

## CSc 3320: Systems Programming

Fall 2021

Midterm 1: Total points = 100

### Submission instructions:

1. Create a Google doc for your submission.
2. Start your responses from page 2 of the document and copy these instructions on page 1.
3. Fill in your name, campus ID and panther # in the fields provided. If this information is missing TWO POINTS WILL BE DEDUCTED.
4. Keep this page 1 intact. If this *submissions instructions* page is missing in your submission TWO POINTS WILL BE DEDUCTED.
5. Start your responses to each QUESTION on a new page.
6. If you are being asked to write code copy the code into a separate txt file and submit that as well. The code should be executable. E.g. if asked for a C program then provide myfile.c so that we can execute that script. In your answer to the specific question, provide the steps on how to execute your file (like a ReadMe).
7. If you are being asked to test code or run specific commands or scripts, provide the evidence of your outputs through a screenshot and/or screen video-recordings and copy the same into the document.
8. Upon completion, download a .PDF version of the google doc document and submit the same along with all the supplementary files (videos, pictures, scripts etc).
9. Scripts/Code without proper comments, indentation and titles (must have the name of the program, and name & email of the programmer on top the script).

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Panther #: 002504147

## Question 1

(20 pts) Pick any of your 10 favourite unix commands. For each command run the *man* command and copy the text that is printed into a mandatabase.txt. Write a shell script *helpme.sh* that will ask the user to type in a command and then print the manual's text associated with that corresponding command. If the command the user types is not in the database then the script must print *sorry, I cannot help you*

1. Step 1: Create a mandatabase.txt

### a. vi mandatabase.txt

```
[ttahir1@gsuad.gsu.edu@snowball ~]$ vi mandatabase.txt
[ttahir1@gsuad.gsu.edu@snowball ~]$ ls
a.out      foo.class  hello      helpme.sh  Lab2_P2    mandatabase.txt  myName      pdf_files.tar  sh_files
checkError.sh  foo.java  hello.c    homework.pdf  Lab3       midterm          myName.c    pdf_sh_files.tar  sh_files.tar
csc3320      foo.sh    hello.sh   homeworks    Lab4       myexamfile.txt  pdf_files   public          simple.sh
```

2. Step 2: Add 10 unix commands to mandatabase.txt

### a. man #command >> mandatabse.txt

```
[[ttahir1@gsuad.gsu.edu@snowball ~]$ man ls >> mandatabase.txt
[[ttahir1@gsuad.gsu.edu@snowball ~]$ man cd >> mandatabase.txt
[[ttahir1@gsuad.gsu.edu@snowball ~]$ man grep >> mandatabase.txt
[[ttahir1@gsuad.gsu.edu@snowball ~]$ man vi >> mandatabase.txt
[[ttahir1@gsuad.gsu.edu@snowball ~]$ man sed >> mandatabase.txt
[[ttahir1@gsuad.gsu.edu@snowball ~]$ man awk >> mandatabase.txt
[[ttahir1@gsuad.gsu.edu@snowball ~]$ man sort >> mandatabase.txt
[[ttahir1@gsuad.gsu.edu@snowball ~]$ man mkdir >> mandatabase.txt
[[ttahir1@gsuad.gsu.edu@snowball ~]$ man wc >> mandatabase.txt
[[ttahir1@gsuad.gsu.edu@snowball ~]$ man cat >> mandatabase.txt
[[ttahir1@gsuad.gsu.edu@snowball ~]$ vi mandatabse.txt
[[ttahir1@gsuad.gsu.edu@snowball ~]$ rm mandatabse.txt
[[ttahir1@gsuad.gsu.edu@snowball ~]$ vi mandatabase.txt
```

```
LS(1) User Commands LS(1)

NAME
  ls - list directory contents

SYNOPSIS
  ls [OPTION]... [FILE]...

DESCRIPTION
  List information about the FILES (the current directory by default). Sort entries alphabetically if none of -cftuvSUX
  nor --sort is specified.

  Mandatory arguments to long options are mandatory for short options too.

  -a, --all
      do not ignore entries starting with .

  -A, --almost-all
      do not list implied . and ..

  --author
      with -l, print the author of each file

  -b, --escape
      print C-style escapes for nongraphic characters

  --block-size=SIZE
      scale sizes by SIZE before printing them; e.g., '--block-size=M' prints sizes in units of 1,048,576 bytes; see
      SIZE format below

  -B, --ignore-backups
      do not list implied entries ending with ~

  -c
      with -lt: sort by, and show, ctime (time of last modification of file status information); with -l: show ctime
      and sort by name; otherwise: sort by ctime, newest first

  -C
      list entries by columns

  --color[=WHEN]
      colorize the output; WHEN can be 'never', 'auto', or 'always' (the default); more info below
```

3. Step 3: Write Shell Script helpme.sh that prints desired text from mandatabse.txt

```
[[ttahir1@gsuad.gsu.edu@snowball ~]$ vi helpme.sh
[[ttahir1@gsuad.gsu.edu@snowball ~]$ chmod a+x helpme.sh
[[ttahir1@gsuad.gsu.edu@snowball ~]$ ./helpme.sh
```

```
#!/bin/bash
# Talaal Tahir
# TTahir1@student.gsu.edu
# Find command in mandatabse.txt and print it

echo "Type command that you are looking for:"
read cmd

if [ $cmd == ls ] || [ $cmd == LS ] || [ $cmd == Ls ]
then
sed -n '/LS(1)/,/LS(1)/p' mandatabse.txt

elif [ $cmd == cd ] || [ $cmd == CD ] || [ $cmd == Cd ]
then
sed -n '/CD(1)/,/CD(1)/p' mandatabse.txt

elif [ $cmd == grep ] || [ $cmd == GREP ] || [ $cmd == Grep ]
then
sed -n '/GREP(1)/,/GREP(1)/p' mandatabse.txt

elif [ $cmd == vi ] || [ $cmd == VI ] || [ $cmd == Vi ]
then
sed -n '/VI(1)/,/VI(1)/p' mandatabse.txt

elif [ $cmd == sed ] || [ $cmd == SED ] || [ $cmd == Sed ]
then
sed -n '/SED(1)/,/SED(1)/p' mandatabse.txt

elif [ $cmd == awk ] || [ $cmd == AWK ] || [ $cmd == Awk ]
then
sed -n '/AWK(1)/,/AWK(1)/p' mandatabse.txt

elif [ $cmd == sort ] || [ $cmd == SORT ] || [ $cmd == Sort ]
then
sed -n '/SORT(1)/,/SORT(1)/p' mandatabse.txt

elif [ $cmd == mkdir ] || [ $cmd == MKDIR ] || [ $cmd == Mkdir ]
then
sed -n '/MKDIR(1)/,/MKDIR(1)/p' mandatabse.txt

elif [ $cmd == wc ] || [ $cmd == WC ] || [ $cmd == Wc ]
then
sed -n '/WC(1)/,/WC(1)/p' mandatabse.txt

elif [ $cmd == cat ] || [ $cmd == CAT ] || [ $cmd == Cat ]
then
sed -n '/CAT(1)/,/CAT(1)/p' mandatabse.txt

else
echo "sorry, I cannot help you"

fi
```

```

[ttahir1@gsuad.gsu.edu@snowball ~]$ ./helpme.sh
Type command that you are looking for:
wc
WC(1)                                User Commands                                WC(1)

NAME
wc - print newline, word, and byte counts for each file

SYNOPSIS
wc [OPTION]... [FILE]...
wc [OPTION]... --files0-from=F

DESCRIPTION
Print newline, word, and byte counts for each FILE, and a total line if more than one FILE is specified. With no FILE,
or when FILE is -, read standard input. A word is a non-zero-length sequence of characters delimited by white space.
The options below may be used to select which counts are printed, always in the following order: newline, word, charac-
ter, byte, maximum line length.

-c, --bytes
    print the byte counts

-m, --chars
    print the character counts

-l, --lines
    print the newline counts

--files0-from=F
    read input from the files specified by NUL-terminated names in file F; If F is - then read names from standard
    input

-L, --max-line-length
    print the length of the longest line

-w, --words
    print the word counts

--help display this help and exit

--version
    output version information and exit

GNU coreutils online help: <http://www.gnu.org/software/coreutils/> Report wc translation bugs to <http://translation-project.org/team/>

AUTHOR
Written by Paul Rubin and David MacKenzie.

COPYRIGHT
Copyright © 2013 Free Software Foundation, Inc. License GPLv3+: GNU GPL version 3 or later
<http://gnu.org/licenses/gpl.html>.
This is free software: you are free to change and redistribute it. There is NO WARRANTY, to the extent permitted by
law.

SEE ALSO
The full documentation for wc is maintained as a Texinfo manual. If the info and wc programs are properly installed at
your site, the command

    info coreutils 'wc invocation'

should give you access to the complete manual.

GNU coreutils 8.22                                November 2020                                WC(1)

```

4. Step 4: If command is not in database print “sorry, I cannot help you”

```

[ttahir1@gsuad.gsu.edu@snowball ~]$ ./helpme.sh
Type command that you are looking for:
touch
sorry, I cannot help you

```

## Question 2

(10pts each) On your computer open your favourite Wikipedia page. Copy the text from that page into a text file **myexamfile.txt** and then copy that file to a directory named **midterm** (use **mkdir** to create the directory if it doesn't exist) in your snowball server home directory.

a. Write a shell script that will find the number of statements in the text. A statement is defined as the collection of text between two periods (full-stops).

b. Update the script to present a tabular list that shows the number of words and number of letters in each statement.

1. Step 1: Open wikipedia page and create file myexamfile.txt with text from the page

a. vi myexamfile.txt

```
[ttahir1@gsuad.gsu.edu@snowball ~]$ vi myexamfile.txt
```

Valorant (stylized as VALORANT) is a free-to-play first-person hero shooter developed and published by Riot Games, for Microsoft Windows. First teased under the codename Project A in October 2019, the game began a closed beta period with limited access on April 7, 2020, followed by an official release on June 2, 2020. The development of the game started in 2014.

### Gameplay

Valorant is a team-based first-person hero shooter set in the near future.[2][3][4][5] Players play as one of a set of agents, characters designed based on several countries and cultures around the world.[5] In the main game mode, players are assigned to either the attacking or defending team with each team having five players on it. Agents have unique abilities, each requiring charges, as well as a unique ultimate ability that requires charging through kills, deaths, orbs, or spike actions. Every player starts each round with a "classic" pistol and one or more "signature ability" charges.[3] Other weapons and ability charges can be purchased using an in-game economic system that awards money based on the outcome of the previous round, any kills the player is responsible for, and any actions taken with the spike. The game has an assortment of weapons including secondary guns like sidearms and primary guns like submachine guns, shotguns, machine guns, assault rifles and sniper rifles.[6][7] There are automatic and semi-automatic weapons that each have a unique shooting pattern that has to be controlled by the player to be able to shoot accurately.[7] Different agents allow players to find more ways to plant the Spike and style on enemies with scrappers, strategists, and hunters of every description. It currently offers 16 agents to choose from.[8][9] They are Brimstone, Viper, Omen, Cypher, Sova, Sage, Phoenix, Jett, Raze, Breach, Reyna, Killjoy, Skye, Yoru, Astra, and KAY/O.

### Unrated

In the standard non-ranked mode, the match is played as best of 25 – the first team to win 13 rounds wins the match. The attacking team has a bomb-type device called the Spike. They must deliver and activate the Spike on one of the multiple specified locations (bomb sites). If the attacking team successfully protects the activated Spike for 45 seconds it detonates, destroying everything in a specific area, and they receive a point.[3] If the defending team can deactivate the spike, or the 100-second round timer expires without the attacking team activating the spike, the defending team receives a point.[10] If all the members of a team are eliminated before the spike is activated, or if all members of the defending team are eliminated after the spike is activated, the opposing team earns a point.[3] If both teams win 12 rounds, sudden death occurs, in which the winning team of that round wins the match, differing from overtime for competitive matches. Additionally, if after 4 rounds, a team wishes to forfeit that match, they may request a vote to surrender. If the vote is unanimous, the winning team gets all the victory credit for every round needed to bring them to 13, with the forfeiting team receiving losing credit.[11] A team gets only two chances to surrender: one as the attackers and the other as the defenders.

### Spike Rush

In the Spike Rush mode, the match is played as best of 7 rounds – the first team to win 4 rounds wins the match. Players begin the round with all abilities fully charged except their ultimate, which charges twice as fast as in standard games. All players on the attacking team carry a spike, but only one spike may be activated per round. Guns are randomized in every round and every player begins with the same gun. Ultimate point orbs in the standard game are present, but there are multiple power-up orbs instead.[12]

### Competitive

Competitive matches are the same as unranked matches with the addition of a win-based ranking system that assigns a rank to each player after 5 games are played. Before you can play in competitive games, you will need to win 10 unrated matches beforehand.[13] In July 2020, Riot introduced a "win by two" condition for competitive matches, where instead of playing a single sudden death round at 12-12, teams will alternate playing rounds on attack and defense in overtime until a team claims victory by securing a two-match lead. Each overtime round gives players the same amount of money to purchase guns and abilities, as well as approximately half of their ultimate ability charge. After each group of two rounds, players may vote to end the game in a draw, requiring 6 players after the first set, 3 after the second, and thereafter only 1 player to agree to a draw. The competitive ranking system ranges from iron to radiant. Every rank but Immortal and Radiant has 3 tiers.[14][12] Immortal & Radiant are reserved for top 500 players in which there is a number associated to their rank allowing players in the top 500 to have a metric in which they can compare how they rank up to others at their level.[15]

### Deathmatch

The Deathmatch mode was introduced on August 5, 2020.[16] 14 players enter a 9-minute free-for-all match and the first person to reach 40 kills or the player who has the most kills when time is up wins the match. Players spawn in with a random agent, and all abilities are disabled during the match which indulges pure gunplay. Green health packs drop on every kill, which set the player at maximum health, armor, and ammunition, unless the player is using a machine gun, which only gives the player an additional 30 bullets.[17]

2. Step 2: Create directory midterm and copy myexamfile.txt there

a. **mkdir midterm**

b. **cp myexamfile.txt ~/midterm**

```
[ttahir1@gsuad.gsu.edu@snowball ~]$ mkdir midterm
[ttahir1@gsuad.gsu.edu@snowball ~]$ ls
a.out          foo.java      hello.sh      Lab2_P2       mandatabse.txt  myName.c      public
checkError.sh  foo.sh        helpme.sh    Lab3          midterm         pdf_files     sh_files
csc3320        hello         homework.pdf Lab4          myexamfile.txt  pdf_files.tar sh_files.tar
foo.class      hello.c       homeworks    mandatabase.txt myName         pdf_sh_files.tar simple.sh
[ttahir1@gsuad.gsu.edu@snowball ~]$ cp myexamfile.txt ~/midterm
[ttahir1@gsuad.gsu.edu@snowball ~]$ cd midterm
[ttahir1@gsuad.gsu.edu@snowball midterm]$ ls
myexamfile.txt
```

3. Step 3: Create shell script to find a number of statements

a. **vi search.sh**

```
[[ttahir1@gsuad.gsu.edu@snowball midterm]$ vi search.sh
[[ttahir1@gsuad.gsu.edu@snowball midterm]$ chmod a+x search.sh
[[ttahir1@gsuad.gsu.edu@snowball midterm]$ ./search.sh
Number of Statements in myexamfile.txt is:
57
```

```
#!/bin/bash
# Talaal Tahir
# Ttahir1@student.gsu.edu
# Serach through myexamfile.txt to find number of statements

echo "Number of Statements in myexamfile.txt is:"

sed 's/\.\./\n/g' myexamfile.txt > temp.txt
cat temp.txt | wc -l
```

4. Step 4: Create a tabular list that shows the number of words and letters in each statement.

```
#!/bin/bash
# Talaal Tahir
# Ttahir1@student.gsu.edu
# Serach through myexamfile.txt to find number of statements

echo "Number of Statements in myexamfile.txt is:"

sed 's/\./\n/g' myexamfile.txt > temp.txt
cat temp.txt | wc -l

echo "Number of words and characters in each Statements is:"
echo "-----"
while read line
do
echo "$line" | wc -w -c
echo "-----"
done < temp.txt
```

Number of words and characters in each Statements is:

19	137
33	181
8	44
12	74
21	129
24	130
24	160
16	99
39	227
26	173
28	165
25	154
8	45
20	133
24	116
10	59
16	97
25	160

28	174
36	196
27	157
19	107
29	164
19	99
25	112
21	129
18	95
14	77
16	99
29	165
16	93
46	274
25	154
37	185
9	59

9	48
44	229
10	57
31	158
19	114
34	197
38	230
13	68
33	179
31	168
23	126
22	133
18	109
15	94
30	168
11	52
8	51
16	76
15	85
14	82
13	78
11	50



### Question 3

(20pts) Design a calculator using a shell script using regular expressions. The calculator, at the minimum, must be able to process addition, subtraction, multiplication, division and modulo operations. It must also have cancel and clear features.

1. Step 1: create shell script file calculator.sh

a. vi calculator.sh

b. chmod a+x calculator.sh

```
[[ttahir1@gsuad.gsu.edu@snowball midterm]$ vi calculator.sh
[[ttahir1@gsuad.gsu.edu@snowball midterm]$ chmod a+x calculator.sh
```

2. Step 2: Write Shell script to do calculator

```
[[ttahir1@gsuad.gsu.edu@snowball midterm]$ ./calculator.sh
Welcome to the Calculator program!
-----
Please enter an expression or cancel to exit:
-----
[2+2
2+2 = 4
Would you like to add to the previous sum: Type yes or no
[yes
Please enter an expression or cancel to exit:
-----
[2+2
4+2+2 = 8
Would you like to add to the previous sum: Type yes or no
[yes
Please enter an expression or cancel to exit:
-----
[4*2
8+4*2 = 16
Would you like to add to the previous sum: Type yes or no
[no
[[ttahir1@gsuad.gsu.edu@snowball midterm]$
```



```

#!/bin/bash
# Talaal Tahir
# Ttahir1@studnet.gsu.edu

echo "Welcome to the Calculator program!"
echo "-----"
answer="yes"
prevSum=0
totalSum=0
prevTotal=0
while [ $answer == "yes" ] || [ $answer == "YES" ] || [ $answer == "Yes" ]
do
echo "Please enter an expression or cancel to exit:"
echo "-----"
read expression

#Addition problems
if [[ $expression =~ [0-9]*\+[0-9]* ]]
then
currSum=$(echo $expression | awk -F+ '{print ($1+$2)}')
totalSum=`echo "scale=2; $currSum + $prevSum" | bc`
if [ $prevTotal == 0 ]
then
echo $expression "=" $totalSum
else
echo $prevTotal+"$expression =" $totalSum
fi

#Subtraction expressions
elif [[ $expression =~ [0-9]*-[0-9]* ]]
then
currSum=$(echo $expression | awk -F- '{print ($1-$2)}' )
totalSum=`echo "scale=2; $currSum + $prevSum" | bc`
if [ $prevTotal == 0 ]
then
echo $expression "=" $totalSum
else
echo $prevTotal+"$expression =" $totalSum
fi

#Multiplication expressions
elif [[ $expression =~ [0-9]*\*[0-9]* ]]
then
currSum=$(echo $expression | awk -F* '{print ($1*$2)}' )
totalSum=`echo "scale=2; $currSum + $prevSum" | bc`
if [ $prevTotal == 0 ]
then
echo $expression "=" $totalSum
else
echo $prevTotal+"$expression =" $totalSum
fi

```

```

#Division expressions
elif [[ $expression =~ [0-9]*/[0-9]* ]]
then
currSum=$(echo $expression | awk -F/ '{print ($1/$2)}' )
totalSum=`echo "scale=2; $currSum + $prevSum" | bc`
if [ $prevTotal == 0 ]
then
echo $expression "=" $totalSum
else
echo $prevTotal+"$expression =" $totalSum
fi

#Mod expressions
elif [[ $expression =~ [0-9]*%[0-9]* ]]
then
currSum=$(echo $expression | awk -F% '{print ($1/$2)}' )
totalSum=`echo "scale=2; $currSum + $prevSum" | bc`
if [ $prevTotal == 0 ]
then
echo $expression "=" $totalSum
else
echo $prevTotal+"$expression =" $totalSum
fi

#Clear the previous sum and total
elif [ $expression = "clear" ] || [ $expression == "CLEAR" ] || [ $expression == "Clear" ]
then
prevSum=0
prevTotal=0
echo "Previous sum has been cleared"

elif [ $expression = "cancel" ] || [ $expression == "CANCEL" ] || [ $expression == "Cancel" ]
then
echo "Calculator program has ended"
break
fi

#Check if user wants to continue
echo "Would you like to add to the previous sum: Type yes or no"
read awnser

#If user wants to continue set sums so they can continue to add to the total
if [ $awnser == "yes" ] || [ $awnser == "YES" ] || [ $awnser == "Yes" ]
then
prevSum=$totalSum
currSum=0
prevTotal=$totalSum

else
break

fi
done

```

## Question 4

(20pts) Build a phone-book utility that allows you to access and modify an alphabetical list of names, addresses and telephone numbers. Use utilities such as awk and sed, to maintain and edit the file of phone-book information. The user (in this case, you) must be able to read, edit, and delete the phone book contents. The permissions for the phone book database must be such that it is inaccessible to anybody other than you (the user).

1. Step 1: Create a text file for the phone book and a shell script file

a. vi phonebook.txt

b. vi phonesearch.sh

```
[[ttahir1@gsuad.gsu.edu@snowball midterm]$ vi phonebook.txt
[[ttahir1@gsuad.gsu.edu@snowball midterm]$ vi phonesearch.sh
[[ttahir1@gsuad.gsu.edu@snowball midterm]$ chmod a+x phonesearch.sh
[[ttahir1@gsuad.gsu.edu@snowball midterm]$ chmod 700 phonebook.txt
```

2. Step 2: Write shell script for phone search utility

```
Phone Book Utility
-----
1: Display Book
2: Add Person
3: Edit Person
4: Find Person
5: Delete Person
6: Exit

Enter [1-6]
1
phonebook is empty
Phone Book Utility
-----
1: Display Book
2: Add Person
3: Edit Person
4: Find Person
5: Delete Person
6: Exit

Enter [1-6]
2
Enter First,Last Name, Number, and address
First Name:
Talaal
Last Name:
Tahir
Number:
40409812345
Address:
1490 Waverly glen
New info added
```

# Phone Book Utility

- 1: Display Book
- 2: Add Person
- 3: Edit Person
- 4: Find Person
- 5: Delete Person
- 6: Exit

Enter [1-6]

2

Enter First, Last Name, Number, and address

First Name:

Bob

Last Name:

Marley

Number:

1800789765

Address:

210 Pidemont

New info added

Phone Book Utility

- 1: Display Book
- 2: Add Person
- 3: Edit Person
- 4: Find Person
- 5: Delete Person
- 6: Exit

Enter [1-6]

1

First Name: Bob , Last Name: Marley , Number: 1800789765 , Address: 210 Pidemont

First Name: Talaal , Last Name: Tahir , Number: 40409812345 , Address: 1490 Waverly glen

# Phone Book Utility

- 1: Display Book
- 2: Add Person
- 3: Edit Person
- 4: Find Person
- 5: Delete Person
- 6: Exit

Enter [1-6]

3

Who would you like to edit?

[Talaal

First Name: Talaal , Last Name: Tahir , Number: 40409812345 , Address: 1490 Waverly glen

What would you like to edit

[Talaal

What would you like to edit it to?

[John

Phone Book Utility

- 1: Display Book
- 2: Add Person
- 3: Edit Person
- 4: Find Person
- 5: Delete Person
- 6: Exit

Enter [1-6]

1

First Name: Bob , Last Name: Marley , Number: 1800789765 , Address: 210 Pidemont

First Name: John , Last Name: Tahir , Number: 40409812345 , Address: 1490 Waverly glen

```
Phone Book Utility
-----
1: Display Book
2: Add Person
3: Edit Person
4: Find Person
5: Delete Person
6: Exit

Enter [1-6]
5
Who would ou like to delete?
Enter First Name:
[John
John has been removed.
Phone Book Utility
-----
1: Display Book
2: Add Person
3: Edit Person
4: Find Person
5: Delete Person
6: Exit

Enter [1-6]
1
First Name: Bob , Last Name: Marley , Number: 1800789765 , Address: 210 Pidemont
Phone Book Utility
-----
1: Display Book
2: Add Person
3: Edit Person
4: Find Person
5: Delete Person
6: Exit

Enter [1-6]
6
Phone Book program closed
```

```
#!/bin/bash
# Talaal Tahir
# Ttahir1@student.gsu.edu
# phonebook utilityh

answer="yes"
while [ $answer == "yes" ]
do
echo "Phone Book Utility"
echo "-----"
echo "1: Display Book"
echo "2: Add Person"
echo "3: Edit Person"
echo "4: Find Person"
echo "5: Delete Person"
echo "6: Exit"
echo " "
echo "Enter [1-6]"

read choice

if [ $choice == 1 ]
then
if [ -s phonebook.txt ]
then
echo "The phone book contains:"
sort +0 -2 phonebook.txt
else
echo "phonebook is empty"
fi

elif [ $choice == 2 ]
then
echo "Enter First,Last Name, Number, and address"
echo "First Name:"
read fname
echo "Last Name:"
read lname
echo "Number:"
read number
echo "Address:"
read address
echo "First Name: $fname , Last Name: $lname , Number: $number , Address: $address">>phonebook.txt
echo "New info added"
```

```
elif [ $choice == 3 ]
then
echo "Who would you like to edit?"
read who
if fgrep -q $who phonebook.txt;
then
fgrep $who phonebook.txt
echo "What would you like to edit"
read what
echo "What would you like to edit it to?"
read edit
sed -i "s/$what/$edit/" phonebook.txt
else
echo "Person not in phone book"
fi

elif [ $choice == 4 ]
then
echo "Who would you like to find?"
echo "Enter First Name:"
read ffind
echo "Enter Last Name:"
read lfind
fgrep $ffind phonebook.txt | fgrep $lfind

elif [ $choice == 5 ]
then
echo "Who would ou like to delete?"
echo "Enter First Name:"
read -r fdelete
sed -i "/$fdelete/d" phonebook.txt
echo "$fdelete has been removed."

elif [ $choice == 6 ]
then
echo "Phone Book program closed"
break
fi
done
```



## Question 5

1. What is the use of a shell?
  - a. It helps understand and execute commands that a user enters. It is used instead of a graphical user interface. It allows for the user to interact with the system.
2. Is there any difference between the shell that you see on your PC versus that you see on the snowball server upon login. If yes, what are they? Provide screenshots for examples.
  - a. Yes, when on the PC I have complete access to all the files and folders because I am the owner and main user of the PC while on the snowball server I am limited to what the owner allows me to see. I have only access to /home/ttahir directory while, on my pc i have access to a lot more directories.

```
[ttahir1@gsuad.gsu.edu@snowball ~]$ ls
\      checkError.sh  foo.class  foo.sh  hello.c  helpme.sh  homeworks  Lab3  m
andatabase.txt  myexamfile.txt  myName.c  pdf_files.tar  public  sh_files.tar
a.out  csc3320      foo.java  hello  hello.sh  homework.pdf  Lab2_P2  Lab4  m]
idterm      myName      pdf_files  pdf_sh_files.tar  sh_files  simple.sh
[ttahir1@gsuad.gsu.edu@snowball ~]$ pwd
/home/ttahir1
```

```
Talaals-MacBook-Pro:~ Talaaltahir$ ls
Applications      Library           Public
Desktop           Movies           Sites
Documents         Music            eclipse
Downloads         Pictures         eclipse-workspace
Talaals-MacBook-Pro:~ Talaaltahir$ pwd
/Users/Talaaltahir 1
Talaals-MacBook-Pro:~ Talaaltahir$
```

3. What are the elements in a computer (software and hardware) that enable the understanding and interpretation of a C program?
  - a. Three steps are necessary before a computer can execute code, preprocessing, compiling and Linking. The preprocessor obeys commands that begin with `#`. The compiler translates the program into machine instructions and the linker links the code from the compiler and anything else necessary to execute the code. In linux to compile the code you can use `$cc`. On the hardware side most code is CPU and memory intensive.
4. The “`printf()`” C command is used for printing anything on the screen. In bash we use the command “`echo`”. What is the difference (if any) in terms of how the computer interprets and executes these commands?
  - a. The main difference between `printf` and `echo` is that `printf` does not automatically advance to the next output line when it is done printing. To advance to the next output line you must include `\n` in the string to be printed. While `echo` by default appends a new line, to stop this you would have to use the `-n` option,
5. What do these shell commands do? “`ssh`”, “`scp`” and “`wget`”. Describe briefly using an example that you have executed using the snowball server.
  - a. `ssh` - Stands for Secure Shell or Secure Socket Shell, which gives users a secure way to access a system over an unsecured network.
    - i. Ex: To connect to the snowball server we put `ssh` to create a connection

- ii. `ssh Ttahir1@snowball.cs.gsu.edu`
- b. `scp` - Stands for Secure copy, which allows secure transferring of files between the local host and the remote host or between two remote hosts
  - i. Ex: To get files from your local computer to the snowball server
  - ii. `Scp /home/Talaal/desktop /home/Ttahir1/`
- c. `wget` - is used to download files from a server, this will let you download even when the user is not logged onto the server.
  - i. Ex: To download files from the snowball server.