```
In [10]:
               class Node:
                    def __init__(self,value):
                        self.value=value
            4
                        self.left=None
            5
                        self.right=None
            6
               class BST:
                    def __init__(self):
            8
                        self.root=None
            9
                    def Insert(self,value):
                        self.root=self.__Insert(self.root,value)
           10
                    def __Insert(self,root,value):
           11
                        if root==None:
           12
                            root=Node(value)
           13
           14
                        else:
           15
                             if value<root.value:</pre>
           16
                                 if root.left == None:
           17
                                     root.left=Node(value)
           18
                                 else:
           19
                                      root.left=self.__Insert(root.left,value)
           20
                             else:
           21
                                 if root.right == None:
           22
                                     root.right=Node(value)
           23
                                 else:
           24
                                     root.right=self.__Insert(root.right,value)
           25
                        return root
                    def InOrder(self):
           26
                        return self._
           27
                                       _inOrder(self.root)
           28
                    def
                          _inOrder(self,root):
           29
                        if root:
           30
                             self.
                                    _inOrder(root.left)
           31
                             print(root.value)
                    self.__inOrder(root.right)
def PostOrder(self):
           32
           33
                        return self.__postOrder(self.root)
__postOrder(self,root):
           34
           35
                        if root:
           36
           37
                             {\tt self.\_postOrder(root.left)}
                             self.__postOrder(root.right)
           38
           39
                             print(root.value)
           40
                    def PreOrder(self):
           41
                        return self.__preOrder(self.root)
           42
                          _preOrder(self,root):
           43
                        if root:
           44
                             print(root.value)
                             self.__preOrder(root.left)
self.__preOrder(root.right)
           45
           46
           47
                    def Height(self):
           48
                        return self.__Height(self.root)
           49
                          _Height(self,node):
                        if node==None:
           50
           51
                            return 0
           52
                        else:
                             leftH=self.__Height(node.left)
rightH=self.__Height(node.right)
           53
           54
           55
                             if leftH>rightH:
           56
                                 return leftH+1
           57
                             else:
                                 return rightH+1
           58
                    def FindMax(self):
           59
           60
                        return self.__Max(self.root).value
           61
                        __Max(self,node):
           62
                        while node is not None:
           63
                             if node.right is None:
           64
                                 break
           65
                             node = node.right
           66
                        return node
                    def FindMin(self):
           67
                        return self.__Min(self.root).value
           68
           69
                         _Min(self, node):
           70
                        while node is not None:
           71
                             if node.left is None:
           72
                                 break
           73
                             node = node.left
           74
                        return node
           75
                    def Successor(self):
           76
                        if self.root.right is None:
           77
                             return None
           78
                        else:
           79
                            return self.__Min(self.root.right).value
           80
                    def Predecessor(self):
           81
                        if self.root.left is None:
           82
                            return None
           83
                        else:
                             return self.__Max(self.root.left).value
           84
           85
                    def Delete(self,value):
                        return self.__Delete(self.root,value)
           86
           87
                          _Delete(self,root,value):
           88
                        if root is None:
           89
                             return root
```

```
90
             if value < root.value:</pre>
91
                 root.left = self.__Delete(root.left,value)
92
             elif value > root.value:
93
                root.right = self.__Delete(root.right,value)
94
             else:
95
                 if root.left is None:
                     temp = root.right
root = None
96
97
98
                     return temp
99
                 elif root.right is None:
100
                     temp = root.left
                     root = None
101
102
                     return temp
                 temp = self.__FindMin(root.right)
root.value = temp.value
103
104
                 root.right = self.__Delete(root.right,temp.value)
105
106
             return root
         def Search(self,value):
107
            return self.__Search(self.root,value)
-__Search(self,root,value):
108
109
             if root is None or root.value == value:
110
111
                 return root
112
             if root.value < value:</pre>
                 return self.__Search(root.right,value)
113
114
             return self.__Search(root.left,value)
    a=BST()
115
    a.Insert(1)
116
117
    a.Insert(3)
118
    a.Insert(2)
119 a.Insert(40)
    a.Insert(50)
120
121
    a.Insert(0.5)
    print("Height is ",a.Height())
print("Max is ",a.FindMax())
print("Min is ",a.FindMin())
122
123
124
    print("Sucessor is",a.Successor())
print("Predecessor is",a.Predecessor())
    print("-----")
127
128 a.InOrder()
129
    print("-----")
130 a.PostOrder()
    print("----")
131
    a.PreOrder()
132
    a.Delete(50)
133
    print("-----")
134
    a.InOrder()
135
136
    a.Search(40)
  Height is 4
```

```
Max is 50
Min is 0.5
Sucessor is 2
Predecessor is 0.5
-----InOrder-----
0.5
1
2
3
40
50
-----PostOrder-----
0.5
2
50
40
3
1
    ----PreOrder-----
1
0.5
3
2
40
50
    -----InOrder after deleting 50-----
0.5
1
2
40
```

Out[10]: 40

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