

Data Structure and Algorithms Lecture 1

Lecture 1

Course Information

● Textbooks

- Introduction to Data Structures in C
by Ashok N. Kamthane
- Data Structures and Algorithms
by A. V. Aho, J. E. Hopcroft, J. D. Ullman
- Data Structures Using C and C++
by Y. Langsam, M. J. Augenstein, A. M. Tenenbaum
- Algorithms in C++
by Robert Sedgewick

Course Outline

- Introduction to Data Structure
- Algorithms
- Recursion
- Stacks
- Queues
- Lists and linked lists
- Trees
- Sorting
- Searching
- Graphs
- Hashing

Grading

● Theory

- Quizzes -----10%
- Assignments-----10%
- Mid Term----- 20%
- Final----- 60%

● Labs

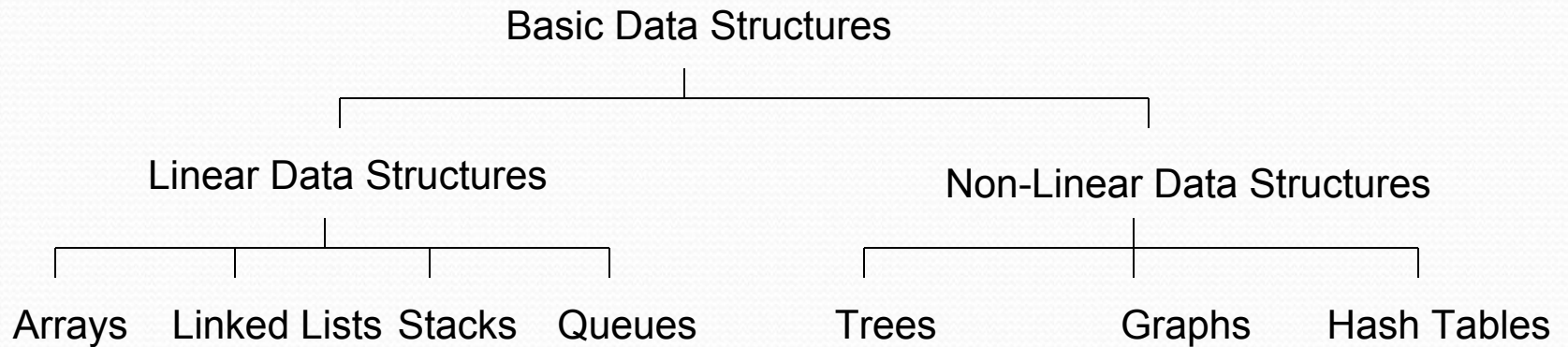
- Assignments/Exercises and Project----- 50%
- Mid term----- 20%
- Final----- 30%

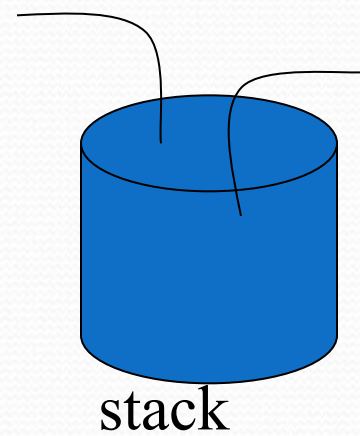
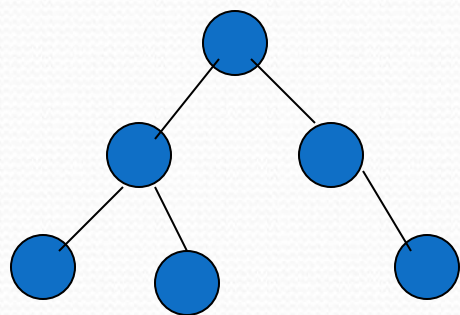
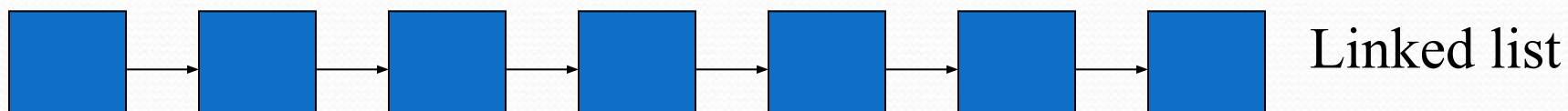
Introduction to Data Structure and Abstract Data Types

What is Data Structure?

- Data structure is a representation of data and the operations allowed on that data.
- A data structure is a way to store and organize data in order to facilitate the access and modifications.
- Data Structure are the method of representing of logical relationships between individual data elements related to the solution of a given problem.

Basic Data Structure





Selection of Data Structure

- The choice of particular data model depends on two consideration:
 - It must be rich enough in structure to represent the relationship between data elements
 - The structure should be simple enough that one can effectively process the data when necessary

Types of Data Structure

- Linear: In Linear data structure, values are arranged in linear fashion.
 - Array: Fixed-size
 - Linked-list: Variable-size
 - Stack: Add to top and remove from top
 - Queue: Add to back and remove from front
 - Priority queue: Add anywhere, remove the highest priority

Types of Data Structure

- Non-Linear: The data values in this structure are not arranged in order.
 - Hash tables: Unordered lists which use a 'hash function' to insert and search
 - Tree: Data is organized in branches.
 - Graph: A more general branching structure, with less strict connection conditions than for a tree

Type of Data Structures

- Homogenous: In this type of data structures, values of the same types of data are stored.
 - Array
- Non-Homogenous: In this type of data structures, data values of different types are grouped and stored.
 - Structures
 - Classes

Structure

● Definition:-

- *Abstract Data Types (ADTs)* stores data and allow various operations on the data to access and change it.
- A mathematical model, together with various operations defined on the model
- An ADT is a collection of data and associated operations for manipulating that data

● Data Structures


- Physical implementation of an ADT
- data structures used in implementations are provided in a language (*primitive* or *built-in*) or are built from the language constructs (*user-defined*)
- Each operation associated with the ADT is implemented by one or more subroutines in the implementation

Abstract Data Type

- ADTs support *abstraction*, *encapsulation*, and *information hiding*.
- *Abstraction* is the structuring of a problem into well-defined entities by defining their data and operations.
- The principle of hiding the used data structure and to only provide a well-defined interface is known as *encapsulation*.

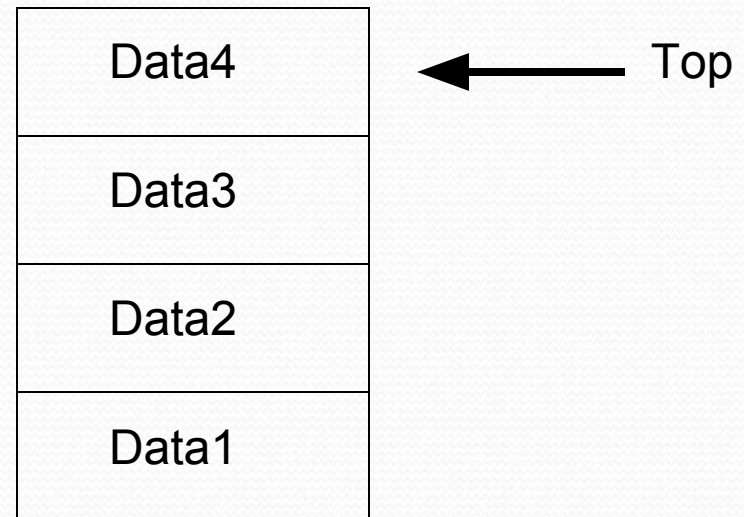
The Core Operations of ADT

- Every Collection ADT should provide a way to:
 - add an item
 - remove an item
 - find, retrieve, or access an item
- Many, many more possibilities
 - is the collection empty
 - make the collection empty
 - give me a sub set of the collection

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- No single data structure works well for all purposes, and so it is important to know the strengths and limitations of several of them

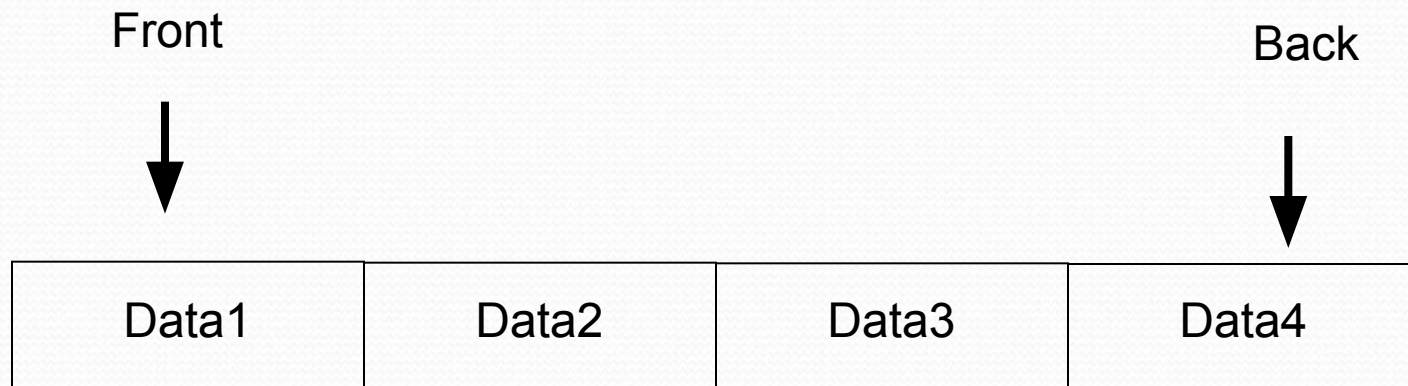
Stacks

- Collection with access only to the last element inserted
- Last in first out
- insert/push
- remove/pop
- top
- make empty



Queues

- Collection with access only to the item that has been present the longest
- Last in last out or first in first out
- enqueue, dequeue, front
- priority queues and dequeue



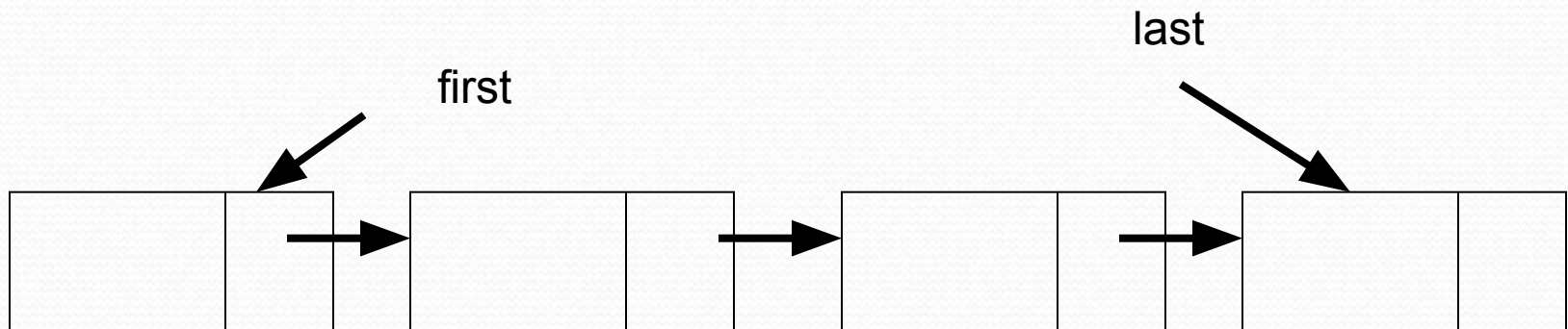
List

- A *Flexible* structure, because can grow and shrink on demand.

Elements can be:

- Inserted
- Accessed
- Deleted

At *any* position



Tree

- A *Tree* is a collection of elements called *nodes*.
- One of the node is distinguished as a *root*, along with a relation (“parenthood”) that places a hierarchical structure on the nodes.

