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Reg no: SP23-BSE-028

Subject: DSA Theory

Assignment No: 02

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Q1:

```
#include <iostream>
```

```
#include <vector>
```

```
#include <algorithm>
```

```
using namespace std;
```

```
struct Patient {
```

```
    string name;
```

```
    int age;
```

```
    int emergency Level; // Higher number = more serious
```

```
    Patient(string n, int a, int e) {
```

```
        name = n;
```

```
        age = a;
```

```
        emergencyLevel = e;
```

```
    }
```

```
};
```

```
// Priority Queue class using vector (linear data structure)
```

```
class PriorityQueue {
```

```
private:
```

```
    vector<Patient> patients;
```

```
public:
```

```

void addPatient(string name, int age, int emergencyLevel) {
    patients.push_back(Patient(name, age, emergencyLevel));
    sortQueue();
    cout << "\nPatient added successfully!\n";
    printQueue();
}

```

```

void sortQueue() {
    sort(patients.begin(), patients.end(), [](Patient a, Patient b) {
        return a.emergencyLevel > b.emergencyLevel;
    });
}

```

```

void treatPatient() {
    if (patients.empty()) {
        cout << "No patients to treat.\n";
        return;
    }
    cout << "\nTreating patient: " << patients[0].name
        << " (Emergency Level: " << patients[0].emergencyLevel << ")\n";
    patients.erase(patients.begin());
    printQueue();
}

```

```

void printQueue() {
    if (patients.empty()) {
        cout << "No patients in queue.\n";
        return;
    }
    cout << "\n--- Current Treatment Queue ---\n";
    for (int i = 0; i < patients.size(); ++i) {
        cout << i + 1 << ". " << patients[i].name
            << " (Age: " << patients[i].age
            << ", Emergency: " << patients[i].emergencyLevel << ")\n";
    }
    cout << "-----\n";
}
};

```

```

int main() {
    PriorityQueue pq;
    int choice;

    do {
        cout << "\n--- Hospital Emergency System ---\n";
        cout << "1. Add Patient\n";
        cout << "2. Treat Next Patient\n";
        cout << "3. Show Queue\n";
    } while (choice != 4);
}

```

```
cout << "4. Exit\n";
```

```
cout << "Enter your choice: ";
```

```
cin >> choice;
```

```
if (choice == 1) {
```

```
    string name;
```

```
    int age, emergency;
```

```
    cout << "Enter patient's name: ";
```

```
    cin.ignore();
```

```
    getline(cin, name);
```

```
    cout << "Enter age: ";
```

```
    cin >> age;
```

```
    cout << "Enter emergency level (1-10): ";
```

```
    cin >> emergency;
```

```
    pq.addPatient(name, age, emergency);
```

```
} else if (choice == 2) {
```

```
    pq.treatPatient();
```

```
} else if (choice == 3) {
```

```
    pq.printQueue();
```

```
} else if (choice != 4) {
```

```
    cout << "Invalid choice!\n";
```

```
}
```

```
} while (choice != 4);
```

```
cout << "Exiting system. Goodbye!\n";  
return 0;  
}
```