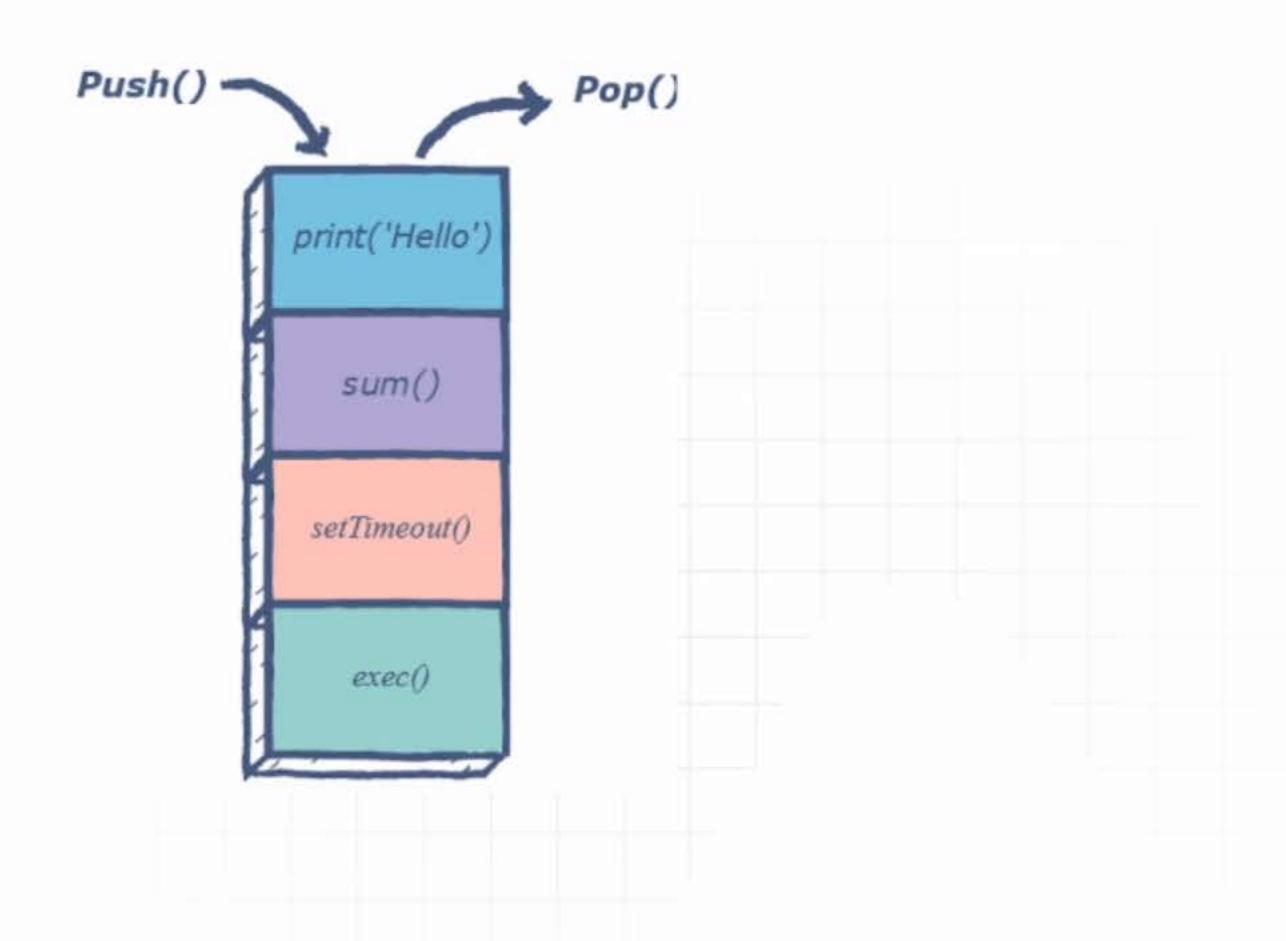
## Call Stack

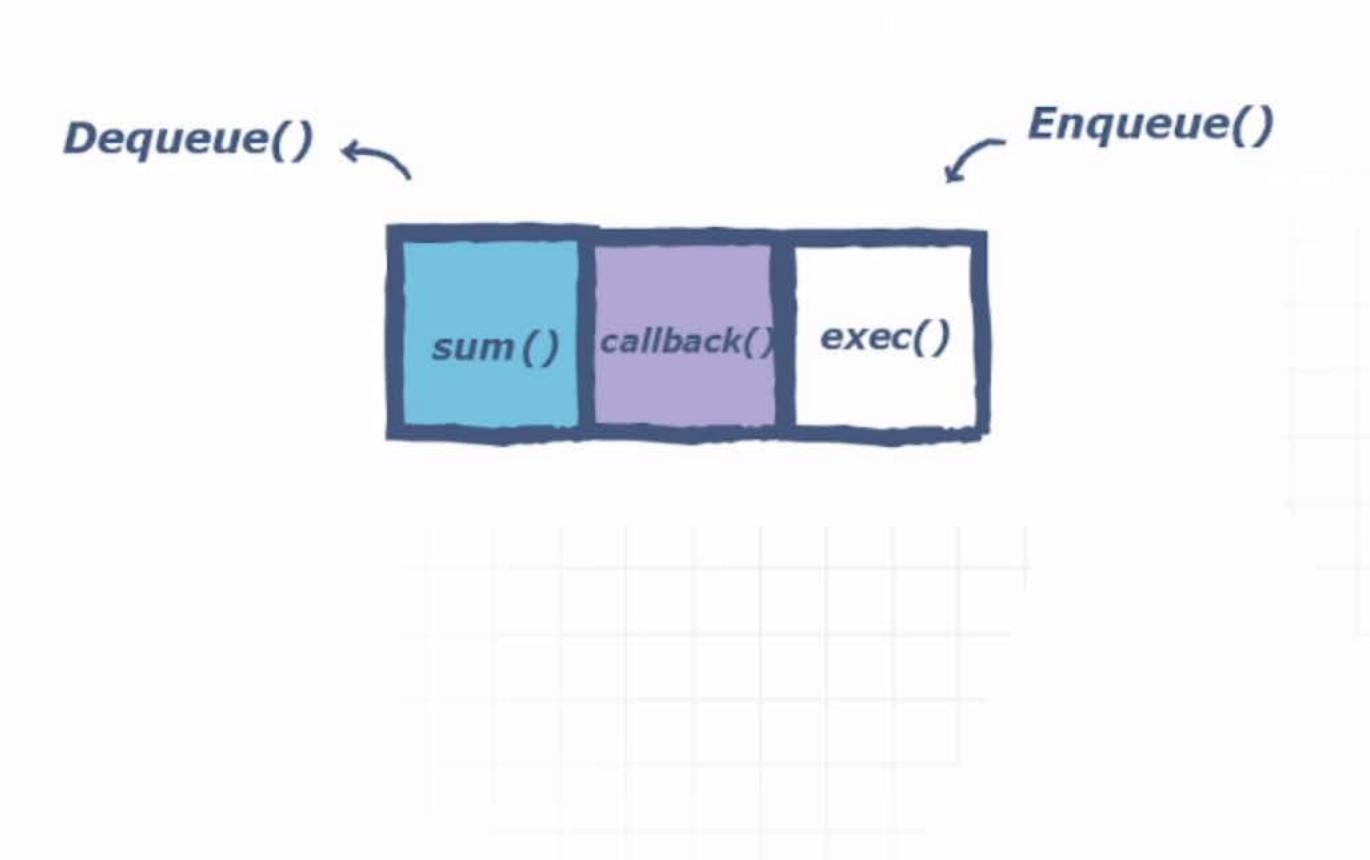
- Keeps track of all the operations in line to be executed.
- Whenever a function is finished, it is popped from the stack.

4



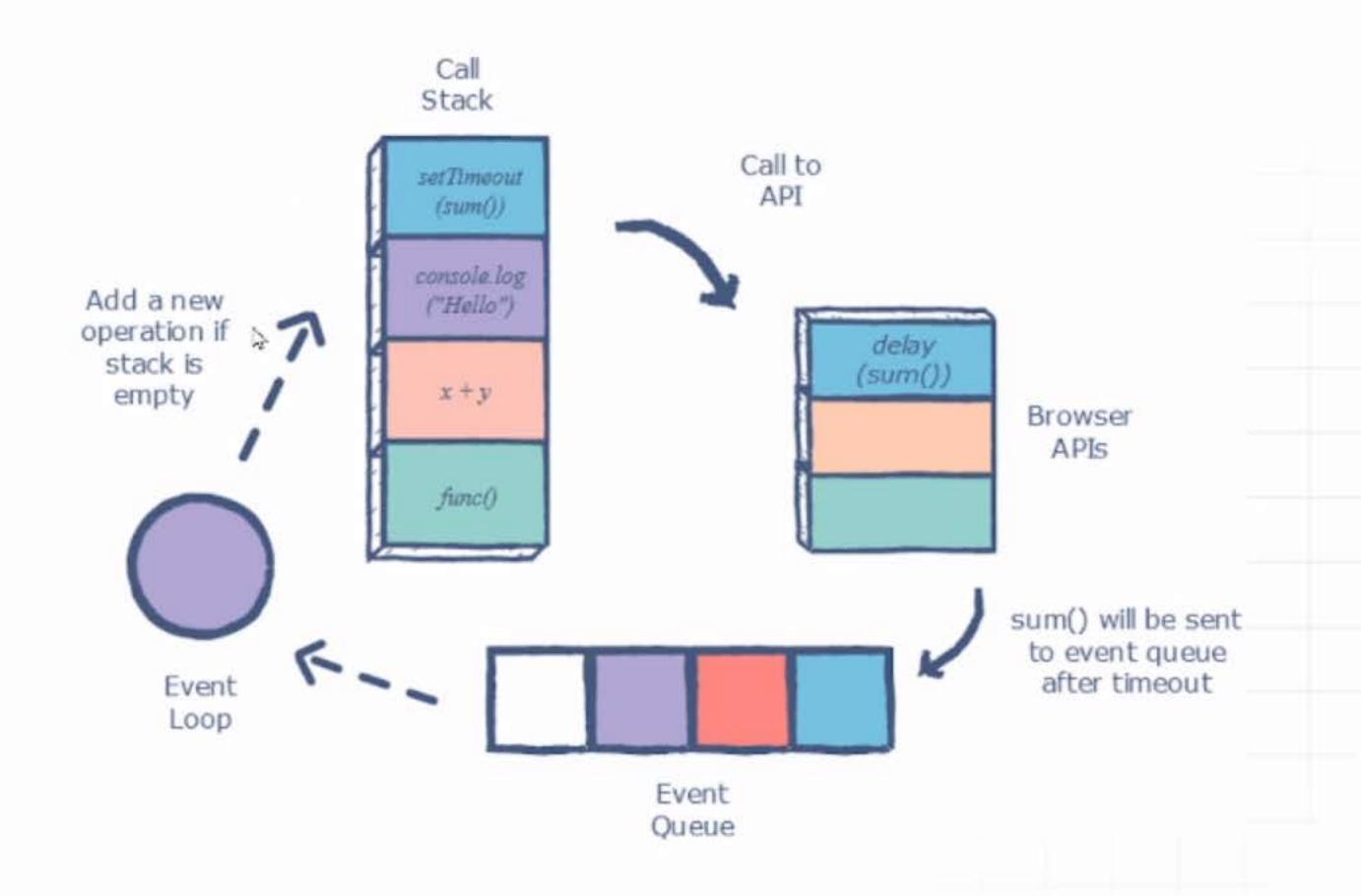
## **Event Queue**

- Sends new functions to the stack for processing.
- Follows the queue data structure.
- Maintains the correct sequence in which all operations should be sent for execution.



## **Event Loop Execution**





< 9 > 3

## **Event Loop Execution**

