# Department of Computing

# CS344: Web Engineering

# Lab 3: 2D game animation

# Date: 29 September 2015

# Time: 14:00-17:00

# Instructor: Fahad Ahmed Satti

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Task:

Make an animation of an object moving on the screen. Use arrow keys to move the object up and down.

I made the background image repeat on x-axis. Placed another image on the screen, I then animated the background image into moving in an infinite loop, by setting animation duration of 20s, animation timing function as linear to keep the speed same, animation iteration count is infinite. Which gave an illusion of object moving on the screen. I made the animation by setting the background starting position and ending positions.

I made the object move up and down by using anchor image tag and target selector. Placed two images one is up and the other is in the down position. If the up image button is pressed up image is displayed and if the down image button is pressed the down image is shown which gives the illusion of object moving up and down.

Github link:

https://github.com/TahreemSaleem/lab3.git