125
5	no	75	90.3875
6	no	30	39.425
7	no	10	15.975

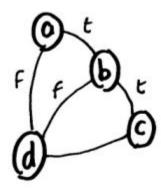
Recommended: Use the <u>Basis Path Worksheet</u> to record your test cases.

Wrinkles

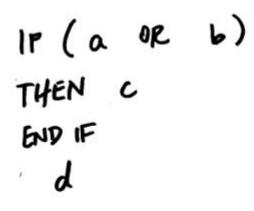
- a return statement in the middle of a block is treated as though there were an arc to the end. Otherwise it's an extra terminal symbol.
- a return of a boolean expression is treated as an if statement.
- Exceptions are messy as they can potentially cause interruption in flow of control at any statement in the block. It may be easiest to simply choose a single arbitrary exception point.
- complex conditions are represented as a separate node for each condition.

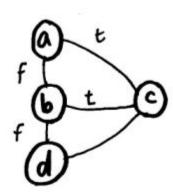
Flowgraph for boolean AND





Flowgraph for boolean **OR**





Note: Basis Path testing is **not** sufficient in itself. It must be supplemented with other white box techniques or a formal correctness proof.