Iterative-Epoch Online Cycle Elimination for Context-Free Language Reachability

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1 OVERVIEW

This artifact is for *Iterative-Epoch Online Cycle Elimination for Context-Free Language Reachability* by Pei Xu, Yuxiang Lei, Yulei Sui and Jingling Xue accepted to OOPSLA 2024.

Section 2 of this document provides instructions on setting up the environment and running a quick experiment to verify everything works. Section 3 provides instructions on reproducing our evaluation and varying the experiment through changes to source code, limits, and compiling new programs for analysis. Specifically, Section 3.3 shows how our artifact supports our claims.

1.1 Dependencies

This artifact requires Docker (tested with version 20.10.17 on an Ubuntu 20.04 machine) and the initial instructions for loading the image and starting a container assume a UNIX shell. An AMD64/x86-64 machine is also required. As our experiment performs analysis on large programs, a platform with an 128 GB's memory is preferred (16 GB is the minimum requirement to test and run small benchmarks using script ./shortTest.sh).

1.2 Container Layout

Within the container (Section 2.1), our IEA is in the folder \$IEA_HOME(i.e., /root/IEA). It has the following structure (some directories irrelevant to our purposes are omitted):

```
$IEA_HOME
I-- bench
                        # Benchmarks and scripts for our experiment
    |-- graphtexts
                        # Transformed graphs
        I-- aa
                        # graphs for aa
        |-- vf
                        # graphs for vf
                        # Script for performing the aa experiment
    |-- run-aa.sh
                        # Script for performing the vf experiment
    |-- run-vf.sh
    |-- shortTest-aa.sh # Script for performing the short aa experiment
    |-- shortTest-vf.sh # Script for performing the short vf experiment
    |-- fullTest.sh
                        # Script for performing the full experiment
    |-- reTest.sh
                        # Script for performing failed cases
    |-- tab1Gen.sh
                        # Script for generate table 1
    |-- tab2Gen.sh
                        # Script for generate table 2
    |-- tab3Gen.sh
                        # Script for generate table 3
|-- Release-build
                        # Build of IEA
`-- * (remainder)
                        # IEA sources.
```

2 GETTING STARTED GUIDE

In this section, we first load the Docker image and run a container, and then perform a simple experiment to verify things work.

2.1 Environment Setup

First, we must load the Docker image and start a container. You can do it in the following way:

```
docker load < iea.tar.gz
docker run -it iea
cd $IEA HOME</pre>
```

Now, we are in a Debian container, ready to run experiments. For convenience, some tools like vim and curl are available. All instructions should be performed within this container unless otherwise specified.

2.2 Simple Experiment

We will start with two scripts \$IEA_HOME/bench/run-aa and \$IEA_HOME/bench/run-vf to verify whether IEA is successfully set up:

- (1) cd \$IEA_HOME/bench/graphtexts/aa
- (2) aa -sccpocr avrora.g
- (3) cd \$IEA_HOME/bench/graphtexts/vf
- (4) vf -sccpocr xz.g

This will perform 1 round of alias analysis on avrora.g and 1 round of value-flow analysis on xz.g using IEA solver. If it prints messages on the screen like the following two graphs,

OfflineSCCTime 0.275 GraphSimpTime 0.873 OfflineGFTime 0.593 OnlineSCCTime #PEdges 6956 #OrigNodes 31267

it means that IEA is successfully set up.

3 STEP-BY-STEP INSTRUCTIONS

This section details usage of the benchmarking script and how to reproduce our results.

3.1 Benchmarks and CFL-reachability Solvers

For context-sensitive value-flow analysis, we use 10 C/C++ programs in the SPEC 2017 benchmark suite. They are sorted from the smallest to the largest base on their size as follows:

```
xz nab leela x264 cactus povray imagick parest perlbench omnetpp
```

For field-sensitive alias analysis, we use 10 Java programs from the DaCapo benchmark suite. They are sorted from the smallest to the largest base on their size as follows:

```
avrora biojava h2o batik fop derby jme cassandra pmd lucene
```

The SVFGs of the SPEC 2017 C/C++ benchmarks are drawn from the bitcodes compiled using Clang-14.0.0 and linked by wllvm 1. The PEGs of the DaCapo Java benchmarks are generated by converting the Java bytecode using Soot.

We have implemented 4 CFL-reachability solvers, i.e.,

- (1) std the standard CFL-reachability solver, which is our baseline.
- (2) iea IEA solver (Section 4.2.2 of our paper).
- (3) pocr Pocr solver with optimizations.
- (4) ieaocr Iea-Ocrsolver (Section 5.3 of our paper).

3.2 Benchmarking Script

The basic benchmarking scripts run-aa. sh and text-vf. sh are for alias analysis and value-flow analysis respectively. They are to be used as follows:

- SOLVER_TYPE refers to the type of chosen CFL-reachability solver, it must be one of the four CFL-reachability solvers listed above.
- INPUT_FILES refers to the benchmark(s) to be analyzed. You can input one or more of the 10 benchmarks listed above and the scripts will print the results of each of them.

The benchmarking script shortTest.sh is for performing both alias analysis and value-flow analysis using all the 4 CFL-reachability solvers on one or more benchmarks you selected from what we displayed above. It is to be used as follows:

```
usage: ./shortTest-aa.sh INPUT_FILES
usage: ./shortTest-vf.sh INPUT_FILES
```

where INPUT_FILES refers to one or more benchmarks selected from what we displayed above. For example,

```
./shortTest-vf.sh xz nab leela
```

will run value-flow analysis on the three benchmarks using all the 4 CFL-reachability solvers listed in Section 3.1.

This is expected to complete within less than 20 minutes on a platform with a Quad-core Intel Xeon 2.10 GHz CPU and 16 GB memory.

3.3 Reproducing Our Results

The benchmarking script fullTest.sh is to perform the full experiment of our paper. Our experimental results can be reproduced by simply running

```
./fullTest.sh
```

That is, we perform both alias and value-flow analysis for all benchmarks by running all the 4 CFL-reachability solvers (listed in Section 3.1) for two clients value-flow analysis and alias analysis one by one.

Note:

- The analyses of the two largest programs may not be successful on platforms with memory less than 64 GB.
- When running ./fullTest.sh, you can terminate it using Ctrl+C. If there are failed cased use reTest.sh to only run failed cased.
- Use tab1Gen.sh, tab2Gen.sh and tab3Gen.sh in \$IEA_HOME/bench/ to generate complete resulting tables. And you may see the results like Figure 1.

3.4 Running Your Own Analysis

In addition to analyzing bitcodes, you can also run alias and value-flow analysis on graphs written in text in this artifact, and compare the performances of the 4 CFL-reachability solvers. The input graph should be in a format that each line denotes an edge in the following form:

```
[EDGE SOURCE] [EDGE DESTINATION] [EDGE LABEL] [LABEL INDEX]
```

The elements of each line are separated by tab characters (i.e., '\t'). Specifically, [EDGE SOURCE], [EDGE DESTINATION] and [LABEL INDEX] are integers. For value-flow analysis, the value of [EDGE LABEL] should be one of a, call and ret, corresponding to Figure 9 of our paper. For alias analysis,

axia 1 Benchmark info for value-flow mealysts. Note and fifty prefer to the total number of modes and edges in the original graphs, respectively, modes and Edges frest to the total number of modes and edges included through offling graph includes and Edges denote the percentage of reduction in modes and edges included through offling graph includes a considerable and the edges of the edge									
Bench.	 Size/MB	[SVFG		ioscc+ocs		Memory Usage/GB		Runtime	
		Whode	#Edge	Node%	Edge%	STD	POCR	STD	POCR
l.xz	1.24	49395(13811)	[62955(22523)	72.8396	64.2236	0.011055	0.0555	0.505	0.287
	11.41	55652(11772)	[72366(19199)	78.8471	73.4695	0.0968513	0.522465	7.088	2.956
3. leela	2.93	[64466(20268)	(89881(39212)	68.5681	55.9816	0.0217209	0.150188	1.972	0.72
1.x264	4.68	287864(62548)	(340217(156531)	69.7967	53.9988	0.545181	3.08361	112.491	19.134
3.cactus	5.88	544488(175088)	1007989(493365)	67.8577	51.0545	1.2729	13.4819 13.9192	1631.28	128.911
povray	7.38 13.68	537775(163948) 574889(144948)	[1841687(586714) [842589(293549)	69.5151 74.7516	51.3564 65.1577	1.83455	13.9192	1795.78 604.532	127.629
'.imagick Loarest	116.20	(299718(108286)	[842589(293549) [487343(197568)	163.8787	151.4983	10.461929	10.226982	13,448	11.058
.parest Loerlbench	118.69	[299718(108286) [697744(303738)	11662445(1886148)	156.4685	134.6661	15.68657	0.226982	13440	11.035
io.onnetoo	121.81	1664358(284182)	11857831(1214288)	169.2662	134.6437	11.04406	11.87209	1309.337	12,423
re. ceme cpp	121.01	[004358(204182)	100/001/1214200)	103.5005	34.0437	11.64460	11.07209	309.337	112.423
Average				169.18	153.68	11.105	13,743	11798,643	134.374

Fig. 1

Bench.	 Size/MB 	PEG		loscc+ocs		Memory Usage/GB		Runtime	
		#Node	#Edge	Node%	Edge%	STD	P0CR	STD	P0CR
1.avrora	1.71	[80981(10650)	91532(19294)	86.8487	78.9210	0.0566559	0.0405655	8.388	0.289
2.biojava	3.54	96634(-)	105421(-)						
3.h2o	4.13	21930(16462)	25012(33702)	24.9338	j-34.7433	0.119743	0.074604	24.452	0.624
4.batik	13.61	[45752(41913)	[85561(95112)	8.3908	-11.1627	1.12092	0.973354	412.314	13.794
5.fop	16.67	78991 (45359)	101972(108240)	42.5770	j-6.1467	2.31912	2.42524	1306.44	j33.555
6.derby	19.94	78764(51845)	140235(123874)	34.1767	11.6668	1.33115	1.05658	2540.72	15.59
7.jme	45.13	[93861(-)	130546(-)						
B.cassandra	49.51	716674(-)	95861(-)				16.3382		296.523
9.pmd	156.85	[628244(-)	[795621(-)				57.7794		1012.28
10.lucene	66.10	769161(113526)	562458(271136)	85.2402	51.7944	7.71815	7.88305	27817.5	146.858

Fig. 2

the value of [EDGE LABEL] should be one of a, abar, d, dbar, f and fbar, corresponding to Figure 10 of our paper.

The commands for performing alias analysis and value-flow analysis are listed as follows,

aa -SOLVER_TYPE xxx
vf -SOLVER_TYPE yyy

3.5 Source Code

The important source code files (among many others) are available in the following files:

- svf/include/CFL are the main folders contains CFL related module.
- svf/include/CFL/CFLSolver.h contains core solver algorithm.
- svf/include/Graphs/CFLGraph.h are the memory representation of graph.
- svf-llvm/tools/CFL are the tools module.

Plan. We plan to integrate our work to the latest version of open-source tool SVF (https://github.com/SVF-tools/SVF) Docker image on this can be seen at https://hub.docker.com/repository/docker/talbenxu/iea/general.