Snack ver1.0 内部設計書

内部設計

外部設計に従い、各画面の内部動作を細かく記述する。 コーディングを外注する場合は、処理単位にクラスや関数名などを明確にするとよい。

1.1. Snack アプリ

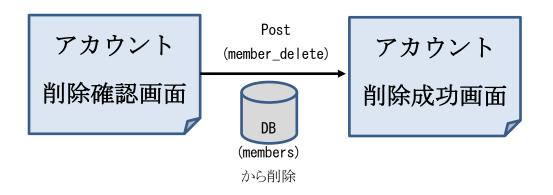
1.1.1. 新規登録処理



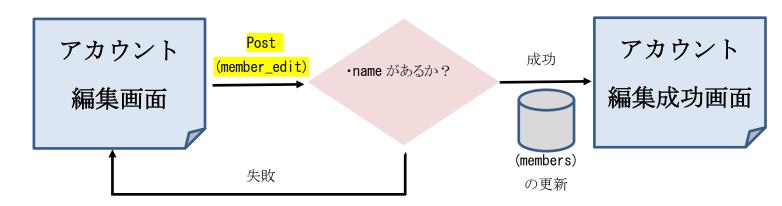
1.1.2. ログイン処理



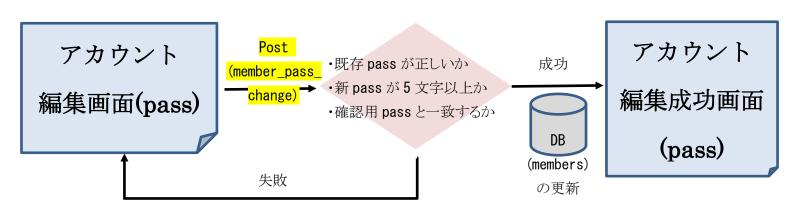
1.1.3. アカウント削除画面処理



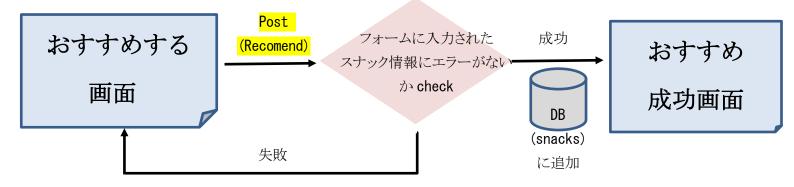
1.1.4. アカウント編集画面処理



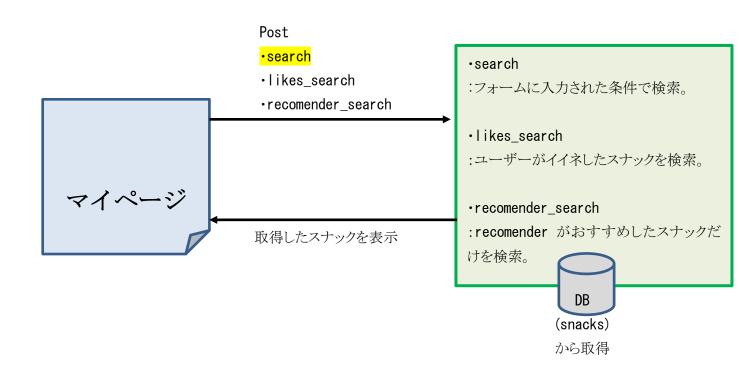
1.1.5. パスワード変更画面処理



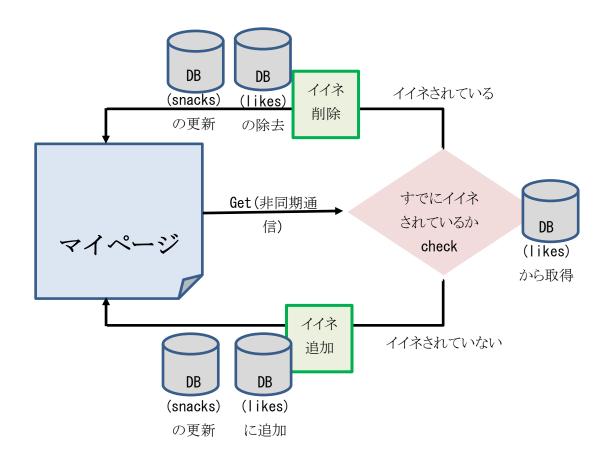
1.1.6. おすすめする画面処理



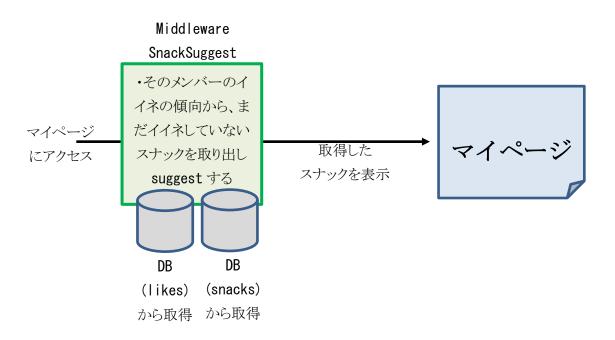
1.1.7. 検索処理 (条件,★,R)



1.1.8. イイネ処理

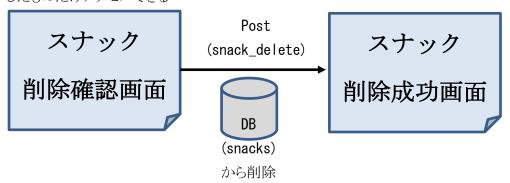


1.1.9. Suggest 処理



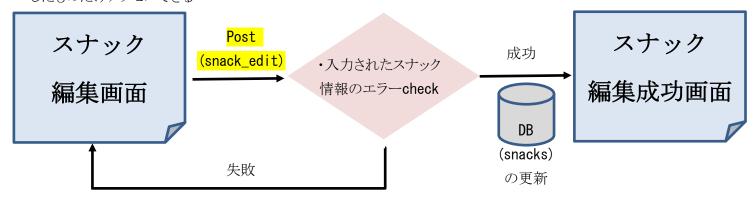
1.1.10. スナック削除画面処理

*そのメンバーがおすすめ したものだけアクセスできる



1.1.11. スナック編集画面処理

*そのメンバーがおすすめ したものだけアクセスできる

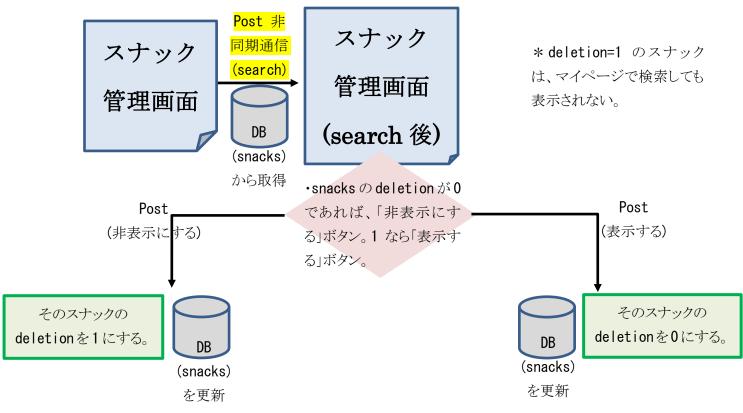


1.1.12. 管理者ログイン画面処理

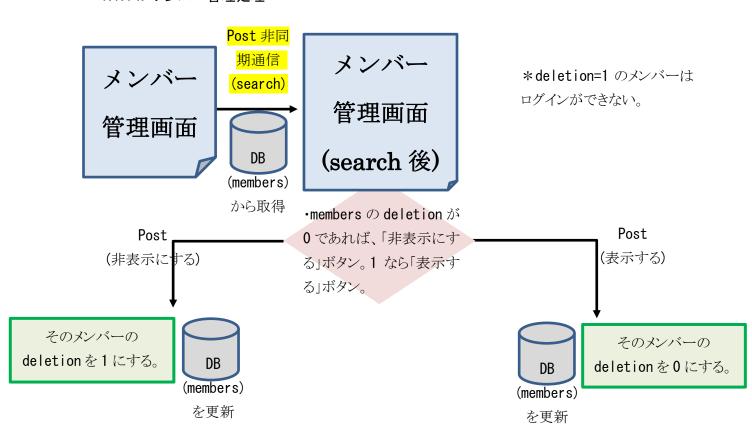
*id=1 のログインメンバー



1.1.13. スナック管理処理



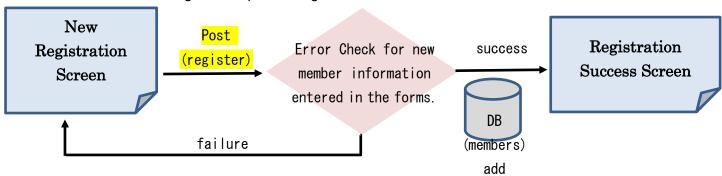
1.1.14. メンバー管理処理



English ver

1.2. Snack ver1.0

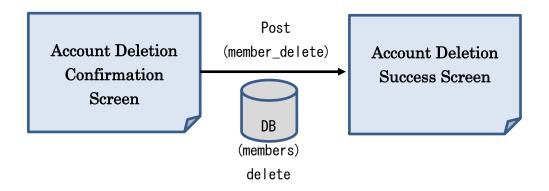
1.2.1 New Registration processing



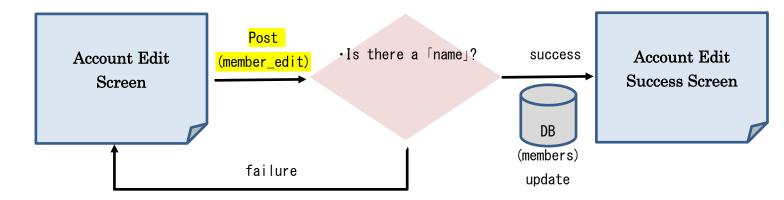
1.2.2 Login processing



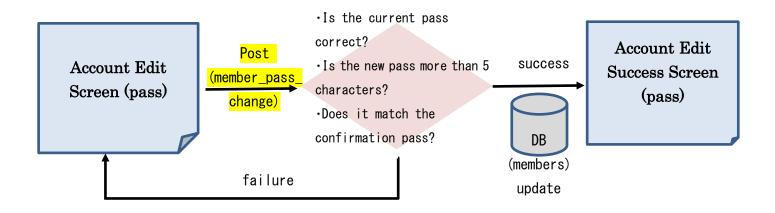
1.2.3 Account Deletion processing



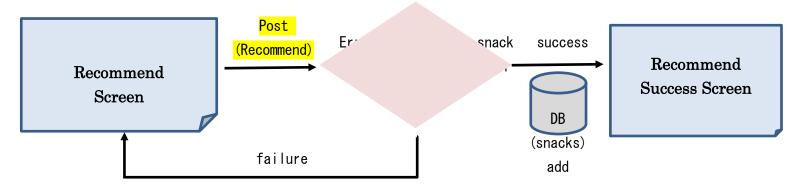
1.2.4 Account Edit Screen processing



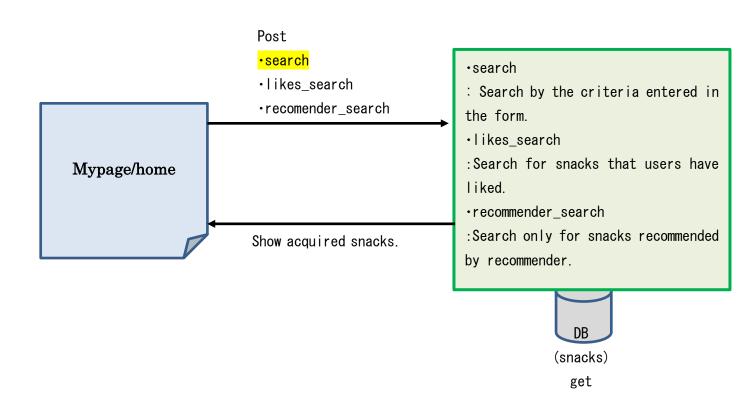
1.2.5 Password Change Screen processing



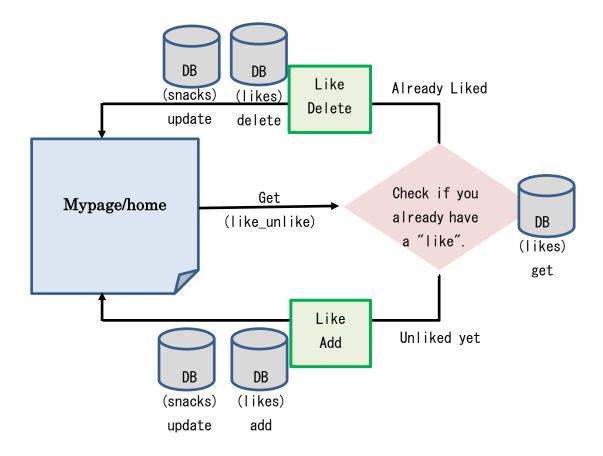
1.2.6 Recommend Screen processing



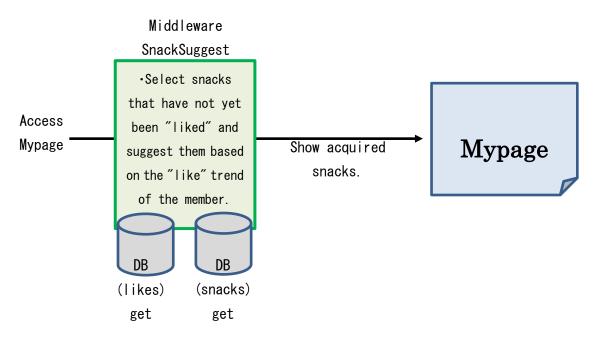
1.2.7 Search processing (condition, ★,R)



1.2.8 Like processing

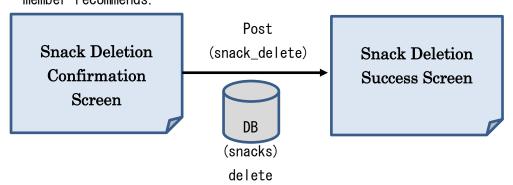


1.2.9 Suggest processing



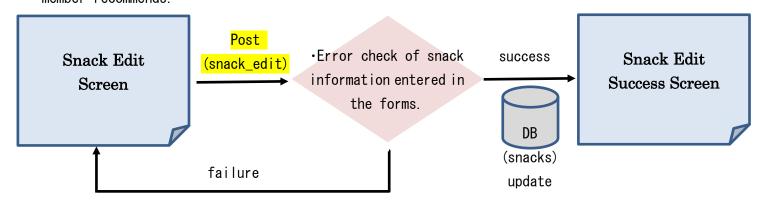
1.2.10 Snack Deletion Screen processing

*Access only what that member recommends.



1.2.11 Snack Edit Screen processing

*Access only what that member recommends.

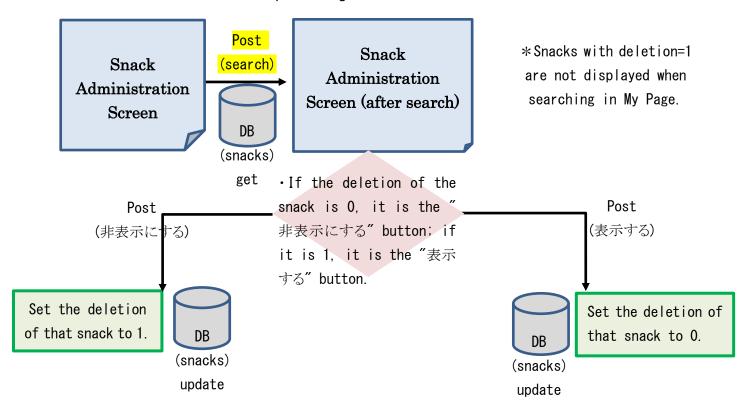


1.2.12 Administrator Login Screen processing

*Only logged-in members with id=1 have access.



1.2.13 Snack Administration processing



1.2.14 Member Administration processing

