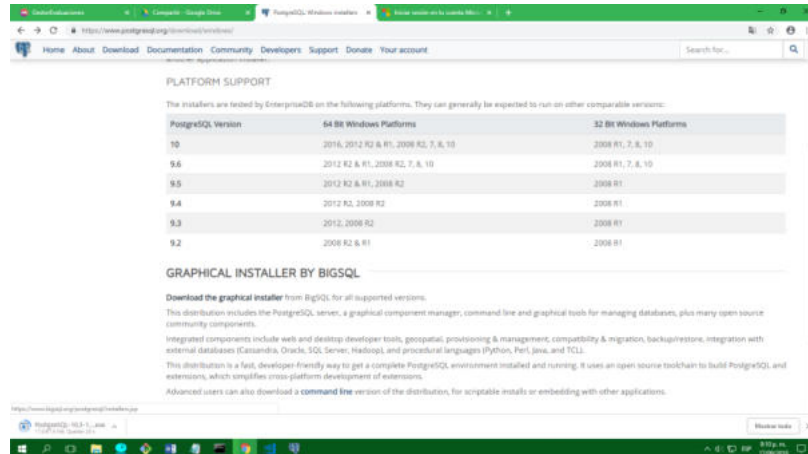
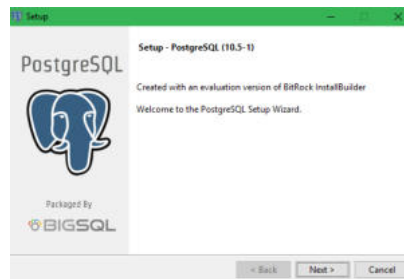


## MIGRACIÓN DE LA BD A POSTGRES

1. DESCARGAR POSTGRES <https://www.postgresql.org/>

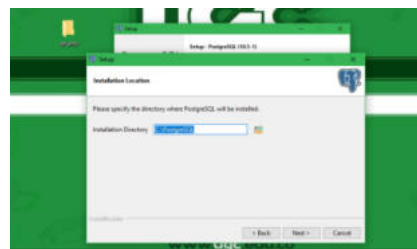


- 2.

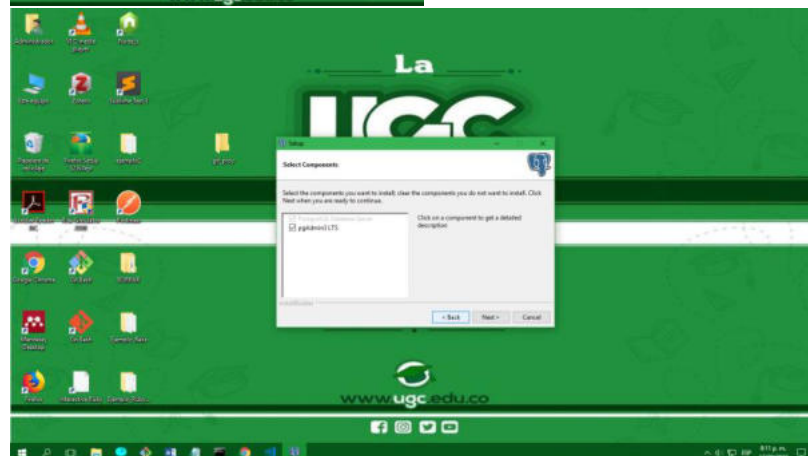


- 3.

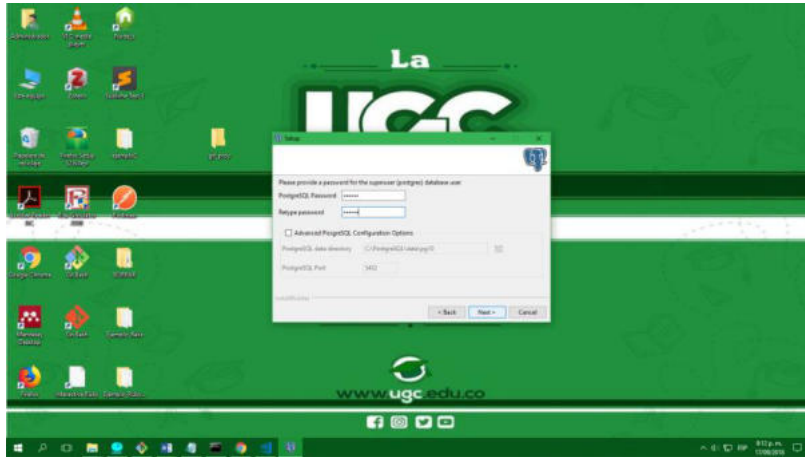
- 4.



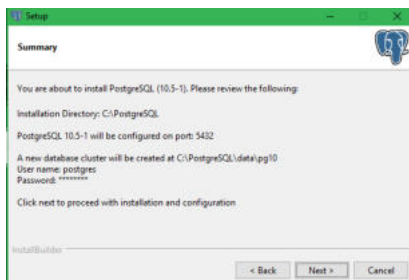
- 5.



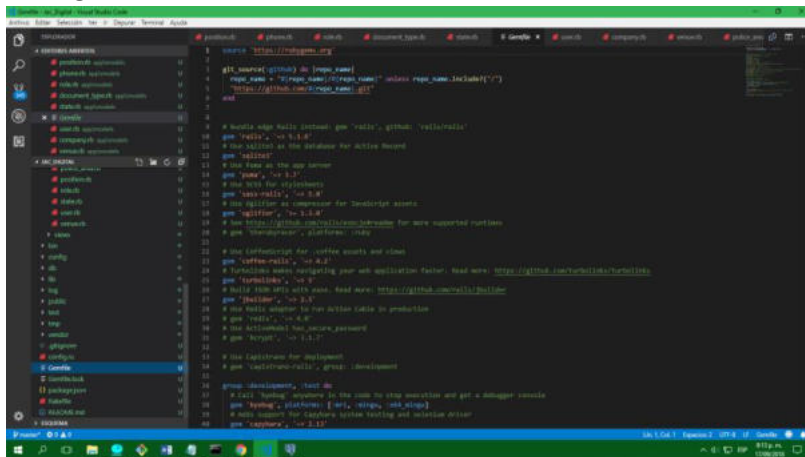
- 6.



- 7.
- 8.

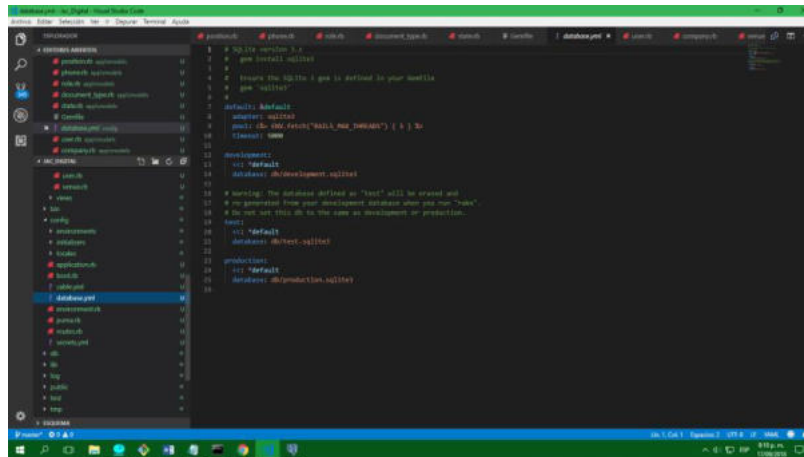


- 9.
10. Abrir el editor
11. Abrir gemfile

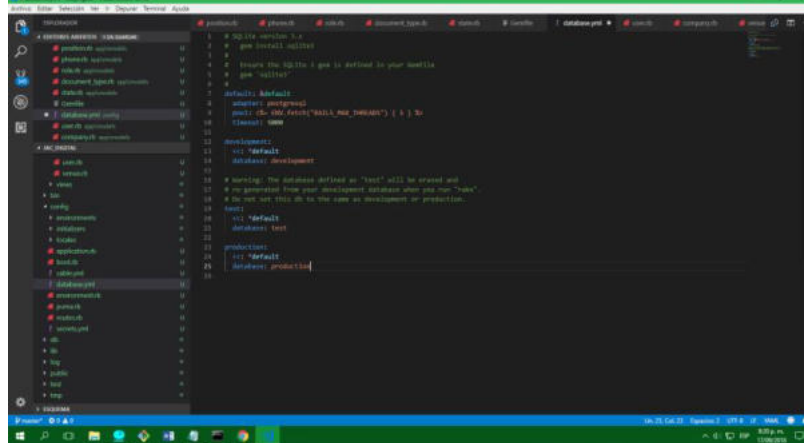
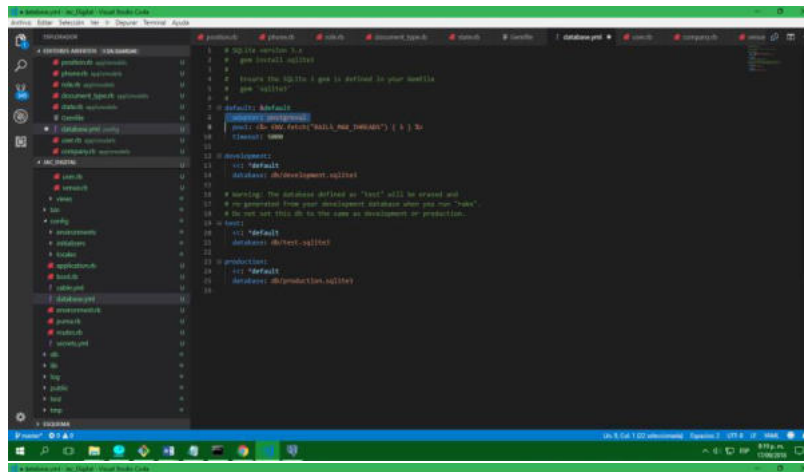


- 12.
13. Indicar que se va a instalar una gema





## 18. Modificar

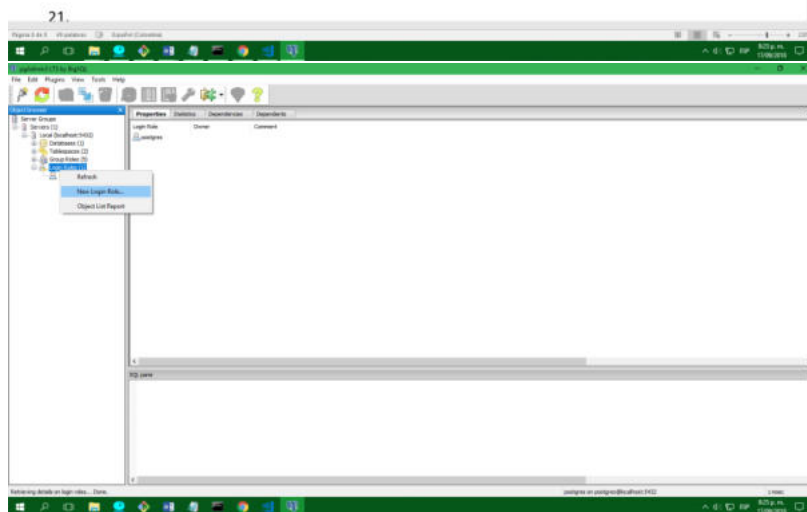
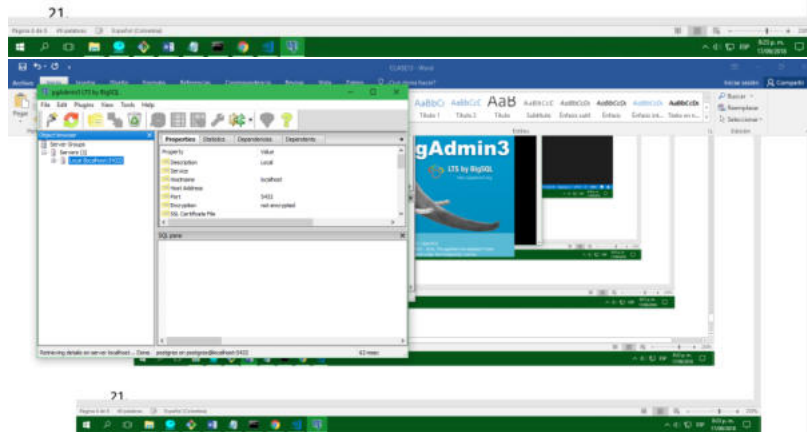
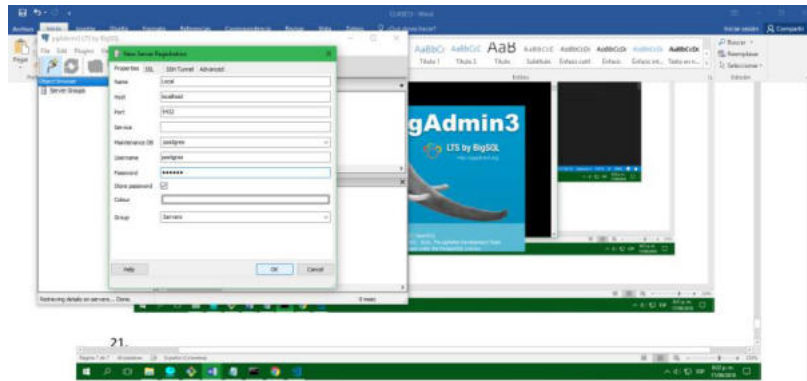


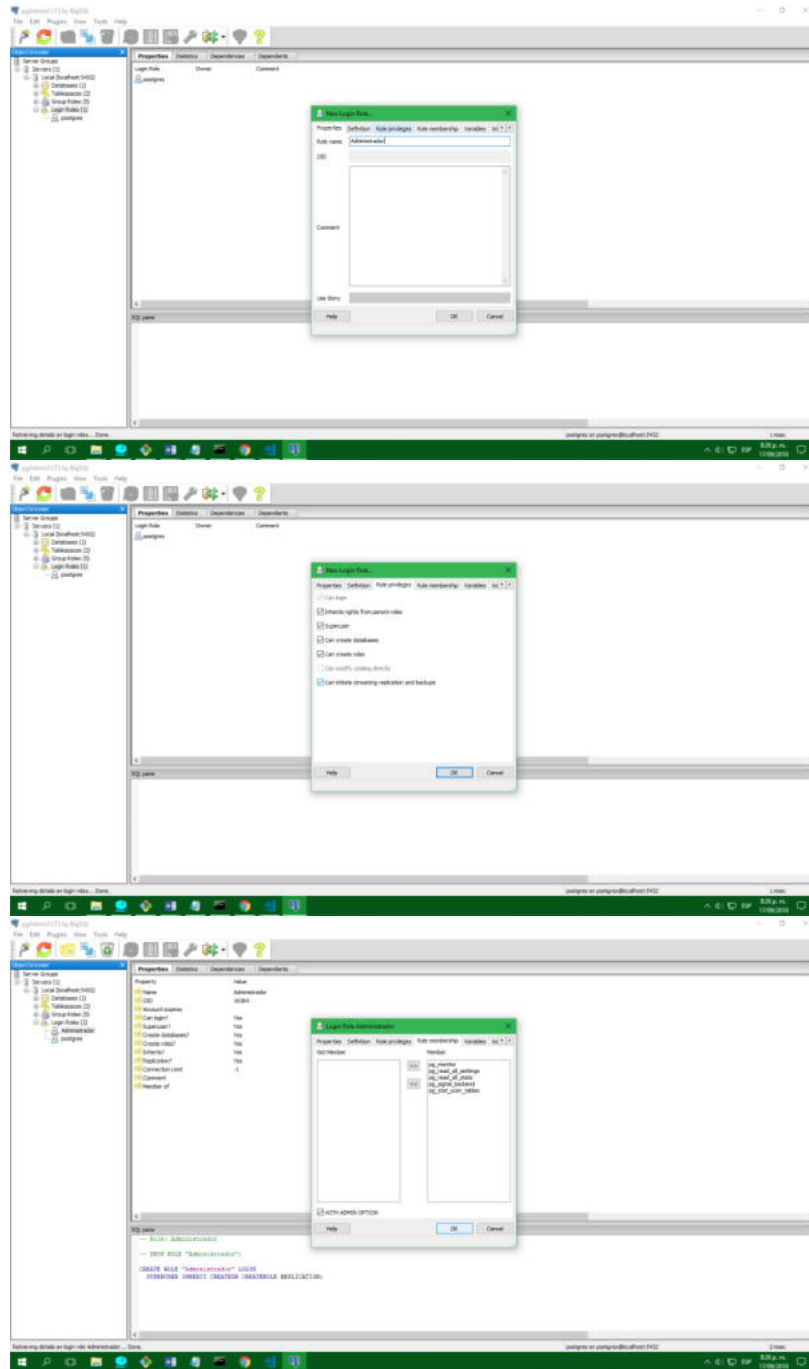
## 19.

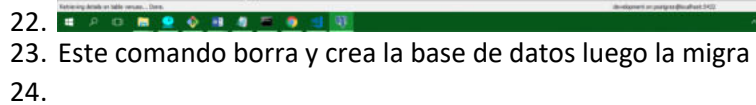
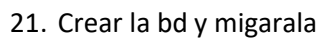
## 20. Migrar

[illegible]

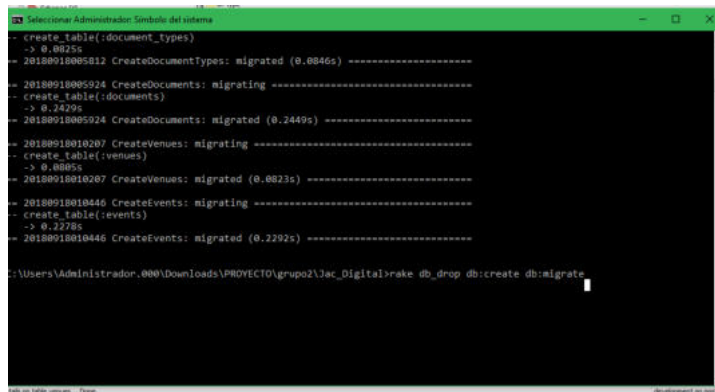
The screenshot shows a Windows desktop environment. In the foreground, there is a terminal window (likely PowerShell or Command Prompt) displaying a series of PostgreSQL commands and their outputs. The commands include creating a database named 'test', connecting to it, creating a table named 'test', inserting data, and querying the data. The output shows the successful execution of these commands. In the background, there is a window for pgAdmin3, which is the graphical user interface for PostgreSQL. The pgAdmin3 window shows a tree view on the left with the 'test' database selected. The main pane displays the 'test' table with its columns and data. The pgAdmin3 window also shows the 'pgAdmin3' logo and the text 'LTS by BigSQL'.











```
Seleccionar Administrador: Símbolo del sistema
-- create_table(:document_types)
--> 0.0025s
20180918005812 CreateDocumentTypes: migrated (0.0046s) =====
20180918005924 CreateDocuments: migrating =====
-- create_table(:documents)
--> 0.2429s
20180918005924 CreateDocuments: migrated (0.2449s) =====
20180918010207 CreateVenues: migrating =====
-- create_table(:venues)
--> 0.0005s
20180918010207 CreateVenues: migrated (0.0023s) =====
20180918010446 CreateEvents: migrating =====
-- create_table(:events)
--> 0.2278s
20180918010446 CreateEvents: migrated (0.2292s) =====

C:\Users\Administrador.000\Downloads\PROYECTO\grupo2\Jac_Digital>rake db_drop db:create db:migrate
```

- 25.
- 26. Para cambia de ambiente
- 27. Rails s -e test -para cambiar al ambiente test
- 28. En cada ambiente podría usar un motor distinto de bd