**base maneuver message:**

MANEUVER_TYPE
vehicleId
platoonId
destinationId
externalId


**warn_lane_change**=> from leader to other platoon followers

extends plexe ManeuverMessage
platoonLaneDestination                  // Informa verso quale lane si pensa di andare


**warn_lane_change_ack** => from other platoon followers to leader

extends plexe ManeuverMessage
response (boolean)


**start_signal** => from leader to to other platoon followers

extends plexe ManeuverMessage


**lane_changed =>** from platoon followers to leader

extends plexe ManeuverMessage


**lane_change_close =>** from leader to followers

extends plexe ManeuverMessage


**abort =>** from platoon members to others

extends plexe ManeuverMessage