Tallen Thompson

Programmer

OBJECTIVE

I am seeking a programming role that allows me to expand and refine my skills and abilities. I thrive in collaborative team environments and take pride in contributing to project success. Equally, I am adept at working independently, using my initiative to accomplish tasks effectively and efficiently.

EXPERIENCE

Gaius Networks — It Instructor

May 2021 - October 2021
Site: https://flipped.ai

I worked at Gaius Networks for some length of time as an IT Instructor. This role has entailed me creating educational resources for learners as well as designing their internal HR dashboard, Using Python, flask, HTML, CSS, and Javascript.

CraftHive Creative — Pipeline Technical Director

March 2022 - June 2023

Site: https://www.crafthivecreative.com

As a Technical Director at Crafthive Creative, I led the development of essential tools for the VFX Pipeline. My contributions included designing and implementing critical tools such as the Asset Browser, Shot and Show Manager, Deadline Render Farm Integration, Shot Ingest Tools, Publishing Tools to an SQL Database, and Workspace Manager. By prioritizing functionality and user-friendliness. During this role, I learned many new technologies such as Qt/Pyside 2, SQL, Maya, blender, Adobe ExtendScript, and After Effects APIS alongside some rendering engines such as Redshift, Arnold, and Evee while also improving my knowledge of Python.

Big Lazy Panda — Pipeline Technical Director

December 2022 - May 2023

Site: https://www.blpvfx.com

My time with Big Lazy Panda entailed using Python, SQL, Maya, Adobe ExtendScript, and QT/Pyside 2 to develop and maintain VFX pipeline tools which in turn improved the artist's productivity within Maya, After Affects and Deadline Farm Rendering software. During this role, I also worked with the VFX team in the production of an Apple TV Series. The Tools mentioned above are as follows Asset Browser, Shot and Show Manager, Deadline Render Farm Integration, Shot Ingest Tools, Publishing Tools to an SQL Database, and Workspace Manager.

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SKILLS

Python Proficiency
HTML Proficiency
Javascript Proficiency
Typescript Proficiency
C# Proficiency
CSS Proficiency
SQL Proficiency
Adobe Extend Script Proficiency
React.js Proficiency

Maya API After Affects API Redshift Renderer Arnold Renderer Cycles Renderer Eevee Renderer

Windows Linux

Basic PHP
Basic C++
Basic ASP.NET
Basic SQL SERVER
Basic Entity Framework

Meeting Deadlines Strong sense of urgency Motivated and Enthusiastic Work Ethic Fast Learning Problem-solving Communication

References

available on request