

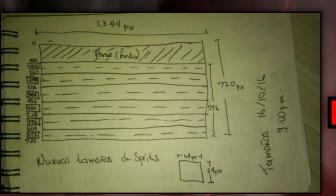
Primeros Concept Arts.



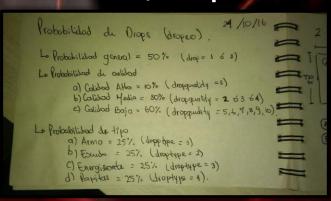
Personajes Finales



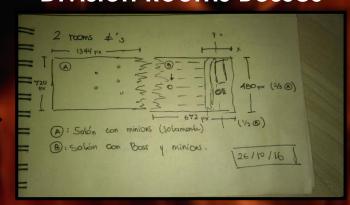
Medidas de Las Rooms



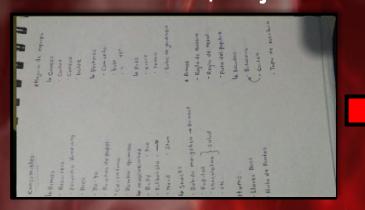
Chances / Drop Rate



División Rooms Bosses



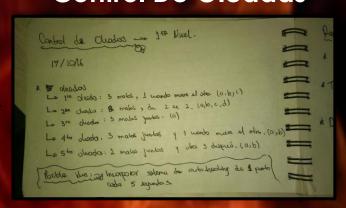
Lista de Ítems/Objetos



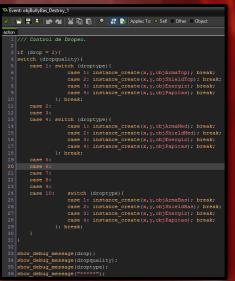
Cambios de Sprites



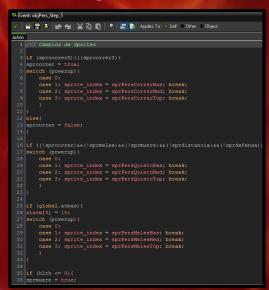
Control De Oleadas



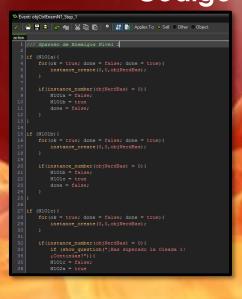
Código Spawn

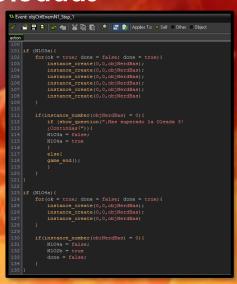


Código Sprites



Código Oleadas









*

