

Visoka škola strukovnih studija za
informacije i komunikacione tehnologije

Summoners War

<https://tamarapav.github.io/SummonersWar/>

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Smer: Internet Tehnologije

Modul: Web programiranje

Predmet: Web programiranje 1

Contents

Uvod	3
Korišćeni programski jezici.....	3
Opis funkcionalnosti	3
Template	4
Organizacija.....	4
Organizaciona šema.....	4
Mapa sajta.....	4
Stranice	5
Index.html – Meni	5
Index.html – Tekst I Automatski slajder.....	6
Index.html – Izbor monstera	7
Index.html – Slajder	8
Index.html – Login I Registracija.....	9
Index.html – O autoru, futer I strelica	10
Kodovi	11
Index.html	11
style.css	16
Main.js	25
Account.js.....	30

Uvod

Korišćeni programski jezici

Korišćena tehnologija, programski jezici:

- HTML
- CSS3
- JavaScript
- JQuery
- FontAwesome font u ikonicama

Za pisanje koda korišćen je Visual Studio Code.

Opis funkcionalnosti

Sajt poseduje sledeće funkcionalnosti:

- Dinamičko učitavanje menija na vrhu I dnu stranice pomoću Java Scripta prilikom učitavanja stranice.
- Ispisivanje teksta reč po reč pomoću JQuery plugina.
- Automatski slajder slika napravljen pomoću JQuery plugina. Prelaskom miša preko slike slajder se zaustavlja.
- Dinamičko učitavanje menija za izbor monstera pomoću Java Scripta. Klikom na neku od ponuđenih stavki menija, dinamički se ispisuju divovi koji sadrže sliku I tekst.
- Slajder napravljen pomoću JQuery-ja koji sadrži naslov, sliku I tekst. Klikom na broj ispod slajdera vrši se izbor slajda.
- Fokusiranje polja za unos teksta nakon klika na "log in" ili "register".
- Provera unosa podataka prilikom prijavljivanja ili registrovanja pomoću regularnih izraza.
- Dugme u donjem desnom uglu koje je fiksno pozicionirano, urađeno u JQuery-ju. Klikom na dugme automatski se prebacujemo na vrh sajta u roku trajanja od 350 ms.

Template

Template nije korišćen iz drugih izvora nego je samostalno pisan, stoga će to biti prikazano u sklopu koda u narednim stranicama.

Organizacija

Organizaciona šema

Sajt je urađen kao single-page i sve je dostupno na index.html stranici.

Mapa sajta

```
<?xml version="1.0" encoding="UTF-8"?>
<urlset>

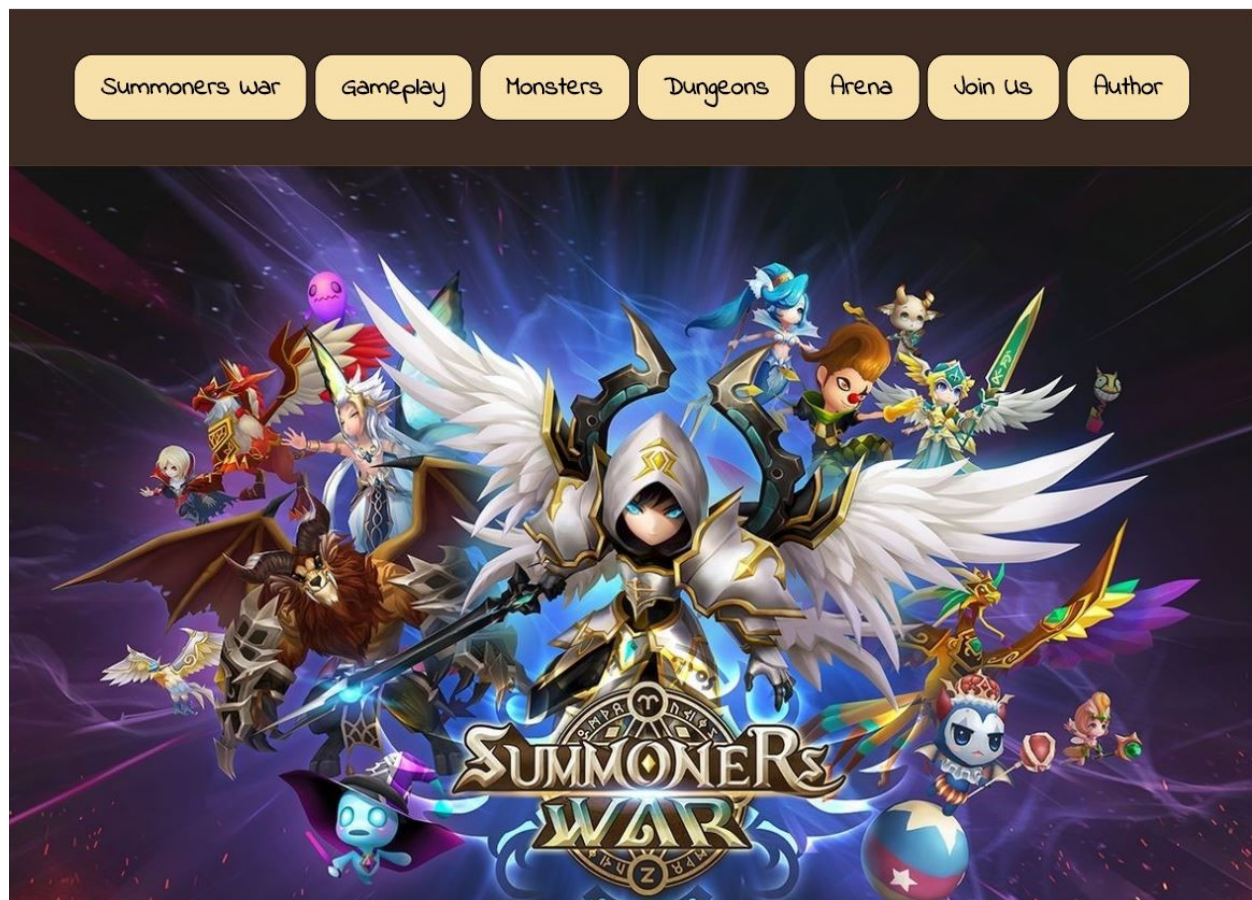
<url>
  <loc>https://tamarapav.github.io/SummonersWar/</loc>
  <lastmod>2019-12-03T19:12:10+00:00</lastmod>
</url>

</urlset>
```

Stranice

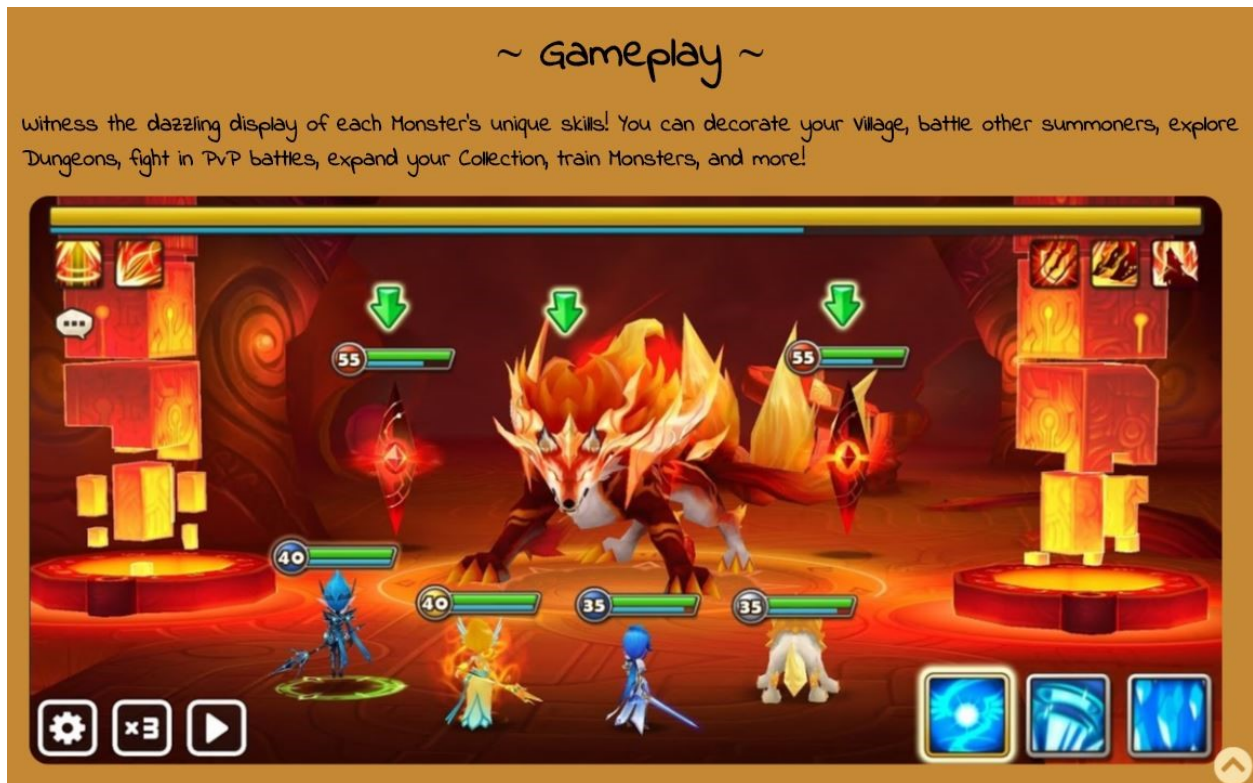
Ovde se nalazi print screen delova index.html stranice koji imaju funkcionalnosti opisane u uvodu.

Index.html – Meni



Na slici se nalazi dinamičko ispisan meni. Klikom na stavku iz menija pravi se skok na određeni deo stranice. Ispod menija nalazi se slika koja se prilikom učitavanja stranice učitava sa "fadeIn" efektom.

Index.html – Tekst I Automatski slajder



Na slici se nalazi tekst napisan u p tagu koji se prilikom učitavanja stranice ispisuje reč po reč.

Ispod teksta nalazi se slika, odnosno slajder koji sadrži tri slajda koja se automatski smenjuju. Prilikom prelaska mišem preko slike slajder se zaustavlja.

Obe stavke urađene su pomoću JQuery plugina koji je preuzet sa interneta.

Index.html – Izbor monstera

~ Monsters ~

Newly summoned monsters can range from a 1-star grade to a 5-star grade, with 4 and 5 star monsters being the rarest. 5 star monsters have about a 0.5% chance to obtain from a mystical scroll. 4 star monsters have about an 8.2% chance to obtain from a mystical scroll. 3 star monsters have about a 91% chance to summon from a mystical scroll. Using monsters in battle raises their experience level, and they can be evolved to a higher star grade, with the maximum being a 6-star grade.

Fire, water, wind, Light and Dark! 5 different attributes, and 1000 different monsters! Collect as many monsters as you can and assemble the greatest team!

Dark

Light

wind


Fire

water

Top 5

Alexandra ★★★★★


Monster Info



HP	
Max Lv.	40
HP	12510
ATK	703
DEF	604
SPD	100

Nicki ★★★★★

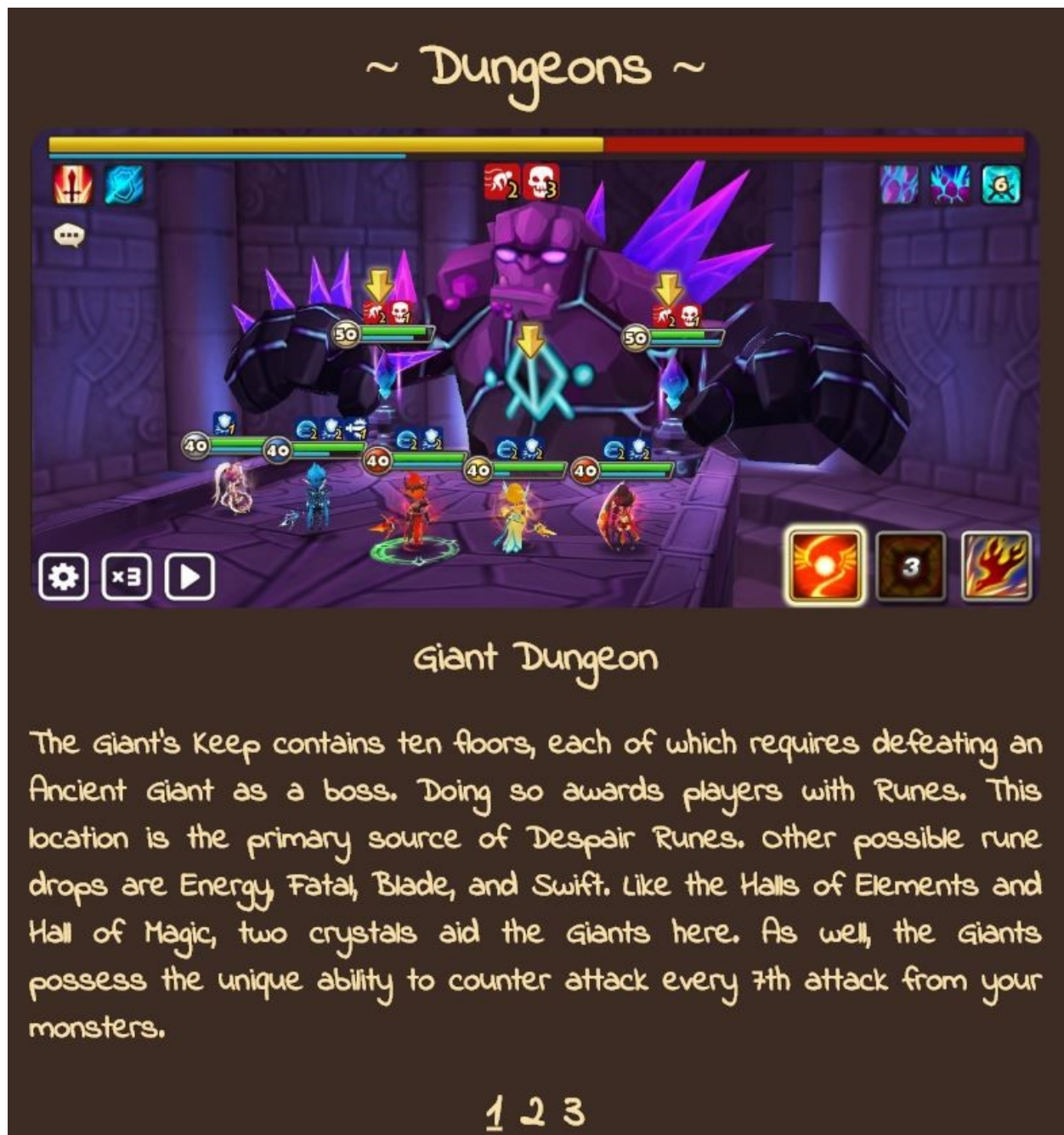
Monster Info



Attack	
Max Lv.	40
HP	10215
ATK	812
DEF	648
SPD	105

~ Alexandra ~ ~ Nicki ~

Na slici se nalazi dinamičko ispisan meni pomoću Java Scripta. Klikom na neku od stavki ispod menija unutar jednog diva ispisuju se ostali divovi koji sadrže sliku i naslov, odnosno ime monstera. Sadržaj diva koji sadrži ostale divove se prilikom klika na neku drugu stavku prvo briše pa se ponovo ispisuje sadržaj.



Na slici se nalazi slajder koji se pokreće klikom na "1", "2" ili "3". Na jednom slajdu se nalazi slika, naslov i tekst.

Index.html – Login I Registracija

~ Become a member! ~

If you want to gain access to our secret base of ~Tips and Tricks~ and make yourself one of the best players in the world, log in or register below!

~ Login ~

Email

email@something.com *

Password

Your Password *

Login

~ Register ~

Name

Name *

You must enter your name!

Summoners Username

Username *

You must enter your username!

E-mail

email@something.com *

You must enter your email

Password

Your Password *

You must enter your password!

Confirm Password

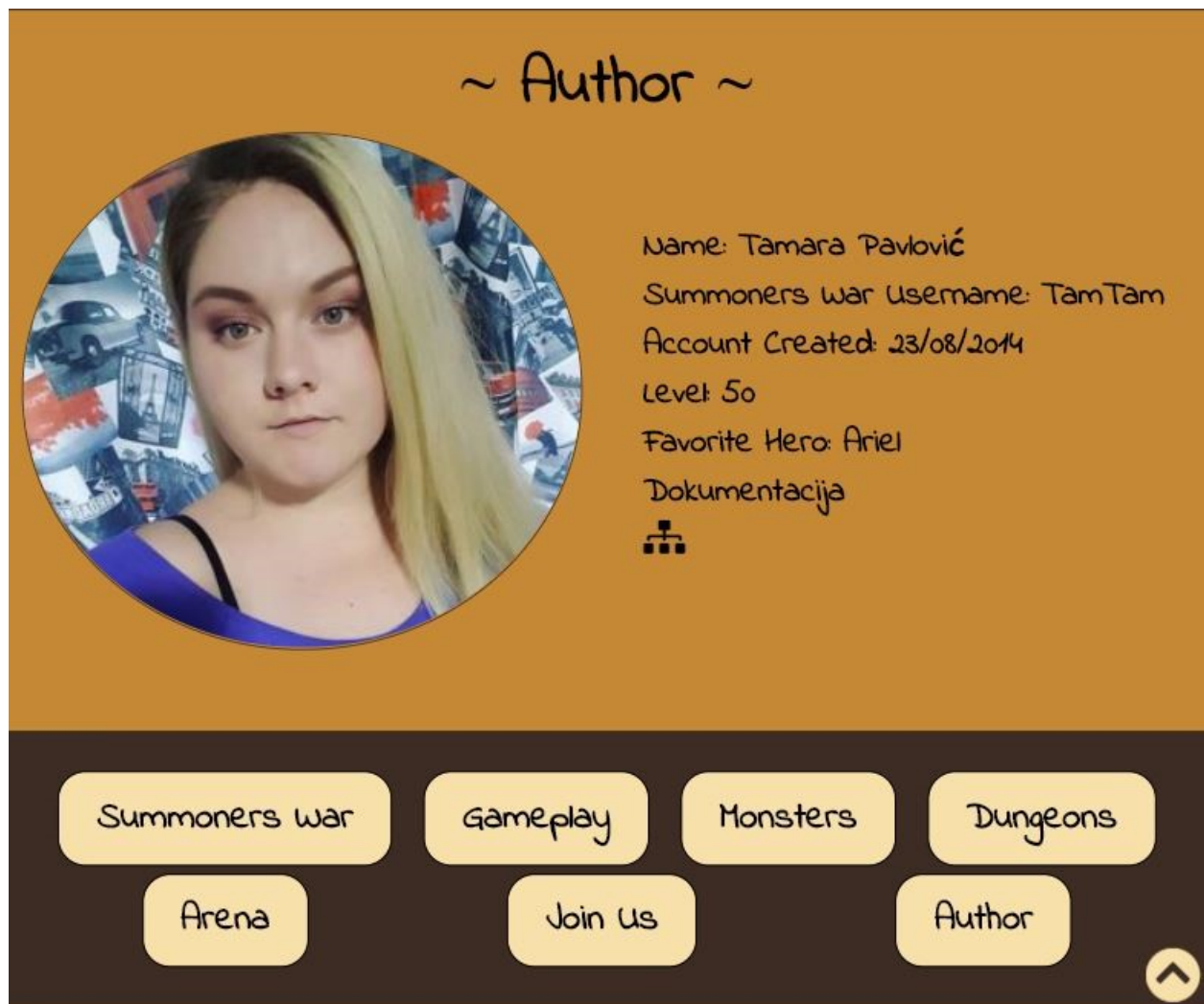
Your Password Again *

Register

Na slici se nalazi tekst koji poziva korisnika da se uloguje ili registruje. Prilikom klika na reči "log in", polje za unos email-a u "Login" formi ispod teksta se automatski fokusira. Prilikom klika na reč "register", fokusira se polje za unos imena u "Register" formi.

Provera unetih podataka u input polja vrši se pomoću regularnih izraza. Ukoliko korisnik ne unese podatak u polje ili unese pogrešan format podatka, ono dobija crveni okvir, a p tag ispod polja dobija odgovarajući tekst.

Index.html – O autoru, futer I strelica



Na slici se nalaze podaci o autoru, futer sa dinamičko ispisanim menijem u I strelica koja nakon klika vodi na vrh stranice.

Kodovi

Delovi koda osenčeni žutom bojom su preuzeti sa interneta u sklopu JQuery plugina.

Index.html

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <meta http-equiv="X-UA-Compatible" content="ie=edge">
  <title>Summoner's War</title>
  <meta name="description" content="Summoners Wars is a free-to-play mobile game with various
game modes where you can collect hundreds of monsters and defeat the Boss monsters.">
  <meta author="Tamara Pavlovic">
  <meta name="keywords" content="Summoner, war, game, monster">
  <meta name="robots" content="index, follow" />
  <link rel="shortcut icon" href="images/favicon.ico" type="image/x-icon">
  <link href="https://fonts.googleapis.com/css?family=Indie+Flower&display=swap" rel="stylesheet">
  <link rel="stylesheet" href="assets/css/style.css" type="text/css"/>
  <link rel="stylesheet" type="text/css"
href="https://use.fontawesome.com/releases/v5.5.0/css/all.css" />
  <link rel="stylesheet"
href="https://cdnjs.cloudflare.com/ajax/libs/animate.css/3.3.0/animate.min.css">
</head>
<body>

  <div id="heder" class="flex">
    <div id="meni">
      <ul id="nav" class="flex">
      </ul>
    </div>
  </div>
  <div id="welcome"></div>

  <div>
    <h2 id="gameplay">&#8275; Gameplay &#8275;</h2>
    <div>
      <p class="demo1">Witness the dazzling display of each Monster's unique skills! You can decorate
your Village, battle other summoners, explore Dungeons, fight in PvP battles, expand your Collection,
train Monsters, and more!
```

```

    </p>
  </div>
  <div>
    <ul class="jc-slider" id="slajder">
      <li class="jc-animation">
        
      </li>
      <li class="jc-animation">
        
      </li>
      <li class="jc-animation">
        
      </li>
    </ul>
  </div>
</div>

```

```

<div>
  <h2 id="monsters">&#8275; Monsters &#8275;</h2>
  <p>

```

Newly summoned monsters can range from a 1-star grade to a 5-star grade, with 4 and 5 star monsters being the rarest. 5 star monsters have about a 0.5% chance to obtain from a mystical scroll. 4 star monsters have about an 8.2% chance to obtain from a mystical scroll. 3 star monsters have about a 91% chance to summon from a mystical scroll. Using monsters in battle raises their experience level, and they can be evolved to a higher star grade, with the maximum being a 6-star grade.

```

  </p>
  <p>
    Fire, Water, Wind, Light and Dark!
    5 different attributes, and 1000 different monsters!
    Collect as many monsters as you can and assemble the greatest team!
  </p>

```

```

<div id="omot">
  <ul id="izbor" class="flex">

    </ul>
</div>
<div id="monsteri" class="flex">

```

```

  </div>
</div>

```

```

<div class="brown">
  <h2 id="dungeons">&#8275; Dungeons &#8275;</h2>
  <div class="container">

```

```

<div class="main-content">
  <div class="content-switcher" id="content1">
    
    <h4>Giant Dungeon</h4>
    <p class="info">The Giant's Keep contains ten floors, each of which requires defeating an Ancient Giant as a boss. Doing so awards players with Runes. This location is the primary source of Despair Runes. Other possible rune drops are Energy, Fatal, Blade, and Swift. Like the Halls of Elements and Hall of Magic, two crystals aid the Giants here. As well, the Giants possess the unique ability to counter attack every 7th attack from your monsters.</p>
  </div>
  <div class="content-switcher" id="content2">
    
    <h4>Necropolis Dungeon</h4>
    <p class="info">Necropolis B10 is an end-game dungeon rich in Mana Stones and the main source of high-quality Vampire, Rage and Will runes. This will put your Violent and Revenge runes to test and see the effect of grindstones and enchanted gems from R3. When you are able to farm NB10 efficiently, this will help your PvP game drastically, thus being able to play competitively in the Arena, Guild Wars, Siege, and RTA.</p>
  </div>
  <div class="content-switcher" id="content3">
    
    <h4>Hall of Magic</h4>
    <p class="info">The Hall of Magic has essences often awarded for clearing a floor. The essences unique to the Hall of Magic are the Essences of Magic, although essences for the other elements can also be found here as well. Bosses here are similar to the Halls of Elements, in that two crystals aid the boss with buffs, and debuffs against players. As the floor number gets higher, the bosses generally get stronger.</p>
  </div>
</div>
<div class="progress-container">
  <a href="#" class="item-number underline" id="item1" onClick="selectDungeon(1); return false;">1</a>
  <a href="#" class="item-number" id="item2" onClick="selectDungeon(2); return false;">2</a>
  <a href="#" class="item-number" id="item3" onClick="selectDungeon(3); return false;">3</a>
</div>
</div>

<div>
  <h2 id="arena">&#8275; Arena &#8275;</h2>
  <div id="arena1" class="flex">
    
    <p>The Arena is where players engage in PVP (player vs player) battles with one another as well

```


as with NPC (Rivals with their monsters). Each battle costs one Arena Invitation. In Arena battles, each player will have a team of four monsters, with the winner being the one that defeats all of the opponent's monsters. Winning a battle offers players various rewards, such as Glory Points, Mana Stones, Energy, Experience, and sometimes Crystals.</p>

</div>

</div>

<div class="brown">

<h2 id="member">⁓ Become a member! ⁓</h2>

<p>If you want to gain access to our secret base of ⁓Tips and Tricks⁓ and make yourself one of the best players in the world, log in or register below!</p>

<div id="forme">

<div>

<form id="signIn" name="signIn" method="POST" action="">

<h4>⁓ Login ⁓</h4>

<label for="mailIn">Email</label>

<input id="mailIn" type="text" placeholder="email@something.com *" />

<p id="loginMailError"></p>

<label for="passIn">Password</label>

<input id="passIn" type="password" placeholder="Your Password *" />

<p id="loginPassError"></p>

<input id="submitIn" type="submit" value="Login" />

</form>

</div>

<div>

<form id="signUp" name="signUp" method="POST" action="">

<h4>⁓ Register ⁓</h4>

<label for="name">Name</label>

<input id="name" type="text" placeholder="Name *" />

<p id="nameError"></p>

<label for="username">Summoners Username</label>

<input id="username" type="text" placeholder="Username *" />

<p id="usernameError"></p>

<label for="mailUp">E-mail</label>

<input id="mailUp" type="text" placeholder="email@something.com *" />

<p id="emailError"></p>

<label for="passUp">Password</label>

<input id="passUp" type="password" placeholder="Your Password *" />

<p id="passwordError"></p>

<label for="confPassUp">Confirm Password</label>

<input id="confPassUp" type="password" placeholder="Your Password Again *" />

```

        <p id="passwordAgainError"></p>
        <input id="submitUp" type="submit" value="Register" />
    </form>
</div>
<div class="cleaner"></div>
</div>
</div>

<div id="autor">
    <h2 id="author">&#8275; Author &#8275;</h2>
    <div class="flex">
        
        <p>Name: Tamara Pavlovic<br />
        Summoners War Username: TamTam<br />
        Account Created: 23/08/2014<br />
        Level: 50<br />
        Favorite Hero: Ariel<br />
        <a href="pdf/dokumentacija.pdf">Dokumentacija</a><br />
        <a href="xml/sitemap.xml"><i class="fa fa-sitemap" aria-hidden="true"></i></a></p>
    </div>
</div>

<div id="futer">
    <ul id="navFut" class="flex">
    </ul>
</div>

<i id="gore" class="fa fa-chevron-circle-up"> </i>

<script src="http://ajax.googleapis.com/ajax/libs/jquery/3.3.1/jquery.min.js"></script>
<script src="assets/jquery/jquery.jcslider.min.js"></script>
<script src="assets/jquery/Text-Animation/js/animatext.js"></script>
<script src="assets/js/main.js"></script>
<script src="assets/js/account.js"></script>
</body>
</html>

```

style.css

```
* {  
  margin: 0;  
  padding: 0;  
}  
  
body {  
  background-color: #C58835;  
  font-family: 'Indie Flower', cursive;  
}  
  
ul {  
  list-style-type: none;  
}  
  
a {  
  text-decoration: none;  
  color: black;  
  font-weight: 600;  
}  
  
a:visited {  
  color: black;  
}  
  
a:hover {  
  color: white;  
}  
  
p {  
  padding: 15px;  
  text-align: justify;  
  font-size: 18px;
```

```
    font-weight: 600;
}
h2 {
    font-size: 35px;
    text-align: center;
    padding-top: 15px;
}
h4 {
    font-size: 25px;
    text-align: center;
    margin: 5px;
}
ul li {
    background-color: #F8E0AB;
    border: 1px solid black;
    border-radius: 15px;
    padding: 10px 20px;
    margin: 2px;
    font-size: 20px;
    font-weight: 600;
}
ul li:hover {
    background-color: black;
    color: white;
}

.cleaner {
    clear: both;
}
```

```
.flex {
  display:flex;
  justify-content: space-around;
  align-items: center;
  flex-wrap: wrap;
  flex-direction: row;
}

.flex1 {
  display:flex;
  flex-direction: row;
  flex-wrap: wrap;
}

#heder {
  background-color: #3D2C24;
  height:120px;
}

#meni {
  width:90%;
}

@media screen and (max-width: 478px) {

  ul li {
    font-size:15px;
    padding: 5px 10px;
  }

  h2 {
    font-size:25px;
  }
}
```



```

}
#welcome {
    width:100%;
    height:600px;
    background-image: url("../images/summonersSmall.png");
    background-size: cover;
        background-position: top center;
        background-repeat: no-repeat;
    position: relative;
    display:none;
}
@media screen and (min-width: 375px) {
    #welcome {
        background-image: url("../images/summonerswar.jpg");
    }
}
@media screen and (min-width: 850px) {
    #welcome {
        background-position: bottom center;
    }
}
.monster {
    border: 2px solid black;
    border-radius: 25px;
}
.mon {
    text-align: center;
}
#omot {

```

```
width:80%;
margin: 0 auto;
}
#slajder {
    background-color: #C58835;
}
.jc-animation {
    border:none;
    margin: 0;
    padding: 0;
    text-align: center;
    background-color: #C58835;
}
.jc-animation:hover{
    background-color: #C58835;
}
.igra {
    border-radius: 15px;
    max-width:95%;
}
.container {
    width:100%;
    margin: 0 auto;
    padding-top: 10px;
}
.main-content {
    width:100%;
}
.dungeon {
```

```
border-radius: 15px;
width:95%;
}
.info {
font-size: 20px;
text-align: justify;
}
.content-switcher {
display: none;
text-align: center;
}

.content-switcher:first-child {
display: block;
}
.progress-container {
text-align: center;
font-size:30px;
}
.progress-selected {
display:block;
border:1px solid black;
border-radius: 25%;
}
.underline {
text-decoration: underline;
}
#arena1 {
width: 100%;
```

```
}  
  
#forme {  
    width:100%;  
}  
  
form {  
    display: flex;  
    flex-direction: column;  
    text-align: center;  
    padding:5px;  
    margin:5px;  
}  
  
form h4 {  
    color: #F8E0AB;  
}  
  
form p {  
    color:red;  
    font-size:15px;  
    padding:5px;  
    margin:0;  
  
}  
  
label {  
    font-size:22px;  
    color: #F8E0AB;  
}  
  
#signIn {  
    text-align: center;  
    width:45%;  
    float:left;
```

```

}
#signUp {
    text-align: center;
    width:45%;
    float:right;
}
@media screen and (max-width: 500px) {
    #signIn {
        float:none;
        width:95%;
    }
    #signUp {
        float:none;
        width:95%;
    }
}
input {
    background-color: #D5B069;
    border: 1px solid #523B2B;
    padding:5px;
}
input[type="submit"] {
    margin: 0 auto;
    width:40%;
    font-family: 'Indie Flower', cursive;
    font-size:20px;
}
input:focus {
    background-color: #F8E0AB;

```



```
}  
.error {  
    border:1px solid red;  
}  
.brown {  
    background-color: #3D2C24;  
    color: #F8E0AB;  
}  
.brown a {  
    color: #F8E0AB;  
}  
#izbor {  
    padding-bottom:10px;  
}  
#autor {  
    padding-bottom:20px;  
}  
#autor img {  
    border-radius: 50%;  
    border: 1px solid #523B2B;  
  
}  
#futer {  
    padding:20px;  
    background-color: #3D2C24;  
  
}  
#log, #reg {  
    text-decoration: underline;
```

```

    font-size:20px;
}
#log:hover, #reg:hover {
    cursor: pointer;
}
#gore {
    position: fixed;
    bottom: 0;
    right: 0;
    z-index:98;
    margin: 4px;
    font-size: 30px;
    color: #F8E0AB;
}

```

Main.js

```

$(document).ready(function () {
    navigacija();
    navigacijaFut();
    izbor();
    $("#welcome").fadeOut(3000);
    $("#log").on("click", log);
    $("#reg").on("click", reg);
    $("#gore").on("click", gore);
    $("#dark").on("click", darkMonster);
    $("#light").on("click", lightMonster);
    $("#wind").on("click", windMonster);
    $("#fire").on("click", fireMonster);
    $("#water").on("click", waterMonster);
    $("#top").on("click", topMonsters);
    $('.jc-slider').jcSlider({
        animationIn: 'fadeInLeft',
        animationOut: 'fadeOutRight',
    });
});

```

```
stopOnHover: true
});
$(".demo1").animate({
mode: "words"
});
```

```
});
```

```
var meni = [["", "Summoners  
War"],["gameplay", "Gameplay"],["monsters", "Monsters"],["dungeons", "Dungeons"],["arena", "Arena"],[  
"member", "Join Us"],["author", "Author"]];
```

```
function navigacija() {  
    var ispis = "";  
    var menu = document.getElementById("nav");  
        for (let i = 0; i < meni.length; i++) {  
            ispis += "<li><a href='#" + meni[i][0] + "'>" + meni[i][1] + "</a></li>";  
        }  
    menu.innerHTML = ispis;
```

```
}
```

```
function navigacijaFut() {  
    var ispis = "";  
    var menu = document.getElementById("navFut");  
        for (let i = 0; i < meni.length; i++) {  
            ispis += "<li><a href='#" + meni[i][0] + "'>" + meni[i][1] + "</a></li>";  
        }  
    menu.innerHTML = ispis;
```

```
}
```

```
var izborMonstera =  
[["dark", "Dark"],["light", "Light"],["wind", "Wind"],["fire", "Fire"],["water", "Water"],["top", "Top 5"]];
```

```
function izbor() {  
    var ispis = "";  
    var biraj = document.getElementById("izbor");  
        for (let i = 0; i < izborMonstera.length; i++) {  
            ispis += "<li id='" + izborMonstera[i][0] + "'>" + izborMonstera[i][1] + "</li>";  
        }  
    biraj.innerHTML = ispis;
```

```
}
```

```

var darkMonsteri = [
    ["1", "Alexandra"],
    ["2", "Nicki"],
    ["3", "Monte"],
    ["4", "Liebli"],
    ["5", "Lydia"]
];
var lightMonsteri = [
    ["1", "Artamiel"],
    ["2", "Deva"],
    ["3", "Akroma"],
    ["4", "Fellerla"],
    ["5", "Homunculus"]
];
var windMonsteri = [
    ["1", "Feng Yan"],
    ["2", "Lagmaron"],
    ["3", "Skogul"],
    ["4", "Acasis"],
    ["5", "Lushen"]
];
var fireMonsteri = [
    ["1", "Mei Hou Wang"],
    ["2", "Maruna"],
    ["3", "Shaina"],
    ["4", "Hwahee"],
    ["5", "Baretta"]
];
var waterMonsteri = [
    ["1", "Verad"],
    ["2", "Tyron"],
    ["3", "Tractor"],
    ["4", "Sera"],
    ["5", "Lapis"]
];

function darkMonster() {
    var monsters = document.getElementById("monsteri");
    monsters.innerHTML = "";
    for (let i = 0; i < darkMonsteri.length; i++) {
        let ispis = "";
        let div = document.createElement("div");
        div.className = "mon";
        ispis += "<img class='monster' src='images/dark" + darkMonsteri[i][0] + ".jpg' alt='" +

```

```

darkMonsteri[i][1] + "><h4>&#8275; " + darkMonsteri[i][1] + " &#8275;</h4>";
    div.innerHTML = ispis;
    monsters.appendChild(div);
}
}
function lightMonster() {
    var monsters = document.getElementById("monsteri");
    monsters.innerHTML = "";
    for (let i = 0; i < lightMonsteri.length; i++) {
        let ispis = "";
        let div = document.createElement("div");
        div.className = "mon";
        ispis += "<img class='monster' src='images/light" + lightMonsteri[i][0] + ".jpg' alt='" +
lightMonsteri[i][1] + "><h4>&#8275; " + lightMonsteri[i][1] + " &#8275;</h4>";
        div.innerHTML = ispis;
        monsters.appendChild(div);
    }
}
function fireMonster() {
    var monsters = document.getElementById("monsteri");
    monsters.innerHTML = "";
    for (let i = 0; i < fireMonsteri.length; i++) {
        let ispis = "";
        let div = document.createElement("div");
        div.className = "mon";
        ispis += "<img class='monster' src='images/fire" + fireMonsteri[i][0] + ".jpg' alt='" + fireMonsteri[i][1]
+ "><h4>&#8275; " + fireMonsteri[i][1] + " &#8275;</h4>";
        div.innerHTML = ispis;
        monsters.appendChild(div);
    }
}
function windMonster() {
    var monsters = document.getElementById("monsteri");
    monsters.innerHTML = "";
    for (let i = 0; i < windMonsteri.length; i++) {
        let ispis = "";
        let div = document.createElement("div");
        div.className = "mon";
        ispis += "<img class='monster' src='images/wind" + windMonsteri[i][0] + ".jpg' alt='" +
windMonsteri[i][1] + "><h4>&#8275; " + windMonsteri[i][1] + " &#8275;</h4>";
        div.innerHTML = ispis;
        monsters.appendChild(div);
    }
}
}

```

```

function waterMonster() {
    var monsters = document.getElementById("monsteri");
    monsters.innerHTML = "";
    for (let i = 0; i < waterMonsteri.length; i++) {
        let ispis = "";
        let div = document.createElement("div");
        div.className = "mon";
        ispis += "<img class='monster' src='images/water' + waterMonsteri[i][0] + ".jpg' alt='" +
waterMonsteri[i][1] + "'/><h4>&#8275; " + waterMonsteri[i][1] + " &#8275;</h4>";
        div.innerHTML = ispis;
        monsters.appendChild(div);
    }
}

function topMonsters() {
    var monsters = document.getElementById("monsteri");
    monsters.innerHTML = "";
    let ispis = "<div><img class='monster' src='images/water' + waterMonsteri[0][0] + ".jpg' alt='" +
waterMonsteri[0][1] + "'/><h4>&#8275; " + waterMonsteri[0][1] + " &#8275;</h4></div>" +
    "<div><img class='monster' src='images/fire' + fireMonsteri[0][0] + ".jpg' alt='" + fireMonsteri[0][1] +
    "'/><h4>&#8275; " + fireMonsteri[0][1] + " &#8275;</h4></div>" +
    "<div><img class='monster' src='images/wind' + windMonsteri[0][0] + ".jpg' alt='" +
windMonsteri[0][1] + "'/><h4>&#8275; " + windMonsteri[0][1] + " &#8275;</h4></div>" +
    "<div><img class='monster' src='images/dark' + darkMonsteri[0][0] + ".jpg' alt='" + darkMonsteri[0][1]
    + "'/><h4>&#8275; " + darkMonsteri[0][1] + " &#8275;</h4></div>" +
    "<div><img class='monster' src='images/light' + lightMonsteri[0][0] + ".jpg' alt='" + lightMonsteri[0][1]
    + "'/><h4>&#8275; " + lightMonsteri[0][1] + " &#8275;</h4></div>";
    monsters.innerHTML = ispis;
}

function selectDungeon (n) {
    $(".content-switcher").hide();
    $("#content"+n).show();
    $(".item-number").removeClass("underline");
    $("#item"+n).addClass("underline");
}

function log (){
    document.querySelector("#mailIn").focus();
}

function reg (){
    document.querySelector("#name").focus();
}

function gore() {

```

```

    $("html").animate({ scrollTop: 0 }, 350);
}

```

Account.js

```

window.onload = function () {
    document.querySelector("#submitIn").addEventListener("click", function(event){
        event.preventDefault();
        checkLogin();
    });
    document.querySelector("#submitUp").addEventListener("click", function(event){
        event.preventDefault();
        checkRegister();
    });
}

function checkRegister() {

    var podaci = [];

    var poljeName = document.querySelector("#name");
    var poljeUsername = document.querySelector("#username");
    var poljeEmail = document.querySelector("#mailUp");
    var poljePassword = document.querySelector("#passUp");
    var poljePasswordAgain = document.querySelector("#confPassUp");

    var reName, reUsername, reEmail, rePassword;

    reName = /^[A-ZCCŽŠĐ][a-zccžšđ]{1,12}(\s[A-ZCCŽŠĐ][a-zccžšđ]{1,19})+$/;
    reUsername = /^w{4,}\$/;
    reEmail = /^w+([.~?[\w\d]+)*@w+([.~?[\w\d]+)*(\.w{2,4})+$/;
    rePassword = /^(?=.*d)(?=.*[a-zccžšđ])(?=.*[A-ZCCŽŠĐ])[0-9a-zccžšdA-ZCCŽŠĐ]{8,}$/;

    var imeError = document.querySelector("#nameError");
    var userError = document.querySelector("#usernameError");
    var mailError = document.querySelector("#emailError");
    var passError = document.querySelector("#passwordError");
    var passAgainError = document.querySelector("#passwordAgainError");

    if(poljeName.value == ""){
        poljeName.classList.add("error");
    }

```

```

imeError.innerHTML = "You must enter your name!";

}
else{
    if(!reName.test(poljeName.value)){
        imeError.innerHTML = "The name is not in a correct format!";
        poljeName.classList.add("error");
    }else{
        poljeName.classList.remove("error");
        imeError.innerHTML = "";
        podaci.push(poljeName);
    }
}

if(poljeUsername.value == ""){
    poljeUsername.classList.add("error");
    userError.innerHTML = "You must enter your username!";
}
else{
    if(!reUsername.test(poljeUsername.value)){
        userError.innerHTML = "The username is not in a correct format!";
        poljeUsername.classList.add("error");
    }else{
        poljeUsername.classList.remove("error");
        userError.innerHTML = "";
        podaci.push(poljeUsername);
    }
}

if(poljeEmail.value == ""){
    poljeEmail.classList.add("error");
    mailError.innerHTML = "You must enter your email!";
}
else{
    if(!reEmail.test(poljeEmail.value)){
        mailError.innerHTML = "The email is not in a correct format!";
        poljeEmail.classList.add("error");
    }else{
        poljeEmail.classList.remove("error");
        mailError.innerHTML = "";
        podaci.push(poljeEmail);
    }
}

```



```

}

if(poljePassword.value == ""){
    poljePassword.classList.add("error");
    passError.innerHTML = "You must enter your password!";
}
else{
    if(!rePassword.test(poljePassword.value)){
        passError.innerHTML = "The password is not in a correct format!";
        poljePassword.classList.add("error");
    }else{
        poljePassword.classList.remove("error");
        passError.innerHTML = "";
        podaci.push(poljePassword);
    }
}

if (poljePassword.value !== poljePasswordAgain.value){
    passAgainError.innerHTML= "Passwords do not match!";
    poljePasswordAgain.classList.add("error");
}
else {
    poljePasswordAgain.classList.remove("error");
}

}

function checkLogin() {

    var podaci = [];

    var poljeLoginEmail = document.querySelector("#mailIn");
    var poljeLoginPassword = document.querySelector("#passIn");

    var reEmail, rePassword;

    reEmail = /^^\w+([.-]?\w\d+)*@\w+([.-]?\w+)*(\.\w{2,4})+$/;
    rePassword = /^(?=.*\d)(?=.*[a-zccžšd])(?=.*[A-ZCCŽŠĐ])[0-9a-zccžšdA-ZCCŽŠĐ]{8,}$/;

    var logMailError = document.querySelector("#loginMailError");
    var logPassError = document.querySelector("#loginPassError");

```

```

if(poljeLoginEmail.value == ""){
    poljeLoginEmail.classList.add("error");
    logMailError.innerHTML = "You must enter your email!";

}
else{
    if(!reEmail.test(poljeLoginEmail.value)){
        logMailError.innerHTML = "The email is not in a correct format!";
        poljeLoginEmail.classList.add("error");
    }else{
        poljeLoginEmail.classList.remove("error");
        logMailError.innerHTML = "";
        podaci.push(poljeLoginEmail);
    }
}

if(poljeLoginPassword.value == ""){
    poljeLoginPassword.classList.add("error");
    logPassError.innerHTML = "You must enter your password!";

}
else{
    if(!rePassword.test(poljeLoginPassword.value)){
        logPassError.innerHTML = "The password is not in a correct format!";
        poljeLoginPassword.classList.add("error");
    }else{
        poljeLoginPassword.classList.remove("error");
        logPassError.innerHTML = "";
        podaci.push(poljeLoginPassword);
    }
}

}

```