

# Tallen Thompson

Programmer

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## OBJECTIVE

I am seeking a programming role that allows me to expand and refine my skills and abilities. I thrive in collaborative team environments and take pride in contributing to project success. Equally, I am adept at working independently, using my initiative to accomplish tasks effectively and efficiently.

## EXPERIENCE

### Gaius Networks — It Instructor

May 2021 - October 2021

Site: <https://flipped.ai>

I worked at Gaius Networks for some length of time as an IT Instructor. This role has entailed me creating educational resources for learners as well as designing their internal HR dashboard, Using Python, flask, HTML, CSS, and Javascript.

### CraftHive Creative — Pipeline Technical Director

March 2022 - June 2023

Site: <https://www.crafthivecreative.com>

As a Technical Director at Crafthive Creative, I led the development of essential tools for the VFX Pipeline. My contributions included designing and implementing critical tools such as the Asset Browser, Shot and Show Manager, Deadline Render Farm Integration, Shot Ingest Tools, Publishing Tools to an SQL Database, and Workspace Manager. By prioritizing functionality and user-friendliness. During this role, I learned many new technologies such as Qt/Pyside 2, SQL, Maya, blender, Adobe ExtendScript, and After Effects APIS alongside some rendering engines such as Redshift, Arnold, and Eevee while also improving my knowledge of Python.

### Big Lazy Panda — Pipeline Technical Director

December 2022 - May 2023

Site: <https://www.blpvfx.com>

My time with Big Lazy Panda entailed using Python, SQL, Maya, Adobe ExtendScript, and QT/Pyside 2 to develop and maintain VFX pipeline tools which in turn improved the artist's productivity within Maya, After Effects and Deadline Farm Rendering software. During this role, I also worked with the VFX team in the production of an Apple TV Series. The Tools mentioned above are as follows Asset Browser, Shot and Show Manager, Deadline Render Farm Integration, Shot Ingest Tools, Publishing Tools to an SQL Database, and Workspace Manager.

## SKILLS

Python Proficiency  
HTML Proficiency  
Javascript Proficiency  
Typescript Proficiency  
C# Proficiency  
CSS Proficiency  
SQL Proficiency  
Adobe Extend Script Proficiency  
React.js Proficiency

Maya API  
After Effects API  
Redshift Renderer  
Arnold Renderer  
Cycles Renderer  
Eevee Renderer

Windows  
Linux

Basic PHP  
Basic C++  
Basic ASP.NET  
Basic SQL SERVER  
Basic Entity Framework

Meeting Deadlines  
Strong sense of urgency  
Motivated and Enthusiastic  
Work Ethic  
Fast Learning  
Problem-solving  
Communication

## References

available on request

