

CSE 411: Assignment 2
Design Patterns
Due date: Friday November 5 (individuals)

- Summarize some of your past experiences with (at least two – at most 5) design patterns.
 - Your experience could be either in a (large enough) course/internship project you worked in, or a legacy code you investigated before.
 - Preferably in your research area.
- Deliverables
 - 1-3 Pages report including
 - The names of the Design Patterns used in the project.
 - Brief description of their importance in this project.
 - Brief description of how they are implemented.
 - (optional) small code snippets from the project that show the pattern.
- Additional resources:
 - Learn design patterns from real projects: RigsOfRods case study:
 - <http://javadepend.com/Blog/?p=720>
 - More design patterns not covered in lectures
 - https://sourcemaking.com/design_patterns