

Design and Develop a Serverless Event-Driven Microservice-Based Solution



Event-Driven Mastery

Designing Flexible and Scalable Systems







Designing Events

Use Descriptive Event Name

Define Consistent
Event Schemas

Include Necessary
Information *







Event Publishing

Idempotency

Event Versioning

Publishing-Subscribe Model







Event Handling and Processing

Design for Evental Consistency

Use Asynchronous Processing

Retries and Dead Letter Queres







Event Storage and Management

Event Sourcing

Ensure Durability and Reliability

Monitor and Log
Events







Security and Governance

Secure Event
Channels

Access Control

Compliance and Auditing







Testing and Monitoring

Automated Testing

End-to-End Monitoring

Alerting Mechanisms







Scalability and Performance Optimization

Elastic Scaling

Optimize Event Size

Minimize Latency



