



Programming Hero

# Execution Context and Call Stack

# Execution Context

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- An execution context is an **environment**
- Inside the execution context **a piece of JavaScript code gets executed.**
- Variables, parameters and other information related to the piece of code get **stored in the execution context**



# Execution Context

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There are two kinds of Execution Context in JavaScript:

- Global Execution Context (GEC)
- Function Execution Context (FEC)

# Global Execution Context

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Whenever the JavaScript engine receives a script file, it first creates a default Execution Context known as the Global Execution Context (GEC).

- GEC is the **base/default** Execution Context
- all JavaScript code that is **not inside of a function** gets executed.
- For every JavaScript file, there can only be **one** GEC



# Function Execution Context

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Whenever a function is called, the JavaScript engine creates a different type of Execution Context known as a Function Execution Context (FEC)

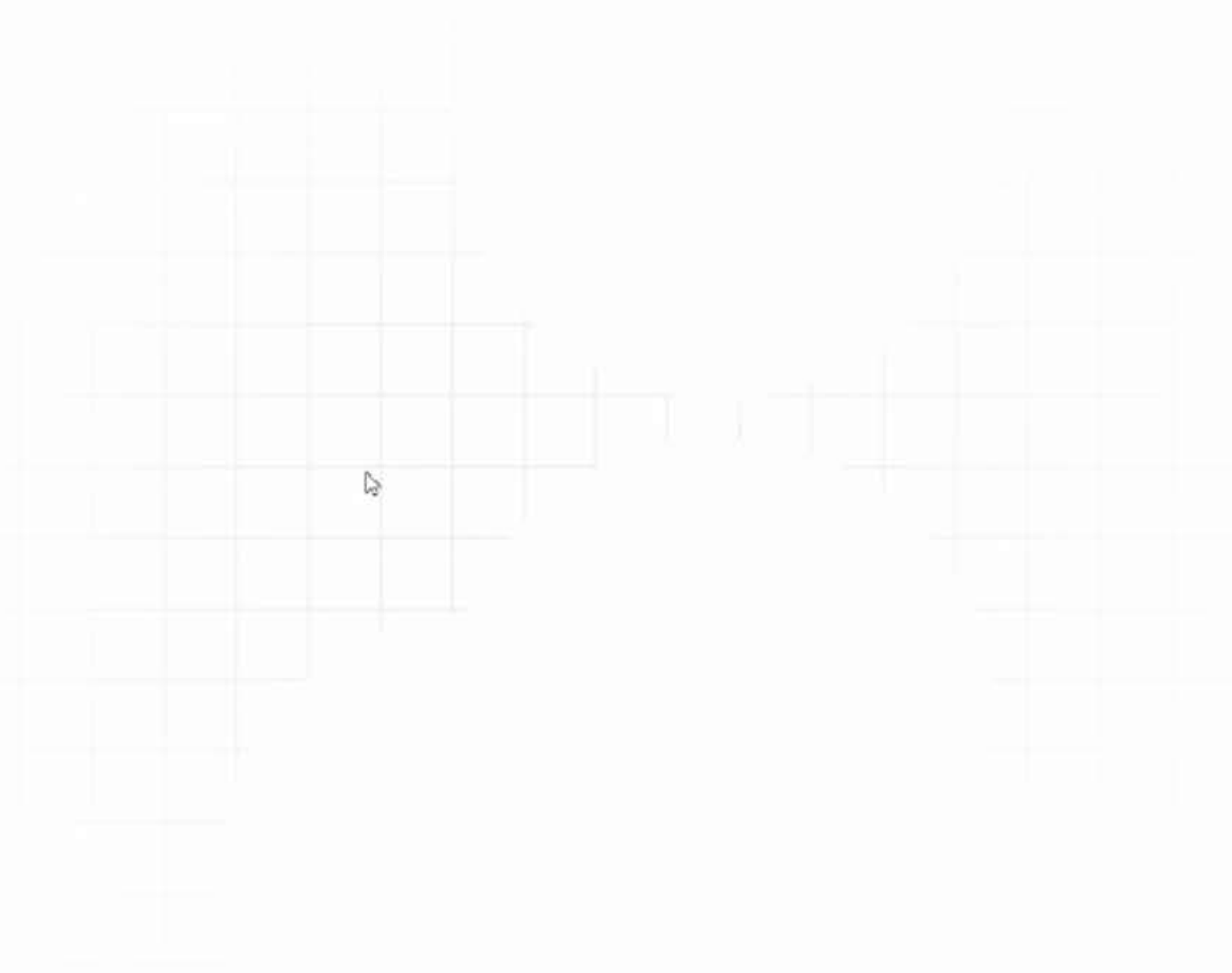
- Every time a function is called, a **new execution context is created** for that function.
- Each function has **its own execution context**.
- Since every function call gets its own FEC, there can be **more than one** FEC in the run script.

# Phases

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The execution context is created in two phases:

- Creation Phase
- Execution Phase

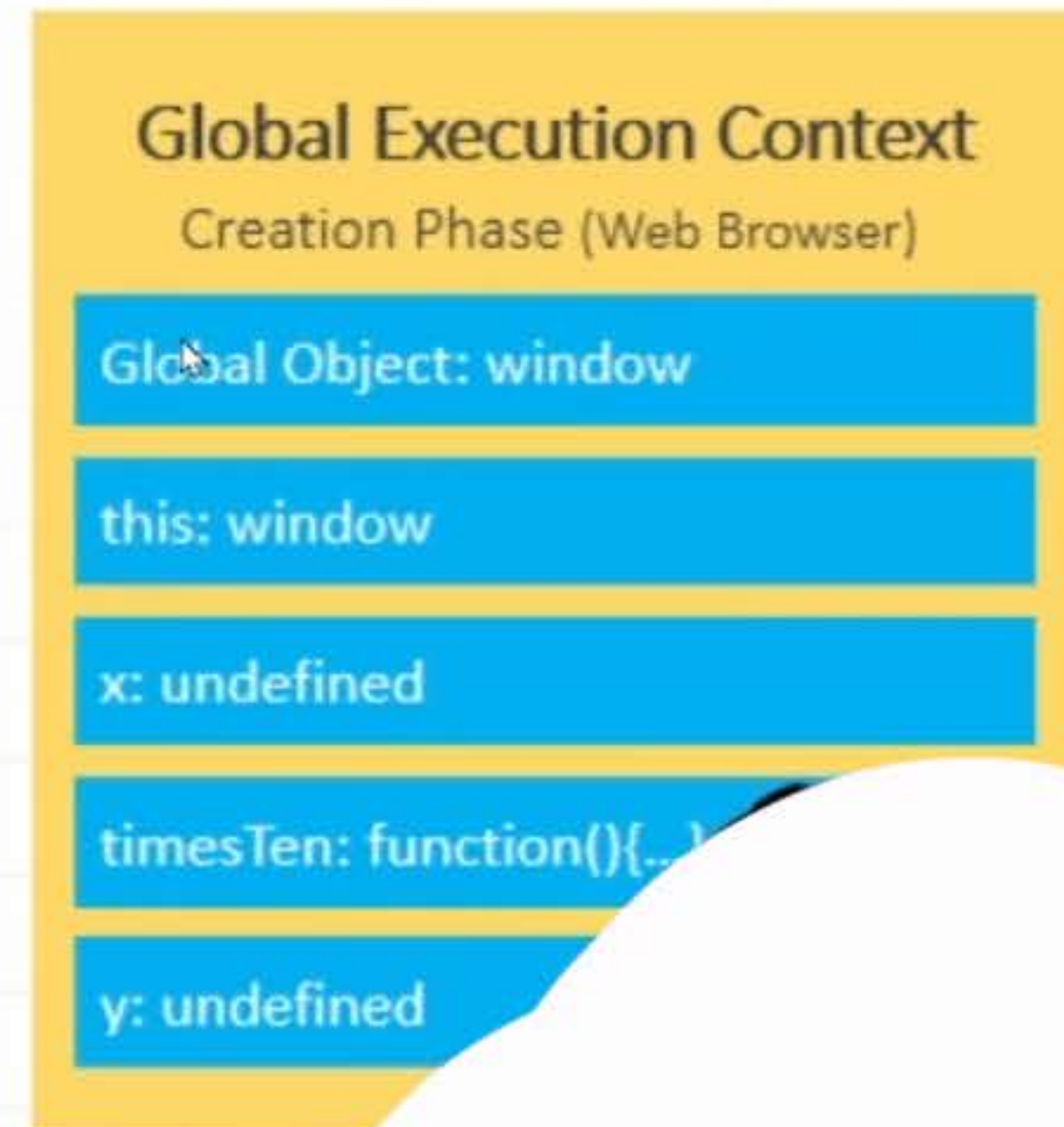




# Creation Phase

**Creation phase** is the phase in which the JS engine has called a function but its execution has not started.

- JS engine is in the compilation phase
- it just scans over the function code to compile the code
- it doesn't execute any code.



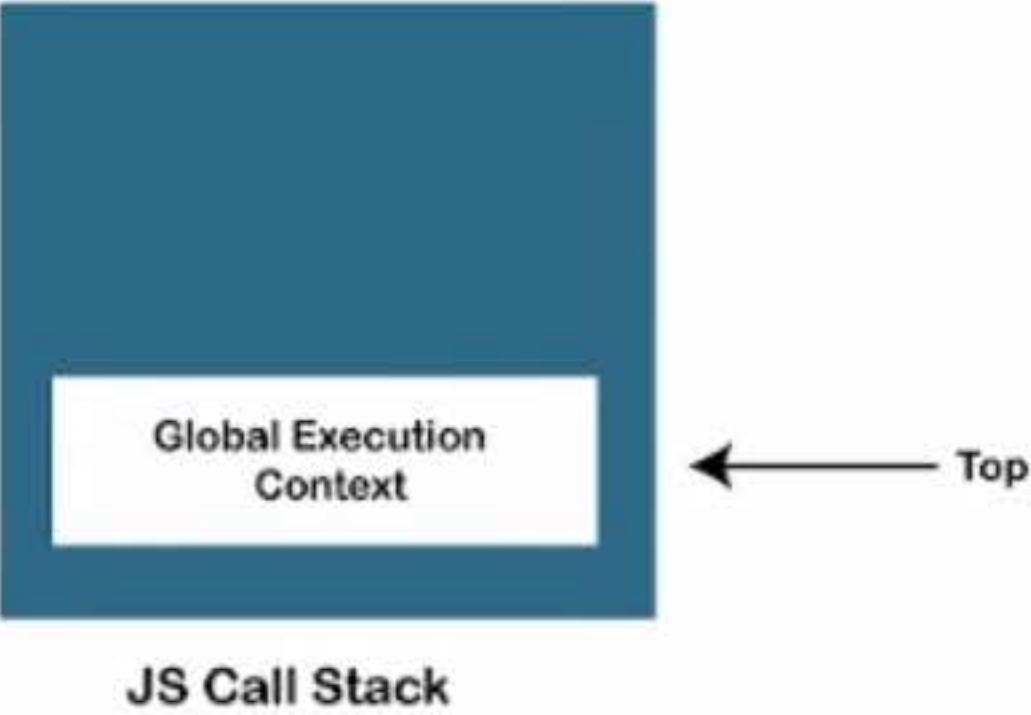
# Call Stack



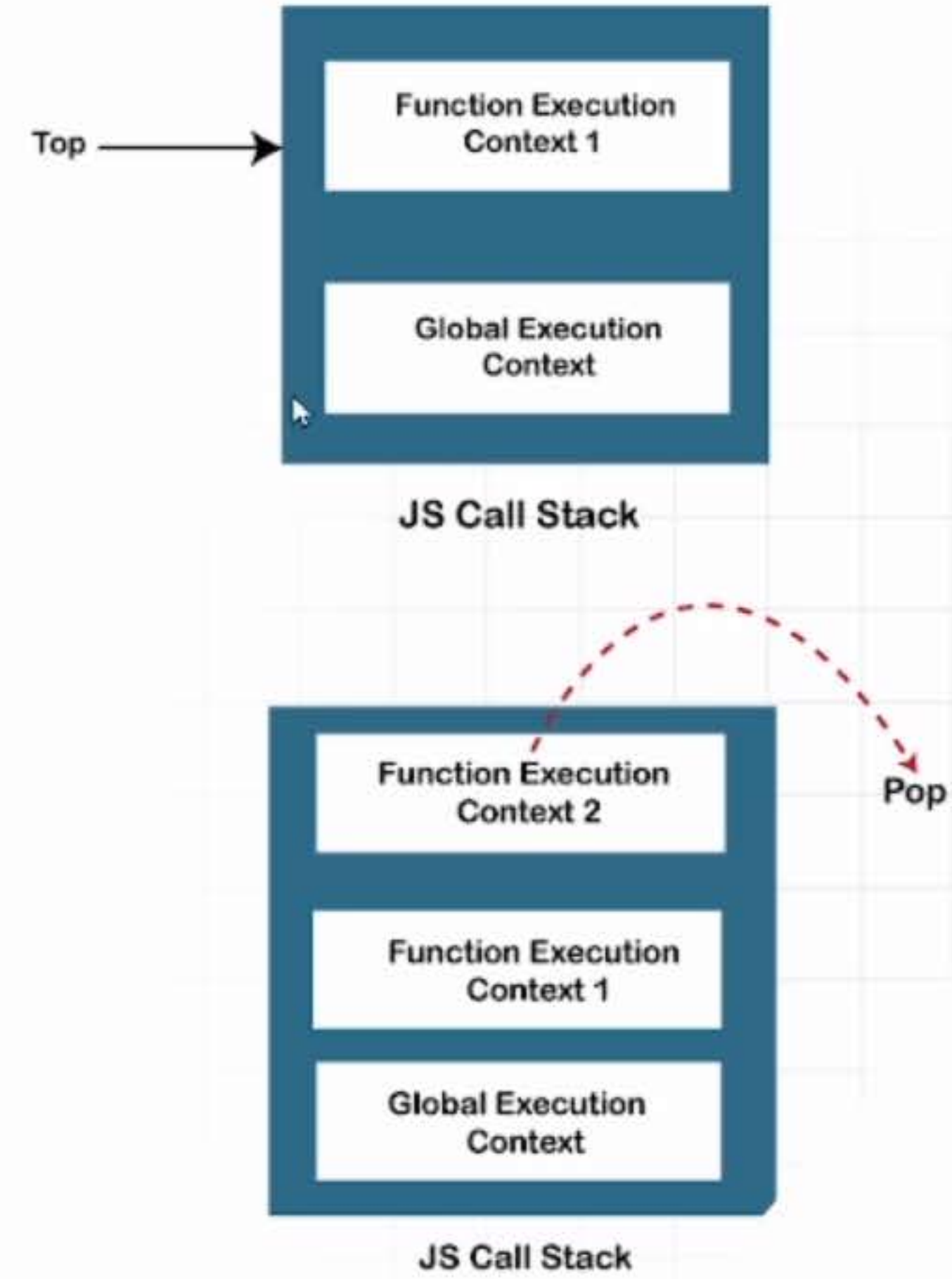
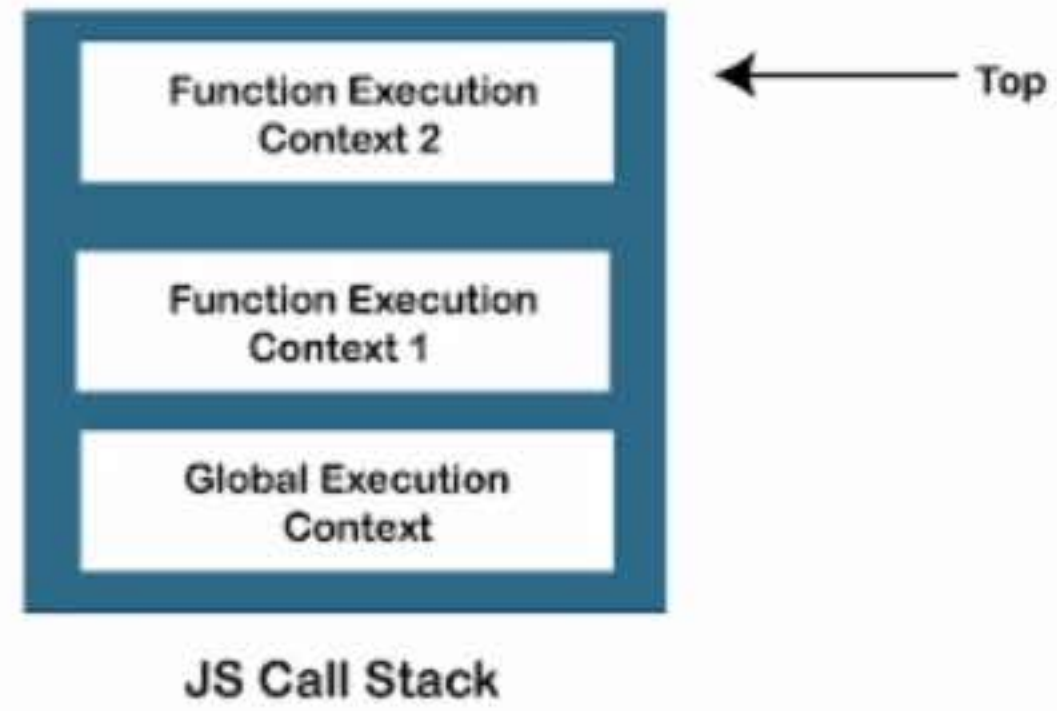
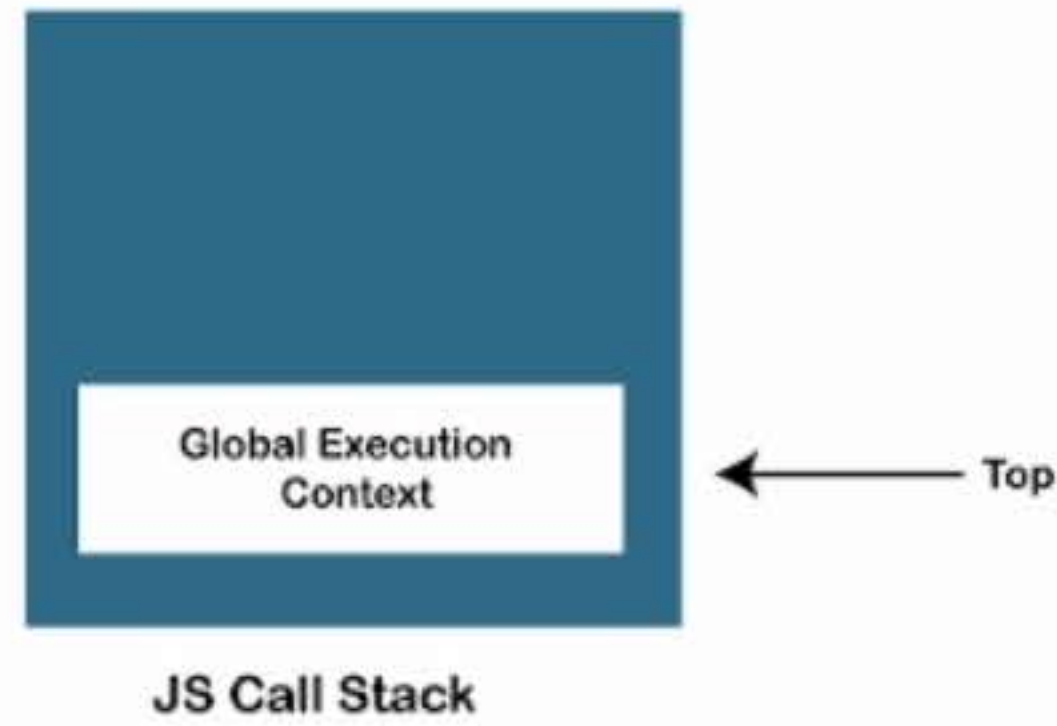
- The **call stack** is used by JavaScript to keep track of multiple function calls
- In order to manage the execution contexts, the JavaScript engine uses a call stack.



# Call Stack



# Call Stack





**We will learn more about JS  
on our next videos**