

# Smart Estate Specification

COMPSCI 2XB3 L09 Group 9

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This Module Interface Specification (MIS) document contains modules, types and methods for implementing Smart Estate.

# StateInfo Type Module

## Module

StateInfo

## Uses

N/A

## Syntax

### Exported Constants

None

### Exported Types

StateInfo = ?

### Exported Access Programs

Routine name	In	Out	Exceptions
new StateInfo	String	StateInfo	none
getState		String	none
getHPI		$\mathbb{R}$	none
setHPI	$\mathbb{R}$		none
getCrimeRate		$\mathbb{R}$	none
setCrimeRate	$\mathbb{R}$		none
getHousingPrice		$\mathbb{R}$	none
setHousingPrice	$\mathbb{R}$		none
toString		String	none

## Semantics

### State Variables

*state*: String

*hpi*:  $\mathbb{R}$

*crime\_rate*:  $\mathbb{R}$

*housing\_price*:  $\mathbb{R}$

## State Invariant

None

## Assumptions & Design Decisions

- The StateInfo constructor is called for each object instance before any other access routine is called for that object. The constructor can only be called once.
- Once state info is gathered for each StateInfo object methods setHPI, setCrimeRate, and setHousingPrice are only called once.

## Access Routine Semantics

new StateInfo(*s*):

- transition:  $state := s$
- output:  $out := self$
- exception: none

getState():

- output:  $out := state$
- exception: none

getHPI():

- output:  $out := hpi$
- exception: none

setHPI(*v*):

- transition:  $hpi := v$
- exception: none

getCrimeRate():

- output:  $out := crime\_rate$
- exception: none

setCrimeRate( $v$ ):

- transition:  $crime\_rate := v$
- exception: none

getHousingPrice():

- output:  $out := housing\_price$
- exception: none

getHousingPrice( $v$ ):

- transition:  $housing\_price := v$
- exception: none

toString():

- output:  $out := "state: HPI: hpi Crime Rate: crime\_rate Housing Price: housing\_price"$
- exception: none

# PopulateStateInfo Module

## Module

PopulateStateInfo

## Uses

ReadHPI  
ReadCrimeRate  
ReadHousingPrices  
StateInfo

## Syntax

### Exported Access Programs

Routine name	In	Out	Exceptions
initStates			none
populateHPI			none
populateCrimeRate			none
populateHousingPrice			none
populateStateInfo		seq of StateInfo	none

## Semantics

### State Variables

*states*: seq of StateInfo

*state\_names*: seq of String = ["Alabama", "Alaska", ... , "Wyoming"]

### State Invariant

None

### Assumptions & Design Decisions

- The result of populateStateInfo must be stored in a StateInfo list of 50 length.

## Access Routine Semantics

initStates():

- transition:  $states := (\forall s : \text{String} \mid s \in state\_names \ . \ s = \text{StateInfo}(s))$
- exception: none

populateHPI():

- transition:  $states := (\forall i : \text{int} \mid 0 \leq i \leq 50 \ . \ states[i].\text{setHPI}(\text{ReadHPI.read\_data}(\text{"data/hpi.csv"}).\text{value}()))$
- exception: none

populateCrimeRate():

- transition:  $states := (\forall i : \text{int} \mid 0 \leq i \leq 50 \ . \ states[i].\text{setCrimeRate}(\text{ReadCrimeRate.CRList}().\text{value}()))$
- exception: none

populateHousingPrice():

- transition:  $states := (\forall i : \text{int} \mid 0 \leq i \leq 50 \ . \ states[i].\text{setHousingPrice}(\text{ReadHousingPrices.readPrices}(\text{"data/housingPrices.csv"}).\text{value}()))$
- exception: none

populateStateInfo():

- transition:  $\text{initStates}(); \text{populateHPI}(); \text{populateCrimeRate}(); \text{populateHousingPrice}();$
- output:  $out := states$
- exception: None

# Binary Search Module

## Module

binSearch

## Uses

StateInfo

## Syntax

### Exported Types

fieldT = hpi, crime\_rate, housing\_price

### Exported Access Programs

Routine name	In	Out	Exceptions
binSearch	seq of StateInfo, fieldT, $\mathbb{R}$	StateInfo	none

## Semantics

### State Variables

None

### State Invariant

None

### Assumptions & Design Decisions

- The result of populateStateInfo must be stored in a StateInfo list of 50 length.

### Access Routine Semantics

initStates():

- transition:
- output: *out* :=
- exception: none