

```
// GLOBAL VARIABLES //
```

```
// #FOR SENSOR FREQ  
unsigned int redfreq;  
unsigned int bluefreq;  
unsigned int greenfreq;  
unsigned int digit;
```

```
// #COUNTERS
```

```
unsigned char bluecnt;  
unsigned char redcnt;  
unsigned char greencnt;
```

```
// #LCD  
unsigned char bluecnt_lcd;  
unsigned char redcnt_lcd;  
unsigned char greencnt_lcd;  
unsigned char test;
```

```
// #SENSOR  
unsigned int redtest ;  
unsigned int bluetest ;  
unsigned int greentest ;
```

```
////////////////////  
////////FUNCTIONS////////  
////////////////////
```

```
//DELAY  
void Delay_us(unsigned int x)  
{  
    unsigned int i;  
    for ( i = 0 ; i<x ; i++)  
        x=x ;  
}
```

```
// LCD  
// #TO PASS DATA# //  
void lcd_data (unsigned char daata)  
{
```

```

PORTC = daata ;// asscii !!
PORTD = PORTD | 0x01 ;// RS Data go to reg of lc1d --> RS=1
PORTD = PORTD & 0xFD ;//RW Writing data --> RW=0
PORTD = PORTD | 0x04 ;//EN =1

Delay_us(5000); // to make sure that the char has passed
PORTD = PORTD & 0xFB ; // EN = 0
}
// #TO PASS INSTRUCTIONS# //
void lcd_cmd (unsigned char cmd)
{

PORTC = cmd ;// to change the inst
PORTD = PORTD & 0xFC ;//RS = 0 data passing goingt to , RW = 0 Write on LCD
PORTD = PORTD | 0x04 ;//EN =1
Delay_us(5000); // to make sure that the char has passed
PORTD = PORTD & 0xFB ; // EN = 0
}
// #TO INITIALZE THE LCD# //
void initial ()
{

lcd_cmd (0x38); // to make it 2 * 16
lcd_cmd (0x06); // increment curser
lcd_cmd (0x0C); //LCD on & off
lcd_cmd (0x01); //on screen
}
// #TO STRING# //
void lcd_string(const unsigned char *str, unsigned char num)
{

unsigned char i;

for(i=0;i<num;i++)
{
lcd_data(str[i]);
Delay_us(50000);
}

}

// INTERRUPT

```

```

// #HELPING FUNCTIPNS FOR INTERRUPT#/
void Delay_us_int(unsigned int x)
{
    unsigned int i;
    for ( i = 0 ; i<x ; i++)
        x=x ;
}

void lcd_cmd_int (unsigned char cmd)
{

    PORTC = cmd ;// to change the inst
    PORTD = PORTD & 0xFC ;//RS = 0 data passing goingt to , RW = 0 Write on LCD
    PORTD = PORTD | 0x04 ;//EN =1
    Delay_us_int(5000); // to make sure that the char has passed
    PORTD = PORTD & 0xFB ; // EN = 0
}

void lcd_data_int (unsigned char daata)
{

    PORTC = daata ;// asscii !!
    PORTD = PORTD | 0x01 ;// RS Data go to reg of lc1d --> RS=1
    PORTD = PORTD & 0xFD ;//RW Writing data --> RW=0
    PORTD = PORTD | 0x04 ;//EN =1

    Delay_us_int(5000); // to make sure that the char has passed
    PORTD = PORTD & 0xFB ; // EN = 0
}

void initial_int ()
{

    lcd_cmd_int (0x38); // to make it 2 * 16
    lcd_cmd_int (0x06); // increment curser
    lcd_cmd_int (0x0C); //LCD on & off
    lcd_cmd_int (0x01); //on screen
}

void lcd_string_int(const unsigned char *str, unsigned char num)
{

    unsigned char i;

    for(i=0;i<num;i++)

```

```

{
lcd_data_int(str[i]);
    Delay_us_int(55000);
}

}

// /THE MAIN INTERRUPT FUNCTION/
void interrupt()
{
    unsigned int i;

for ( i = 0 ; i<5000 ; i++)
    i=i ;

    lcd_cmd_int (0x01); // CLEAR LCD
    bluecnt_lcd = bluecnt + 48;
    redcnt_lcd = redcnt + 48;
    greencnt_lcd = greencnt + 48;

    lcd_cmd_int (0x83); // first row third col
    lcd_string_int("Blue=",5);
    lcd_data_int(bluecnt_lcd);

    lcd_cmd_int (0x8B);
    lcd_string_int("red=",4);
    lcd_data_int(redcnt_lcd);

    lcd_cmd_int (0xC4);//??  should move forward!
    lcd_string_int("green=",6);
    lcd_cmd_int (0xCA);
    lcd_data_int(greencnt_lcd);
    lcd_string_int("  ",4);

    lcd_cmd_int (0x01); // CLEAR LCD

for ( i = 0 ; i<5000 ; i++)
    i=i ;
INTCON = INTCON & 0XFD; //CLEAR INTF

```

```
}
```

```
//SERVO MOTORS
```

```
// #SERVO1#
```

```
void Rotation0()
```

```
{
```

```
  unsigned int i;
```

```
  for(i=0;i<50;i++)
```

```
  {
```

```
    PORTB = PORTB | 0x02; // 0000 0010
```

```
    Delay_us(1050); // pulse of 800us (DUTY CYCLE )
```

```
    PORTB = PORTB & 0xFD; // 1111 1101
```

```
    Delay_us(18950);
```

```
  }
```

```
}
```

```
void Rotation90()
```

```
{
```

```
  unsigned int i;
```

```
  for(i=0;i<50;i++)
```

```
  {
```

```
    PORTB = PORTB | 0x02;
```

```
    Delay_us(1800); // pulse of 1500us
```

```
    PORTB = PORTB & 0xFD;
```

```
    Delay_us(18200);
```

```
  }
```

```
}
```

```
void Rotation180()
```

```
{
```

```
  unsigned int i;
```

```
  for(i=0;i<50;i++)
```

```
  {
```

```
    PORTB = PORTB | 0x02;
```

```
    Delay_us(2200); // pulse of 2200us
```

```
    PORTB = PORTB & 0xFD;
```

```
    Delay_us(17800);
```

```
}  
}
```

```
// /#SERVO2#/  

```

```
void Rotation2_0()  
{  
  unsigned int i;  
  for(i=0;i<50;i++)  
  {  
    PORTB = PORTB | 0x04; // 0000 0100  
    Delay_us(1200); // pulse of 800us (DUTY CYCLE )  
    PORTB = PORTB & 0xFB; // 1111 1011  
    Delay_us(18800);  
  }  
}
```

```
}
```

```
void Rotation2_90()  
{  
  unsigned int i;  
  for(i=0;i<50;i++)  
  {  
    PORTB = PORTB | 0x04;  
    Delay_us(1650); // pulse of 1500us  
    PORTB = PORTB & 0xFB;  
    Delay_us(18350);  
  }  
}
```

```
void Rotation2_180()  
  
{  
  unsigned int i;  
  for(i=0;i<50;i++)  
  {  
    PORTB = PORTB | 0x04;  
    Delay_us(2200); // pulse of 2200us  
    PORTB = PORTB & 0xFB;  
    Delay_us(17800);  
  }  
}
```

```

//SENSOR
// /#BLUE#/
void pick_blue()

{

    PORTA = PORTA & 0XF3; //1111 0011
    bluefreq = 0 ;
    while((PORTB & 0x10));    // out rising 0001 0000

    while(!(PORTB & 0x10));    // out falling

    while((PORTB & 0x10));    // out rising

    while(!(PORTB & 0x10))
    {
        //out turns to high pulse    0001 0000
        bluefreq = bluefreq + 1;
    }

}

// /#RED#/
void pick_red()
{
    PORTA= PORTA & 0XFB; //1111 1011
    PORTA = PORTA | 0X08 ; // 0000 1000
    redfreq = 0;
    while((PORTB & 0x10));    // out rising
    while(!(PORTB & 0x10));    // out falling
    while((PORTB & 0x10));    // out rising
    while(!(PORTB & 0x10))
    { //out turns to high pulse
        redfreq = redfreq + 1;
    }

}

```

```

// #GREEN#/
void pick_green()
{

    PORTA = PORTA | 0X08; //0000 1000
    PORTA = PORTA | 0x04 ;//0000 0100
    greenfreq = 0;
    while((PORTB & 0x10));    // out rising
    while(!(PORTB & 0x10));    // out falling
    while((PORTB & 0x10));    // out rising
    while(!(PORTB & 0x10))
    { //out turns to high pulse
        greenfreq = greenfreq + 1;
    }

}

////////////////////
//////////////////MAIN////////////////

void main() {
    //TRISB = TRISB | 0x08; //0000 1000

    // INITIAL

    // #SWITCH# --> RB5

    TRISB = TRISB | 0x20; //0010 0000

    // #SERVO

    TRISB = TRISB & 0XFD; // PORTB RB1 1111 1101 (SERVO1)
    TRISB = TRISB & 0XFB; // PORTB RB2 1111 1011(SERVO2)

    // #LCD
    TRISC = 0x00; // RC0-RC-7 for data
    PORTC = 0X00;
    TRISD = 0x00; //for rs,rw,e such that RS=RD0 / RW=RD1 / E=RD2
    initial ();

    // #SENSOR
    TRISA = TRISA & 0XF0; // --> RA0-RA3 for S[0:3] outputs

```



```

TRISB = TRISB | 0X10; // --> RB4 out 0001 0000

// #CHOOSE FREQ OF SENSOR
PORTA = PORTA | 0X01; // s0 HIGH
PORTA = PORTA & 0XFD; // S1 LOW

// #LED

TRISB = TRISB & 0xF7 ; // first led 1 -> RB3
TRISD = TRISD & 0xAF ; // second led 3 -> RD4 ,third led 4-> RD6

// STRATING POSITIONS
Rotation2_0() ;
Rotation180() ;

// WELCOMING
lcd_cmd (0x84); // first row third col
lcd_string("WELCOME",7);
lcd_cmd (0xC4);
lcd_string("DR.BELAL",8);

// LED OFF
PORTB = PORTB & 0xF7;
PORTD = PORTD & 0xEF;
PORTD = PORTD & 0xBF;
Delay_us(500000);

//INITIALIZE THE COUNTERS OF EACH COLOR!
bluecnt=0;
redcnt=0;
greencnt=0;

while(1)

{

// CHECK IF OFF
if((PORTB & 0x20))
{
bluecnt=0;
redcnt=0;

```

```

greencnt = 0 ;
continue;
}

// CLEAR LCD
lcd_cmd (0x01);

//SECOND POSITION FOR SERVO1
Rotation90();
Delay_us(500000);
// INITIAL VALUES FOR FREQ
redfreq=0;
bluefreq=0;
greenfreq= 0;

//INT ENABLE
INTCON =INTCON | 0x90; //SET GIE AND INTE

// READ RED FREQ
pick_red();
Delay_us(500000);
//READ GREEN FREQ
pick_green();
Delay_us(500000);
//READ BLUE FREQ
pick_blue();
Delay_us(500000);

// IF RED
if(redfreq > bluefreq && redfreq > greenfreq)
{
    // SELECT RED BASKET
    Rotation2_180();
    // RED LED ON
    PORTB = PORTB | 0x08; // 0000 1000
    PORTD = PORTD & 0xEF; // 1110 1111
    PORTD = PORTD & 0xBF; // 1011 1111
    Delay_us(5000000);
    // PRINT RED ON LCD
    lcd_cmd (0x83); // first row third col
    lcd_string("RED",3);
    // INCREMENT RED COUNTER

```

```

    redcnt++;

}
// IF BLUE
else if( bluefreq > redfreq && bluefreq > greenfreq )
{
    // SELECT BLUE BASKET
    Rotation2_90();
    // BLUE LED ON
    PORTB = PORTB & 0xF7; // 1111 0111
    PORTD = PORTD & 0xEF; // 1110 1111
    PORTD = PORTD | 0x40; // 0100 0000
    Delay_us(5000000);
    // PRINT BLUE ON LCD
    lcd_cmd(0x83);
    lcd_string("BLUE",4);
    // INCREMENT BLUE COUNTER
    bluecnt++;

}

//IF GREEN
else if(greenfreq >=bluefreq && greenfreq >=redfreq )
{
    // select the green bascket
    Rotation2_0();
    // green LED
    PORTB = PORTB & 0xF7; // 1111 0111
    PORTD = PORTD | 0x10; // 0001 0000
    PORTD = PORTD & 0xBF; // 1011 1111
    Delay_us(5000000);
    // print GREEN
    lcd_cmd(0x83); // first row third col
    lcd_string("GREEN",5);
    // INCREMENT GREEN COUNTER
    greencnt++;
}

// THIRD POSITION FOR SERVO1
Rotation0();
Delay_us(5000000);

```

```
// SERVO1 GO BACK TO ITS ORIGIN  
Rotation90();  
Delay_us(1100);  
Rotation180();  
Delay_us(5000000);
```

```
}
```

```
}
```