Project 4: CPU Profiler

• Handed out: Monday, October 24, 2022

• Due dates:

Part 1: Friday, November 4, 2022Part 2: Friday, November 18, 2022

Introduction

The goal of this project is to design a CPU profiling tool. The tool will be designed as a kernel module which when loaded, keeps track of the time spent on CPU for each task.

Recommended Background Reading

• Linux /proc file system

Sample /proc implementation: cifs_debug.c

• Kretprobe: examples

• x86_64 calling convention: documentation

• spinlock: API

• Time measurement (rdtsc): API

Part 1. Monitoring task scheduling

In part 1, you will design a kernel module, named perftop, which will monitor the pick_next_task_fair function of Completely Fair Scheduler (CFS). To this end, you will use Kretprobe, a debugging tool in linux kernel. With Kretprobe, you can place a pre-event and post-event handlers (callback functions) on a certain kernel function or instruction address (similar to gdb's breakpoint). The module will display the profiling result using the proc file system.

Program your module in perftop.c and perftop.n (as needed). Create Makefile that support all, clean, install and uninstall rules (and more as needed), similar to that of project 2.

Part 1.1. Setup procfs

[10 points] The first task is to setup a proc file (procfs) where the results of the profiler can be displayed.

- Review the Linux kernel documents and sample codes about *proc* file system. The links provided in the above *Recommended Background Reading* would be a good staring point.
- Write a kernel module named perftop
- The module should create a proc file named perftop
- cat /proc/perftop should display "Hello World"

Deliverables:

- Load perftop module
- Invoke cat /proc/perftop
- Take a screenshot of the output. Name your screenshot as perftop1.png

Part 1.2. Setup Kretprobe

[10 points] We will set up Kretprobe for the CFS's pick_next_task_fair function.

Tasks:

- Review the Linux kernel documents and sample codes about *Kretprobe*. The links provided in the above *Recommended Background Reading* would be a good staring point.
- Set a Kretprobe hook on the *pick_next_task_fair* function. Register a pre-event handler named *entry pick next fair* and a post-event handler called *ret pick next fair*.
- The event handler should increment its own counter, named pre_count and post_count, repsectively.
- The counter should be displayed by cat /proc/perftop.

Deliverables:

- Load perftop module
- Invoke cat /proc/perftop two times with some time gaps (e.g., 10 seconds).
- Take a screenshot of the output. Name your screenshot as perftop2.png

Part 1.3. Count the Number of Context Switches

[30 points] We will count the number of cases where the scheduler pick a different task to run: i.e., prev task!= next task.

Tasks:

- Set up a Kretprobe hook on the *pick_next_task_fair* function (same as Part 1.2).
- On a pre-event handler *entry_pick_next_fair*, obtain the pointer of (prev) *task_struct* from *struct pt regs* **regs* using the register calling convention.
- On a post-event handler <code>ret_pick_next_fair</code>, obtain the pointer of (next) <code>task_struct</code> from <code>struct pt_regs *regs</code>. Check if the prev and next tasks are different. If so, increment the counter named <code>context_switch_count</code>.
- The counter should be displayed by cat /proc/perftop.

Deliverables:

- Load perftop module
- Invoke cat /proc/perftop two times with some time gaps (e.g., 10 seconds).
- Take a screenshot of the output. Name your screenshot as perftop3.png
- Make a folder named with your SBU ID (e.g., 112233445), put Makefile, perftop.c, perftop.h (if any), and the screenshots perftop{1,2,3}.png files in the folder, create a single gzip-ed tarball named [SBU ID].tar.gz, and turn the gzip-ed tarball to Blackboard.

Part 2. Print 10 most scheduled tasks

[50 points] In part 2, you will modify the Kretprobe event handlers in *perftop* to keep track of time each task spends on CPU and print the 10 most scheduled tasks using *proc*.

Preliminaries:

- We will measure time using *rdtsc* time stamp counter.
- Set up a hash table where a PID is used as a key and the start tsc (the time a task is scheduled on a CPU) is stored as a value.
- Set up a red-black tree (rb-tree) that is ordered by the total tsc (the accumulative time) spent by each task on a CPU.

Tasks:

- On a post-event handler *ret_pick_next_fair*, if the prev and next tasks are different, we measure the time spent by each task on a CPU as follows.
- (1) For the *prev* task: we read the current tsc and obtain the start tsc of the *prev* task from the hash table (using PID as a key). The difference between two timestamps (say, *elapsed time*) will represent the amount of the time the prev task has been scheduled on a CPU during the scheduling turn.
- (2) For the *prev* task: we remove the old entry from the rb-tree and add the new entry with the updated total tsc (the accumulative sum of elapsed times) to the rb-tree.
- (3) For the *next* task: we update the start tsc of the *next* task in the hash table with the current tsc.
- Modify the open function of proc file to print the top 10 most scheduled tasks. Print the PID and the time (total tsc) spent on a CPU.

Deliverables:

- Load perftop module
- Invoke cat /proc/perftop two times with some time gaps (e.g., 10 seconds).
- Take a screenshot of the output. Name your screenshot as perftop4.png
- Make a folder named with your SBU ID (e.g., 112233445), put Makefile, perftop.c, perftop.h (if any), and the screenshots perftop4.png file in the folder, create a single gzip-ed tarball named [SBU ID].tar.gz, and turn the gzip-ed tarball to Blackboard.