<u>דקומנטציה</u>

Assembler

```
קוד האסמבלר מורכב מ 5 פונקציות עיקריות:
```

פונקציה ראשונה "read_lines" – מקבלת וקוראת את קובץ ה- asm. ובונה רשימה מקושרת כאשר ברשימה opcode name,rd,rs,rt,R_or_l,is_label,next – המקושרת מאוחסן

פונקציה שניה "change_labels_to_adrresses" – מקבלת את הרשימה המקושרת, משנה את ערכי הלייבלים ושומרת את מיקום השורה שלהם במקום.

פונקציה שלישית "word_data" – מקבלת את הרשימה המקושרת ומתוכה בונה רשימה מקושרת נוספת שמכילה בתוכה את כל ה word.

פונקציה רביעית "print_to_memin" – פונקציה זו מקבלת את 2 הרשימות המקושרות ומדפיסה את הערכים הנדרשים לתוך memin תוך התחשבות בכלל דרישות השאלה.

פונקציה חמישית "free_all_allocated_mem" – משחררת את הזכרון של 2 הרשימות המקושרות שנוצרו במהלך הריצה.

מצורף מטה הקוד כולל הערות נוספות והסברים:

```
main(int argc, char* argv[]) {
      FILE* asmfile = NULL;//Define the file pointer
      asmfile = fopen(argv[1], "r");//open the .asm file
if (asmfile == NULL) exit(1);//If opening failed exit
      line* file_lines = read_lines(asmfile);//function return linked list
of lines from asm file
      fclose(asmfile);
      change_labels_to_adrresses(file_lines);// change label to adrresses
in linked list of lines
      word* word_lines = word_data(file_lines); //function return linked
list of word
      FILE* memin = fopen(argv[2], "w"); // open memin file
      if (memin == NULL)
             exit(1);
      print_to_memin(file_lines, word_lines, memin); // function print to
memin file
      fclose(memin);
      free_all_allocated_mem(file_lines, word_lines); //function that
deletes all allocated memory
      return 0;
}
                                                                 פונקציה ראשונה –
                                                           מבנה הרשימה המקושרת –
typedef struct line //define a struct to store a line from .acm file
      char opcode_name[MAX_LABEL + 2];//label can be 50 chars and the ":"
and "\0" takes 2 more chars
      char rd[MAX_LINE];
      char rs[MAX_LINE];
      char rt[MAX_LINE];
      char imm[MAX_LINE];
      struct line* next;
      int is_label; //number of line that label appears
      int R_or_I; // I format command or R format
} line;
```

^{- &}quot;read lines"

```
// function read_line get the asm file and return linked list of lines
// function call to create_lines_list with a new line from asm file to all
asm bile
line* read_lines(FILE* asmfile) {
      char* new_line = (char*)malloc(MAX_LINE);//allocate memory for new
line
      line* all_lines = NULL;
      int line_counter = 0;//line counter for the labels
      if (new_line == NULL) { printf("error allocating memory"); exit(1);
}//chack allocation
      //The next loop reads the file line by line and sends it to "all_lines"
      //a linked list of all lines devided to parts
      while (((fgets(new_line, 500, asmfile)) != NULL) & (new_line != EOF))
{
             all_lines
                         =
                                create_lines_list(all_lines,
&line_counter);//send to a func. that builds the line linked list
      free(new_line); // free memory of last line that not in use
      return all_lines;
}
```

פונקציה זו נעזרת בפונקציית עזר בשם "create_lines_list" אשר מקבלת את ראש הרשימה המקושרת, מונה של מספר השורה ואת השורה החדשה ומחזירה את ראש הרשימה המקושרת לאחר הוספת השורה החדשה לרשימה המקושרת.

```
// function create_lines_list get pointer of linked list ,new line , line
counter
// and retun the haead of the linked list
// the fuction build the linked list of line
line* create_lines_list(line* all_lines, char* new_line, int*
line_counter) {
line* new_link = (line*)malloc(sizeof(line));//allocate memory for new
link in list
int count = 0, i = 0;//count itterates over the line, i itterates over the
struct fields
int label = 0;//an indication if the current line is a label
line* ptr = NULL;//pointer to navigate throw the linked list
if (new_link == NULL) return NULL;//check allocation
new_link->is_label = -1;//reset the label flag
new_link->R_or_I = 0;//reset the format to R
int flag = 0;
//next loop fills the fieldes of the struct it has 5 repetitions for the 5
different fields
//name field
while ((new_line[count] != '\n') & (new_line[count] != ' ') &
(new_line[count] != ',') & (label == 0)) { //this while func build the
opcode_name
if (new_line[count] == '\t') {
count++;
continue;
else if (new_line[count] == ':') {//the odentifier of a label
label = 1;
```

```
new_link->is_label = *line_counter;//change the label field to the labels
address
*line_counter = *line_counter - 1;//we do not count labels as lines
new_link->opcode_name[i] = new_line[count];//copy the char to the right
field
i++;
count++;
new_link->opcode_name[i] = '\0';//end the field content
//rd field
i = 0;
count++;
while ((new_line[count] != '\n') & (new_line[count] != ',') & (label == 0)
& flag != 2) {
if (new_line[count] == '\t') {
count++;
continue;
}
if (new_line[count] == ' ') {
if (flag == 1) {
flag = 2;
continue;
count++;
continue;
new_link->rd[i] = new_line[count];
if (strcmp(new_link->opcode_name, ".word") == 0) flag = 1;
i++;
count++;
}
new_link->rd[i] = '\0';
i = 0;
count++;
//rs field
while ((new_line[count] != '\n') & (new_line[count] != ',') & (label ==
if ((new_line[count] == '\t') | (new_line[count] == ' ')) {
count++;
continue;
new_link->rs[i] = new_line[count];
i++;
count++;
new_link->rs[i] = '\0';
//rt field
if (strcmp(new_link->opcode_name, ".word") == 0) {//checking if this is
the last line
new_link->imm[0] = '\0';
new_link->rt[0] = '\0';
else {
```

```
i = 0;
count++;
while ((new_line[count] != '\n') & (new_line[count] != ',') & (label ==
if ((new_line[count] == '\t') | (new_line[count] == ' ')) {
count++;
continue;
new_link->rt[i] = new_line[count];
i++;
count++;
new_link->rt[i] = '\0';
//imm field
i = 0;
count++;
while ((new_line[count] != '\n') & (new_line[count] != ',') &
(new_line[count] != '#') & (label == 0)) {
if ((new_line[count] == '\t') | (new_line[count] == ' ')) {
count++;
continue;
}
new_link->imm[i] = new_line[count];
i++;
count++;
}
new_link->imm[i] = '\0';
}
//check the format type and change it only if it's I format
if (strcmp(new_link->rd, "$imm") == 0) {
new_link->R_or_I = 1;
*line_counter = *line_counter + 1;
}
else if (strcmp(new_link->rs, "$imm") == 0) {
new_link->R_or_I = 1;
*line_counter = *line_counter + 1;
}
else if (strcmp(new_link->rt, "$imm") == 0) {
new_link->R_or_I = 1;
*line_counter = *line_counter + 1;
}
//adding the new_link to the linked list for the first time
if (all_lines == NULL) {
all_lines = new_link;
all_lines->next = NULL;
*line_counter = *line_counter + 1;
return all_lines;
// adding the new_link to the linked list not for the first time
else {
ptr = all_lines;
while (all_lines->next != NULL) all_lines = all_lines->next;
all_lines->next = new_link;
new_link->next = NULL;
*line_counter = *line_counter + 1;
return ptr;
}
```

"change_labels_to_adrresses" פונקציה שניה

```
// function change_labels_to_adrresses get the head of the linked list of
line
// function change head->imm to the number of line of the label
void change_labels_to_adrresses(line* file_lines) {//need to finish it!
line* head = file_lines;//head of linked list
int line_number;
while (head != NULL) {
if ((head->imm[0] >= 'A' && head->imm[0] <= 'Z') || (head->imm[0] >= 'a'
&& head->imm[0] <= 'z')) {
line_number = find_label_and_change(file_lines, head->imm); // function
find_label_and_change return the number line of the label
itoa(line_number, head->imm, 10);
}
head = head->next;
}
return;
}
```

פונקציה זו נעזרת בפונקציית עזר "change_labels_to_adrresse" אשר מקבלת את ראש הרשימה המקושרת ואת שם הלייבל ומחזירה את מספר השורה המתאים של הלייבל.

```
//function get the heat of the linked list of lines and the label
//function return the line number of the label
// function find the line number that label is appears
int find_label_and_change(line* file_lines, char* imm) { /// change label
to his line number
      line* head1 = file_lines;//head of linked list
      char imm1[51];
      int how_many_word = 0;
      strcpy(imm1, imm);
      strcat(imm1, ":");
      while (head1 != NULL) {
             if (strcmp(head1->opcode_name, ".word") == 0) {
                   how_many_word++;
             if (strcmp(head1->opcode_name, imm1) == 0) {
                   return ((head1->is_label) - how_many_word);
             head1 = head1->next;
      }
}
```

```
// function get the head of the linked list of lines and return the head
of the linked list of word
// function find .word in linked line and make a new linked list of .word
word* word_data(line* file_lines) {
      word* head_new_word = NULL;
      word* temp = NULL;
      line* head = file_lines;//pointer to navigate throw the linked list
      while (head != NULL) {
             if (strcmp(head->opcode_name, ".word") == 0) {
                    word* new_word = (word*)malloc(sizeof(word));
                    if (new_word == NULL) return NULL;
                    //take care of hex numbers
                    if (((head->rd[0] == '0') && (head->rd[1] == 'x')) ||
((head->rd[0] == '0') && (head->rd[1] == 'X'))) // if it start with haxa
                          new_word->line_number =
convert_from_hex_to_dec(head->rd); // function convert_from_hex_to_dec
return the number that appears in decimal
                    else
                          new_word->line_number = atoi(head->rd);
                    if (((head->rs[0] == '0') && (head->rs[1] == 'x')) ||
((head->rs[0] == '0') && (head->rs[1] == 'X')))// if it start with haxa
                          new_word->value = convert_from_hex_to_dec(head-
>rs); // function convert_from_hex_to_dec return the number that appears
in decimal
                    else
                          new_word->value = atoi(head->rs);
                    // adding new_word to the linked list of word
                    if (temp == NULL) {
                          temp = new_word;
                          head_new_word = temp;
                          temp->next = NULL;
                    }
                    else {
                          temp->next = new_word;
                          temp = temp->next;
                          temp->next = NULL;
                   }
             }
             head = head->next;
      return head_new_word;
}
    פונקציה זו נעזרת בפונקציית עזר "convert_from_hex_to_dec" אשר מקבלת מספר אשר רשום
                                           בהקסה דצימלי ומחזירה מספר בערך צדימלי.
// function get hex char number with start of 0x and return number as int
//function convert hex number to decimal number
int convert_from_hex_to_dec(char hex[]) {
      int length = 0, decimal = 0, base = 1;
      int end = 0;
      char hex1[6];
      int len_hex = strlen(hex);
      for (int j = 0; j < len_hex - 2; j++) {</pre>
             hex1[j] = hex[j + 2];
```

```
end = j;
      }
      hex1[end + 1] = '\0';
      length = strlen(hex1);
      for (int i = length--; i >= 0; i--)
             if (hex1[i] >= '0' && hex1[i] <= '9')</pre>
                    decimal += (hex1[i] - 48) * base;
                    base *= 16;
             else if (hex1[i] >= 'A' && hex1[i] <= 'F')</pre>
                    decimal += (hex1[i] - 55) * base;
                    base *= 16;
             }
             else if (hex1[i] >= 'a' && hex1[i] <= 'f')</pre>
                    decimal += (hex1[i] - 87) * base;
                    base *= 16;
      }
      return decimal;
}
                                               – "print_to_memin" פונקציה רביעית
// function get linked list of lines, linked loist of word and memin file
//function print to memin as required
void print_to_memin(line* file_lines, word* word_line, FILE* memin) {
      int line_counter = 0;//in order to add zeroes at the end
      int there_is_word = 0;
      int higest_line_word = 0;
      int value_word = 0;
      line* head = file_lines;//head of the lines list
      word* head_word = word_line;
      int if_word = 0;
      while (head != NULL) {
             if (head->is_label == -1) {
                                            //not label
                    there_is_word = checks_if_exists(word_line,
line_counter); //check if word existes in current line (1 = if exists)
                    if (there_is_word == 1) { //if exists =1
                          value_word = find_value_word(word_line,
line_counter); // find value for relevante word
                          fprintf(memin, "%05X\n", value_word);
                          line_counter++;
                   else {
                          if_word = convert_opcode_to_hexa(head-
>opcode_name, memin); //check if not word function return 0 if opcode name
is word else return 1
                          if (if_word != 0) {
                                 print_var(head->rd, memin); // print rd to
memin
                                 print_var(head->rs, memin); // print rs to
memin
                                 print_var(head->rt, memin); // print rt to
memin
                                 fprintf(memin, "\n");
                                 line_counter = line_counter + 1;
                          }
                    if (head->R_or_I == 1) {// i format. there is imm
```

```
there_is_word = checks_if_exists(word_line,
line_counter);//check if word existes in current line (1 = if exists)
                          if (there_is_word == 1) { // if word
                                 value_word = find_value_word(word_line,
line_counter);// find relvante value for word
                                 fprintf(memin, "%05X", value_word);
                          }
                          else {
                                 printimm(head->imm, memin); // print imm
to memin with sign extension
                          fprintf(memin, "\n");
                          line_counter = line_counter + 1;
                   }
             head = head->next;
      higest_line_word = find_higest_line_word(word_line, line_counter);
//if left lines between the end of ths file till word line
      for (int i = line_counter; i <= higest_line_word; i++) {</pre>
             there_is_word = checks_if_exists(word_line, i); //check if
word existes in current line (1 = if exists)
             if (there_is_word == 1) {
                    value_word = find_value_word(word_line, i); // find
relvante value for word
                    if (value_word >= 0)
                          fprintf(memin, "%05X\n", value_word);
                    else {
                          value_word = abs(value_word);
                          value_word = (~(value_word - 1));
                          fprintf(memin, "%05X", value_word & 0xfffff);
                   }
             else fprintf(memin, "00000\n");
      }
                                                                           }
```

: כאשר פונקציה זו נעזרת בכמה פונקציות עזר

- Checks_if_exists .1
- Find_value_word .2
- Convert_opcode_to_hexa .3
 - Print_var .4
 - Printimm .5
 - Find higest line word .6

1. checks_if_exists מקבלת את ראש הרשימה המקושרת של word. ומספר שורה ומחזירה 1 אם word. אמורה להכתב שם ו 0 אחרת.

```
//function get linked list of word and current line
//return 1 if there word should be wriiten to current line else 0
//function check if there is a word that should be written in current line
int checks_if_exists(word* word_line, int line_counter) {
      int exists = 0;
      word* head_word = word_line;
      while (head_word != NULL && exists == 0) {
             if (head_word->line_number == line_counter) {
                   exists = 1;
             head_word = head_word->next;
      return exists;
}
find value word מקבלת את ראש הרשימה המקושרת של word. ומספר שורה ומחזירה את הערך אשר
                                                          אמור להרשם בשורה זו.
//function get linked list of word and current line
//return value of word that should be written
//function find relevant value of the relevant word considre by current
line
int find_value_word(word* word_line, int line_counter) {
int value = 0;
word* head_word = word_line;
while (head_word != NULL && value == 0) {
if (head_word->line_number == line_counter) {
value = head_word->value;
}
head_word = head_word->next;
}
return value;
3. convert opcode to hexa . מקבלת את ה emin ורושמת לתוכו
                                         את מספר ההקסה המתאים לopcode_name.
//function get opcode name and memin file and retur the value of the
opcode name
// function check what value is suitable for opcode name and then print it
to memin
// if opcode name is .word retuen 0 else 1
int convert_opcode_to_hexa(char* opcode_name, FILE* memin) { // covert
opcode to hexa and print
      if (strcmp(opcode_name, "add") == 0) {
             fprintf(memin, "00"); return 1;
      else if (strcmp(opcode_name, "sub") == 0) {
             fprintf(memin, "01"); return 1;
      else if (strcmp(opcode_name, "mul") == 0) {
```

fprintf(memin, "02"); return 1;

}

```
else if (strcmp(opcode_name, "and") == 0) {
      fprintf(memin, "03"); return 1;
}
else if (strcmp(opcode_name, "or") == 0) {
      fprintf(memin, "04"); return 1;
}
else if (strcmp(opcode_name, "xor") == 0) {
      fprintf(memin, "05"); return 1;
}
else if (strcmp(opcode_name, "sll") == 0) {
      fprintf(memin, "06"); return 1;
}
else if (strcmp(opcode_name, "sra") == 0) {
      fprintf(memin, "07"); return 1;
}
else if (strcmp(opcode_name, "srl") == 0) {
      fprintf(memin, "08"); return 1;
}
else if (strcmp(opcode_name, "beq") == 0) {
      fprintf(memin, "09"); return 1;
}
else if (strcmp(opcode_name, "bne") == 0) {
      fprintf(memin, "OA"); return 1;
}
else if (strcmp(opcode_name, "blt") == 0) {
      fprintf(memin, "OB"); return 1;
}
else if (strcmp(opcode_name, "bgt") == 0) {
      fprintf(memin, "OC"); return 1;
else if (strcmp(opcode_name, "ble") == 0) {
      fprintf(memin, "OD"); return 1;
else if (strcmp(opcode_name, "bge") == 0) {
      fprintf(memin, "OE"); return 1;
else if (strcmp(opcode_name, "jal") == 0) {
      fprintf(memin, "OF"); return 1;
else if (strcmp(opcode_name, "lw") == 0) {
      fprintf(memin, "10"); return 1;
else if (strcmp(opcode_name, "sw") == 0) {
      fprintf(memin, "11"); return 1;
else if (strcmp(opcode_name, "reti") == 0) {
      fprintf(memin, "12"); return 1;
else if (strcmp(opcode_name, "in") == 0) {
      fprintf(memin, "13"); return 1;
else if (strcmp(opcode_name, "out") == 0) {
      fprintf(memin, "14"); return 1;
else if (strcmp(opcode_name, "halt") == 0) {
      fprintf(memin, "15"); return 1;
return 0;
```

}

4. print_var - מקבלת רגיסטר rs,rd,rt ואת הקובץ memin ורושמת לתוכו את הרגיסטר בהתאמה בהקסהצדימלי.

```
// function get variable (rd,rs,rt) and memin file
// function check what value is suitable for variable and then print it to
memin
void print_var(char* var, FILE* memin) { // convert rt,rs,rd to hexa
      if (strcmp(var, "$zero") == 0)
      fprintf(memin, "0");
else if (strcmp(var, "$imm") == 0)
             fprintf(memin, "1");
      else if (strcmp(var, "$v0") == 0)
             fprintf(memin, "2");
      else if (strcmp(var, "$a0") == 0)
      fprintf(memin, "3");
else if (strcmp(var, "$a1") == 0)
      fprintf(memin, "4");
else if (strcmp(var, "$a2") == 0)
      fprintf(memin, "5");
else if (strcmp(var, "$a3") == 0)
      fprintf(memin, "7");
else if (strcmp(var, "$t1") == 0)
      }
```

5. printimm – מקבלת רגיסטר imm ואת הקובץ memin ורושמת לתוך הקובץ memin את תוכן imm .5 הרגיסטר imm כנדרש.

```
//function get imm and memin file
// function print imm to memin file and make sign extension
void printimm(char* imm, FILE* memin) {
      if ((imm[0] == '0' && imm[1] == 'x') | (imm[0] == '0' && imm[1] ==
'X')) { // Checks if exhadmili number
             char hex_imm[52];//uses to store the hex input
             change_to_right_format_and_print(hex_imm, imm, memin); //
function print to memin if imm is hex
      }
      else {
             int num = atoi(imm);
             if (num >= 0) //Checks if a positive number
                    fprintf(memin, "%05X", num);
             if (num < 0) { // Checks for a negative number</pre>
                    num = abs(num);
                    num = (\sim(num - 1));
                    fprintf(memin, "%05X", num & 0xfffff);
             }
      }
```

כאשר גם פונקציה זו נעזרת בפונקצית עזר בשם "change_to_right_format_and_print" במידה וקיבלנו את הערך בספרות הקסה דצימליות אז נדפיס בהתאם לקובץ memin .

}

הפונקציה מקבלת את המספר בייצוג הקסה דצמילי, ואת הקובץ memin ומדפיסה לתוכו את המספר על פי הדרישה.

```
//function get hex_imm, string imm anf memin file
// function print imm to memin in case imm is hex
void change_to_right_format_and_print(char* hex_imm, char* imm, FILE* memin)
{
      int len = strlen(imm);
      int j = 0;
      for (int i = 2; i < len; i++) {</pre>
             hex_{imm}[i - 2] = imm[i];//copy all he chars after the second
char
             j = i;
      hex_{imm}[j-1] = '\0';//finish the string
      len = strlen(hex_imm);
      if (len == 5)
             fprintf(memin, "%s", hex_imm);
      else if (len == 4)
             fprintf(memin, "0%s", hex_imm);
      else if (len == 3)
             fprintf(memin, "00%s", hex_imm);
      else if (len == 2)
             fprintf(memin, "000%s", hex_imm);
      else if (len == 1)
             fprintf(memin, "0000%s", hex_imm);
}
```

6. find_higest_line_word – מקבלת את מספר השורה ובנוסף את ראש הרשימה המקושרת של word. ומחזירה את את מספר השורה הגדול ביותר אשר word. רושמת לתוכו.

```
//function get linked list of word and current line
//return the higest line number that word exists
// function find the higest line number that word exists
int find_higest_line_word(word* word_line, int line_counter) {
      int higest_value_word = 0;
      word* head_word = word_line;
      while (head_word != NULL) {
             if (head_word->line_number > higest_value_word) {
                   higest_value_word = head_word->line_number;
             head_word = head_word->next;
      return higest_value_word;
                                                                           }
                                         "free_all_allocated_mem" פונקציה חמישית
//function fet linked list of lines and linked list of word
// free all memory from both linked list
void free_all_allocated_mem(line* all_lines, word* all_words) {
      line* curr_line = NULL;
      word* curr_word = NULL;
      while (all_lines != NULL) {
             curr_line = all_lines;
             all_lines = all_lines->next;
             free(curr_line);
      }
      free(all_lines);
      while (all_words != NULL) {
             curr_word = all_words;
             all_words = all_words->next;
             free(curr_word);
      free(all_words);
      return;
                                                                           }
```

Simulator

קוד הסימולטור מורכב מ 8 פונקציות כאשר העיקרית מבינהם היא "print_to_trace" אשר בה מתבצע תהליך הפסיקות וביצוע סט ההוראות ומפונקציה זאת נעזרים על מנת לייצא את רוב הקבצים הנדרשים.

בפונקצית ה – "main" – ישנם את הפונקציות הבאות:

```
Diskin_to_array .1
Memin_to_array .2
Print_to_trace .3
Print_to_monitor .4
Print_to_diskout .5
Print_to_regout .6
Print_to_cycles .7
Print_to_memout .8
```

מתוך פונקציות אלה פונקציות 1 ו-2 הן לקריאת הנתונים מקבצי הקלט memin, diskin . פונקציה 3 הפונקציות 1 ו-2 הן לקריאת הנתונים מקבצי הקלט print_to_trace בה מתבצעים חלק משמעותי מן הפעולות למימוש הלוגי של הסימולטור והפונקציות הנותרות נעזרות במידע אשר בוצע בפונקצית print_to_trace על מנת לבצע את ייעודן ולהדפיס את המידע הרלוונטי monitor, diskout,regout,cycle,memout.

```
//main - gets argv, argc as inputs
//main function uses to open and close files and send to other important
functions
//sets all the needed arrays to store memory and registers
int main(int argc, char* argv[]) {
      FILE* memin = fopen(argv[1], "r");
      int memin_array[4097] = { 0 };
      int disk[128 * 128] = { 0 };
      int pc = 0;//pc counter
      int registers[16] = { 0 };
      int io_registers[23] = { 0 };
      int cycles = 0;//cycle counter
      int monitor_array[256 * 256] = { 0 };
      FILE* diskin = fopen(argv[2], "r");
      if (diskin == NULL) {//check if file opening worked
             printf("Error Opening diskin.txt");
             exit(1);
      }
      diskin_to_array(diskin, disk);
      FILE* irq2 = fopen(argv[3], "r");
if (irq2 == NULL) {//check if file opening worked
             printf("Error Opening irq2.txt");
             exit(1);
      }
      FILE* monitor = fopen(argv[12], "w");
      if (monitor == NULL) {
             printf("Error opening monitor file");
             exit(1);
      FILE* monitor_yuv = fopen(argv[13], "w");
      if (monitor_yuv == NULL) {
             printf("Error opening monitor.yuv file");
```

```
exit(1);
      }
      FILE* memin_file = fopen(argv[1], "r");
      if (memin_file == NULL) { printf("error opening file"); exit(1); }
      memin_to_array(memin_array, memin_file);
      fclose(memin_file);
      FILE* trace = fopen(argv[6], "w");
      if (trace == NULL) {
             printf("Error opening trace file");
             exit(1);
      FILE* hwregtrace = fopen(argv[7], "w");
      if (hwregtrace == NULL) {
             printf("Error opening hwregtrace file");
             exit(1);
      FILE* leds = fopen(argv[9], "w");
      if (leds == NULL) {
             printf("Error opening leds file");
             exit(1);
      }
      FILE* display7seg = fopen(argv[10], "w");
      if (leds == NULL) {
             printf("Error opening display7seg file");
             exit(1);
      FILE* diskout = fopen(argv[11], "w");
      if (leds == NULL) {
             printf("Error opening diskout file");
             exit(1);
      }
      print_to_trace(pc, trace, registers, io_registers, memin_array,
&cycles, irq2, hwregtrace, leds, display7seg, monitor_array, disk);//write
to trace.txt and execute commands
      print_to_monitor(monitor_array, monitor, monitor_yuv);
      print_to_diskout(diskout, disk);
      fclose(trace);
      fclose(irq2);//the file is used in print to trace and thus closed
      fclose(hwregtrace);
      fclose(leds);
      fclose(display7seg);
      fclose(monitor);
      fclose(monitor_yuv);
      fclose(diskout);
      FILE* regout = fopen(argv[5], "w");
      if (regout == NULL) { printf("error opening a file"); exit(1); }
      print_to_regout(regout, registers);//write to regout.txt the content
of registers
      fclose(regout);
      FILE* cycles_file = fopen(argv[8], "w");
      if (cycles_file == NULL) {
             printf("Error opening cycles file");
             exit(1);
      print_to_cycles(cycles_file, cycles);
      fclose(cycles_file);
      FILE* memout = fopen(argv[4], "w");
```

```
if (memout == NULL) {
             printf("Error opening memout file");
             exit(1);
      print_to_memout(memout, memin_array);
      fclose(memout);
      return 0;
                                                                             }
    פונקציה הפונקציה מכניסה את diskin באקבלת את הקובץ 'diskin_to_array' הפונקציה מכניסה את
                                הערכים מהקובץ אל תוך המערך תוך התחשבות במשלים ל2.
//next function gets diskin array and file, and copies diskin file to an
int array
void diskin_to_array(FILE* diskin, int* disk) {
      char line[10] = "line";
      int i = 0;
      int check = 0;
      int test = 0;
      while (fgets(line, 7, diskin) != NULL) {
             check = sscanf(line, "%X", &disk[i]);
             if (line[0] == '8' || line[0] == '9' || line[0] == 'A' ||
line[0] == 'a' ||
                    line[0] == 'B' || line[0] == 'b' ||
                    line[0] == 'C' || line[0] == 'c' ||
                    line[0] == 'D' || line[0] == 'd' ||
                    line[0] == 'E' || line[0] == 'e' ||
                    line[0] == 'F' || line[0] == 'f') {
                    test = disk[i];
                    test = test | 0xFFF00000;
                    disk[i] = test;
             }
             i++;
      }
      return;
                                                                             }
elig את המערך , memin מקבלת בקלט את קובץ memin את המערך – מקבלת בקלט את קובץ , memin המערך
                               מכניסה את הערכים מתוך קובץ memin לתוך מערך
// memin_to_memarray gets the array of memin and the memin file
//and copies the files content to the memin (int) array
void memin_to_array(int memin[4096], FILE* memin_file) {
      char line[10] = "line";
      int test = 0;
      int i = 0;
      while (fgets(line, 7, memin_file) != NULL) {
             if (line[0] == '8' || line[0] == '9' || line[0] == 'A' ||
line[0] == 'a' ||
                    line[0] == 'B' || line[0] == 'b' ||
                    line[0] == 'C' || line[0] == 'c' ||
                    line[0] == 'D' || line[0] == 'd' ||
                    line[0] == 'E' || line[0] == 'e' ||
                    line[0] == 'F' || line[0] == 'f') {
                    test = memin[i];
                    test = test | 0xFFF00000;
```

```
memin[i] = test;
}
i++;
}
```

<u>פונקציה שלישית "print_to_trace"</u> – מקבלת את ערך ה pc ההתחלתי, קובץ trace, מערך registers, מערך registers, מערך bwregtrace, מערך cycles ,memin, קובץ ,irq2_file, קובץ leds, קובץ hwregtrace, מערך monitor_array, מערך disk cyseg נאשר בפונקציה זו מתבצעת התחשבות בפסיקות loob change_registers_after_print.

}

```
//next function prints the currnt content of all registers to trace file
//updates imm register if needed
//and then sends them to a function that updates the registers and the pc
void print_to_trace(int pc, FILE* trace, int* registers, int*
io_registers, int* memin, int* cycles, FILE* irq2_file, FILE* hwregtrace,
FILE* leds, FILE* display7seg, int* monitor_array, int* disk) {
      int counter = 0;//for test
      int irq = 0;//an int to identify interrupts
      int cycle_counter = 0;
      char* line[MAX_LINE];
      fgets(line, MAX_LINE, irq2_file);//read first line from irq2 file
      int irq2 = atoi(line);//if we have an interrupt from irq2 this int
will contain cycle number
      while (pc != -1) {
             int r_or_i = 0;//I type or R type command
             int op_code = 0;
             int rd = 0, rt = 0, rs = 0;
             if (io_registers[5] != 1) {
                   if (irq2 == *cycles - 1 || irq2 == *cycles - 2 || irq2
== *cycles - 3) {
                          io_registers[5] = 1;//set status to 1 -stil
handeling interrupt!
                          fgets(line, MAX_LINE, irq2_file);
                          irq2 = atoi(line);
                   }
                   if ((io_registers[0] & io_registers[3]) |
(io_registers[1] & io_registers[4]) | (io_registers[2] & io_registers[5]))
                          io_registers[7] = pc;
                          pc = io_registers[6];//go to the address in
irghandler
                          continue;
                   }
             }
             //print PC to trace
             fprintf(trace, "%03X ", pc);
             //print INST to trace
             fprintf(trace, "%05X ", memin[pc]);
             if (pc == 128)
                   printf("%05X", memin[pc]);
             op_code = ((memin[pc] & 0x000ff000) >> 12);
             rd = ((memin[pc] \& 0x00000f00) >> 8);
             rs = ((memin[pc] \& 0x000000f0) >> 4);
             rt = ((memin[pc] \& 0x0000000f));
             //testing if we have an I type format
             //and updating io registers (timer and clks)
```

```
if ((op_code >= 0 && op_code <= 8) || op_code == 16 ||
op_code == 19) {
                    if (rs == 1 || rt == 1) {
                          registers[1] = memin[pc + 1];
                          *cycles = *cycles + 1;
                          if (io_registers[17] == 1 && cycle_counter !=
1024 && io_registers[14] != 0)
                                 cycle_counter = cycle_counter + 1;
                           io_registers[8] += 1;
                          if (io_registers[8] >= 0xfffffffff)
                                 io_registers[8] = 0;
                           if (io_registers[11] == 1) {
                                 if (io_registers[12] < io_registers[13]) {</pre>
                                        io_registers[12]++;
                                 }
                                 else {
                                        io_registers[12] = 0;
                                        io_registers[3] = 1;
                                 }
                          }
                    }
                    else
                          registers[1] = 0;
             else if ((op_code >= 9 && op_code <= 14) || op_code == 17 ||
op_code == 20) {
                    if (rd == 1 || rs == 1 || rt == 1) {
                          registers[1] = memin[pc + 1];
                          *cycles = *cycles + 1;
                          if (io_registers[17] == 1 && cycle_counter !=
1024 && io_registers[14] != 0)
                                 cycle_counter = cycle_counter + 1;
                           io_registers[8] += 1;
                          if (io_registers[8] >= 0xffffffff)
                                 io_registers[8] = 0;
                           if (io_registers[11] == 1) {
                                 if (io_registers[12] < io_registers[13]) {</pre>
                                        io_registers[12]++;
                                 }
                                 else {
                                        io_registers[12] = 0;
                                        io_registers[3] = 1;
                                 }
                          }
                    }
                    else
                          registers[1] = 0;
             else if (op_code == 15) {
                    if (rs == 1) {
                          registers[1] = memin[pc + 1];
                          *cycles = *cycles + 1;
                          if (io_registers[17] == 1 && cycle_counter !=
1024 && io_registers[14] != 0)
                                 cycle_counter = cycle_counter + 1;
                           io_registers[8] += 1;
                          if (io_registers[8] >= 0xffffffff)
                                 io_registers[8] = 0;
                           if (io_registers[11] == 1) {
                                 if (io_registers[12] < io_registers[13]) {</pre>
                                        io_registers[12]++;
                                 }
                                 else {
```

```
io_registers[12] = 0;
                                       io_registers[3] = 1;
                                 }
                          }
                   }
                   else
                          registers[1] = 0;
             }
             else
                   registers[1] = 0;
             //print all 16 registers to trace- before making the change
             for (int i = 0; i < 15; i++) {
                   fprintf(trace, "%08X ", registers[i]);
             fprintf(trace, "%08X", registers[15]);
             fprintf(trace, "\n");
             //next line sends the registers to be changed according to
the command
             //and returns the next PC
             pc = change_registers_after_print(registers, pc,
io_registers, memin[pc], memin, cycles, hwregtrace, leds, display7seg,
monitor_array, disk, &cycle_counter);
             counter++;
      }
}
```

פונקצית "print_to_hwregtrace_leds_display7seg_and_update_monitor" – מקבלת כקלט את מספר הנקצית "reg_number האשר נותן מידע האם יש פעולת קריאה או כתיבה, reg_number מספר ריגסטור int read_write ,cyclen אשר מכיל בטוחו את המידע , קובץ hwregtrace, קובץ content, קובץ content, מערך contitor_array ומערך של io_registers. פונקציה זו מתעסקת עם רגיסטרי החומרה וכותבת לתוך הקבצים hwregout,leds,display7seg כאשר מתבצעת פעולה מתאימה.

```
//next function is called from change_registers_after_print
//it is used to print to hwregtrace file
//the inputs are - current number of cycles, read or write int - 0=read,
1=write
//the io register number, the data , file pointers: hwregtrace leds and
display7seg
void print_to_hwregtrace_leds_display7seg_and_update_monitor(int* cycles,
int read_write, int reg_number, int content, FILE* hwregtrace, FILE* leds,
FILE* display7seg, int* monitor_array, int* io_registers) {
      fprintf(hwregtrace, "%d ", cycles);
      if (read_write == 0)
             fprintf(hwregtrace, "READ ");
             fprintf(hwregtrace, "WRITE ");
      if (reg_number == 0)
             fprintf(hwregtrace, "irq0enable ");
      else if (reg_number == 1)
             fprintf(hwregtrace, "irqlenable ");
      else if (reg_number == 2)
            fprintf(hwregtrace, "irq2enable ");
      else if (reg_number == 3)
             fprintf(hwregtrace, "irq0status ");
```

```
else if (reg_number == 4)
             fprintf(hwregtrace, "irq1status ");
      else if (reg_number == 5)
             fprintf(hwregtrace, "irq2status ");
      else if (reg_number == 6)
             fprintf(hwregtrace, "irqhandler ");
      else if (reg_number == 7)
             fprintf(hwregtrace, "irqreturn ");
      else if (reg_number == 8)
             fprintf(hwregtrace, "clks ");
      else if (reg_number == 9) {
             fprintf(hwregtrace, "leds ");
             if (read_write == 1)
                    fprintf(leds, "%d %08X\n", cycles, content);
      else if (reg_number == 10) {
             fprintf(hwregtrace, "display7seg ");
             if (read_write == 1)
                    fprintf(display7seg, "%d %08X\n", cycles, content);
      else if (reg_number == 11)
             fprintf(hwregtrace, "timerenable ");
      else if (reg_number == 12)
             fprintf(hwregtrace, "timercurrent ");
      else if (reg_number == 13)
             fprintf(hwregtrace, "timermax ");
      else if (reg_number == 14)
             fprintf(hwregtrace, "diskcmd ");
      else if (reg_number == 15)
             fprintf(hwregtrace, "disksector ");
      else if (reg_number == 16)
             fprintf(hwregtrace, "diskbuffer ");
      else if (reg_number == 17)
             fprintf(hwregtrace, "diskstatus ");
      else if (reg_number == 18 || reg_number == 19)
             fprintf(hwregtrace, "reserved ");
      else if (reg_number == 20)
             fprintf(hwregtrace, "monitoraddr ");
      else if (reg_number == 21)
             fprintf(hwregtrace, "monitordata ");
      else if (reg_number == 22) {
             fprintf(hwregtrace, "monitorcmd ");
             if (read_write == 1) { // change value of pixel , check if
write
                    if (io_registers[22] == 1) {
                          monitor_array[io_registers[20]] =
io_registers[21]; //change value(monitordata)
                          //of pixel in position (monitoradder)
                    }
             }
      fprintf(hwregtrace, "%08X\n", content);
      return;
 ,monitor , קובץ monitor_array פונקציה רביעית "print_to_monitor" מקבלת כקלט את מערך
                   . monitor yuv , eונקציה זו כותבת לקבצים monitor yuv, פונקציה זו כותבת לקבצים
//next function prints to monitor.txt and monitor.yuv files
void print_to_monitor(int* monitor_array, FILE* monitor, FILE*
monitor_yuv) {
      for (int i = 0; i < 256 * 256; i++) {
```

```
fprintf(monitor, "%02X\n", monitor_array[i]);
             fwrite(&monitor_array[i], 1, 1, monitor_yuv);
      }
      return;
                                                                              }
<u>פונקציה חמישית "print_to_diskout" –</u> מקבלת קובץ diskout , ומערך של disk. הפונקציה מדפיסה
               .print to tace את המערך disk לערך שבוצעו בו שינוים בפונקצית disk לתוך
//print to disk - input: diskout file pointer, disk array
//prints disk array content to diskout file
//returns void
void print_to_diskout(FILE* diskout, int* disk) {
      for (int i = 0;i < (128 * 128);i++) {
             fprintf(diskout, "%05X\n", disk[i]);
      }
                                                                              }
    וכותבת registers מקבלת כקלט את קובץ מקבלת בקלט ב"print to regout" וכותבת
                                                  registers את את המערת regout לתוך
//next function prints the content of the registers R2-R15
//after printing to trace.txt the registers contain the updated info
//and therefor we just need to print them as they are
void print_to_regout(FILE* regout, int* registers) {
      for (int i = 2; i < 16; i++) {
             fprintf(regout, "%08X\n", registers[i]);
      }
      return;
}
   פונקציה שביעית "print_to_cycles" – מקבלת כקלט את קובץ cycle ואת משתנה cycle ומדפיסה
                                                             את cycle לתוך הקובץ.
//next lines print the number of cycles to a new file named cycles
void print_to_cycles(FILE* cycles, int cyc) {
      fprintf(cycles, "%d", cyc);
                                                                              }
ומדפיהס memin ואת המערך memout מקבלת כקלט את קובץ – "print_to_memout" מקבלת כקלט את קובץ
                           לתוך הקובץ את מערך memin לאחר שבוצע השינוי שם סט ההוראות.
//next function prints to memout file
//the array memin is now updated and finalized and ready to be printed to
memout
void print_to_memout(FILE* memout, int* memin) {
      for (int i = 0; i < 4097; i++) {</pre>
             fprintf(memout, "%05X\n", (0x000fffff & memin[i]));
}
```