

Shared Array Buffers and Atomics



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Overview



Refresher: Web workers

Refresher: ArrayBuffer and typed arrays

SharedArrayBuffer

Atomics



Web Workers

Bring task parallelism to JavaScript

Conceived by W3C

Started by main thread

**Each worker has it's own
global environment**

**Nothing is shared between main thread
and worker thread**

**Can do all kinds of tasks as long as it
doesn't involve the DOM**



Using a Web Worker

```
let worker = new Worker("someTask.js");
worker.postMessage(workOnThisData);
worker.onMessage = (event) => {
  //process data posted back by worker in event.data
}
```



Inside the Web Worker

```
self.addEventListener('message', (event) => {  
    //get event.data == posted data by main thread  
    //process data  
    self.postMessage(processedData);  
});
```



Sharing Data

Structured cloning

Transferables

SharedArrayBuffer



Binary Data in JavaScript

**Since ES2015 with ArrayBuffer
and Typed Arrays**

New APIs in JavaScript

Reduce memory footprint

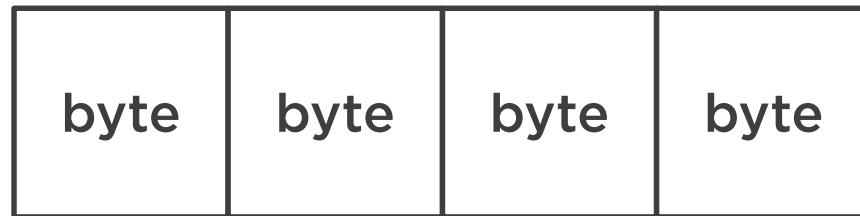
Optimize data transfer

Other



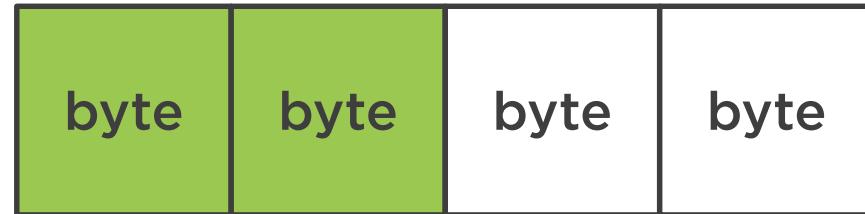
Array Buffer

```
let buffer = new ArrayBuffer(4);
```



Typed Array

```
let view = new Int16Array(buffer);  
View[0] = 1000;
```



[http://kangax.github.io/
compat-table/es2016plus/](http://kangax.github.io/compat-table/es2016plus/)



SharedArray Buffer

Enable the sharing of binary data across threads

Web workers can work on the underlying binary data simultaneously



Sharing Data Other Than Integers

TextEncoder/TextDecoder
stringview.js
FlatJS



Waiting Until Data Becomes Available

```
while (uInt8View[6] === 0);  
//start processing
```



Waiting Until Data Becomes Available

```
const waitValue = uInt8View[6];  
while (waitValue === 0);  
//start processing
```



Atomics

Safe access to a SharedArrayBuffer

Wait and continue mechanism

Atomic operations

Global variable Atomics



Load

```
while (Atomics.load(uInt8View, 6) === 0);  
//start processing
```



Store

```
Atomics.store(uint8View, 6, 1);
```



Atomic Operations

```
Atomics.add(uInt8View, 6, 1);
```



Summary



Web workers enable parallelism and are isolated from other threads

An ArrayBuffer instance represents a piece of memory: binary data

Typed arrays are needed to access data in an ArrayBuffer

The SharedArrayBuffer is an ArrayBuffer for which the underlying data can be shared across threads

The Atomics global variable provides a collection of tools to work with the SharedArrayBuffer

