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Agenda

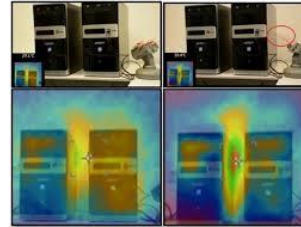
- Covert and Side Channels
- Authentication Methods (passwords, tokens, biometrics)
- Identity Federation



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Covert Channel

- MLS are designed to restrict legitimate channels of communication
- Other ways for information to flow
- **Covert channel**: a communication path not intended as such by system's designers
- For example, resources shared at different levels could be used to "signal" information



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Covert Channel Example

- Alice has **TOP SECRET** clearance, Bob has **CONFIDENTIAL** clearance
- Suppose the file space shared by all users
- Alice creates file FileXYzW to signal "1" to Bob, and removes file to signal "0"
- Once per minute Bob lists the files
 - If file FileXYzW does not exist, Alice sent 0
 - If file FileXYzW exists, Alice sent 1
- Alice can leak **TOP SECRET** info to Bob!



<https://flic.kr/p/6hb4dv>

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Covert Channel

- Covert channels are everywhere
- “Easy” to eliminate covert channels:
 - Eliminate all shared resources...
 - ...hurting communication and usability
- Virtually impossible to eliminate covert channels in any useful system
 - DoD guidelines: **reduce covert channel capacity** to no more than 1 bit/second
 - May be still not good enough to protect a key from leaking ...



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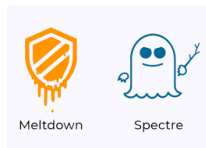
Removing covert channels

- Covert channel requires:
 - A sender can change
 - A receiver can read
 - They can synchronize
- Remove either one from the 3 requirements
- Add random noise to the channel
- Decrease bandwidth of time-based channel (no precise timers)
- Audit the channel



<https://flic.kr/p/hwC4He>

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Side channel attacks

- Help an **external** enemy to learn a secret
- Based on physical implementation
 - Timing, power consumption, electromagnetic waves, cache attacks
- Prevention: reduce the information or the relation to the data
 - Bad for performance

```
static int strcmp2(p1, p2)
const char *p1;
const char *p2;
{
    const unsigned char *s1 = (const unsigned char *) p1;
    const unsigned char *s2 = (const unsigned char *) p2;
    unsigned char c1, c2;

    do
    {
        c1 = (unsigned char) *s1++;
        c2 = (unsigned char) *s2++;
        if (c1 == '\0')
            return c1 - c2;
    }
    while (c1 == c2);

    return c1 - c2;
}
```

Good Meltdown & Spectre lecture:

<https://www.youtube.com/watch?v=UTHkYa3YQjA>

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Authentication

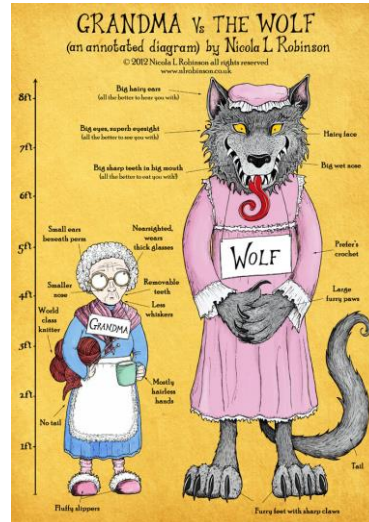
- Who are you? (Prove it!)
- Hard for others to fake
- Basis for deciding what you're allowed



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Authentication methods

- Something you know
 - Password
- Something you have
 - Token
- Something you are
 - Biometrics
- Two factor authentication
 - ATM card and pin



<http://businessboomcollective.com/0821/nicola-l-robinson/>

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Passwords

- Most popular approach
- Free, easy to distribute and change
- Needs to be:
 - Easy to remember to be useful
 - Hard to guess (random) to be secure



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Humans cause failures!

Humans are incapable of securely storing high-quality cryptographic keys, and they have unacceptable speed and accuracy when performing cryptographic operations. (They are also large, expensive to maintain, difficult to manage, and they pollute the environment. It is astonishing that these devices continue to be manufactured and deployed. But they are sufficiently pervasive that we must design our protocols around their limitations.)



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Passwords practical problems

<https://goo.gl/UFf9ba>

- 8 letters and 256 characters give 2^{64} , no?
- NO, dictionary attacks!
- Try:
 - Common
 - Dictionary
 - All possible
- John The Ripper will automate this for you

| USER: | PASS: | USER: | PASS: |
|---------------|-----------|---------------|--------------|
| root | xc3511 | admin1 | password |
| root | v1zxv | administrator | 1234 |
| root | admin | | 666666 |
| admin | admin | | 888888 |
| root | 888888 | ubnt | ubnt |
| root | xmhdipc | root | klv1234 |
| root | default | root | Zxv521 |
| root | juantech | root | h13518 |
| root | 123456 | root | jvbxz |
| root | 54321 | root | anko |
| support | support | root | z1xx. |
| root | (none) | root | 7uJNko0v1zxv |
| admin | password | root | 7uJNko0admin |
| root | 12345 | root | system |
| user | user | root | 1kwb |
| admin | (none) | root | dreambox |
| root | pass | root | user |
| admin | admin1234 | root | realtek |
| root | 1111 | root | 00000000 |
| admin | smcadmin | admin | 1111111 |
| admin | 1111 | admin | 1234 |
| root | 666666 | admin | 12345 |
| root | password | admin | 54321 |
| root | 1234 | admin | 123456 |
| root | klv123 | admin | 7uJNko0admin |
| Administrator | admin | admin | 1234 |
| | | admin | pass |

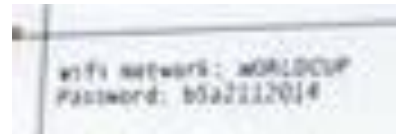
Here are the 61 passwords that powered the Mirai IoT botnet

Mirai was one of two botnets behind the largest DDoS attack on record

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Passwords, good and bad

- Users will pick a weak password
- Generate a strong one and they will stick it to the monitor
- Force them to change it and they will use the old one
- And use the same one for many apps!
- And will share good ones with colleagues!



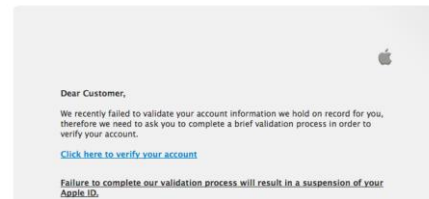
<https://twitter.com/apbarros/status/481157619261116416>

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Attacks on passwords

- One weak account is enough to penetrate the network
- Phishing attacks are effective
- Default passwords
- Key loggers
- Passwords reuse
- Social engineering

From: "Apple Customer Service" <apple@appleid.co.uk>
Subject: Your Apple ID Requires Validation [487334]
Date: July 8, 2014 at 7:42:43 PM EDT



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Passwords verification

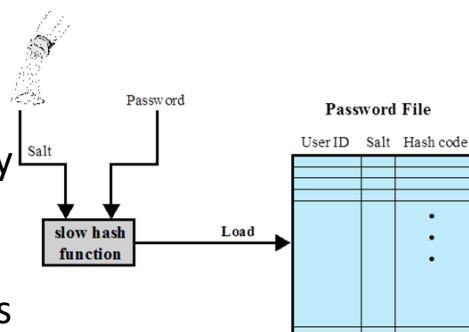
- Store the password in the clear?
 - Single Point Of Failure
- Storing **hashes** instead
- Precomputed hashes of dictionary!
 - One-time job automates the attack



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Adding a grain of salt

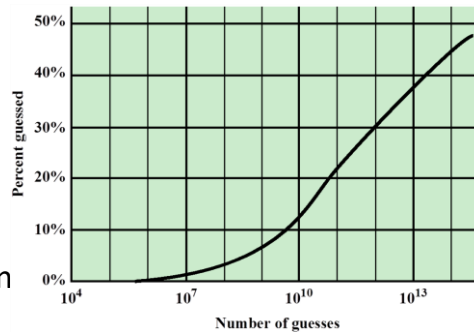
- Choose random salt s and compute $y = h(\text{password} \parallel s)$ and store (s, y) in the password file
- No offline dictionary attacks!
 - 128 bits of salt in Open BSD
- Salt hides duplicates
- Slow hash function



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Password cracking

- Huge rainbow tables (precomputed small salts)
 - Win 2003: use 1.4G, break in 13sec
- Using GPU (and the cloud)
- Beyond the dictionary:
 - Password generation algorithms
 - Leaked passwords analysis



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Preventing passwords attacks

- Lock-up or slow down after few failed password attempts
 - Better to cause inconvenience than to let guessing
- Non-computer interface prevents brute force
 - You can't automate it
 - (Make sure there's no API to do that)

Worst-Case Passcode Guessing Time (iPhone4)

| Passcode Length | Complexity | Time |
|-----------------|--------------|------------|
| 4 | Numeric | 18 minutes |
| 4 | Alphanumeric | 51 hours |

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Biometry

- People use this for a long time:
 - Mother's voice
 - Passport picture
 - (Cats use this too 😊)
- You're your authenticator
 - Face recognition
 - Fingerprint
 - Form of palm
 - Retina/iris scan
 - Voice
 - Activity patterns: handwriting, typing, walk



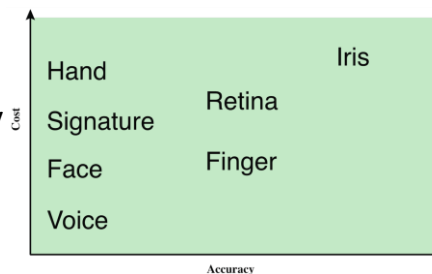
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Biometry requirements

- Universal
 - Guitar player's fingerprints?
- Distinguishing
- Permanent
- Usable
 - Reliable
 - Robust
 - Collectable/User friendly
- Identification vs. verification



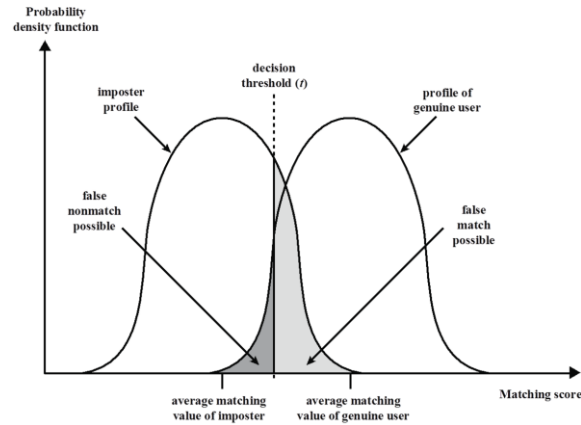
<https://flic.kr/p/7zhv3Q>



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Biometry precision

- Unlike passwords: probability of matching
- Precision: detecting false positives and negatives



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Biometry challenges

- [Spoofable](#)
 - Need to verify it came from person
- Securely storing the measurement
- Can't change!



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Tokens

- Key is the classical token
- King's seal is another
- Passive - Magnetic cards
 - If it gets stolen?
 - Combine with PIN
 - Needs a reader
 - Can be reprogrammed



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Smart cards

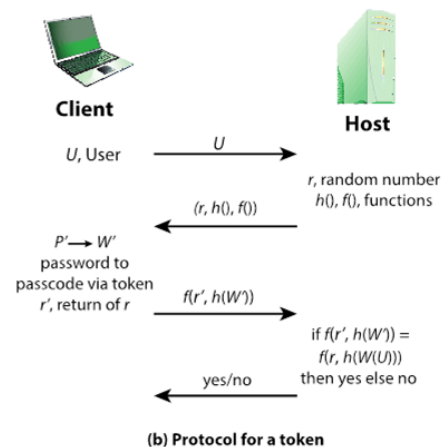
- Embedded microprocessor
- Contact/contactless interface to the reader
- Authentication protocol
 - Static
 - Password generator
 - Challenge-Response
- Can be reversed
- Relatively expensive



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Challenge Response with Token

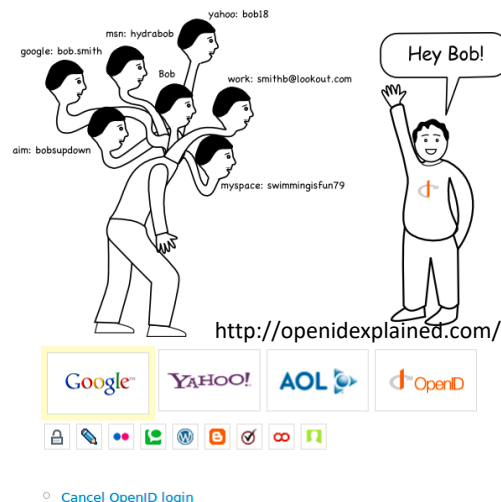
- Protects from:
 - Server-side breach
 - Eavesdropping
 - Replay
- User sends identity
- User password transformed by token – never exposed
- Hash never exposes the password to the server
- Random (nonce) prevents replay attack



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Identity Federation/SSO

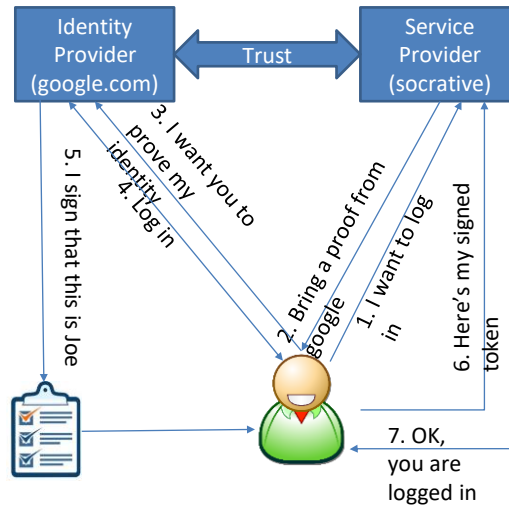
- How do you authenticate users from different organization/site?
 - Technology, standards, policies, processes to allow trust identities from other org
- Single Sign On – authentication within same organization



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Identity Federation

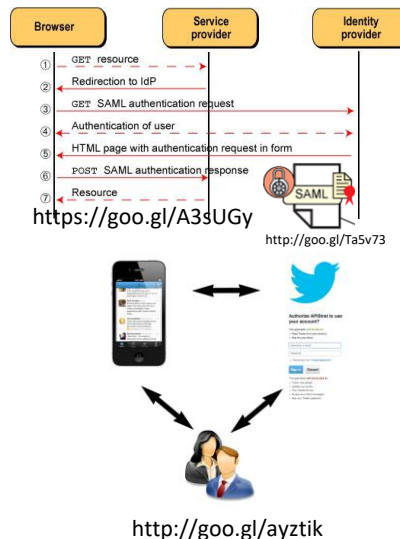
- Advantages:
 - 1 password to remember
 - Faster log in
 - More secure
 - 1 identity
- Involves
 - Identity Provider
 - Relying Party (Service Provider)
 - Token/Claim



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Federated Access Technologies

- SAML – Security Assertion Markup Language
 - XML format for authentication and authorization
- OAuth – protocol for authorization delegation
 - Can access shared photos on Facebook for the next 10 minutes
- OpenID Connect
 - Lightweight authentication and authorization protocol



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Terms learnt (2)

- Covert channel
- Two Factor Authentication
- Dictionary Attacks
- Key Loggers
- Salt
- Rainbow Tables
- Biometry
- Smart Card
- Token
- Challenge/Response
- Replay Attack
- Nonce
- Identity Federation
- SSO, SAML, OAuth



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Summary

- Covert channels bypass traditional policies
- Authentication - Prove who you are
- Something you know, you have, you are
- Humans can't remember good passwords!
- Challenge-Response and Federated Identity for distributed systems