# **Tahseen Intesar**

**Electrical / Computer Engineering Student** 

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Calgary, AB, Canada

# **Education**

University of Calgary Expected April 2023

BSc. in Electrical Engineering, Minor in Computer Engineering

• Cumulative GPA: 3.545/4.0

 Relevant Coursework: Data Structures and Algorithms, Principles of Software Development, Operating Systems, Digital Systems Design, Digital Electronics Circuits, Communication Systems and Networks, Embedded Systems, Engineering Ethics

# **Technical Skills**

**Languages** C, C++, Java, JavaScript, Python, MATLAB, VHDL, MIPS Assembly

**Frameworks and Tools** Azure, MongoDB, Node.js, React.js, SQL Server

**Embedded Systems** Arduino, Raspberry Pi, PIC

**Electronic Tools** Oscilloscope, Multimeter, Function Generator, Soldering

Miscellaneous Agile Methodology (Scrum), Unix/Linux, Git

# **Experience**

## Petro-Techna International Ltd. - I&C Co-op

Aug. 2021 - Present

· Reviewing engineering drawings and documentation for multiple projects in North Africa and the Middle East.

#### **EPC Technical Services – Volunteer**

Jun. 2020 – Aug. 2020

- Reviewed Piping and Instrument Diagrams (P&ID) and Instrument Loop Diagrams for a Gas-Oil Separation Plant under guidance of a professional engineer.
- · Created Instrument Index, I/O List, and Cable Schedule tables in Excel.

### **Schulich Ignite - Student Mentor**

Sept. 2019 - Dec. 2019

- · Managed a cohort of 5 students in the fundamentals of computer programming.
- Encouraged students to develop solutions using object oriented and iterative practices.
- · Collaborated with senior mentors and provided feedback to improve the learning environment.

# **Projects**

# Supply Chain Management System

Mar. 2021 – Apr. 2021

- Developed an inventory management system in Java that facilitates the ordering of parts from a MySQL database at 30% efficiency.
- · Demonstrated proper documentation of code, and constructed UML class diagrams.
- · Created unit tests for each Java class using JUnit and JDBC frameworks.

### **Handheld Gaming Device**

Jan. 2021 – Apr. 2021

- · Built a handheld gaming device that runs simple games using an Arduino microcontroller.
- · Tested display graphics and related peripherals using Arduino library functions.
- · Demonstrated proper documentation and written communication of project specifications.

Audio Device Jan. 2020 – Apr. 2020

- Developed a proof of concept for a machine that created basic beat patterns.
- · Constructed 3D CAD model as a prototype, and electrical load list for the infrastructure.
- · Designed filter and LED matrix circuits for the layout.