

```
1 #include "BernsteinBasisPolynomial.h"
2 #include <cmath>
3
4 BernsteinBasisPolynomial::BernsteinBasisPolynomial(unsigned int aV,      ↗
    unsigned int aN) : fFactor(Combination(aN, aV))
5 {}
6
7 double BernsteinBasisPolynomial::operator()(double aX) const
8 {
9     return fFactor() * pow(aX, fFactor.getK()) * pow((1 - aX),      ↗
    (fFactor.getN() - fFactor.getK()));
10 }
```