

# Stbtel

## User Manual

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# 1. Introduction

## 1.1 Presentation of the STBTTEL software

when a model is constructing with the TELEMAT-MASCARET SYSTEM, the mesh computation is an important step. Most of the time, this operation is done with the integrated mesh generator MATISSSE; however, the TELEMAT-MASCARET SYSTEM allows the interface with some other mesh generator software. So, the aim of the STBTTEL software is to realise this interface within the TELEMAT-MASCARET SYSTEM software. Moreover, it permits also a lot of operations on these meshes:

- Check of the geometry
- Interpolation of the bathymetric points
- Dry elements elimination when using a TELEMAT-2 results file
- Mesh extraction

Mesh files of the following list are interfaced with the STBTTEL version 4.1:

- The SIMAIL manufactured by SIMULOG.
- The I-DEAS manufactured by SDRC
- The TRIGRID program developed by the Institute of Ocean Sciences, Canada
- The FASTTABS program developed by the Brigham Young University, USA

Of course, standard format file of the TELEMAT-MASCARET SYSTEM (Selafin) can be used by STBTTEL.

STBTTEL was developed by the National Hydraulics Laboratory (Laboratoire National d'Hydraulique-LNH) of the Research and Studies Directorate of the French Electricity Board (EDF-DER). Like previous versions of the program, version 4.1 complies with EDF-DER's Quality Assurance procedures for scientific and technical programs. This sets out rules for developing and checking product quality at all stages. In particular, a program covered by Quality Assurance procedures is accompanied by a Formulation Document [01] that describes the theoretical aspects of the software, and a Validation Document [02] that describes the validation domain of the software and a set of test cases. This latter document can be used to determine the performance and limitations of the software and define its field of application. The test cases are also used for developing the software and are checked each time new versions that are produced.

## 1.2 Situation of STBTCL software within the TELEMAT-MASCARET SYSTEM modelling system

The STBTCL software is part of a complete set of computational software and their associated pre- and post-processors, the TELEMAT-MASCARET SYSTEM. This offers all the modules required for 2D and 3D numerical simulations in hydrodynamics (currents and waves), sedimentology and water quality.

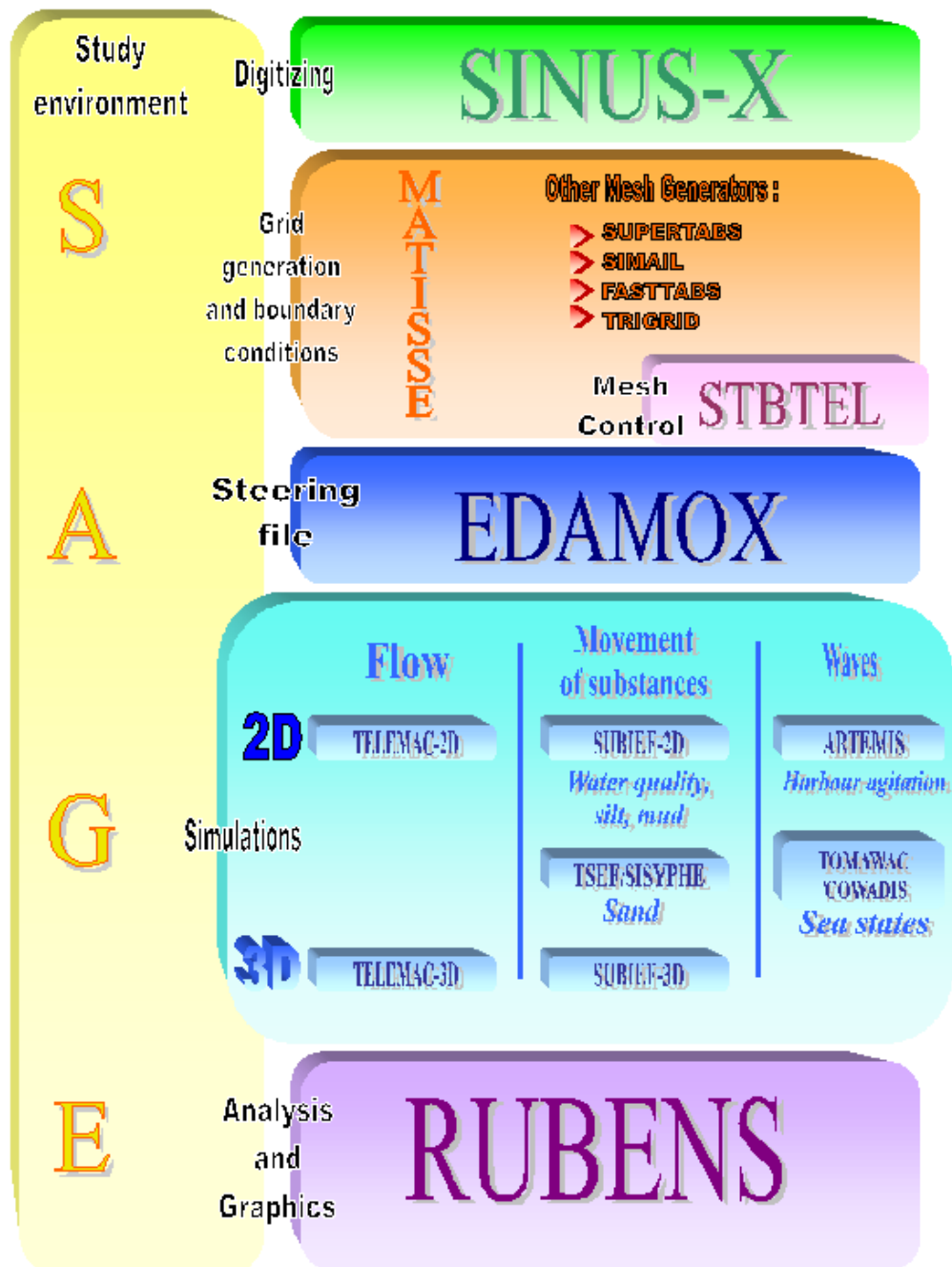


Figure 1.1: Organisation of the modules.

The TELEMAT-MASCARET SYSTEM, illustrated on figure 1.1, consists of the following mod-

ules:

- The SINUSX [03] software. This is used, in conjunction with a digitising pad, to acquire bed data and the limits of the domain that is to be simulated with the model. The mesh generator will then read the corresponding file.
- The MATISSE [04] software. This is used to build the grid based on triangular elements, using the bathymetry.
- The STBTTEL software. This is used, reading the file produced by the mesh generator, for interpolating bathymetric data (optionally) and creating a geometry file to the Selafin standard that can be read by the simulation modules and by the RUBENS graphical post-processor. STBTTEL also carries out a number of mesh consistency checks. Its use is described in this manual.
- The TELEMAC-2 [05] software. This carries out the hydrodynamic simulation. TELEMAC-2 is also able to simulate the transport of dissolved tracers.
- The EDAMOX [06] software. This enables interactive creation of the steering files required for the various simulation modules.
- The SUBIEF [07] software. This is used to simulate water quality phenomena (calculation of the transport by advection/dispersion of dissolved substances without buoyancy effects) and the transport of suspended sediments.
- The SISYPHE [08] software. This is used to simulate the transport of bed load (SISYPHE supersedes the TSEF software within the TELEMAC-MASCARET SYSTEM)
- The ARTEMIS [09] software. This computes the transformation of wave characteristics in a coastal area or harbour.
- The TELEMAC-3 [10] software which computes 3D hydrodynamics. TELEMAC-3 is also able to simulate the transport of dissolved tracers.
- The POSTEL-3D [11] software which produces 2D cuts inside the 3D results file of TELEMAC-3, in order to use the RUBENS graphical post-processor.
- The RUBENS [12] software. This is used for interactively exploiting and producing graphical outputs of the results of the various simulation modules.
- The SAGE software which offers help for the studies management.

### 1.3 Computer environment

The simulation modules are written in FORTRAN-77, with no machine-specific language extensions. A shift to FORTRAN-90 is in progress. They can be run on all workstations operating under UNIX and on certain vector computers (in particular Cray and Fujitsu). At EDF-DER, these programs were developed on a Cray vector computer operating under Unicos and on a HP 9000 series 700 workstation operating under HP-UX.

The graphics modules (SINUSX, RUBENS, EDAMOX and MATISSE) can be run on a workstation operating under UNIX with access to X\_Windows X11R5 and OSF/Motif libraries

## 2. Inputs and outputs

### 2.1 Preliminary remarks

During a computation, the STBTTEL software uses a number of input and output files. Some of them are optional.

The input files are the following:

- The steering file,
- The file containing the mesh to be treated (universal file),
- One or many bottom topography files,
- The Fortran file,
- The optional data file. The output files are the following:
  - The geometry file according to the TELEMAC standard (Selafin)
  - The listing printout,
  - The boundary conditions file.

### 2.2 The files

#### 2.2.1 The steering file

This is a text file created by the EDAMOX module or directly by the text editor. In a way, it represents the control panel of the computation. It contains a number of keywords to which values are assigned. If a keyword is not contained in this file, STBTTEL will assign it the default value defined in the dictionary file (see description in section 2.2.9). If such a default value is not defined in the dictionary file, the computation will stop with an error message. For example, the command `MESH = TRIGRID.` enables the user to specify that the computed file comes from the TRIGRID software.

STBTTEL reads the steering file at the beginning of the computation.

The dictionary file and steering file are read by a utility called DAMOCLES, which is included in STBTTEL. Because of this, when the steering file is being created, it is necessary to comply with the rules of syntax used in DAMOCLES (this is done automatically if the file is created with



EDAMOX). They are briefly described below and an example is given in Appendix 4.

The rules of syntax are the following:

- The keywords may be of Integer, Real, Logical or Character type.
- The order of keywords in the steering file is of no importance.
- Each line is limited to 72 characters. However, it is possible to pass from one line to the next as often as required, provided that the name of the keyword is not split between two lines.
- For keywords of the array type (only one-dimensional arrays are available), the separator between two values is the semi-colon. It is not necessary to give a number of values equal to the size of the array. In this case, DAMOCLES returns the number of read values. For example:

```
ABSCISSAE OF THE VERTICES OF THE POLYGON TO EXTRACT THE MESH = 100.5; 500.6
```

(This keyword is declared as an array of 9 values)

- The signs ":" or "=" can be used indiscriminately as separator for the name of a keyword and its value. They may be preceded or followed by any number of spaces. The value itself may appear on the next line. For example:

```
BOTTOM CORRECTION OF TRIGRID = 10.
```

or

```
BOTTOM CORRECTION OF TRIGRID : 10.
```

or again

```
BOTTOM CORRECTION OF TRIGRID = 10.
```

- Characters between two "/" on a line are considered as comments. Similarly, characters between a "/" and the end of line are also considered as comments. For example:

```
BOTTOM CORRECTION OF TRIGRID = 280 / Bathy 1
```

- A line beginning with "/" is considered to be all comment, even if there is another "/" in the line. For example:

```
/ The geometry file is ./mesh/geo
```

- When writing integers, do not exceed the maximum size permitted by the computer (for a computer with 32-bit architecture, the extreme values are -2 147 483 647 to + 2 147 483 648. Do not leave any space between the sign (optional for the +) and number. A full stop is allowed at the end of a number.
- When writing real numbers, the full stop and comma are accepted as decimal points, as are E and D formats of FORTAN. ( 1.E-3 0.001 0,001 1.D-3 represent the same value).
- When writing logical values, the following are acceptable: 1 OUI YES .TRUE. TRUE VRAI and 0 NON NO .FALSE. FALSE FAUX.

In addition to keywords, a number of instructions or meta-commands interpreted during sequential reading of the steering file can also be used:

- Command `&FIN` indicates the end of the file (even if the file is not finished). This means that certain keywords can be deactivated simply by placing them behind this command in order to reactivate them easily later on. However, the computation continues.
- Command `&ETA` prints the list of keywords and the value that is assigned to them when DAMOCLES encounters the command. This will be displayed at the beginning of the listing printout (see section 2.2.7).
- Command `&LIS` prints the list of keywords. This will be displayed at the beginning of the listing printout (see section 2.2.7).
- Command `&IND` prints a detailed list of keywords. This will be displayed at the beginning of the listing printout (see section 2.2.7).
- Command `&STO` stops the program and the computation is interrupted.

The name of this file is given by using the keyword: `STEERING FILE`.

### 2.2.2 The universal file

This file holds the mesh to be treated. The software chosen for its creation will change the format. Sometimes, it could be a file already formatted on the TELEMAC-MASCARET SYSTEM standard (Sélafin) on which special computations could be treated. In some case, this file could hold bathymetric informations. The name of the file is given with the keyword: `UNIVERSAL FILE`

### 2.2.3 The bottom topography files

One of the goals of STBTTEL is to interpolate a bathymetry point on the mesh generator. So, the bathymetric information must be given in one or in more SINUSX format data files, or in X, Y Z files. STBTTEL can manage as many as 5 bottom topography files. In this case, it's important to take heed of the possible covering up of the zones in each file. The names of this or these file(s) are given with the keyword: `BOTTOM TOPOGRAPHY FILES`.

### 2.2.4 The fortran user file

As every TELEMAC simulation modules, STBTTEL uses a Fortran user file. With STBTTEL, It contains the main program. The role of this main program is simply to determine the language used for writing the messages (English or French) and to define the memory space by giving the size values for tables A (real) and IA (integer). If the size indicated by the user is too small, the STBTTEL run is interrupted and the software prints the minimum value to be put in the main program on the listing printout. In the opposite case, the user recovers the exact size used by the program, so that he can define the memory spaces as accurately as possible, thus saving CPU memory. This file is compiled and linked so as to generate the executable program for the simulation. The name of this file is given with the keyword: `FORTTRAN FILE`. An example of a FORTRAN file is given in appendix 5.

### 2.2.5 The additional file of the mesh generator

If there is an interface with the TRIGRID software, the file contains the connectivity table necessary for the use of STBTTEL. If there is an interface with the FASTTBABS software, this file (which is therefore optional) holds information about the type of the boundary conditions. The name of this file is given with the keyword: `MESH ADDITIONAL DATA FILE`.

### 2.2.6 The geometry file

This geometry file is created by STBTTEL from the universal file. This file is done on the TELEMAC standard format (Selafin). It holds the information about the geometry of the mesh, and possibly bathymetry information. It's a binary file that can be used with the RUBENS. The name of this file is given with the keyword: `GEOMETRY FILE FOR TELEMAC`.

### 2.2.7 The listing printout

This is an STBTTEL running report in which the user can find information about operations performed by STBTTEL. The name of this file is managed directly by the STBTTEL start-up procedure. In general, it has the name of the steering file associated with the suffix `.sortie`. A short example of a listing printout is given in appendix 6.

### 2.2.8 The boundary conditions file

This is a file generated by STBTTEL. It can be modified using a text editor. Each line of this file is dedicated at one point of the boundary. The numbering of the boundary points is the same as the lines of the file. It describes first of all, the contour of the domain in a trigonometric direction from the bottom left side point (minimum  $X + Y$ ), then the islands on the clock wise. For complete description of this file, see the TELEMAC-2 user manual. If a mesh is being read with the Selafin format, the boundary conditions file is not accurately completed by STBTTEL (all the points are identified as walls with slippery conditions). The name of this file is given with the keyword: `BOUNDARY CONDITIONS FILE`.

### 2.2.9 The dictionary file

This file contains all information on the keywords (name in French, name in English, default values, type, documentation on keywords, information required by EDAMOX). This file can be consulted by the user but must under no circumstances be modified.

### 2.2.10 The libraries

When a computation is initiated, the main program written by the user is compiled and then linked in order to generate the executable that is then run. During the link edition phase, the following libraries are used:

- STBTTEL: this library contains the subroutines that are specific to the STBTTEL code.
- util: this library contains a number of utility subroutines, such as, for example, the file read and writes routines.
- damo: this library contains all subroutines that manage the reading of keywords.
- hp: this library contains the subroutines that manage the writing of the various binaries (see section 2.3).

Usually, the user does not use other libraries than the standard ones. However, the keyword `LIBRARY` is implemented to identify the used libraries on the program generated. (see references manual for more details). Moreover, the use of the last version installed on the computer is planned on the software outline. The keyword `RELEASE` helps to identify the used library version (for example to initiate a computation using a previous software version). This keyword is described on the reference manual.

### 2.3 File binaries

The binary of a file is the method used by the computer for storing the information physically on the disk (in contrast to storage in ASCII form, which is used by the formatted files). STBTel recognises three types of binary: the standard binary of the computer on which the user is working, the IBM binary enabling a file created on an IBM computer to be re-read, and the IEEE binary that can be used, for example, to generate a file on a Cray OR IBM computer that can be read by a workstation (provided that the appropriate subroutines are included when STBTel is installed on the computer). The keyword used to fix the binary of the geometry file generated by STBTel is: `BINARY STANDARD`. The default value specified on the dictionary file is “STD” (default binary of the computer that is being used)

### 2.4 Computer environment

When using STBTel on the main computer, the following keywords help to check on the software computations. (These keywords are defined on the reference manual).

- `KEYWORD`
- `ACCOUNT`
- `MEMORY SPACE`
- `CPU TIME`
- `USER`

## 3. Mesh treatment

When the mesh file is being treated, the computation parameters given by the user help STBTTEL to initiate the followong operations:

- Read of the mesh file and of the connectivity table
- Mesh extraction (if required by the user)
- Print of the geometric data on the listing printout
- Cutting elements in four (if required by the user)
- Dry elements elimination (if required by the user)
- The mesh is initialised on the TELEMAC-MASCARET SYSTEM format (STBTTEL check especially that the local numeration of the nodes is done on the trigonometric way).
- Analysis of the boundaries (area outline, islands) and building of the boundary points table
- Overstressed elements elimination (if required by the user)
- Re-numbering of the nodes used for the optimisation of the matrix storage on the TELEMAC-2 software (if required by the user)
- Elimination of backward dependencies (if required by the user)
- Interpolation of the bathymetry on the mesh
- Building of the geometry file
- Building of the boundary conditions file

### 3.1 Initial treatment

STBTTEL first goal is to read a mesh file that comes from an outer software. In this case, the user must indicate the name of the file to be read with the keyword `UNIVERSAL FILE`, and, with the keyword `MESH GENERATOR`, indicates also the name of the software used for mesh generation. This keyword can be selected among the following:

- SUPERTAB6 (version 6 of SUPERTAB mesh generator)
- SUPERTAB4 (version 4 of SUPERTAB mesh generator)
- MASTER2 (version 2 of the MASTER-SERIES mesh generator)
- SIMAIL,
- SELAFIN
- TRIGRID,
- FASTTABS.

When using TRIGRID, the file containing the connectivity table (file with a “triangle” format) must be given through the keyword `MESH ADDITIONAL DATA FILE`.

Within a mesh, the three nodes of some triangles can be boundary nodes. In this case, the computation codes can generate wrong results. This type of elements called overstressed triangles, must be eliminated when the mesh is being treated. This action is done with the logical keyword `OVERSTRESSED TRIANGLES ELIMINATION` and which the default value is NO. This action is done by STBTCL.

It adds a point at the inertia center of the triangle, in order to create three more elements. Sometimes, this action can generate flat triangles. In this case, STBTCL can take the decision to swap segments, in clear, to reverse the cutting of a quadrangle on the other diagonal. (see Figure 3.1 below). A balance sheet of the overstressed elements elimination is drawn up with the listing printout.

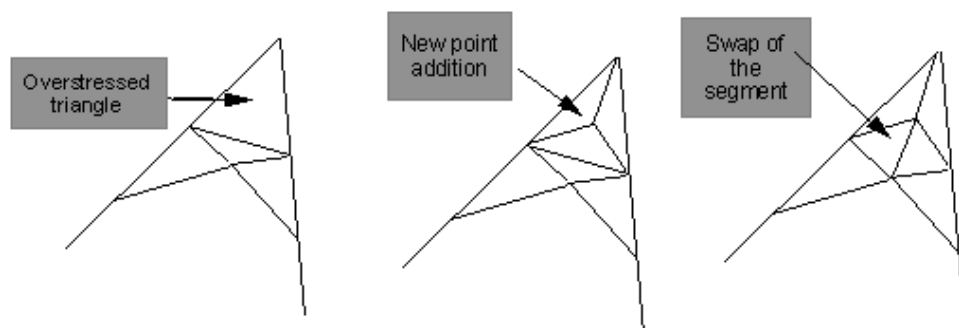


Figure 3.1: Overstressed triangles elimination.

When the mesh is treated, STBTCL allows the elimination of the points that have a distance value lower at a special value. The user must indicate this value with the keyword `MINIMAL DISTANCE BETWEEN TWO POINTS`. This default value is 0 (no elimination). If the value indicated by the user eliminates lots of points, STBTCL could be not able to re-build the mesh. In this case, the computation is automatically interrupted.

## 3.2 Boundary conditions treatment

when a mesh is treated, STBTCL generates automatically the boundary conditions file.

With TRIGRID and SUPERTAB, a colour code stored on the mesh file and associated with each boundary point permits STBTCL to define the codes to be generated within the boundary

conditions file (see annexe 10).

With FASTTABS, the boundary conditions type can be supply in an additional file. The user must give the name of this file with the keyword `MESH ADDITIONAL DATA FILE` and activate the logical keyword `BOUNDARY CONDITIONS IN THE ADDITIONAL FILE`.

Then, when using a mesh from SIMAIL software, or from a Selafin file, STBTel does not have any information about the type of the boundary conditions. The generated file assigns with the code “solid boundary” to all the boundary points.

### 3.3 Mesh extraction

With STBTel, it is possible to extract a sub-mesh from a global mesh. To extract one, first of all, the user must choose the polygon that will define the area of the mesh to be extracted (in the anti clockwise order). This polygon must have a convex shape.

The number of vertices of this polygon must be indicated with the keyword `NUMBER OF VERTICES OF THE POLYGON TO EXTRACT THE MESH` and the coordinates of the points with the keywords `ABSCISSAE OF THE VERTICES OF THE POLYGON TO EXTRACT THE MESH` and `ORDINATES OF THE VERTICES OF THE POLYGON TO EXTRACT THE MESH`.

When the mesh is extracted, the user can project new boundaries nodes on the polygon segments. This action is activated with the logical keyword `PROJECTION AFTER EXTRACTION`, with a default value `NO`.

### 3.4 Refinement

When using STBTel, a mesh can be refine inside of a zone. To use it, the user must choose the polygon that will define the area to be refined. As for a mesh to be extracted, this polygon must have a convex shape and the vertices must be given with an anti clock wise order. The refinement generated re-cut the triangles in four.

For the user, the actions to be done are the same than the one used to extract a mesh. The number of the vertices of the polygon is given with the keyword `NUMBER OF THE VERTICES OF THE POLYGON TO REFINE THE MESH` and the coordinates of the points with the keyword `ABSCISSAE OF THE VERTICES OF THE POLYGON TO REFINE THE MESH` and `ORDINATES OF THE VERTICES OF THE POLYGON TO REFINE THE MESH`.

### 3.5 Special treatments

With STBTel, it is possible to refine the mesh in bulk. This action generates a new point in the middle of each segments of the triangles. Therefore, each initial element is cut into four new elements. This action is done with the the logical keyword `CUTTING TRIANGLES IN FOUR`, which default value is `NO`.

When using the simulation codes on a vector computer, it is necessary to foresee the elimination of backward dependencies. This action is done with the keyword `ELIMINATION OF THE BACKWARD DEPENDENCIES` and indicates the length of the vector with the keyword `VECTOR LENGTH`, with a default value 1, which means a scalar machine.

At least, the use of the assembled elementary storage method for the matrix storage in TELEMAT-2 requires a special point numbering that could be done by STBTel. This action is completed with the logical keyword `NODES RENUMBERING` (default value `NO`).

## 4. Bathymetry treatment

The mesh file on TELEMAC-MASCARET SYSTEM standard can hold a bathymetric information (or bottom topography) on each point of the mesh. This information can be generated by STBTTEL thanks to two sources:

- Bottom topography files
- The mesh generator file itself

Furthermore, when the assessment of the memory space necessary for making the computation is done, STBTTEL considers that the number of bathymetric points does not go beyond 20 000. In the opposite, the user must give the right value with the keyword `MAXIMUM NUMBER OF BATHYMETRIC POINTS`.

### 4.1 Use of the bottom topography files

Using any kind of mesh generator (also while a Selafin file is read), STBTTEL can interpolate on the treated mesh a bathymetry, product of one or more data files. Their names must be given by the user with the keyword `BOTTOM TOPOGRAPHY FILES`. STBTTEL can manage five bottom topography files. When using several files, the user must check the absence of common areas between the datas or their coherence.

Algorithm used by STBTTEL to interpolate the bottom topography is the following: for each mesh point, the space is divided into four quadrants (depends on the horizontal and vertical). For each quadrant, the software identifies the nearest bathymetry point, then a balance is done using the found points. Near the boundary, or, once again, on the island case, it could be important to ignore the points too close from the boundary. Indeed, the information found on these points could not be considered. The user is helped with the keyword `MINIMUM DISTANCE AT BOUNDARY`. When the mesh point are interpolated, this keyword dimensions the minimal distance below which a bathymetry points should be ignored.

If the STBTTEL informations are too short to interpolate the bathymetry on a point, the value given to the point is automatically 10-6 m and an error message is printed on the listing print-out.

### 4.2 Use of the universal file

When using a TRIGRID or FASTTABS file, the user can decide to recover in the mesh file the topography informations . He uses the logical keyword `BATHYMETRY ON THE UNIVERSAL`



FILE (default value NO).

A special information is used with TRIGRID. Indeed, the software works on an information like "level of water", but not on an information like "bottom level". When treating the mesh by STBTTEL, it is necessary to restore the correct bottom elevation value. This computation is done with the help of the formula:  $Z_f = -H_t + CORR$  where  $Z_f$  is the bottom elevation value written by STBTTEL in the geometry file,  $H_t$  the value of the level of water read on the TRIGRID file, and where CORR is the user specified value with the keyword BOTTOM CORRECTION OF TRIGRID. The value of this keyword depends on the convention chosen by the user when he entered the bathymetric informations in TRIGRID. Usually, it is the same value used with the utility program `sin2tri` for the translation of a SINUSX file SINUSX to a TRIGRID file.

## 5. Dry elements elimination

when constructing models and during a simulation, (on the fluvial domain for example, or as for a dam break simulation) it could be well-advised to eliminate from the mesh the dry elements. It can be realised by STBTTEL from the result file of TELEMAT-2 (or from others simulation codes producing a result file with the information “level of water”). It can be activated with the logical keyword `DRY ELEMENTS ELIMINATION` (default value `NO`). STBTTEL re-read the entire result file and determines the nodes mesh that keep dry during the simulation. The user dimensioned the level of water (in meter) under which we consider that a node is dry. The user is helped with the keyword `DRY LIMIT` (default value 0.1). The dry elements are removed of the mesh and the boundaries are re-count (with island creation if necessary). By default, only the completely dry elements are removed (the three triangle points keep dry). In order to remove completely the dry zones on the domain, the user can specify the partially dry elements elimination (at least of one dry point) with the keyword `PARTIALLY DRY ELEMENTS ELIMINATION` (default value `NO`)

On normal mode, STBTTEL stores in the output file only the last time step read on the TELEMAT-2 file. The user can ask for the storage of all the time step with the keyword `STORAGE OF EVERY TIME STEP` ( default value `NO`).

## 6. converter

### 6.1 Informations on the formats handled

#### 6.1.1 SERAFIN format

The SERAFIN format was created for TELEMAC-MASCARET SYSTEM by EDF. It consists of a binary file containing the mesh information and the results. The boundary conditions are written in an ASCII file or defined in a user's function in TELEMAC-MASCARET SYSTEM. What the file contains is described in the following:

- title
- $i, j$ : number of variables (linear discretization and quadratic discretization)
- $i+j$  records of 'name and units of variable' the 16 first characters are the name and the last 16 are the unit
- 10 integers: the 7<sup>th</sup> integer gives the number of layers, the 10<sup>th</sup> indicates that the date is present
- 4 integers: number of elements (*nelem*), number of points (*npoin*), number of points defining an element (*ndp*), 1
- *ikles(npoin\*ndp)*: table of connectivity elements  $\rightarrow$  points
- *ipobo(npoin)*: assigns 1 if the node is a boundary node, 0 otherwise. If the mesh is distributed *ipobo* is replaced by *knolg(npoin)* the local-to-global numbering table
- *x(npoin)*: x coordinates
- *y(npoin)*: y coordinates
- loop for each time step
  - The time T (real)
  - loop for each variable *var*
    - \* array of *npoin* containing the results for the variable *var* at time T
  - End of the loop on the variables
- End of the loop on the time steps

The number of layers is used for TELEMAC-3 meshes, which is built by extruding the 2D horizontal mesh. In 3D the z coordinate is the first variable.

The SERAFIN format is used by most of the codes of the TELEMAC-MASCARET SYSTEM. It can be read by TECPLOT with the use of a plugin. The mesh generators Rubens, BlueKenue and Fudaa PrePro can generate meshes in SERAFIN format.

The pre-&post-processing tools for parallel simulations, namely `partel/gretel`, support the SERAFIN format.

Reals are defined in single precision in the SERAFIN format. An identical format called **SE-LAFIND** contains reals in double precision.

### 6.1.2 MED format

The MED3.0.4 format is SALOME's native format. Each MED file is binary. Information are accessed through the functions of the MED library.

This library is divided in the following sections:

|                          |   |      |
|--------------------------|---|------|
| <b>Library</b>           | : Get library informations  | mlb* |
| <b>File</b>              | : Open/close file   | mfi* |
| <b>Profile</b>           | : Build selection of nodes  | mpf* |
| <b>Mesh</b>              | : Information about the mesh (dimension, name, type, coordinates, elements connectivity, ...)   | mmh* |
| <b>Family</b>            | : Read/write of families  | mfa* |
| <b>Equivalence</b>       | : Link between elements   | meq* |
| <b>Joint</b>             | : Build a link between two nodes/elements from different partitions (Used for distributed mesh) | msd* |
| <b>Structure element</b> | : Creation of new elements  | mse* |
| <b>Field</b>             | : Read/write results information  | mfd* |
| <b>Link</b>              | : Handle link between two meshes  | mln* |
| <b>Localization</b>      | : Handle element referencing  | mlc* |
| <b>Interpolation</b>     | : Handle interpolation functions  | mip* |
| <b>Parameter</b>         | : Read/write constants  | mpr* |
| <b>Filter</b>            | : Build sub-domains of elements   | mfr* |

The library is written mainly in C/C++ but has a Fortran 90 wrapper. The MED format is used in the TELEMAT-MASCARET SYSTEM. It can be visualized or modified in SALOME.

### 6.1.3 UNV format

UNV files are ASCII. They are made of a list of sections.

Here is the description of a section:

- -1
- section number
- ... section information ...
- -1

In the program we consider 3 sections:

- The title section containing the title.
- The coordinate section containing the coordinates and the color of each node.
- The connectivity section containing the connectivity table for the elements and the color of each element.

A complementary ASCII file containing the number of nodes and the total number of elements also exists (in 3D we can have both 3D and 2D elements).

Note that the UNV format is only used in ESTEL-3D within the TELEMAC-MASCARET SYSTEM. More information about families are also available but they are not used in ESTEL-3D. Most mesh generators can generate meshes in UNV format. SALOME can read a mesh in UNV format.

#### 6.1.4 VTK format

The legacy VTK file format consists of five basic parts:

1. The first part is the file version and identifier. This part contains the single line: `# vtk DataFile Version`  
This line must be exactly as shown with the exception of the version number `x.x`, which will change with different releases of VTK. (Note: the current version number is 3.0. Version 1.0 and 2.0 files are compatible with version 3.0 files).
2. The second part is the header. The header consists of a character string terminated by the end-of-line character `\n`. The header contains 256 characters at most. It can be used to describe the data and include any other pertinent information.
3. The third part is the file format. The file format describes the type of file, either ASCII or binary. On this line the word 'ASCII' or 'BINARY' has to be present.
4. The fourth part is the dataset structure. The geometry part describes the geometry and the topology of the dataset. This part begins with a line containing the keyword `DATASET` followed by a keyword describing the type of dataset. Then, depending upon the type of dataset, other keyword/data combinations define the actual data.
5. The final part describes the dataset attributes. This part begins with the keywords `POINT_DATA` or `CELL_DATA`, followed by an integer number specifying the number of points or cells, respectively. (There is no constraint on the order of appearance of `POINT_DATA` or `CELL_DATA`). Other keyword/data combinations then define the actual dataset attribute values i.e., scalars, vectors, tensors, normals, texture coordinates, or field data.

#### 6.1.5 CGNS format

CGNS (CFD General Notation System, latest version 3.1.3) originated in 1994 as a joint effort between Boeing and NASA, and has since grown to include many other contributing organizations worldwide. It is an effort to standardize CFD input and output, including grid (both structured and unstructured), flow solution, connectivity, boundary conditions, and auxiliary information. CGNS is also easily extensible, and allows for file-stamping and user-inserted-commenting. It employs ADF (Advanced Data Format) and/or HDF5 (Hierarchical Data Format) as a database manager which creates binary files that are portable across computer platforms. It provides a layer of software, the CGIO Interface which allows access to these database managers at a low-level, and a second layer of software known as the Mid-Level Library, or API (Application Programming Interface), which eases the implementation of CGNS into existing CFD codes.

A CGNS file is an entity that is organized (inside the file itself) into a set of "nodes" in a tree-like structure, in much the same way as directories are organized in the UNIX environment. Strictly speaking, because links may be used to store information in multiple files, there is no notion of a CGNS file, only of a CGNS database implemented within one or more files. However, throughout this document the two phrases are used interchangeably. The top-most node is referred to as the "root node." Each node below the root node is defined by both a name and a label, and may or may not contain information or data. Each node can also be a "parent" to one or more "child" nodes. A node can also have as a child node a link to a node elsewhere in the file or to a node in a separate CGNS file altogether. Links are transparent to the user:

the user "sees" linked children nodes as if they truly exist in the current tree. An example of a CGNS tree-like structure is shown below.

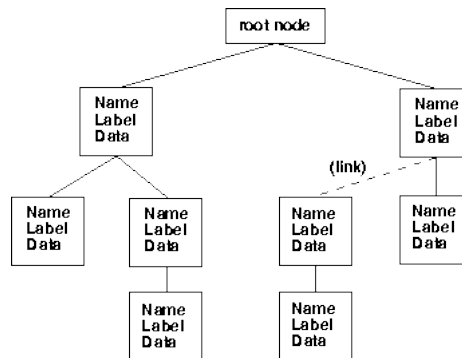


Figure 6.1: Example CGNS tree-like structure.

## 6.2 Description of the new features

All the upgrades were included in STBTTEL using new parameters, added to the dictionary. The program still uses the steering file. A parameter determines whether the new features or the old ones are used. First are described the new parameters and features, then will be describe the issues encountered and the answers given for each format.

### 6.2.1 Modifications in STBTTEL's main program

The following table describes the new parameters available for the steering file:

|                                    |  |
|------------------------------------|--|
| <b>CONVERTER</b>                   | : (Boolean) If true then use the new features.                                 |
| <b>DEBUG</b>                       | : (Boolean) If true display debug informations.                                |
| <b>SELAFIN IN DOUBLE PRECISION</b> | : (Boolean) If true the SERAFIN file will be read/written in double precision. |
| <b>INPUT FILE FORMAT</b>           | : (String) The format of the input file, MED, UNV, SERAFIN.                    |
| <b>OUTPUT FILE FORMAT</b>          | : (String) The format of the output file, MED, UNV, SERAFIN, VTK.              |
| <b>INPUT FILE</b>                  | : (String) The name of the input file.   |
| <b>BOUNDARY FILE</b>               | : (String) The name of the boundary file if it exists (optional).              |
| <b>LOG FILE</b>                    | : (String) The name of the complementary file, for the UNV format only.        |
| <b>OUTPUT FILE</b>                 | : (String) The name of the output file.  |
| <b>OUTPUT BOUNDARY FILE</b>        | : (String) The name of the output boundary file if it exists (optional).       |
| <b>OUTPUT LOG FILE</b>             | : (String) The name of the output complementary file, for the UNV format only. |

The program works in two steps:

- First the file is read and the mesh object structure is filled in.
- The information from the mesh object structure are written into the output file.

All the format's functions (read/write) are contained in the file `conv_format.f` (where *format*



```
--dx=DX           Value to add to the X coordinates
--dy=DY           Value to add to the y coordinates
-r ROOTDIR, --rootdir=ROOTDIR
                  specify the root, default is taken
                  from config file
```

The conversion of all the files of a distributed mesh in one run is only available in the python script.

### 6.2.2 The mesh object structure

Here is a description of the object's structure that is used by the converter. This object makes it easier to add new formats, for each format only two functions will be needed one to fill the mesh object by reading the file and one writing the file using the mesh object's data. A similar object is used in the BIEF library to store mesh information. This object is used as a common ground between all the formats handled by the converter.

#### Common Block

**title** Name of the mesh.

**description** Description of the mesh (only MED).

**ndim** Dimension of the domain (2 or 3).

**nelem** Number of elements.

**npoin** Number of nodes.

**ndp** Number of points per element.

**type\_elem** Type of element (triangle, quadrilateral, tetrahedron, prism).

**npnfr** Number of boundary nodes.

**ib** Table of 10 integers: ib(10) (only used for SERAFIN).

**ikles** Connectivity table: ikles(nelem\*ndp).

**ipobo** Flag for boundary node: ipobo(npoin).

**x** x coordinates: x(npoin).

**y** y coordinates: y(npoin).

**z** z coordinates: z(npoin).

**namecoo** Name of the coordinates: namecoo(ndim).

**unitcoo** Unit of the coordinates: unitcoo(ndim).

**knolg** Global number of point: knolg(npoin).

#### Results information

**nvar** Total number of variables.

**namevar** Name of the variables: namevar(maxvar).

**unitvar** Unit of the variables: unitvar(maxvar).

**timestep** Number of time steps.

**times** Table containing for each time step its value in seconds: times(timestep).

**res** Results for all the time steps and all the variables: res(timestep,nvar,npoin).

#### Families information

**nfam** Number of families.

**idfam** id of the family: idfam(nfam).

**valfam** Value of each family: valfam(nfam).

**namefam** Name of each family: namefam(nfam).

**ngroupfam** Number of group of each family: ngroupfam(nfam).

**groupfam** Group of each families: groupfam(nfam,10).



**Boundary information**

**nbor** Local number of each boundary node: `nbor(nptfr)`.

**libor** Value of each boundary node: `libor(nptfr)`.

**ESTEL-3D second element type information**

**nelem2** Number of elements.

**ndp2** Number of points per element.

**type\_elem2** Type of element.

**ikles2** Connectivity table: `ikles2(nelem*ndp)`.

**Color information**

**color** Color of a node: `color(npoin)`.

**ncolor** Color of an element: `ncolor(nelem)`.

**ncolor2** Color of an element (ESTEL-3D's second element): `ncolor2(nelem2)`.

**6.2.3 SERAFIN**

The code is implemented following the BIEF library standards as much as possible. Three subroutines are used to read the mesh information `readgeo1`, `readgeo2`, `readgeo3`. But they do not read the title, the variable information nor the result information. The functions `lit/ecri2` of the BIEF are used to read and write the extra information. The `readgeo` functions contain an optional parameter in order to handle double precision real. But in Fortran for the optional parameter to work, a function has to be declared in an interface and the function in which it is called must contain the line `use module` which calls the interface.

When the results part of the SERAFIN file is reached, the results table (**res** in mesh object) cannot be allocated because the number of time steps is unknown at this stage. To compute this value a quick read through the rest of the file is carried out in order to count the number of records. The file is then rewound, the results table can now be allocated and filled in.

Because the function `rewind` causes problems with some machines/compiler (for instance with GCC-4.1.2) the file is closed and re-opened instead.

An extra file which contains the read/write functions for the boundary file has been added.

Note that the title is set to have a length of 72 characters in the BIEF library but it is defined with a length of 80 in the TECPLOT plug-in and the `sel2vtk` program.

**6.2.4 MED**

Families are used to assign a value to a point. They can also be used to represent colors or boundary conditions. A family and a group is created for each value (`lihbor*100+liubor*10+livbor`). `lihbor`, `liubor` and `livbor` are the first three columns of the boundary file. `hbor`, `ubor`, `vbor` cannot be stored because they are defined as floating points whereas the family's value can only be an integer.

As a node only belongs to one family, both color and boundary conditions cannot be handled. Currently either color or boundary features are handled, with priority to the boundary conditions if both are available.

The zero family has to be defined in MED as it is the default family.

MED allows to manipulate vectors (the `ifvector_` function from `m_med.f` in the BIEF library defines which variable is a vector). Those variables are then merged into one. For example the variables `VITESSE_U_` and `VITESSE_V_` becomes `vitesse_*_` which is a variable with two components.

In MED format results values can be declared for elements or nodes but in SERAFIN format this is only possible for nodes.

There is a rounding error of the time step value in a MED file generated by TELEMAT-MASCARET

SYSTEM. It might come from the conversion from single to double precision in TELEMAC-MASCARET SYSTEM. This error could not be fixed in the converter, but SALOME seems to correct it with a working rounding.

### 6.2.5 UNV

BIEF library designed functions `lit/ecri2` cannot be used for the UNV format (ASCII) because they are made for reading/writing binary files only. Currently the **ikles/color** tables are allocated with a size of the total numbers of element (2D and 3D elements) and are then resized. Memory would be optimized by reading the file twice, first to compute the number of element of each type and then to read the data. But it would double the reading time.

The UNV has a lot of sections available but only a few are used in ESTEL-3D. For example SALOME uses another section to determine the name of the groups and families. It would be interesting to include this section in the converter because currently groups/families are named using their values. They have to be changed manually in SALOME. Families names also exist in the log file but some of those families have the same value which does not fit the description of the families in MED.

### 6.2.6 VTK

Three different ways were selected to handle VTK files:

- Using the existing `sel2vtk` program. But it is old (2005) and it may not be maintained in the future.
- Using the VTK library. But the library is really huge because it contains the VTK viewer too. It is written in C++, and is therefore complicated to wrap it in Fortran.
- Using the `lib_vtk_io` library. Unfortunately it is not completed and contains only the functions to write a VTK file. The reading functions have not been developed to this day.

In STBTel the library `lib_vtk_io`, developed by Stefano Zaghi and colleagues ([http://sites.google.com/site/stefanozaghi/lib\\_vtk\\_io](http://sites.google.com/site/stefanozaghi/lib_vtk_io)), is used.

It was chosen because it contains enough functionalities and is still maintained. It is written in Fortran which makes it easy to include in STBTel and to use.

A few parameters in the function `open` were in Fortran 2003. They were removed to comply with Fortran 90 standard. The code was also re-indented to fit Fortran line length standard.

VTK only supports 3D meshes, a table of zeros was created for the z coordinates in 2D. For the result information a file has to be created at each time step, which name should be `outfile $timestep$ .vtk`. But due to the fact that the time step is a real number, a continuous numbering is used instead.

### 6.2.7 CGNS

Some issues arise with the installation of HDF5 on some clusters. Therefore the CGNS library will be used without HDF5.

The last stable version of CGNS (3.1.3), released in March 2011 is not currently handled by neither **ParaView** nor **TECPLOT**. Therefore the previous stable version (2.5.5) is plugged in STBTel. The installation of this version cannot find `gfortran`, but only `f90`. A link from `f90` to `gfortran` is necessary.

In CGNS strings all have a length of 32, the mesh title is then much smaller than for other formats. CGNS mostly uses defined variables. Most TELEMAC-MASCARET SYSTEM variables are represented but a function to associate each TELEMAC-MASCARET SYSTEM variable to a

---

CGNS one is required. A way around is to use user-defined variables, but the variable's unit cannot be defined.

## 7. Example of steering file

```

/*****
/          STEERING FILE FOR
/          STBTCL V4.1
/          EXAMPLE OF TRIGRID FILE TREATMENT
/          GLOBAL MESH - BATHYMETRY IN TRIGRID FILE
/          MESH EXTRACTION WITH PROJECTION
/  SOGREAH                                02/16/1999
/*****
/
/
FORTRAN FILE           : './stb.f'
STEERING FILE          : './cas1'
UNIVERSAL FILE         : './grille.dat'
GEOMETRY FILE FOR TELEMAT : './geol'
BOUNDARY CONDITIONS FILE : './conlim1'
MESH ADDITIONAL DATA FILE : './trian.dat'
RELEASE                : 'V4P1,V4P0,V4P0,V4P0'
/
MESH GENERATOR         : TRIGRID
BOTTOM CORRECTION OF TRIGRID : 270.
BATHYMETRY IN THE UNIVERSAL FILE : YES
/
ELIMINATION OF BACKWARD DEPENDENCIES : NO
OVERSTRESSED TRIANGLES CUTTING : YES
MINIMUM DISTANCE BETWEEN TWO POINTS : 0.
/
NUMBER OF VERTICES OF THE POLYGON TO EXTRACT THE MESH : 5
ABSCISSAE OF THE VERTICES OF THE POLYGON TO EXTRACT THE MESH :
  1140.;1170.;1060.;955.;1000.
ORDINATES OF THE VERTICES OF THE POLYGON TO EXTRACT THE MESH :
  365.;460.;555.;455.;375.
PROJECTION AFTER EXTRACTION : YES
&FIN
```

## 8. Description of the Serafin file format

This is a binary file. The records are listed below:

- 1 record containing the title of the study (80 characters),
- 1 record containing the two integers NBV(1) and NBV(2) (number of linearly and quadratically discretized variables, NBV(2) with the value of 0),
- NBV(1)+NBV(2) records containing the names and units of each variable (over 32 characters),
- 1 record containing the integers table IPARAM (10 integers, of which only the first and last are currently being used),
- if IPARAM (10) = 1: a record containing the computation starting date,
- if IPARAM (8) = 0: the value corresponds to the number of boundary points (in parallel),
- if IPARAM (9) = 0: the value corresponds to the number of interface points (in parallel),
- if IPARAM (8) or IPARAM (9) = 0 :the table IPOBO below is replacing by the table KNOLG (initial global number of the points). All the others numbering are local at the sub-domain, IKLE also.
- 1 record containing the integers NELEM,NPOIN,NDP,1 (number of elements, number of points, number of points per element and the value 1),
- 1 record containing table IKLE (integer array of dimension (NDP,NELEM) which is the connectivity table. Attention: in TELEMAT-2D, the dimensions of this array are (NELEM,NDP)),
- 1 record containing table IPOBO (integer array of dimension NPOIN); the value of one element is 0 for an internal point, and gives the numbering of boundary points for the others,
- 1 record containing table X (real array of dimension NPOIN containing the abscissae of the points),
- 1 record containing table Y (real array of dimension NPOIN containing the ordinates of the points),

- Next, for each time step, the following are found:
  - 1 record containing time  $T$  (real),
  - $NBV(1)+NBV(2)$  records containing the results tables for each variable at time  $T$ .

## 9. Correspondence between the colour codes and types of boundary conditions

This appendix is for users that do not have MATISSE software. The following table makes the link between the colour codes of the mesh software and the scheme of boundary conditions traduced in STBTCL.

| TRIGRID | STB | LIHBOR | LIUBOR | LIVBOR | LITBOR | BOUNDARY CONDITION                              |
|---------|-----|--------|--------|--------|--------|---|
| 1       | 11  | 2      | 2      | 2      | 2      | Solid boundary.                                 |
| 2       | 4   | 5      | 4      | 0      | 4      | Prescribed H, free U, zero V, free T.           |
| 3       | 5   | 1      | 1      | 1      | 4      | Incident wave, free T.                          |
| 4       | 7   | 5      | 0      | 4      | 4      | Prescribed H , zero U, free V, free T.          |
| 5       | 8   | 4      | 5      | 5      | 5      | Free H, prescribed Q, prescribed T.             |
| 6       | 9   | 4      | 6      | 6      | 5      | Free H, prescribed velocities, prescribed T.    |
| 7       | 1   | 5      | 4      | 4      | 4      | Prescribed H, free velocities, free T.          |
| 8       | 12  | 4      | 5      | 0      | 5      | Free H, prescribed Q with zero V, prescribed T. |
| 9       | 15  | 4      | 0      | 5      | 5      | Free H, prescribed Q with zero U, prescribed T. |
| 10      | 2   | 5      | 5      | 5      | 5      | Prescribed H and Q, prescribed T.               |
| 11      | 3   | 5      | 6      | 6      | 5      | Prescribed H and velocities, prescribed T.      |
| 12      | 14  | 2      | 0      | 2      | 2      | Solid boundary with zero U.                     |
| 13      | 13  | 2      | 2      | 0      | 2      | Solid boundary with zero V.                     |

Note : Boundary conditions on the tracer are managed by SISYPHE and SUBIEF as sedimentological boundary conditions in the following way :

- Code 5: Concentration (SUBIEF) or changes in bottom topography (SISYPHE) prescribed on an open boundary.
- Code 4: Free value at an open boundary.
- Code 2: Solid boundary with no flux condition.

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