Takuma Lee

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SUMMARY

- Android Developer讀書會 主辦者.
- 3 year+ experience in mobile application development.
- Interesting training developer.
- Use Clean Code Concept and Design Pattern for project.

WORK EXPERIENCE

1. CHOCOLABS - 歐酷網路（2014/03 ~ Present)

   - Android Developer
   - Managed team and lead team of 3 developers
   - Setup build process including Git with Git Flow, and unit test.
   - Basic MediaPlayer advanced usage. (not ffmpeg)
   - Training of android developer.
   - Integrated 3rd party libraries
     - Social: Facebook, Google, etc.
     - Ads: Facebook, Yahoo Flurry, Admob, Mopub, Inmobi, VPON.
     - Network: OkHttp, Volley, Aquery, etc.
     - Image: Glide, Aquery, UniversalImageLoader.
     - Material Design: ... too much.
     - Tuning production performance by some tips with memory control and fix memory leak.
     - DeepLink: Branch.IO, native
     - Parse Service

- Crashlytics (Fabric)

- Gradle script with build time to create a apk by version rule.
- Building some SDK for company simply using.
- Main Production
  - [Choco TV - 追劇瘋](#)

2. 愛旺軟體行銷有限公司（2013/07 ~ 2014/03)

- Android Developer
- Use SmartFox to build application for SNS
- Construct concept.
- Main Production
  - [iWant (Social Community Chat App version ~ 2.X)](#)

Skills

Program Language

1. Android (3 years+)
2. Java

Language

1. Chinese
2. Japanese(level 3, but now is level 4, level 1 is top.)
3. English(pool)

Tools

IDE

- Eclipse
- Android Studio
- Sublime
- Jupyter (for python)

Shell

- iTerm
- zsh

Version Control

- Git & SVN
- Github
- Bitbucket
- GitLab

Group Community and Mission Control

- Asana
- Slack
- Trello

About Design

- Zeplin(Beta)

Interest

1. Game Maker
2. Education
3. Training