

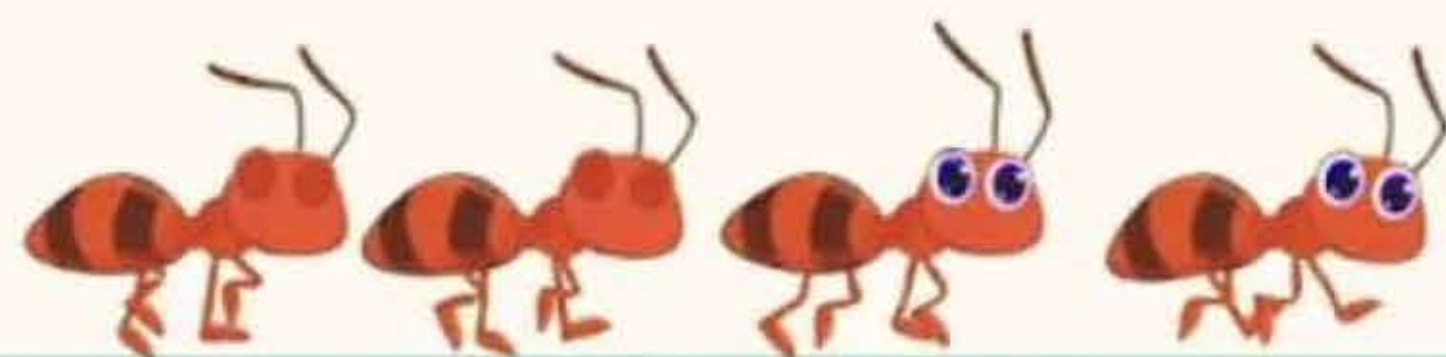
# Single-threaded Asynchronous vs Synchronous



# | Single-threaded



**Single threaded**



0:00:05

0:00:16

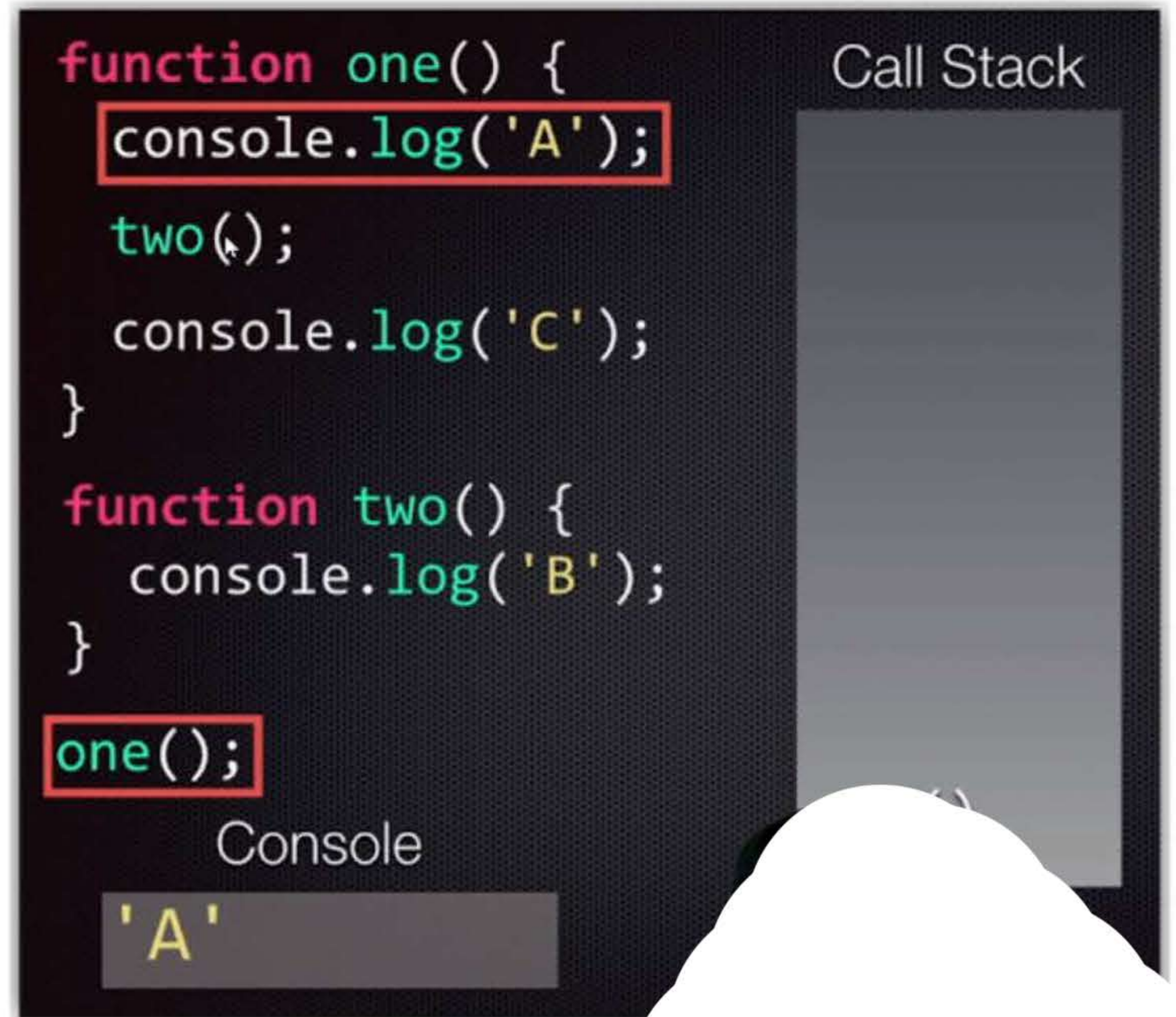
Ant Animation



# Single-threaded

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- ❖ **Single-threaded** means only one statement is executed at a time.
- ❖ JavaScript only has one call stack.
- ❖ JavaScript runs code line by line
- ❖ Must finish executing a piece of code before moving onto the next





# Asynchronous vs Synchronous

# What do you mean by Synchronous?

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- ❖ You'll see that until the first image is loaded completely
- ❖ the second image doesn't start loading.





# What do you mean by Asynchronous?

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- ❖ All the images are loading at their own pace.
- ❖ None of them is waiting for any of the others.



# Synchronous vs Asynchronous

```
console.log(" I ");  
console.log(" eat ");  
console.log(" Ice Cream ");
```

Synchronous

Console

"I"

"eat"

"Ice Cream"

```
console.log("I");  
  
// This will be shown after 2 seconds  
  
setTimeout(()=>{  
  console.log("eat");  
}, 2000)  
  
console.log("Ice Cream")
```

Asynchronous

Console

"I"

"Ice Cr

"eat"



# Synchronous vs Asynchronous

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Synchronous

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Asynchronous

Console

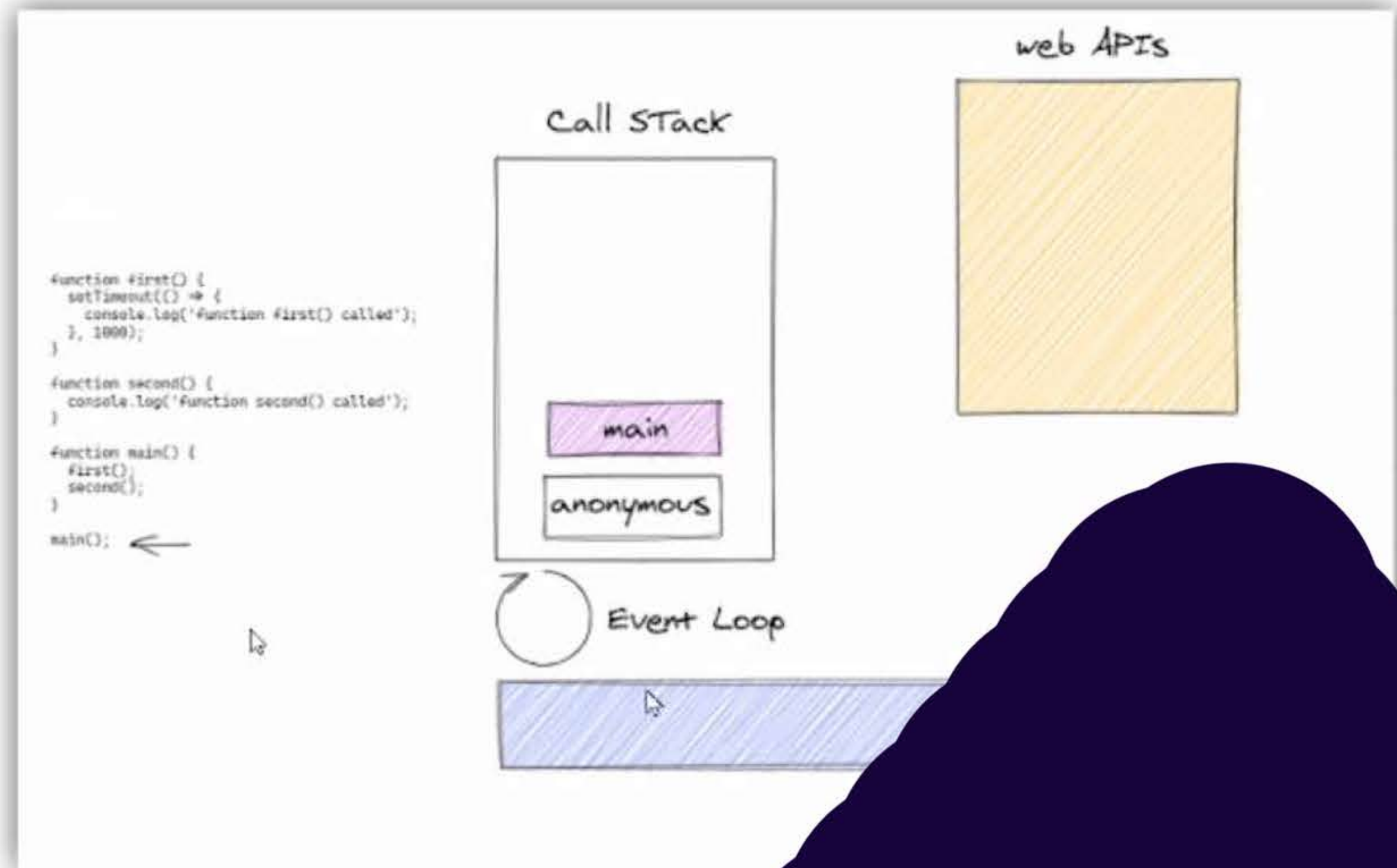
"I"

"Ice Cream"

"eat"

# How asynchronous JavaScript works?

- ❖ The **(anonymous)** function executes the script.
- ❖ **main()** calls **first()** and **first()** calls **setTimeout()**.
- ❖ **setTimeout()** pops off the call stack before **main()** can call **second()**.





**We will learn more about JS in  
our next videos**