

$$\text{Att}(Q, K, V) = \text{Softmax} \left(\frac{QK^T}{\sqrt{d_k}} \right) V$$

~~for $V \neq X$~~

① Self attention: allow each token in a sequence to look at other tokens to pay attention.

② we create ③ matrices

Query: Q - Represent what this token is looking for.

Key: K - what this token offers

Value: V - Actual information.

→ It is computed by mul input emb with learned weighted matrices.

$$Q = XW_Q, K = XW_K, V = XW_V$$

③ The Attention Score:

$$\text{Score} = Q \times K^T$$

④ Scale the Score: $\sqrt{d_k}$
dimension of the Key vector

$$\text{Scaled Score} = \frac{QK^T}{\sqrt{d_k}}$$

⑤ Apply Softmax

$$\text{Att Weigh} = \text{Softmax} \left(\frac{QK^T}{\sqrt{d_k}} \right)$$

⑥ Weighted Sum: Output = Att Weigh $\times V$

Example: I love AI

emb. size = 2 (make simple)

(2)

seq len = 3

(1) $X = \begin{matrix} & \begin{matrix} A_1 & A_2 \end{matrix} \\ \begin{matrix} I \\ love \\ AI \end{matrix} & \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 1 & 1 \end{bmatrix} \end{matrix}$

(2) Weight Matrices:

Assume:

$$W_Q = \begin{bmatrix} 1 & 0 \\ 1 & 1 \end{bmatrix}, W_K = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}, W_V = \begin{bmatrix} 1 & 2 \\ 0 & 1 \end{bmatrix}$$

(3) for "I" [1, 0]

$$\begin{aligned} x_1 \times Q_I &= [1, 0] \times \begin{bmatrix} 1 & 0 \\ 1 & 1 \end{bmatrix} = [1, 0] \\ x_1 \times K_I &= [1, 0] \times \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} = [0, 1] \\ x_1 \times V_I &= [1, 0] \times \begin{bmatrix} 1 & 2 \\ 0 & 1 \end{bmatrix} = [1, 2] \end{aligned}$$

for "love" (0, 1)

$$x_2 \times Q_L = [0, 1] \times W_Q = [1, 1]$$

$$x_2 \times K_L = [0, 1] \times W_K = [1, 0]$$

$$x_2 \times V_L = [0, 1] \times W_V = [2, 1]$$

for AI

$$x_3 \times Q_A = [1, 1] \times W_Q = [2, 1]$$

$$x_3 \times K_L = [1, 1] \times W_K = [1, 1]$$

$$x_3 \times V_L = [1, 1] \times W_V = [1, 3]$$

$$QK^T = \begin{bmatrix} 0 & 1 & 1 \\ 1 & 1 & 2 \\ 1 & 2 & 3 \end{bmatrix}$$

(3)

Q: is matrix of queries (one row per word)

K: is matrix of key (1 1 1)

K^T = Transpose of K

$$Q = \begin{bmatrix} 1 & 0 \\ 1 & 1 \\ 2 & 1 \end{bmatrix}, K = \begin{bmatrix} 0 & 1 \\ 1 & 0 \\ 1 & 1 \end{bmatrix}$$

Transpose of K

$$\begin{bmatrix} 0 & 1 & 1 \\ 1 & 0 & 1 \end{bmatrix}$$

$$\text{Row 1} = [1, 0] \times \begin{bmatrix} 0 & 1 & 1 \\ 1 & 0 & 1 \end{bmatrix} \Rightarrow \text{Row 2} = [0, 1, 2]$$

$Q \times K^T$ (dot product)

$$QK^T = \begin{bmatrix} 0 & 1 & 1 \\ 1 & 1 & 2 \\ 1 & 2 & 3 \end{bmatrix}$$

$$\text{Row 2} = [1, 1] \times [K^T] = [1, 1]$$

why T 3 - - - - [1, 1]

inner dimension should match

$$3 \times 2 \quad 3 \times 2 (\text{Not})$$

$$3 \times 2 \quad 2 \times 3 (\text{Yes})$$

(3) scaled by \sqrt{dk}

$$\sqrt{dk} = \sqrt{2} \approx 1.41$$

divide each element by 1.41

$$\frac{QK^T}{\sqrt{dk}}$$

$$\text{Scaled Score} = \begin{bmatrix} 0 & 0.71 & 0.71 \\ 0.71 & 0.71 & 0.71 \\ 0.71 & 1.41 & 2.12 \end{bmatrix}$$

① $\rightarrow \text{softmax (row wise)} \frac{1}{148} \frac{e^{x_i}}{\sum_j e^{x_j}}$ (4)

Row 1 $[0, 0.71, 0.71]$

$e^0 = 1, e^{0.71} \approx 2.03$

Sum = $1 + 2.03 + 2.03 = 5.06$
 $\text{S.m} [0.1978, 0.4011, 0.4011]$

$\text{softmax}(x_i) = \frac{e^{x_i}}{\sum_j e^{x_j}}$

$e^0 = 1, e^{0.71} \approx 2.03, e^{0.71} \approx 2.03$

$[1, 2.03, 2.03]$

Sum = 5.06

index = $\left[\frac{1}{5.06}, \frac{2.03}{5.06}, \frac{2.03}{5.06} \right]$

$[0.1978, 0.4011, 0.4011]$

Word 1 = ("I") $\Rightarrow 19.8\%$ itself att
 $\Rightarrow 40\%$ love

$\Rightarrow 40\%$ AI

⑤ : multiply by V

Output All weight x V

Input

$$[0.198, 0.401, 0.401] \times \begin{bmatrix} 1 & 2 \\ 0 & 1 \\ 1 & 3 \end{bmatrix} = [0.599, 2.000]$$

final Output

$$\begin{bmatrix} 0.599 & 2.000 \\ 0.752 & 2.255 \\ 0.716 & 2.292 \end{bmatrix}$$

Inter

1 → borrow for A1 due to big value in A1