

CS 188: Artificial Intelligence

Naïve Bayes



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[These slides were created by Dan Klein, Pieter Abbeel, Sergey Levine, with some materials from A. Farhadi. All CS188 materials are at <http://ai.berkeley.edu>.]

Application Types

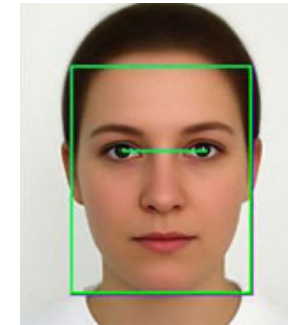
1. Prediction (Regression)

- Stock index, weather, selling,...



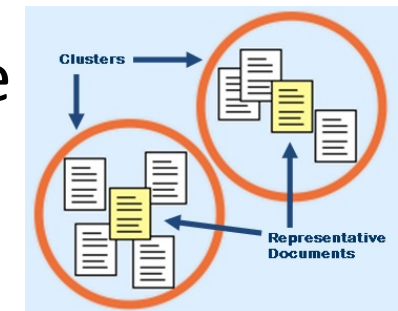
2. Classification (Recognition)

- Voice, character, face, disease,...



3. Clustering

- Document, data social media, image segmentation, ...



Learning Algorithm TYPES

1. Supervised

- If **labelled training data** that associates input observations with class labels are **available**

| Input | Label |
|---------|-------|
| Image 1 | Car |
| Image 2 | Truck |
| Image 3 | Truck |
| Image 4 | Car |
| Image 5 | Truck |
| ⋮ | ⋮ |

Learning Algorithm TYPES

2. Unsupervised

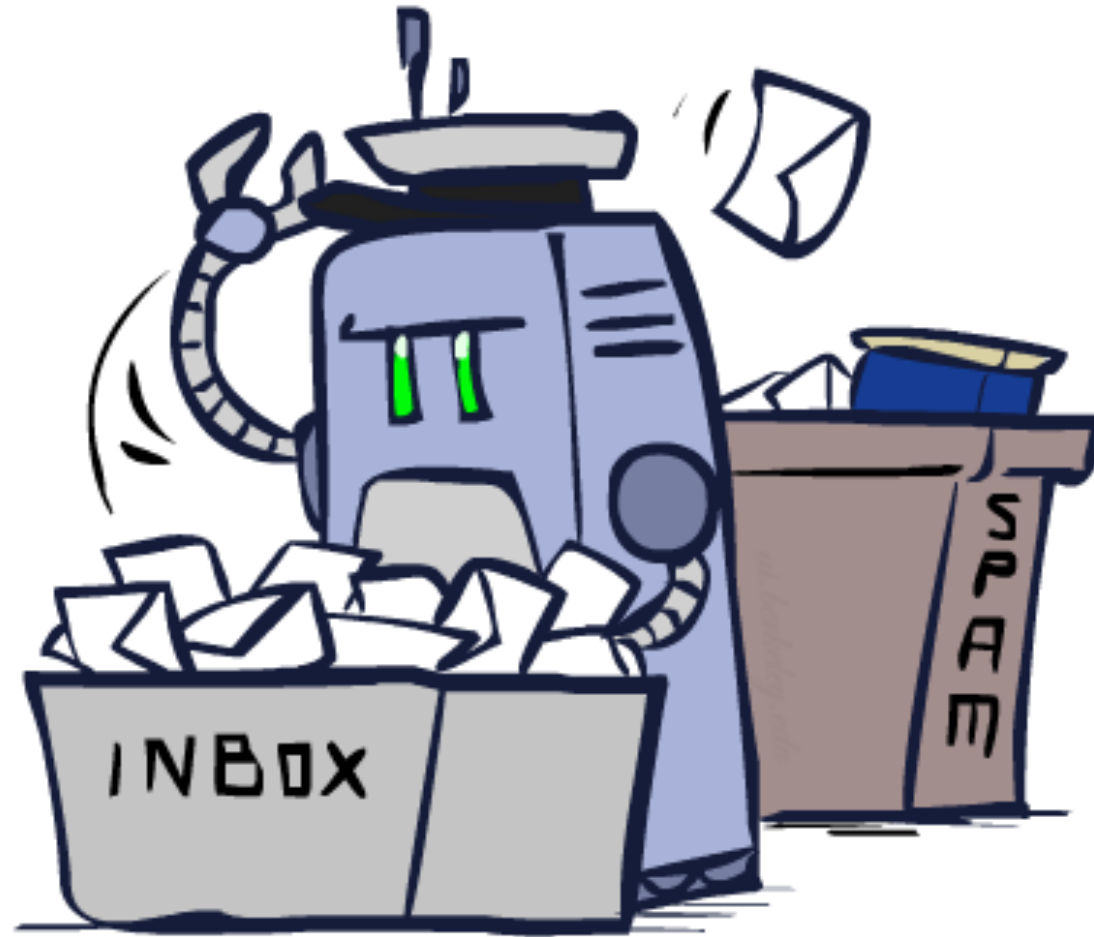
- If the training data consist of input observations of unknown class
- This is called **clustering**

| Input | Label | | Input | Label |
|---------|-------|---|---------|---------|
| Image 1 | ?? | | Image 1 | Class 1 |
| Image 2 | ?? | | Image 2 | Class 2 |
| Image 3 | ?? | → | Image 3 | Class 2 |
| Image 4 | ?? | | Image 4 | Class 1 |
| Image 5 | ?? | | Image 5 | Class 2 |
| ⋮ | ⋮ | | ⋮ | ⋮ |

Machine Learning

- Up until now: how use a model to make optimal decisions
- Machine learning: how to acquire a model from data / experience
 - Learning parameters (e.g. probabilities)
 - Learning structure (e.g. BN graphs)
 - Learning hidden concepts (e.g. clustering)
- Today: model-based classification with Naive Bayes

Classification



Example: Spam Filter

- Input: an email
- Output: spam/ham
- Setup:
 - Get a large collection of example emails, each labeled “spam” or “ham”
 - Note: someone has to hand label all this data!
 - Want to learn to predict labels of new, future emails
- Features: The attributes used to make the ham / spam decision
 - Words: FREE!
 - Text Patterns: \$dd, CAPS
 - Non-text: SenderInContacts
 - ...



Dear Sir.

First, I must solicit your confidence in this transaction, this is by virtue of its nature as being utterly confidential and top secret. ...



TO BE REMOVED FROM FUTURE MAILINGS, SIMPLY REPLY TO THIS MESSAGE AND PUT "REMOVE" IN THE SUBJECT.

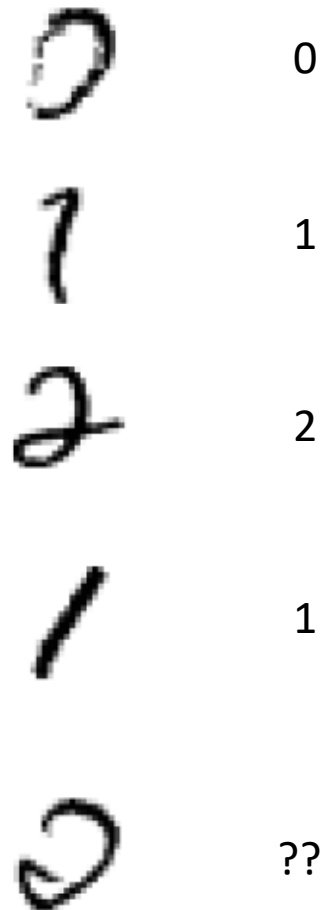
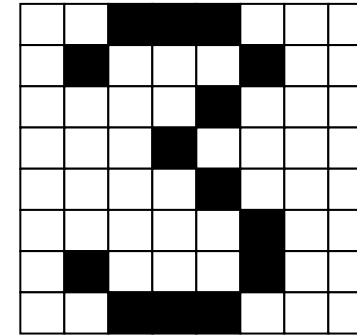
99 MILLION EMAIL ADDRESSES
FOR ONLY \$99



Ok, I know this is blatantly OT but I'm beginning to go insane. Had an old Dell Dimension XPS sitting in the corner and decided to put it to use, I know it was working pre being stuck in the corner, but when I plugged it in, hit the power nothing happened.

Example: Digit Recognition

- Input: images / pixel grids
- Output: a digit 0-9
- Setup:
 - Get a large collection of example images, each labeled with a digit
 - Note: someone has to hand label all this data!
 - Want to learn to predict labels of new, future digit images
- Features: The attributes used to make the digit decision
 - Pixels: (6,8)=ON
 - Shape Patterns: NumComponents, AspectRatio, NumLoops
 - ...

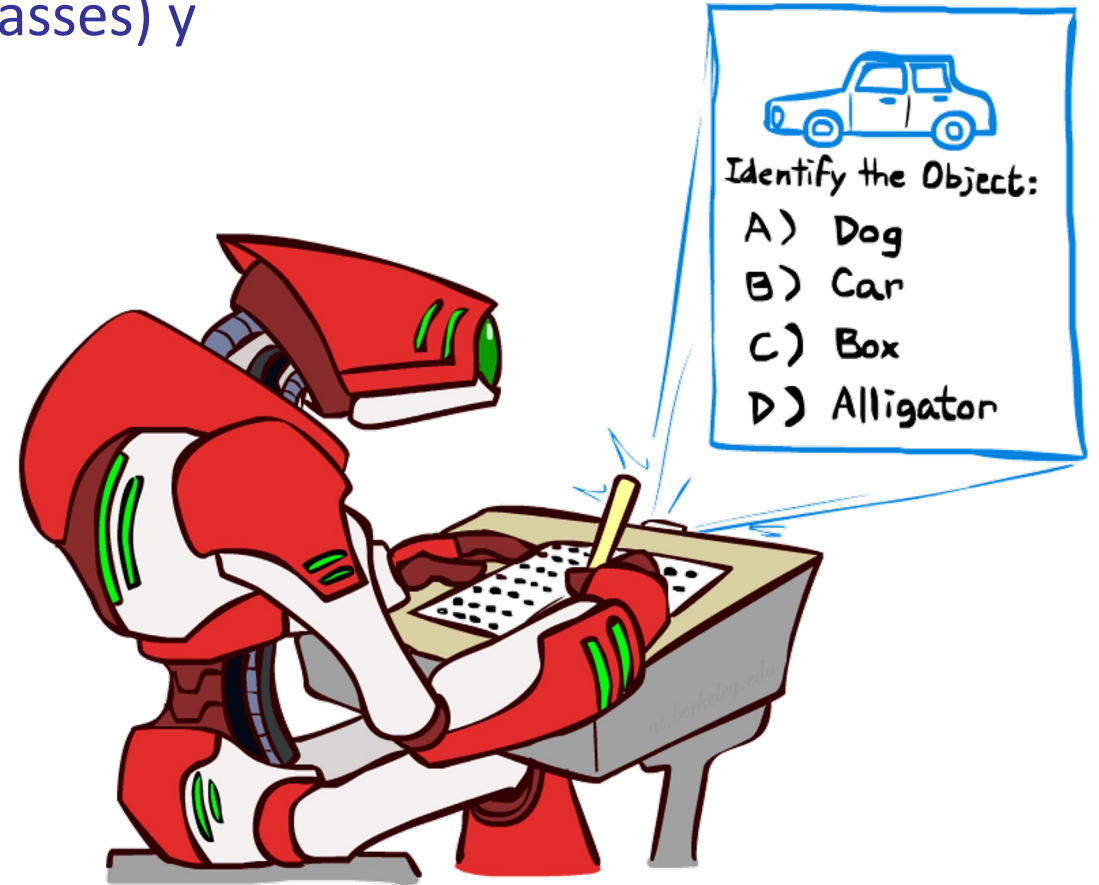


Other Classification Tasks

- Classification: given inputs x , predict labels (classes) y

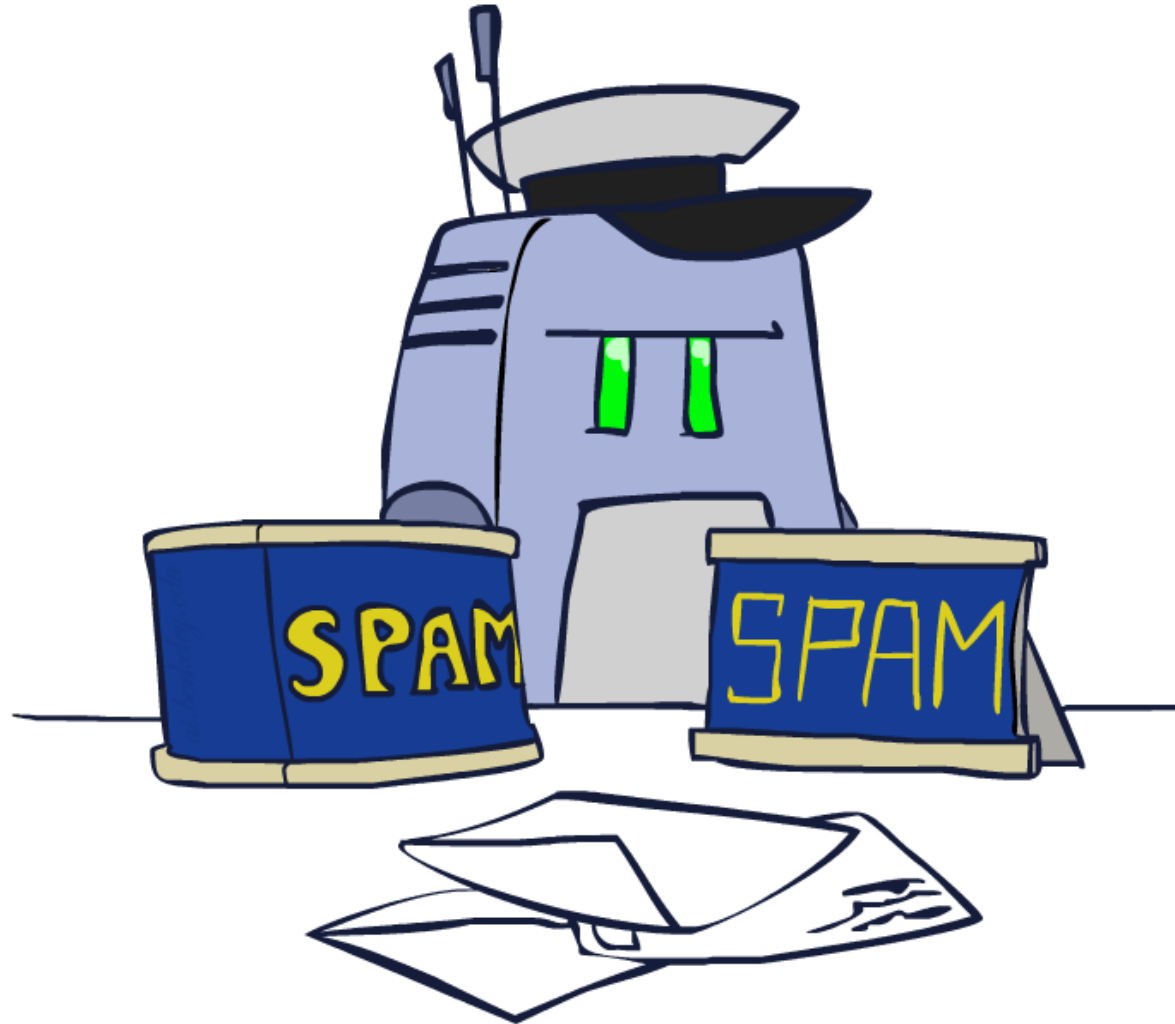
- Examples:

- Spam detection (input: document, classes: spam / ham)
- OCR (input: images, classes: characters)
- Medical diagnosis (input: symptoms, classes: diseases)
- Automatic essay grading (input: document, classes: grades)
- Fraud detection (input: account activity, classes: fraud / no fraud)
- Customer service email routing
- ... many more



- Classification is an important commercial technology!

Model-Based Classification



Model-Based Classification

- Model-based approach
 - Build a model (e.g. Bayes' net) where both the label and features are random variables
 - Instantiate any observed features
 - Query for the distribution of the label conditioned on the features
- Challenges
 - What structure should the BN have?
 - How should we learn its parameters?




Naïve Bayes for Digits

- Naïve Bayes: Assume all features are independent effects of the label

- Simple digit recognition version:

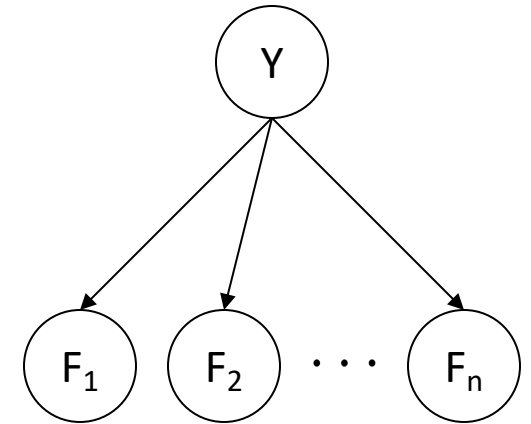
- One feature (variable) F_{ij} for each grid position $\langle i,j \rangle$
- Feature values are on / off, based on whether intensity is more or less than 0.5 in underlying image
- Each input maps to a feature vector, e.g.

 $\rightarrow \langle F_{0,0} = 0 \ F_{0,1} = 0 \ F_{0,2} = 1 \ F_{0,3} = 1 \ F_{0,4} = 0 \ \dots F_{15,15} = 0 \rangle$

- Here: lots of features, each is binary valued

- Naïve Bayes model: $P(Y|F_{0,0} \dots F_{15,15}) \propto P(Y) \prod_{i,j} P(F_{i,j}|Y)$

- What do we need to learn?



General Naïve Bayes

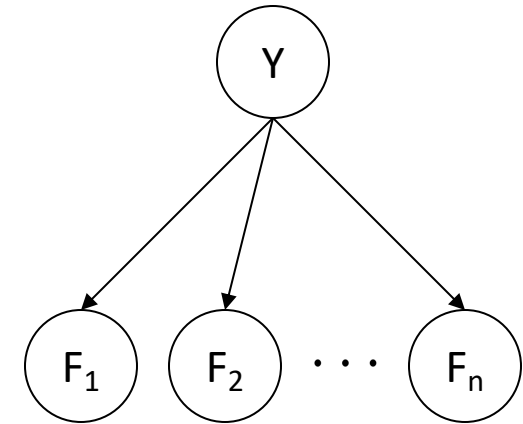
- A general Naive Bayes model:

$|Y|$ parameters

$$P(Y, F_1 \dots F_n) = P(Y) \prod_i P(F_i|Y)$$

$|Y| \times |F|^n$ values

$n \times |F| \times |Y|$
parameters



- We only have to specify how each feature depends on the class
- Total number of parameters is *linear* in n
- Model is very simplistic, but often works anyway

Inference for Naïve Bayes

- Goal: compute posterior distribution over label variable Y
 - Step 1: get joint probability of label and evidence for each label

$$P(Y, f_1 \dots f_n) = \begin{bmatrix} P(y_1, f_1 \dots f_n) \\ P(y_2, f_1 \dots f_n) \\ \vdots \\ P(y_k, f_1 \dots f_n) \end{bmatrix} \Rightarrow \begin{bmatrix} P(y_1) \prod_i P(f_i|y_1) \\ P(y_2) \prod_i P(f_i|y_2) \\ \vdots \\ P(y_k) \prod_i P(f_i|y_k) \end{bmatrix}$$

$$P(f_1 \dots f_n)$$

↪ +

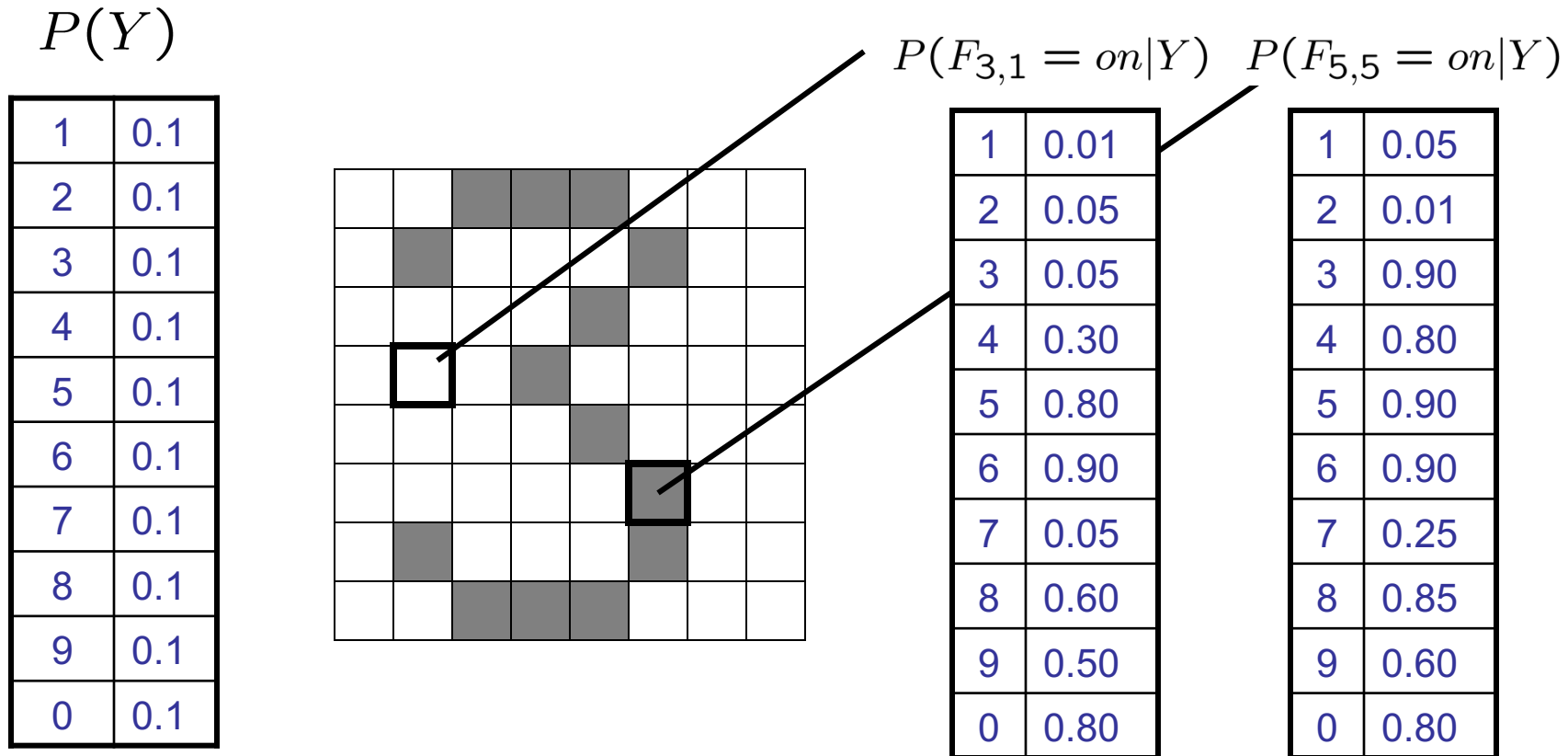
- Step 2: sum to get probability of evidence
- Step 3: normalize by dividing Step 1 by Step 2

$$P(Y|f_1 \dots f_n)$$

General Naïve Bayes

- What do we need in order to use Naïve Bayes?
 - Inference method (we just saw this part)
 - Start with a bunch of probabilities: $P(Y)$ and the $P(F_i|Y)$ tables
 - Use standard inference to compute $P(Y|F_1...F_n)$
 - Nothing new here
 - Estimates of local conditional probability tables
 - $P(Y)$, the prior over labels
 - $P(F_i|Y)$ for each feature (evidence variable)
 - These probabilities are collectively called the *parameters* of the model and denoted by θ
 - Up until now, we assumed these appeared by magic, but...
 - ...they typically come from training data counts: we'll look at this soon

Example: Conditional Probabilities



A Spam Filter

- Naïve Bayes spam filter

- Data:

- Collection of emails, labeled spam or ham
- Note: someone has to hand label all this data!
- Split into training, held-out, test sets



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99 MILLION EMAIL ADDRESSES
FOR ONLY \$99

- Classifiers

- Learn on the training set
- (Tune it on a held-out set)
- Test it on new emails



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Naïve Bayes for Text

- Bag-of-words Naïve Bayes:

- Features: W_i is the word at position i
 - how many variables are there?
 - how many values?
- As before: predict label conditioned on feature variables (spam vs. ham)
- As before: assume features are conditionally independent given label
- New: each W_i is identically distributed

- Generative model: $P(Y, W_1 \dots W_n) = P(Y) \prod_i P(W_i|Y)$

*Word at position
 i , not i^{th} word in
the dictionary!*

- “Tied” distributions and bag-of-words

- Usually, each variable gets its own conditional probability distribution $P(F|Y)$
- In a bag-of-words model
 - Each position is identically distributed
 - All positions share the same conditionals
 - Why make this assumption?
- Called “bag-of-words” because model is insensitive to word order or reordering

**in is lecture lecture next over person remember room
sitting the the the to to up wake when you**

Example: Spam Filtering

- Model: $P(Y, W_1 \dots W_n) = P(Y) \prod_i P(W_i|Y)$
- What are the parameters?

$P(Y)$

| |
|------------|
| ham : 0.66 |
| spam: 0.33 |

$P(W|\text{spam})$

| |
|--------------|
| the : 0.0156 |
| to : 0.0153 |
| and : 0.0115 |
| of : 0.0095 |
| you : 0.0093 |
| a : 0.0086 |
| with: 0.0080 |
| from: 0.0075 |
| ... |

$P(W|\text{ham})$

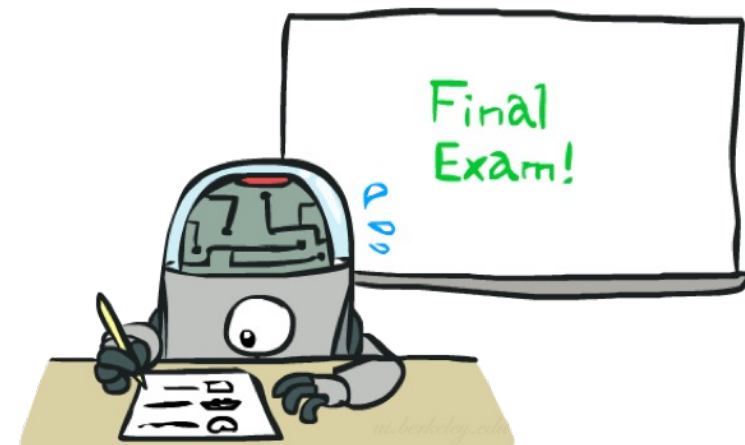
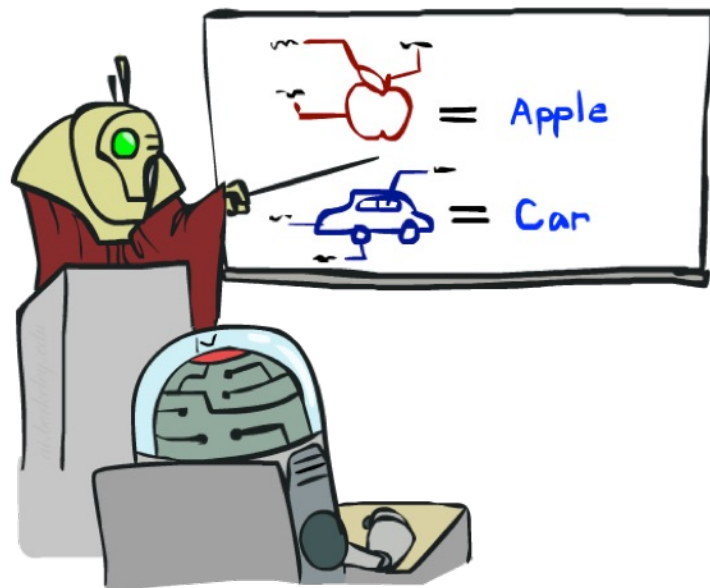
| |
|--------------|
| the : 0.0210 |
| to : 0.0133 |
| of : 0.0119 |
| 2002: 0.0110 |
| with: 0.0108 |
| from: 0.0107 |
| and : 0.0105 |
| a : 0.0100 |
| ... |

- Where do these tables come from?

[illegible]

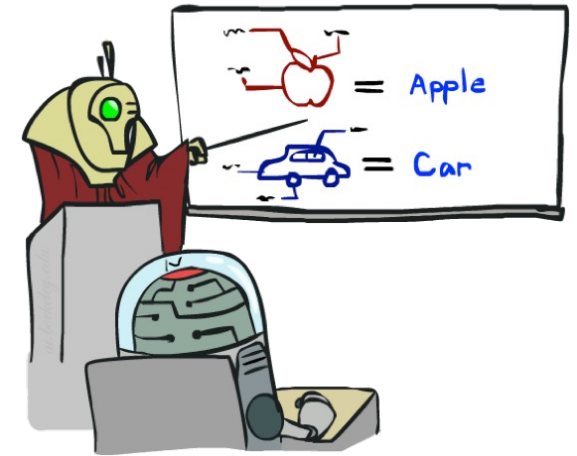
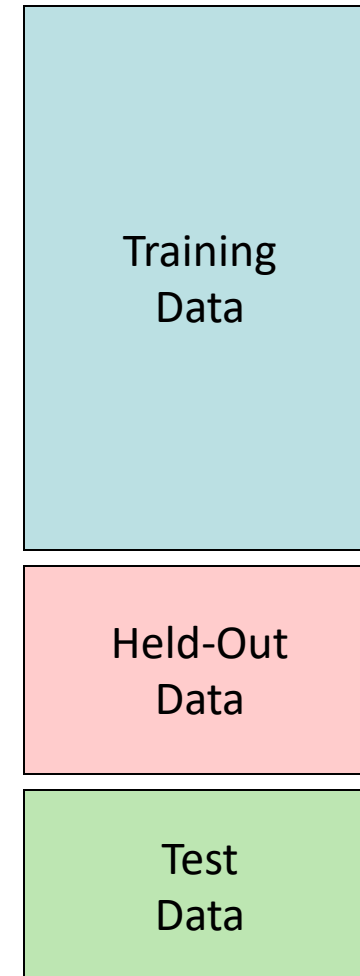
$P(\text{spam} \mid w) = 98.9$

Training and Testing

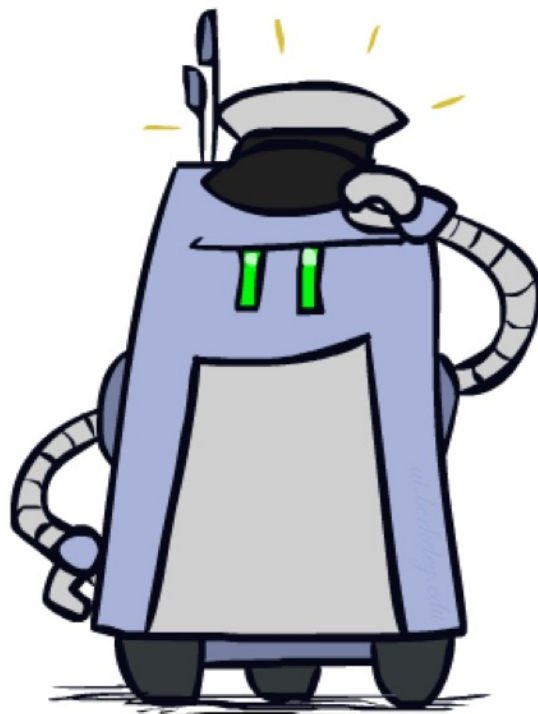
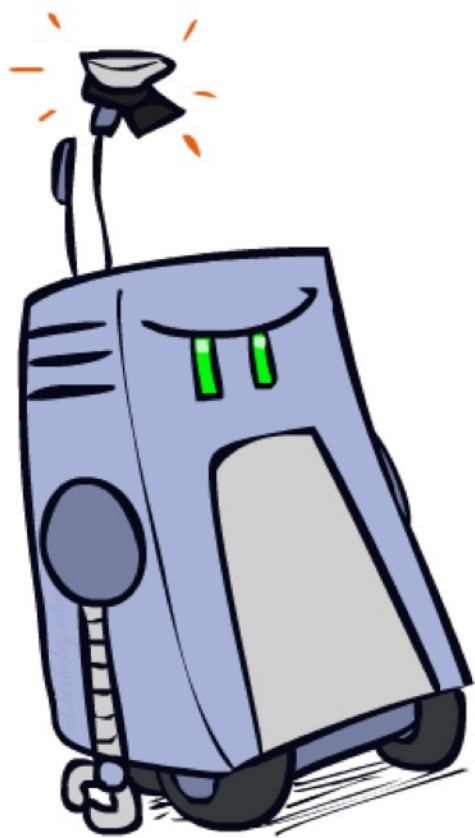


Important Concepts

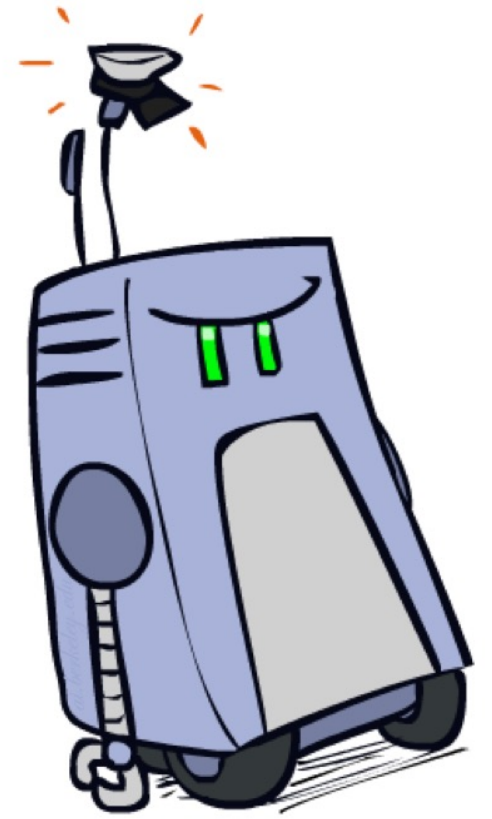
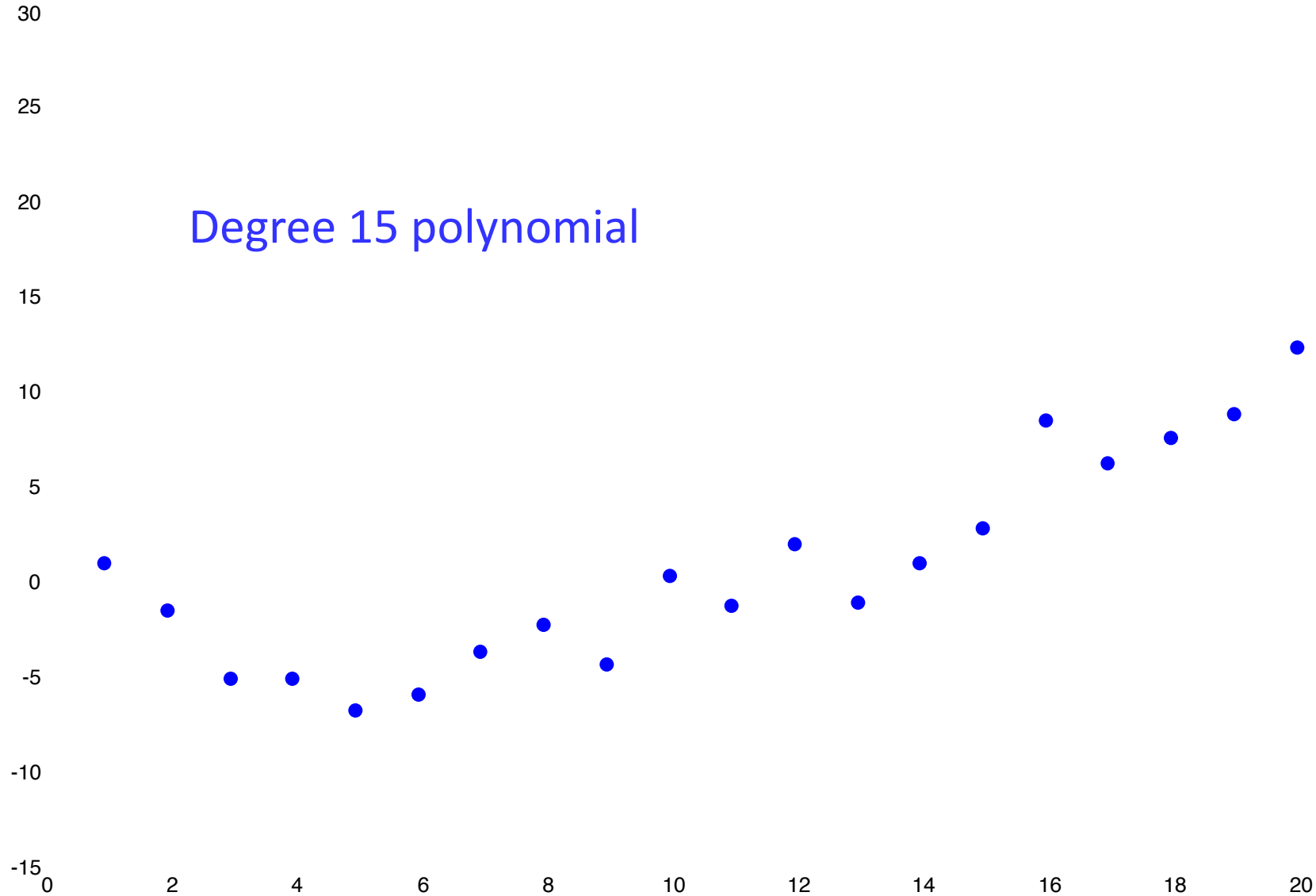
- Data: labeled instances, e.g. emails marked spam/ham
 - Training set
 - Held out set
 - Test set
- Features: attribute-value pairs which characterize each x
- Experimentation cycle
 - Learn parameters (e.g. model probabilities) on training set
 - (Tune hyperparameters on held-out set)
 - Compute accuracy of test set
 - Very important: never “peek” at the test set!
- Evaluation
 - Accuracy: fraction of instances predicted correctly
- Overfitting and generalization
 - Want a classifier which does well on *test* data
 - Overfitting: fitting the training data very closely, but not generalizing well
 - Underfitting: fits the training set poorly



Underfitting and Overfitting



Overfitting



Example: Overfitting

$P(\text{features}, C = 2)$

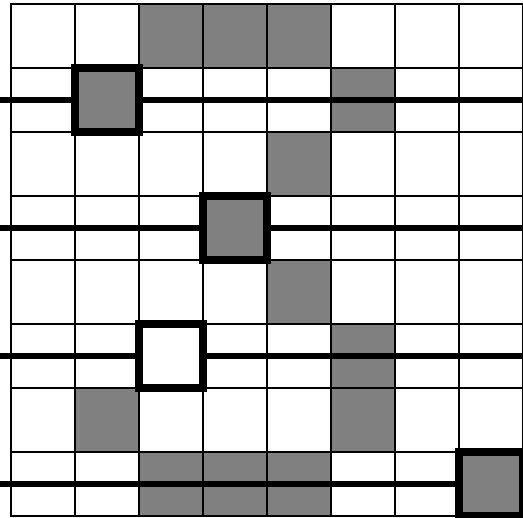
$P(C = 2) = 0.1$

$P(\text{on}|C = 2) = 0.8$

$P(\text{on}|C = 2) = 0.1$

$P(\text{off}|C = 2) = 0.1$

$P(\text{on}|C = 2) = 0.01$



$P(\text{features}, C = 3)$

$P(C = 3) = 0.1$

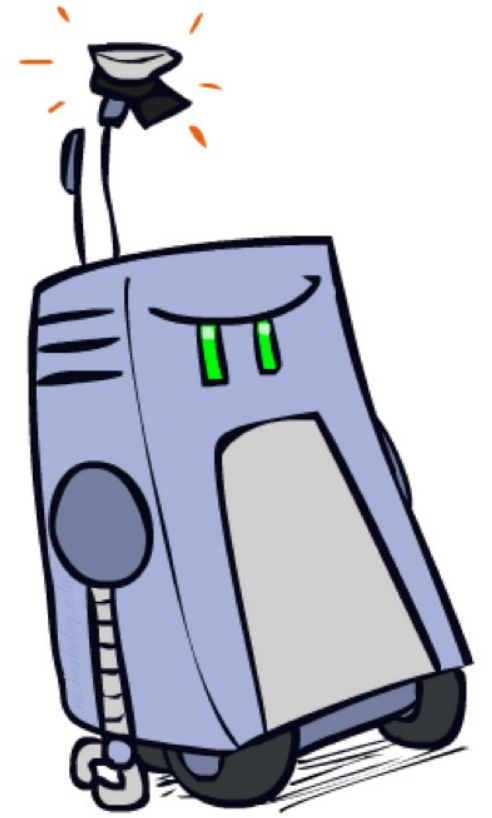
$P(\text{on}|C = 3) = 0.8$

$P(\text{on}|C = 3) = 0.9$

$P(\text{off}|C = 3) = 0.7$

$P(\text{on}|C = 3) = 0.0$

2 wins!!



Example: Overfitting

- Posterior determined by *relative* probabilities (odds ratios):

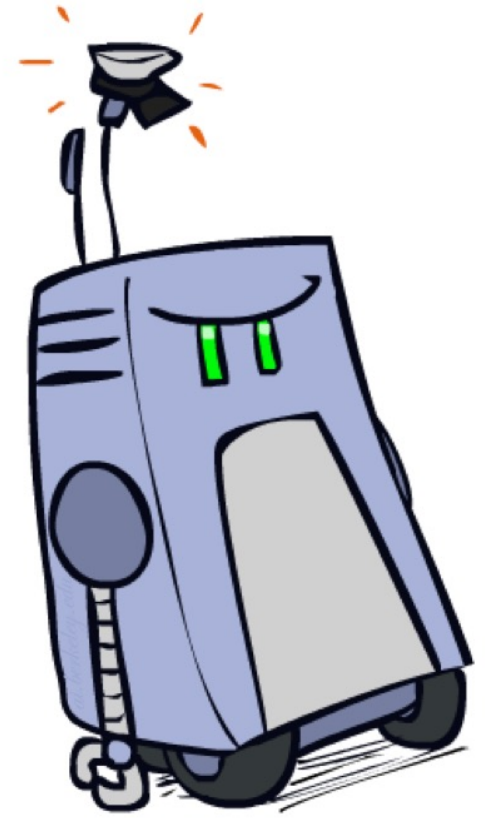
$$\frac{P(W|\text{ham})}{P(W|\text{spam})}$$

| | |
|------------|-------|
| south-west | : inf |
| nation | : inf |
| morally | : inf |
| nicely | : inf |
| extent | : inf |
| seriously | : inf |
| ... | |

$$\frac{P(W|\text{spam})}{P(W|\text{ham})}$$

| | |
|------------|-------|
| screens | : inf |
| minute | : inf |
| guaranteed | : inf |
| \$205.00 | : inf |
| delivery | : inf |
| signature | : inf |
| ... | |

What went wrong here?

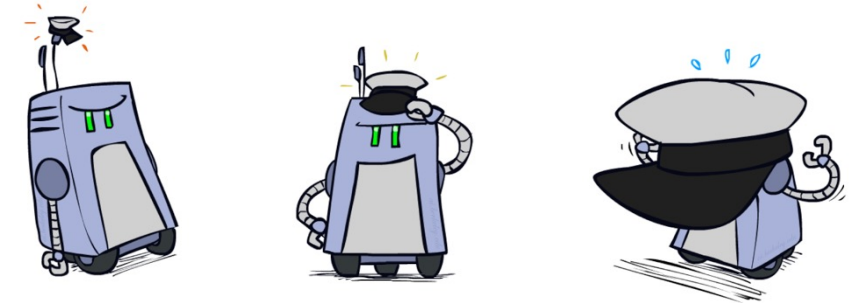
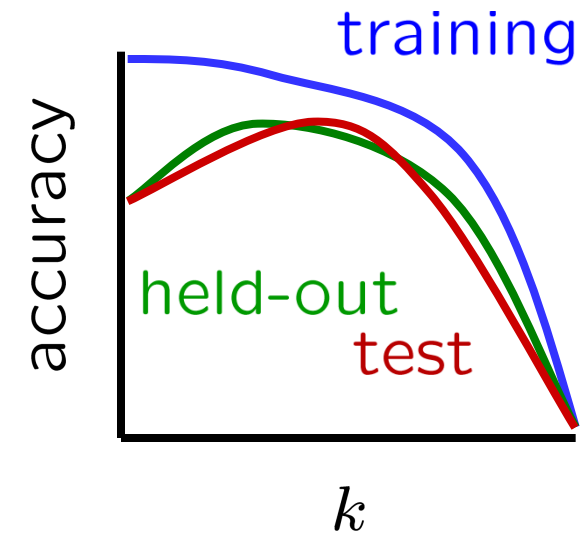


Generalization and Overfitting

- Relative frequency parameters will **overfit** the training data!
 - Just because we never saw a 3 with pixel (15,15) on during training doesn't mean we won't see it at test time
 - Unlikely that every occurrence of "minute" is 100% spam
 - Unlikely that every occurrence of "seriously" is 100% ham
 - What about all the words that don't occur in the training set at all?
 - In general, we can't go around giving unseen events zero probability
- As an extreme case, imagine using the entire email as the only feature
 - Would get the training data perfect (if deterministic labeling)
 - Wouldn't *generalize* at all
 - Just making the bag-of-words assumption gives us some generalization, but isn't enough
- To generalize better: we need to **smooth** or **regularize** the estimates

Tuning on Held-Out Data

- Now we've got two kinds of unknowns
 - Parameters: the probabilities $P(X|Y)$, $P(Y)$
 - Hyperparameters: e.g. the amount / type of smoothing to do, k , α
- What should we learn where?
 - Learn parameters from training data
 - Tune hyperparameters on different data
 - Why?
 - For each value of the hyperparameters, train and test on the held-out data
 - Choose the best value and do a final test on the test data



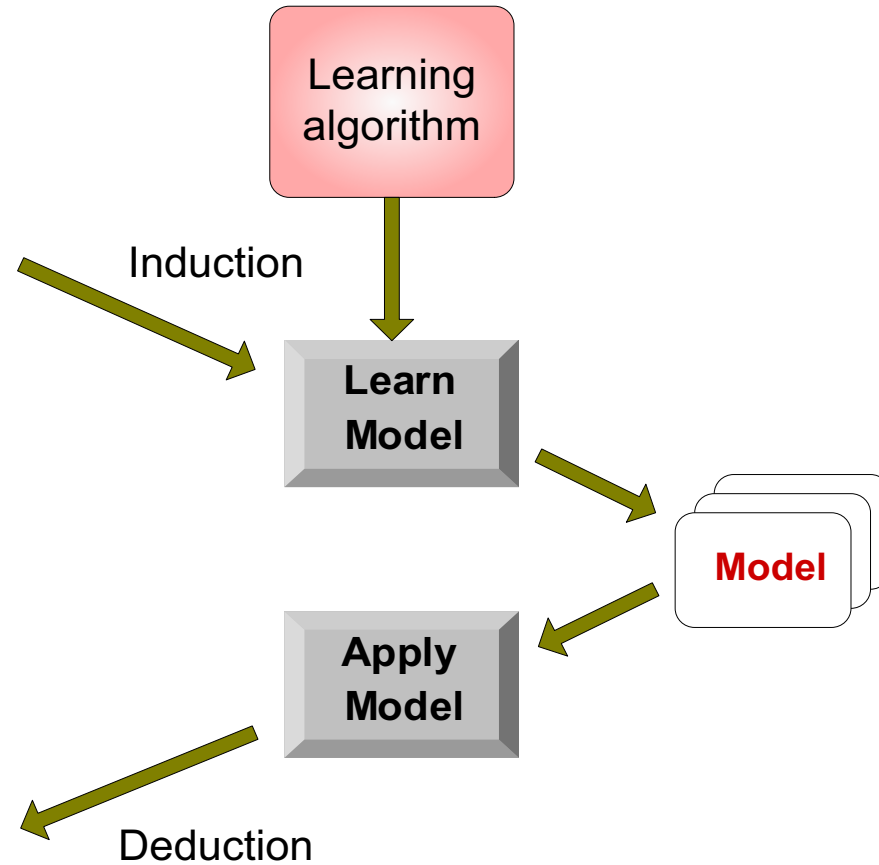
Illustrating Classification Task

| Tid | Attrib1 | Attrib2 | Attrib3 | Class |
|-----|---------|---------|---------|-------|
| 1 | Yes | Large | 125K | No |
| 2 | No | Medium | 100K | No |
| 3 | No | Small | 70K | No |
| 4 | Yes | Medium | 120K | No |
| 5 | No | Large | 95K | Yes |
| 6 | No | Medium | 60K | No |
| 7 | Yes | Large | 220K | No |
| 8 | No | Small | 85K | Yes |
| 9 | No | Medium | 75K | No |
| 10 | No | Small | 90K | Yes |

Training Set

| Tid | Attrib1 | Attrib2 | Attrib3 | Class |
|-----|---------|---------|---------|-------|
| 11 | No | Small | 55K | ? |
| 12 | Yes | Medium | 80K | ? |
| 13 | Yes | Large | 110K | ? |
| 14 | No | Small | 95K | ? |
| 15 | No | Large | 67K | ? |

Test Set



Dataset

- Collection of data objects and their attributes
- An attribute is a property or characteristic of an object
 - Examples: eye color of a person, temperature, etc.
 - Attribute is also known as variable, field, characteristic, or feature
- A collection of attributes describe an object
 - Object is also known as record, point, case, sample, entity, or instance

Attributes

| <i>Tid</i> | Refund | Marital Status | Taxable Income | Cheat |
|------------|--------|----------------|----------------|-------|
| 1 | Yes | Single | 125K | No |
| 2 | No | Married | 100K | No |
| 3 | No | Single | 70K | No |
| 4 | Yes | Married | 120K | No |
| 5 | No | Divorced | 95K | Yes |
| 6 | No | Married | 60K | No |
| 7 | Yes | Divorced | 220K | No |
| 8 | No | Single | 85K | Yes |
| 9 | No | Married | 75K | No |
| 10 | No | Single | 90K | Yes |

Objects

Bayesian Classifiers

- Consider each attribute and class label as random variables
- Given a record with attributes (A_1, A_2, \dots, A_n)
 - Goal is to predict class C
 - Specifically, we want to find the value of C that maximizes $P(C | A_1, A_2, \dots, A_n)$
- Can we estimate $P(C | A_1, A_2, \dots, A_n)$ directly from data?

Bayesian (Naïve Bayes) Classifiers

- Approach:

- compute the posterior probability $P(C \mid A_1, A_2, \dots, A_n)$ for all values of C using the Bayes theorem

$$P(C \mid A_1 A_2 \dots A_n) = \frac{P(A_1 A_2 \dots A_n \mid C) P(C)}{P(A_1 A_2 \dots A_n)}$$

- Choose value of C that maximizes

$$P(C \mid A_1, A_2, \dots, A_n)$$

- Equivalent to choosing value of C that maximizes

$$P(A_1, A_2, \dots, A_n \mid C) P(C)$$

- How to estimate $P(A_1, A_2, \dots, A_n \mid C)$?

Discrete and Continuous Attributes

■ Discrete/Categorical Attribute

- Has only a finite or countably infinite set of values
- Examples: zip codes, counts, or the set of words in a collection of documents
- Often represented as integer variables.
- Note: binary attributes are a special case of discrete attributes

■ Continuous Attribute

- Has real numbers as attribute values
- Examples: temperature, height, or weight.
- Practically, real values can only be measured and represented using a finite number of digits.
- Continuous attributes are typically represented as floating-point variables.

| <i>Tid</i> | Refund | Marital Status | Taxable Income | Cheat |
|------------|--------|----------------|----------------|-------|
| 1 | Yes | Single | 125K | No |
| 2 | No | Married | 100K | No |
| 3 | No | Single | 70K | No |
| 4 | Yes | Married | 120K | No |
| 5 | No | Divorced | 95K | Yes |
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| 7 | Yes | Divorced | 220K | No |
| 8 | No | Single | 85K | Yes |
| 9 | No | Married | 75K | No |
| 10 | No | Single | 90K | Yes |

categorical
categorical
continuous
class

Training Data

How to Estimate Probabilities from Data?

| <i>Tid</i> | Refund | Marital Status | Taxable Income | Evade |
|------------|--------|----------------|----------------|-------|
| 1 | Yes | Single | 125K | No |
| 2 | No | Married | 100K | No |
| 3 | No | Single | 70K | No |
| 4 | Yes | Married | 120K | No |
| 5 | No | Divorced | 95K | Yes |
| 6 | No | Married | 60K | No |
| 7 | Yes | Divorced | 220K | No |
| 8 | No | Single | 85K | Yes |
| 9 | No | Married | 75K | No |
| 10 | No | Single | 90K | Yes |

- Class: $P(C) = N_c / N$

- e.g., $P(\text{No}) = 7/10$,
 $P(\text{Yes}) = 3/10$

- **For discrete attributes:**

$$P(A_i | C_k) = |A_{ik}| / N_c$$

- where $|A_{ik}|$ is number of instances having attribute A_i and belongs to class C_k
- Examples:

$P(\text{Status}=\text{Married} | \text{No}) = 4/7$

$P(\text{Refund}=\text{Yes} | \text{Yes})=0$

How to Estimate Probabilities from Data?

- For **continuous attributes**:
 - **Discretize** the range into bins
 - one ordinal attribute per bin
 - violates independence assumption
 - **Two-way split**: $(A < v)$ or $(A > v)$
 - choose only one of the two splits as new attribute
 - **Probability density estimation**:
 - Assume attribute follows a normal distribution
 - Use data to estimate parameters of distribution (e.g., mean and standard deviation)
 - Once probability distribution is known, can use it to estimate the conditional probability $P(A_i | c)$

How to Estimate Probabilities from Data?

| <i>Tid</i> | Refund | Marital Status | Taxable Income | Evade |
|------------|--------|----------------|----------------|-------|
| 1 | Yes | Single | 125K | No |
| 2 | No | Married | 100K | No |
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| 7 | Yes | Divorced | 220K | No |
| 8 | No | Single | 85K | Yes |
| 9 | No | Married | 75K | No |
| 10 | No | Single | 90K | Yes |

- Normal distribution:

$$P(A_i | c_j) = \frac{1}{\sqrt{2\pi\sigma_{ij}^2}} e^{-\frac{(A_i - \mu_{ij})^2}{2\sigma_{ij}^2}}$$

- One for each (A_i, c_i) pair
- For (Income, Class=No):
 - If Class=No
 - sample mean = 110
 - sample variance = 2975

$$P(\text{Income} = 120 | \text{No}) = \frac{1}{\sqrt{2\pi(54.54)}} e^{-\frac{(120-110)^2}{2(2975)}} = 0.0072$$

Example of Naïve Bayes Classifier

Given a Test Record:

$$X = (\text{Refund} = \text{No}, \text{Married}, \text{Income} = 120\text{K})$$

naive Bayes Classifier:

$$P(\text{Refund}=\text{Yes}|\text{No}) = 3/7$$

$$P(\text{Refund}=\text{No}|\text{No}) = 4/7$$

$$P(\text{Refund}=\text{Yes}|\text{Yes}) = 0$$

$$P(\text{Refund}=\text{No}|\text{Yes}) = 1$$

$$P(\text{Marital Status}=\text{Single}|\text{No}) = 2/7$$

$$P(\text{Marital Status}=\text{Divorced}|\text{No}) = 1/7$$

$$P(\text{Marital Status}=\text{Married}|\text{No}) = 4/7$$

$$P(\text{Marital Status}=\text{Single}|\text{Yes}) = 2/7$$

$$P(\text{Marital Status}=\text{Divorced}|\text{Yes}) = 1/7$$

$$P(\text{Marital Status}=\text{Married}|\text{Yes}) = 0$$

For taxable income:

If class=No: sample mean=110

sample variance=2975

If class=Yes: sample mean=90

sample variance=25

- $P(X|\text{Class}=\text{No}) = P(\text{Refund}=\text{No}|\text{Class}=\text{No})$
 $\times P(\text{Married}|\text{Class}=\text{No})$
 $\times P(\text{Income}=120\text{K}|\text{Class}=\text{No})$
 $= 4/7 \times 4/7 \times 0.0072 = 0.0024$
- $P(X|\text{Class}=\text{Yes}) = P(\text{Refund}=\text{No}|\text{Class}=\text{Yes})$
 $\times P(\text{Married}|\text{Class}=\text{Yes})$
 $\times P(\text{Income}=120\text{K}|\text{Class}=\text{Yes})$
 $= 1 \times 0 \times 1.2 \times 10^{-9} = 0$

Since $P(X|\text{No})P(\text{No}) > P(X|\text{Yes})P(\text{Yes})$

Therefore $P(\text{No}|X) > P(\text{Yes}|X)$

$\Rightarrow \text{Class} = \text{No}$

Example of Naïve Bayes Classifier

| Name | Give Birth | Can Fly | Live in Water | Have Legs | Class |
|---------------|------------|---------|---------------|-----------|-------------|
| human | yes | no | no | yes | mammals |
| python | no | no | no | no | non-mammals |
| salmon | no | no | yes | no | non-mammals |
| whale | yes | no | yes | no | mammals |
| frog | no | no | sometimes | yes | non-mammals |
| komodo | no | no | no | yes | non-mammals |
| bat | yes | yes | no | yes | mammals |
| pigeon | no | yes | no | yes | non-mammals |
| cat | yes | no | no | yes | mammals |
| leopard shark | yes | no | yes | no | non-mammals |
| turtle | no | no | sometimes | yes | non-mammals |
| penguin | no | no | sometimes | yes | non-mammals |
| porcupine | yes | no | no | yes | mammals |
| eel | no | no | yes | no | non-mammals |
| salamander | no | no | sometimes | yes | non-mammals |
| gila monster | no | no | no | yes | non-mammals |
| platypus | no | no | no | yes | mammals |
| owl | no | yes | no | yes | non-mammals |
| dolphin | yes | no | yes | no | mammals |
| eagle | no | yes | no | yes | non-mammals |

A: attributes

M: mammals

N: non-mammals

$$P(A|M) = \frac{6}{7} \times \frac{6}{7} \times \frac{2}{7} \times \frac{2}{7} = 0.06$$

$$P(A|N) = \frac{1}{13} \times \frac{10}{13} \times \frac{3}{13} \times \frac{4}{13} = 0.0042$$

$$P(A|M)P(M) = 0.06 \times \frac{7}{20} = 0.021$$

$$P(A|N)P(N) = 0.004 \times \frac{13}{20} = 0.0027$$

| Give Birth | Can Fly | Live in Water | Have Legs | Class |
|------------|---------|---------------|-----------|-------|
| yes | no | yes | no | ? |

| Give Birth | Can Fly | Live in Water | Have Legs | Class |
|------------|---------|---------------|-----------|-------|
| no | yes | no | yes | ? |

P(A|M)P(M) > P(A|N)P(N)

=> Mammals