As shown in the results the fastest algorithm in my implementation is Right to left modular exponentiation then Left to right then CRT.

Time calculated is the average of running the code 50000 times.

```
□#include <iostream>
 #include <chrono>
using namespace std;
  typedef long long 11;
□ll Right_to_Left_Binary_Modular_Exponentiation(ll b, ll e , ll n) {
     int number_of_bits = (int)log2(e) + 1;
     for(int i = 0 ; i< number_of_bits; i++)</pre>
          if ( e >> i & 1)
           s = (s * s) % n;
      return a;
Ill Left_to_Right_Binary_Modular_Exponentiation(ll b, ll e, ll n) {
      int number_of_bits = (int)log2(e) + 1;
     for (int i = number_of_bits - 2; i >=0; i--)
          s = (s * s) % n;
if (e >> i & 1)
              s = (s * b) % n;
      return s;
```

```
□11 Extended_GCD(11 a, 11 b, 11& x, 11& y) {
ﯛ
         y = 0;
          return a;
     11 x1, y1, gcd = Extended_GCD(b, a % b, x1, y1);
      x = y1;
     lldiv_t div = std::lldiv(a, b);
     y = x1 - div.quot * y1;
     return gcd;
□ll Modulare_Inverse(ll a, ll n) {
     // ax cong 1 (mod n)
     Extended_GCD(a, n, x, y);
     if (x < 0)
     return x;
□11 CRT(11 b, 11 e,11 p , 11 q , 11 n) {
     11 yp = Left_to_Right_Binary_Modular_Exponentiation(b, e, p);
     11 yq = Left_to_Right_Binary_Modular_Exponentiation(b, e, q);
     11 xq = Modulare_Inverse(q, p);
     11 xp = Modulare_Inverse(p, q);
     11 y = (yp * q * xq + yq * p * xp) % n;
     return y;
```

```
⊡int main()
      ll b = 11, e = 12354, p = 7919, q = 5153, n = 40806607;
     11 ans1, ans2, ans3, time1 = 0 , time2 = 0, time3 = 0;
     for (int i = 0; i < 50000; i++) {
□
         auto start_time = chrono::steady_clock::now();
         ans1 = Right_to_Left_Binary_Modular_Exponentiation(b, e, n);
         auto end_time = chrono::steady_clock::now();
         time1 += chrono::duration_cast<chrono::nanoseconds>(end_time - start_time).count();
         start_time = end_time;
         ans2 = Left_to_Right_Binary_Modular_Exponentiation(b, e, n);
         end_time = chrono::steady_clock::now();
         time2 += chrono::duration_cast<chrono::nanoseconds>(end_time - start_time).count();
         start time = end time;
         ans3 = CRT(b, e, p, q, n);
         end_time = chrono::steady_clock::now();
         time3 += chrono::duration_cast<chrono::nanoseconds>(end_time - start_time).count();
     time1 = time1 / 50000;
     time2 = time2 / 50000;
     time3 = time3 / 50000;
```